Advanced Neural Networks (CY4C9) — Mathematical Foundations

Dr Xia Hong, Dr Slawek Nasuto School of Systems Engineering, UoR

Spring term, 2010

Topics covered in the course:

- Mathematical Foundations (XH)
 - Matrix Computations
 - Probability and Information Theory
 - Optimization Methods and Estimation Theory
- