

# WARHAMMER® FANTASY ROLE-PLAY

Name		耶和華		Species		Human		Class		Ranger		<input checked="" type="checkbox"/>			
Career		Flagellant		<input checked="" type="checkbox"/>	Career Tier		Zealot								
Career Path								Zealot		Status		Brass	1	<input checked="" type="checkbox"/>	
Age		24		Height		195cm		Hair		金棕色		Eyes		棕色	

CHARACTERISTICS											
	WS	BS	S	T	I	Ag	Dex	Int	WP	Fel	
Initial	35	24	34	40	33	32	30	27	29	24	
Advances	5										
Current	40	24	34	40	33	32	30	27	29	24	

FATE	
Fate	2
Fortune	2

RESILIENCE		
Resilience	Resolve	Motivation
4	4	Thrill

EXPERIENCE		
Current	Spent	Total
50	0	50

MOVEMENT					
Movement	4	Walk	8	Run	16

BASIC SKILLS				
Name	Characteristic	Adv	Skill	
Art	Dex	30	30	
Athletics	Ag	32	32	
Bribery	Fel	24	24	
Charm	Fel	24	24	
Charm Animal	WP	29	29	
Climb	S	34	34	
Cool	WP	29	5	34
Consume Alcohol	T	40	40	
Dodge	Ag	32	10	42
Drive	Ag	32	32	
Endurance	T	40	10	50
Entertain	Fel	24	24	
Gamble	Int	27	27	

BASIC SKILLS				
Name	Characteristic	Adv	Skill	
Gossip	Fel	24	24	
Haggle	Fel	24	24	
Intimidate	S	34	34	
Intuition	I	33	7	40
Leadership	Fel	24	3	27
Melee (Basic)	WS	40	40	
Melee 连枷	WS	40	10	50
Navigation	I	33	33	
Outdoor Survival	Int	27	3	30
Perception	I	33	33	
Ride	Ag	32	32	
Row	S	34	34	
Stealth	Ag	32	32	

GROUPED & ADVANCED SKILLS				
Name	Characteristic	Adv	Skill	
Language (Brctonnian)	I <input checked="" type="checkbox"/>	33	3	36
Lore(Sigmar)	I <input checked="" type="checkbox"/>	33	5	38
Lore (Reikland)	I <input checked="" type="checkbox"/>	33	5	38
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0
	<input checked="" type="checkbox"/>	0		0

TALENTS		
Talent Name	Times taken	Description
第六感 狂怒	1 1	第六感：成功的直觉检定感知危险/忽略措手不及效果。 狂怒：成功的意志检定提供免疫心理效果； SB+1；每轮一次额外攻击；结束时疲乏。

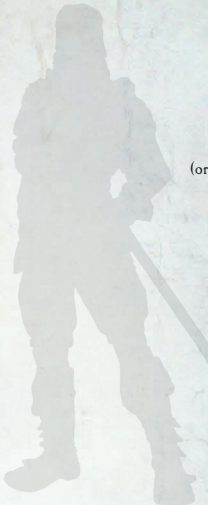
AMBITIONS	
Short Term	在一场战斗中受重伤而存活
Long Term	ALL HAIL MIGHTY SIGMAR !
PARTY	
Party Name	
Short Term Ambitions	
Long Term Ambitions	
Members	



ARMOUR				
Name	Locations	Enc	AP	Qualities

Name	Locations	Enc	AP	Qualities

# ARMOUR POINTS



01-09  
☐  
Head

10-24  
☐  
Left arm  
(or secondary arm)

25-44  
☐  
Right arm  
(or primary arm)

45-79  
☐  
Body

80-89  
☐  
Left leg

90-00  
☐  
Right leg

☐  
Shield

TRAPPINGS	
Name	Enc
破烂衣衫	3
斗篷	
匕首	
荷包	
背包	
火绒箱	
毯子	
口粮 (一天)	

Name	Enc
破烂衣衫 斗篷 匕首 荷包 背包 火绒箱 毯子 口粮（一天）	3

PSYCHOLOGY

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## CORRUPTION & MUTATION

WEALTH		ENCUMBRANCE	
D		Weapons	1
		Armour	
SS		Trappings	3
		Max Enc.	7
GC		Total	3

WOUNDS		
SB	4	
TBx2	8	
WPB	2	
Hardy		
Wounds	14	

SB	4
TBx2	8
WPB	2
Hardy	
Wounds	14

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SPELLS AND PRAYERS						
Name	TN	Range	Target	Duration	Effect	
						Sin

Name	TN	Range	Target	Duration	Effect

Sin