

Name		
Class	Subclass	Species
Level	Devotion	Speed

ATTRIBUTES

POWER DAMAGE BONUS ATHLETICS INTIMIDATE IMBUE

DEXTERITY ATTACK LIMIT DODGE SNEAK DISENCHANT

FOCUS **MAGIC LIMIT BONUS** **RECOVER** **OBSERVE** **SCRY**

Diagram illustrating the progression of skills:

- WILL
- HEAL BONUS
- PERSEVERE
- ELOCUTION
- CURSE

Danger

Max _____ HIT POINTS	Armour	Max _____ CRIT DICE	Max _____ SOCIAL DICE	Max _____ MAGIC DICE
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WEAPON DICE

Temporary Dice

GRIT DICE

SOCIAL DICE

MAGIC DICE

Devotion

Temporary Effects

Equipment

Name _____

Dice _____

Ability _____

Name _____

Dice _____

Ability _____

Spells

[illegible]

Features / Abilities

[illegible]