Hriscu Jay Student

- 📅 15/06/2000
- 🚩 Luxembourgish
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- 🖱️ Portfolio

Languages

English	● ● ● ● ○	**Luxembourgish**	● ● ● ● ○
French	● ● ● ● ○	**Roumanian** Mother Language	● ● ● ● ●
German	● ● ● ○ ○		

Education

09/2021 – present
Dundalk, Ireland

BSc (Hons) in Computing in Games Development
Dundalk Institute of Technology

09/2019 – 07/2021
Luxembourg,
Luxembourg

Advanced Technician Certificate in Game Programming and Game Design
Lycée des Arts et Métiers - BTS Game Programming and Game Design ↗
BTS: Brevet Technicien Supérieur/Advanced Technician Certificate

2015 – 2019
Limpertsberg,
Luxembourg

Technician in Informatic
Lycée des Arts et Métiers ↗

Professional Experience

2019 – 2021
Kockelscheuer,
Luxembourg

Receptionist
CK Sportcenter Kockelscheuer ↗
Worked as a receptionist during weekends.

02/2019 – 03/2019
Limpertsberg,
Luxembourg

Intern
SK Informatik ↗
Fixing computers and replacement of material at clients home.

06/2018 – 07/2018
Luxembourg

Material renew/recycle
CompuTrade ↗
Summer Job

02/2017 – 04/2017
Esch-sur-Alzette,
Luxembourg

Intern
Université du Luxembourg ↗
Site: Belval Fixing computers and computer setups on workplaces.

08/2016 – 08/2016
Fond de Gras,
Luxembourg

Student Job
Minett Park ↗
Summer Job

02/2016 – 02/2016	**Intern/Retail**
Strassen, Luxembourg	*Cactus Belle Etoile (Multitec)* ⬈
	Internship

Informatic Skills

C++	C#
Git/Git-Hub	PHP
MySQL/MySQLi	Javascript
HTML	CSS
Python	Windows Server
Linux/Ubuntu	

Game Developer Skills

Team Management	3D Level Design
UI/UX for PC & Mobile	Presentation
History of Video games	Board/Card Games
Pixel Art	3D Modelling/Animating

Game Engine

Unreal Engine 4	**Unity Engine**
Godot Engine	**GB Studio**
MonoGame In process of learning	

XR

Unity VR on Oculus Quest 2	● ● ○ ○ ○	Unity AR	● ○ ○ ○ ○
UE4 VR on Oculus Quest 2	● ● ○ ○ ○	UE4 AR	● ○ ○ ○ ○

Other Skills

Dynamic	Flexible	Sociable	Motivated	Good work in teams	Making Trailers