

# John Doe

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## Welcome to RenderCV!

RenderCV is a LaTeX-based CV/resume version-control and maintenance app. It allows you to create a high-quality CV or resume as a PDF file from a YAML file, with **Markdown syntax support** and **complete control over the LaTeX code**.

The boilerplate content was inspired by Gayle McDowell.

## Quick Guide

- Each section title is arbitrary and each section contains a list of entries.
- There are 7 unique entry types: *BulletEntry*, *TextEntry*, *EducationEntry*, *ExperienceEntry*, *NormalEntry*, *PublicationEntry*, and *OneLineEntry*.
- Select a section title, pick an entry type, and start writing your section!
- Here, you can find a comprehensive user guide for RenderCV.

## Education

- |           |  |                      |
|-----------|--|----------------------|
| <b>BS</b> | <b>University of Pennsylvania</b> , Computer Science   | Sept 2000 – May 2005 |
|           | <ul style="list-style-type: none"><li>• GPA: 3.9/4.0 (a link to somewhere)</li><li>• <b>Coursework:</b> Computer Architecture, Comparison of Learning Algorithms, Computational Theory</li></ul> |                      |

## Experience

- |   |                                       |
|---|---------------------------------------|
| <b>Apple</b> , Software Engineer  | Cupertino, CA<br>June 2005 – Aug 2007 |
| <ul style="list-style-type: none"><li>• Reduced time to render user buddy lists by 75% by implementing a prediction algorithm</li><li>• Integrated iChat with Spotlight Search by creating a tool to extract metadata from saved chat transcripts and provide metadata to a system-wide search database</li><li>• Redesigned chat file format and implemented backward compatibility for search</li></ul>   |                                       |
| <b>Microsoft</b> , Software Engineer Intern   | Redmond, WA<br>June 2003 – Aug 2003   |
| <ul style="list-style-type: none"><li>• Designed a UI for the VS open file switcher (Ctrl-Tab) and extended it to tool windows</li><li>• Created a service to provide gradient across VS and VS add-ins, optimizing its performance via caching</li><li>• Built an app to compute the similarity of all methods in a codebase, reducing the time from <math>\mathcal{O}(n^2)</math> to <math>\mathcal{O}(n \log n)</math></li><li>• Created a test case generation tool that creates random XML docs from XML Schema</li><li>• Automated the extraction and processing of large datasets from legacy systems using SQL and Perl scripts</li></ul> |                                       |


## Publications

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|--|----------|
| <b>3D Finite Element Analysis of No-Insulation Coils</b> | Jan 2004 |
| Frodo Baggins, <b>John Doe</b> , Samwise Gamgee          |          |
| 10.1109/TASC.2023.3340648                                |          |

## Projects


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### Multi-User Drawing Tool

[github.com/name/repo](#) 

- Developed an electronic classroom where multiple users can simultaneously view and draw on a "chalkboard" with each person's edits synchronized
- Tools Used: C++, MFC

### Synchronized Desktop Calendar

[github.com/name/repo](#) 

- Developed a desktop calendar with globally shared and synchronized calendars, allowing users to schedule meetings with other users
- Tools Used: C#, .NET, SQL, XML

### Custom Operating System

2002

- Built a UNIX-style OS with a scheduler, file system, text editor, and calculator
- Tools Used: C

## Technologies

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**Languages:** C++, C, Java, Objective-C, C#, SQL, JavaScript

**Technologies:** .NET, Microsoft SQL Server, XCode, Interface Builder