



Continuous Build, Integration, Deployment and Delivery

Summary



- I. CB, CI, CD: what are those weird acronyms?
- II. How does it work?
- III. Why is it useful?
- IV. Best practices
- V. Common mistakes to avoid
- VI. The competitors
- VII. Feedback from project experience in the banking sector

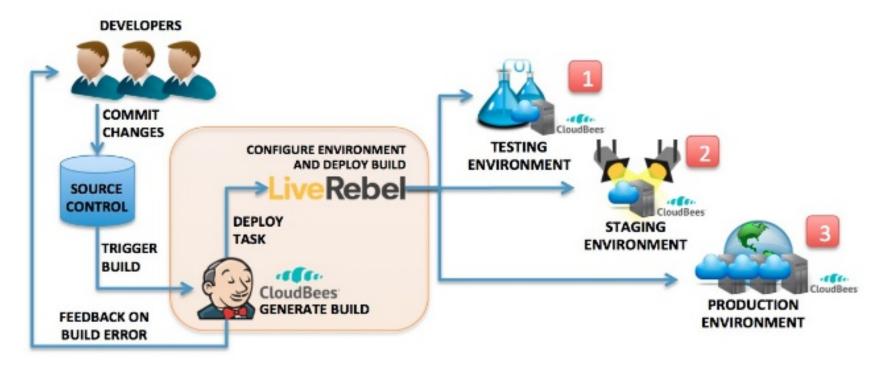
CB, CI, CD: what are those weird acronyms?



- Continuous Build is based on Unit Tests
- Continuous Integration relates to the code's environment
- Continuous Delivery is for testers and demos makers
- Continuous Deployment is for infrastructure purposes



Example Production CI Workflow



How does it work?



- 1. Developers work on features and run the Unit Tests locally
- Changes are pushed to the VCS; application is built and Integration tests are run (triggered, scheduled or on-demand)
- 3. Upon demand, the Deployment Pipeline may be triggered (can involve code quality and code security scans)
- 4. If all the lights are green, the build is deployed on Test/QA environments

Why is Continuous Integration useful?



- A successful build does not mean a working build
- Fail-fast: developers know immediately if their changes broke something
- Smaller and more frequent changes mean easier debugging and faster fixing
- Every change is tested against the entire environment
- Avoid defects survival until deployment
- Visibility is granted for the whole team
- The whole process is automated (build servers)
- Part of Xtreme programming, Test-driven development, DevOps and Agile methodologies

Why are Continuous Deployment and Delivery useful?



- Every new build is tested against the entire environment and infrastructure
- Visibility is granted for the whole team
- The whole process is also automated
- Services can be virtualized
- Stable builds are always available for testing and demo purposes
- Deployment steps can be measured in order to anticipate production issues (metrics gathering)

Best practices



- Developers check in their working and tested changes every day
- Developers check out every morning
- Make the Test/QA environment a clone of the Production
- **Document** the deployment pipelines (what should happen next?)
- Use an external provider to host your build and deployment infrastructure if you can
- If you host your own infrastructure, scale it!
- Use a central binary repository (e.g Nexus) to store artefacts
- Automate, automate, automate (just like pizza)

Common mistakes





Common mistakes



- Avoid best practices for best practices
- A mess is a mess; continuously integrating a mess won't make it any better
- Build and Deployment infrastructure must be scaled and stress-tested
- Take your time, analyze deeply, make sure everyone gets the point
- Is it really relevant?





Jenkins







The competitors - Jenkins



| Jenkins | | | | | | | | 🔍 search | | | ② corvus log o |
|--|------------|---------|-----------------|-------------|----------------------------|------|-------------|--------------------------------|----------|---------------|-------------------|
| Jenkins » Gate | | | | | | | | | | | ENABLE AUTO REFE |
| New Job | | | | | | | | | | | add descrip |
| People | All Burrow | | Gate Glar | nce Keyston | e Milestone-proposed | Nova | OpenStack-C | - | Overview | Quantum Swif | t Websites + |
| Build History | S | w | Name ↓ | | Last Success | | Last | Failure | | Last Duration | |
| Edit View | | * | glance | | 15 hr (#89283) | | 5 da | 5 days 15 hr (<u>#89277</u>) | | 2 min 3 sec | $\mathbf{\Omega}$ |
| O Delete View | | * | glance-merge | | 15 hr (<u>#116</u>) | | 1 mc | 1 mo 2 days (<u>#78</u>) | | 3 sec | ② |
| Project Relationship Check File Fingerprint | <u></u> | * | glance-pep8 | | 15 hr (#289) | | 16 d | 16 days (<u>#269</u>) | | 6.5 sec | ② |
| Manage Jenkins | <u></u> | | keystone | | 12 hr (#400) | | 13 h | 13 hr (#399) | | 1 min 45 sec | ② |
| Query and Trigger Gerrit Patches | <u></u> | * | keystone-merge | | 12 hr (#292) | | 6 day | 6 days 15 hr (#267) | | 4.6 sec | ② |
| My Views My Job Config History | <u></u> | * | keystone-per | <u>08</u> | 12 hr (#335) | | | 6 days 15 hr (#310) | | 9 sec | ② |
| Build Queue | | * | keystone-pylint | | 12 hr (#408) | | 6 day | 6 days 15 hr (#383) | | 22 sec | ② |
| No builds in the queue. | | * | nova | | 3 hr 44 min (#121729) | | 19 h | 19 hr (#121717) | | 8 min 19 sec | ₽ |
| Master | | * | nova-merge | | 3 hr 44 min (#215) | | 21 h | 21 hr (#194) | | 1 min 0 sec | |
| 1 Idle 2 Idle | | * | nova-pep8 | | 3 hr 44 min (#1588) | | 21 h | 21 hr (#1567) | | 1 min 9 sec | ② |
| build (offline) build1 | | * | guantum | | 9 hr 37 min (#62) | | 9 da | 9 days 9 hr (#56) | | 9.1 sec | ② |
| Idle build2 (offline) | | * | quantum-pep8 | | 9 hr 37 min (#36) | | N/A | N/A | | 4.4 sec | ② |
| build3 (offline) build4 (offline) | | <u></u> | quantum-pylint | | 9 hr 35 min (<u>#31</u>) | | N/A | N/A | | 20 sec | ② |
| <u>ci</u> I Idle | | * | <u>swift</u> | | 21 hr (#119342) | | 1 mc | 1 mo 17 days (#119327) | | 14 sec | ② |
| <u>citrix</u> | | * | swift-merge | | 21 hr (#16) | | N/A | N/A | | 3.3 sec | S |

Feedback from project experience in the banking sector



- Infrastructure availability is critical, especially in large corporations
- The earlier you begin, the easier it gets
- Support team must be trained; external support is a requirement when the business depends on the CI platform
- Always backup, and make it redundant if possible
- Streamline the deployment process for your users



Any Questions?

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