Scala Language Tour

```
m.map { t => val (s, i) = t; (s, i+1) }
```

$$m.map { t => val (s, i) = t; (s, i+1) }$$

<insert mental "record scratch" here>





- The Basement Coders Podcast
 - Basement
- basementcoders.com





- The Basement Coders Podcast
 - Basement CODERS
- basementcoders.com





- Winnipeg Functional Programming Group
 - WfPG wfpg.ca

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• grindsoftware.com

Combines Functional & Object Oriented

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- Dynamic-like Syntax in a Static Language

- Combines Functional & Object Oriented
- Interop with Java
- Dynamic-like Syntax in a Static Language
- Easy to start playing with (REPL)

Let's Start Variables & Classes

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<insert mental "record scratch" here>

Declaring a Class



```
public class Person {
    public String name;
    public Person(String name) {
        this.name = name;
    public String getName() {
     return this.name;
    public void setName(String name) {
     this.name = name;
```



class Person(var name:String)

*

```
def savePerson(p: Person): ID = {
  dao.save(p)
}
```

```
Start of
Function
Declaration

def savePerson(p: Person): ID = {
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Start of Function Name

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| Start of Function Parameter Name | Paramete
```

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Start of
                                            Function
             Function
                       Parameter Parameter
 Function
                                            Return
              Name
                         Name
                                   Type
Declaration
                                             Type
  def savePerson(p: Person): ID
     dao.save(p)
                                                 Start of
                                                Function
                                                Definition
```

Things to note:

- Last expression is return value
 - if more than one?
- = sign, the ; of Scala!
- : is used just like in variable declaration

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Start of Function Name Parameter Parameter Type

def savePerson(p: Person): ID = {
    dao.save(p)
  }

Start of Return Type

Start of Function Return Type

Ado.save(p)
  }
```

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• Same file, multiple classes

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- Constructor Chaining

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- Static members

Objects



We tend to think of



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 - Classes as templates

*

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 - Objects as instances



Objects vs Classes

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Objects vs Classes

- We tend to think of
 - Classes as templates
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- In Scala
 - object is a static template
 - class is an instance templates

*



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• Like an interface in Java

*

- Like an interface in Java
- Like an abstract class in Java

*

- Like an interface in Java
- Like an abstract class in Java
- Ability to "Mixin" traits

*

Operators



Looping

• The if statement, nothing new here

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 - for comprehensions

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- Looping
 - while/do-while
 - for comprehensions
 - Higher-Order List functions (foreach)





```
List<Employee> fullTime = new ArrayList<Employee>();
for (emp : empList) {
  if (emp.status == Consts.FULL_TIME)
    fullTime.add(emp);
}
```



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```
val fullTime = new ListBuffer[Int]
for (emp <- empList) {
  if (emp.status == Consts.FULL_TIME)
    fullTime += emp
}</pre>
```



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val fullTime = new ListBuffer[Int]
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}</pre>
```



```
val fullTime = for (emp <- empList
   if emp.status == Consts.FULL_TIME) yield emp</pre>
```

• Functions are "kind of a big deal"

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- Higher Order

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 - number & types of <u>parameters</u>
 - type of <u>return value</u>

Best described by showing Function literals

```
val add_one: (Int) => Int = (x) => x + 1
```

Best described by showing Function literals

```
val (add_one): (Int) => Int = (x) => x + 1
```

add_one)is:

Best described by showing Function literals

```
val add_one: (Int) \Rightarrow Int = (x) \Rightarrow x + 1
```

add_one is:

A function which

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Function Types

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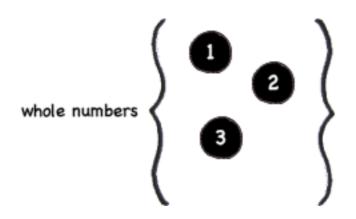
Not Map

- Not Map
- A higher-order function

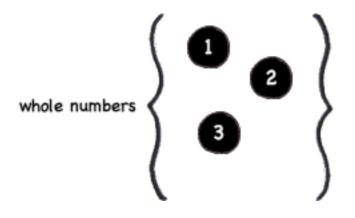
- Not Map
- A higher-order function
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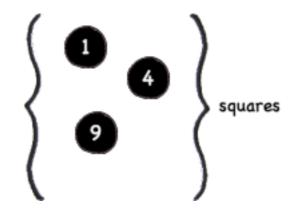
"map an element from one set to another"



