SmartTVAapp



Contact info:

Created: 20/04/2019Last Update: 26/04/2020

• Email: feedback.mrzero@gmail.com

• WhatsApp: https://wa.me/message/TZK2WRMXBYG6G1

Thank you for purchasing my application. If you have any questions that are beyond the scope of this help file, please feel free to email me.

Features

- Android Studio Project
- Build with Kotlin
- Support Android 10 and up
- Support Android Studio 4.1.3 and up
- Easy to Reskin
- AdMob Banner & Interstitial & Native Ads
- Well documented user guide
- Support M3U,M3U8,XSPF and Xtream Accounts
- Dark mode
- Material Design

Documentation

Installing Requirements

- Android Studio 4.1.3 or up
- Internet connection (first time to build)

Opening the project in Android Studio

Now, you have already installed all software's that required configuring Android project. To openAndroid project follow this steps:

1. Open Android Studio > File > New > Import Project

- 2. In the dialog that opens, browse to the project (or a directory containing source files) that you want to import.
- 3. Then go to 'Build' Menu > Clean Project
- 4. Wait for few minutes until all errors are gone. Ignore any warning appears in 'Problems' tab.

Change App Config

Go to AppConfig.kt And change this with your's

- Package name
- App name
- Version name

Change AdMob Config

Go to AdsConfig.kt

And Change Unit's IDs and AdMob App Id and Privacy url

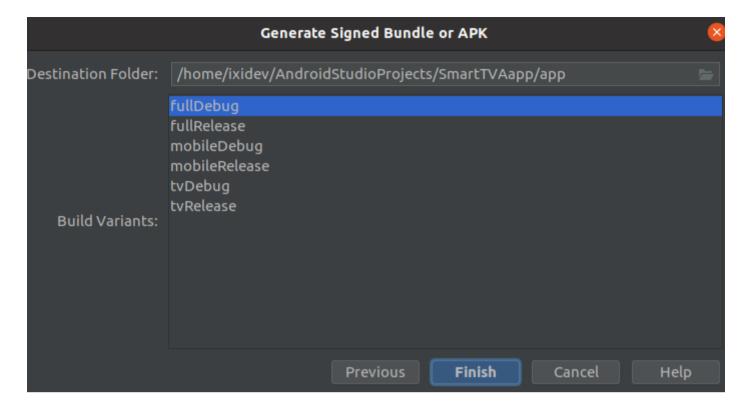
```
const val HOME_BANNER_AD_ID = "ca-app-pub-3940256099942544/6300978111"
const val HOME_NATIVE_AD_ID = "ca-app-pub-3940256099942544/2247696110"
const val ADD_FILE_INTERSTITIAL_AD_ID = "ca-app-pub-3940256099942544/10331737:
const val PLAYER_INTERSTITIAL_AD_ID = "ca-app-pub-3940256099942544/1033173712
const val DEV_EMAIL = "" // Email for contact
const val PRIVACY_POLICY_URL = "" // Privacy policy page url for GDPR
const val ADMOB_PUBLISHER_ID = "" // AdMob publisher ID ( see AdMob doc )
const val ADMOB_APP_ID = "ca-app-pub-3940256099942544~3347511713" // AdMob App
```

Change App Logo

go to mipmap and change logo with your's

Build Apk or App Bundle

After finishing setup your code, goto **Build >Generate Signed Bundle/Apk** and enter your Keystore info Click next and you will get this window bellow



This window will be different depend on wish version of code that u buy Select

- fullRelease (Recommended) for full version mobile and tv
- mobileRelease for mobile ui (my also work on tv)
- tvRelease (beta) for tv ui only (tv version not include ads)

On More Step Once again, thank you so much for purchasing this app. As I said at the beginning, I would be glad to help you if you have any questions relating to this app. Please give it a review.