

KENJI MOURI

✉ KenjiMouri@outlook.jp · 🌐 <https://mouri.moe> 🐼 MouriNaruto

EDUCATION

Changshu Institute of Technology, China

2016.09 – 2020.07

Bachelor of Engineering, Automotive Service Engineering.

WORK EXPERIENCE

Qi'e TV, Tencent

Dec 2020 – Present

(Windows Development) C++ Software Development Engineer

- Develop the QieLive 2.0.

Chuyu Team

Jul 2014 – Present

(Windows Development) Core Contributor

- Create NCleaner cleanup component, help implement online image backup and multilingual support for DISM++.
- Create MINT, contains the undocumented Windows user-mode API definitions, which is based on PHNT.
- Create libkcr, provides an easy way to use C Run-time Library from ntdll.dll in your user-mode applications.
- Implement the Rust language support for VC-LTL.

OPEN SOURCE CONTRIBUTIONS

M2-Team (Cofounder)

<https://github.com/M2Team>

- NanaZip - File archiver intended for the modern Windows experience
- NanaBox - The third-party lightweight out-of-box-experience oriented Hyper-V client
- NanaGet - Lightweight file transfer utility based on aria2 and XAML Islands
- NanaRun - Application runtime environment customization utility for Windows
- NSudo - System administration tools for Windows

Project Mile (Founder)

<https://github.com/ProjectMile>

- Mile.Xaml - Lightweight XAML Islands toolchain with modern Windows controls styles
- Mile.Uefi - UEFI Application SDK for Visual Studio
- Mile.FFmpeg - Merged FFmpeg dynamic linked library for Windows

LVGL (Contributor)

<https://github.com/lvgl>

- Modernize and enhance the implementation of Windows Simulator for Visual Studio (lv_sim_visual_studio).
- Create the implementation of Windows Port with Visual Studio (lv_port_windows).
- Create the implementation of New native Windows driver (win32drv) and Windows file system driver (lv_fs_win32).

SKILLS

- **Programming Language:** **multilingual**(not limited to any specific language), usually use C/C++ and C#.
- **Windows Development:** **9 years** of experience, usually use Win32 API, COM (ATL and WTL) and WinRT (C++/WinRT).
- **.NET Development:** **4 years** of experience, familiar with WPF, WinForms, ASP.NET Core and Xamarin.
- **Linux Development:** **4 years** of experience, familiar with ROS (Kinetic and Melodic) and Qt.
- **Development Tool:** **can adapt to any tools under Windows and Linux**, usually use Visual Studio under Windows.

HONORS

Microsoft MVP (Developer Technologies, Windows Development)

Feb 2022 – Present

MISCELLANEOUS

- Languages: English - good (passed CET-6), Chinese - native speaker.
- I am interested in writing the most compact implementations by using the least syntaxes and third-party libraries.
- Opensource Contributions: Contributed to Mesa3D, ncnn, OpenSSL, Windows File Manager and other projects.
- I created some technical posts on My Digital Life Forums, PCBeta, 52pojie and Pedy as Mouri_Naruto.
- I am desired to make more friends which can talk something about technology.