Computer Vision

3D Object Detection

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Introduction

This a documentation of my effort in the final project, we have done a lot of efforts to get the project done, final results submitted based on Stereo R-CNN based object detection.

Team Members

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All of my efforts

- First we have found two papers
 - Frustum convnet (F-ConvNet)
 - Point net
- Point net had a lot of image processing details , and It's not end to end deep learning so we didn't use it.
- Starting with F-ConvNet first problem I've found that the data doesn't fit directly in colab storage ,
- training data is sufficient at least until we finish the training process so:
 - I downloaded the images ,labels and calib
 - Remove the test set
 - Compress the train part
 - Saving it on the drive
 - The same process applied for lidar data
- Completely done the preprocessing part of data
 - This part problems were in importing the correct file in the correct cell
- Starting the training part
 - We have tried for a long time to make it work but we couldn't.

- The problem was in some cuda files written in c++, I've tried to compile them in a lot of different ways like pycuda , setupTools and cmd but no output
- I've got a suggestion from other team to start in complex yolo
- I've started in that code copying from github and it worked directly just changed some paths
- At the same time I was working on complex yolo Mostafa
 Sherief was working on Stereo R-CNN and manage to start the training, so we preferred to use the stereo.
- o I just run the training for 2 epochs and saved the weights
- Each epoch takes almost 5.5 hours
- o I've summarized part of F-ConvNet with Moustafa sherief
- I've prepared the presentation slide of F-ConvNet
- I've added F-Convnet part and Complex Yolo in the group report .

References

- o Point Net:
 - https://arxiv.org/pdf/1612.00593.pdf
- F-ConvNet https://arxiv.org/pdf/1903.01864.pdf
- Complex Yolo
 https://arxiv.org/pdf/1803.06199.pdf
- Stereo R-CNN based 3d object detection https://arxiv.org/pdf/1902.09738.pdf