# Kenji Mouri

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## Education

**Changshu Institute of Technology**, China                                    2016.09 – 2020.07

Major: Automotive Service Engineering, Graduation Date: 07/2020.

## Work Experience

**Moespirit Tech LLC**                                                           2021.12 – Present

(Windows Development)   Technical Consultant

- Develop the infrastructures used in Windows platform.

**Qi'e TV, Tencent**                                                            2020.12 – Present

(Windows Development)   C++ Software Development Engineer

- Develop the QieLive 2.0.

**Chuyu Team**                                                                  2014.07 – Present

(Windows Development)   Core Contributor

- Create NCleaner cleanup component, help implement online image backup and multilingual support for DISM++.
- Create MINT, contains the undocumented Windows user-mode API definitions, which is based on PHNT.
- Create libkcrt, provides an easy way to use C Run-time Library from ntdll.dll in your user-mode applications.
- Implement the Rust language support for VC-LTL.

## Open Source Contributions

**NSudo**                                                   https://github.com/M2Team/NSudo

System administration tools for Windows users (Role: Project Leader)

**NanaZip**                                               https://github.com/M2Team/NanaZip

File archiver intended for the modern Windows experience (Role: Project Leader)

**Project Mile**                                                https://github.com/ProjectMile

Utility infrastructures made by myself for developing projects (Role: Project Leader)

**LVGL**                                                             https://github.com/lvgl

Lightweight GUI library with modern style for the embedded scenario (Role: Windows Platform Support Maintainer)

- Modernize and enhance the implementation of Windows Simulator for Visual Studio (lv_sim_visual_studio).
- Create the implementation of Windows Port with Visual Studio (lv_port_windows).
- Create the implementation of New native Windows driver (win32drv) and Windows file system driver (lv_fs_win32).

## Skills

- **Program Language**: **multilingual**(not limited to any specific language), usually use C/C++ and C#.
- **Windows Development**: **7 years** of experience, familiar with Windows SDK (Win32, COM, ATL, WTL, WRL, C++/CX and C++/WinRT).
- **.NET Development**: **3 years** of experience, familiar with WPF, WinForms, ASP.NET Core and Xamarin.
- **Linux Development**: **3 years** of experience, familiar with ROS (Kinetic and Melodic) and Qt.
- **Development Tool**: **can adapt to any mainstream development tools under Windows and Linux**, usually use Visual Studio and IDA Pro under Windows, or Clion and PyCharm under Linux.

## Miscellaneous

- Languages: English - good (passed CET-6), Chinese - native speaker.
- I am interested in writing the most compact implementations by using the least syntaxes and third-party libraries.
- Opensource Contributions: Contributed to OpenSSL, Windows File Manager, Covariant Script, FFmpegInteropX and other projects.
- I created some technical posts on My Digital Life Forums, PCBeta, 52pojie and Pediy as Mouri_Naruto.
- I am desired to make more friends which can talk something about technology.