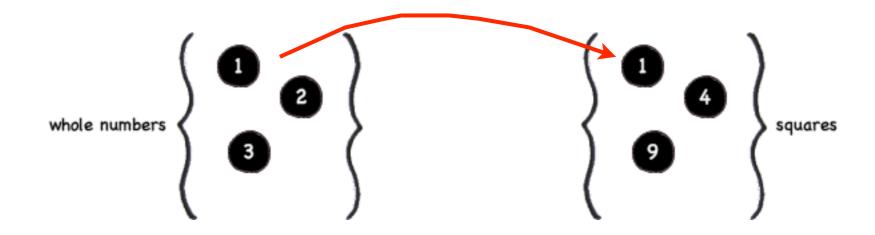


*





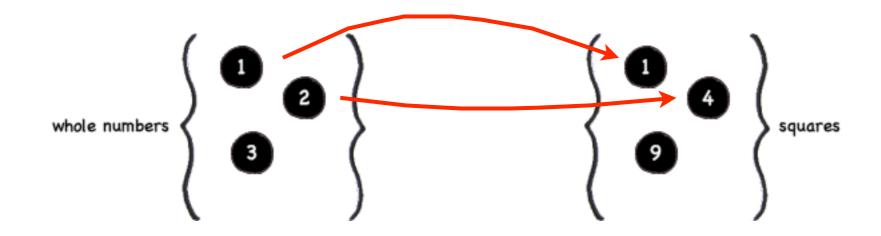
*



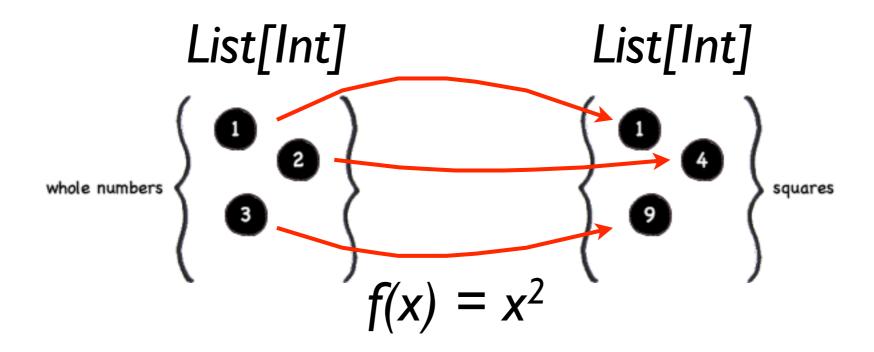
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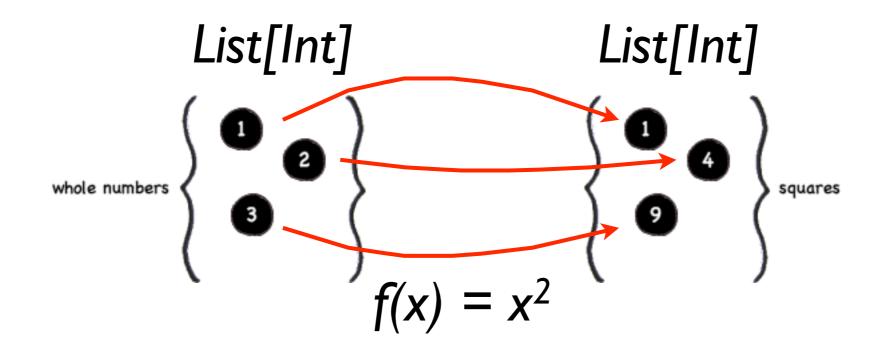
22



*



*



val squares = wholeNumbers map $x \Rightarrow x \times x$

*

 With Collections you begin to see the power of Higher-Order functions

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- You start viewing Data Structures as things you work with, not on.

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- You start viewing Data Structures as things you work with, not on.
 - You pass functions to Lists, rather than Lists to functions

Pattern Matching



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*

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- case statements generate Partial Functions

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- The case and match keywords are comprehenders just like for
- match comprehends Partial Functions
- case statements generate Partial Functions
 - For several different types (Strings, Ints, Regular Expressions, Types, Sequences, Foo...)

*

In order to Allow:

```
var kid = Person("Mitch", "Tataryn")
kid match {
    case Person("Mitch", "Tataryn") => println("Hi Son!")
    case Person("Lilja", "Tataryn") => println("Hi Daughter!")
    case Person(_,_) => println("Who are you?")
}
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You can do:

```
object Person {
  def unapply(p: Person): (String, String) = {
     (p.fname, p.lname)
  }
}
```

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```

You can do:

```
object Person {
   def (unapply)(p: Person): (String, String) = {
        (p.fname, p.lname)
    }
}
```

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var kid = Person("Mitch", "Tataryn")
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object Person {
   def unapply(p: Person): (String, String) = {
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Or:

```
case class Person(fname: String, lname: String)
```

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The Tuple

Use a Tuple if...



Use a Tuple if...

Want to return more than one thing

*

Use a Tuple if...

- Want to return more than one thing
- Want to extract more than one thing

*

About Tuples in Scala

```
m.map { t => val (s, i) = t; (s, i+1) }
```

About Tuples in Scala

- Tuples are Fundamental
- You'll start to recognize their use everywhere

```
m.map { t => val (s, i) = t; (s, i+1) }
```

If we have Time...

Partially Applied Functions

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 Allows you to "fill in a parameter" at a later time

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- Useful for stating locally-scoped default parameters

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```
def draw(widget: Widget, canv: Canvas) = ...
```

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- Useful for stating locally-scoped default parameters

```
def draw(widget: Widget, canv: Canvas) = ...
.
.
.
val myDraw = draw(_, myWindow.canvas)
myDraw(myWidget)
```

Closures



Functions are usually able to access:

*

- Functions are usually able to access:
 - their parameters

*

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 - their enclosing/super class

*

- Functions are usually able to access:
 - their parameters
 - their enclosing/super class
- Closures add the ability to "take your scope with you"

*

Closures



Closures

```
def deferTaxCalculate(emp: Employee): () => Double = {
  val bracket = taxBracketMap(emp.salary)
  reallySlowTaxCalculator(emp, bracket)
}
```

• If you see a function call like this: geoLocate(40.827873)(85.341797)

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- YouCurry non-curried functions using .curried

Implicit Functions

 Implicit functions are typically used for Type Conversion

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- Remember this example?

```
var str = "Hello"
str = 10 //Bzzzzt!
```

- Implicit functions are typically used for Type Conversion
- Remember this example?

References

Where to start

- Book
 - Programming in Scala (Artima)
 - Programming Scala (O'Reilly)
- StackOverFlow.com
- scala-user mailing list

A comprehensive step-by-step guide

Programming in

Scala

Second Edition



Updated for Scala 2.8

artima

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git://github.com/ctataryn/ScalaLangTour.git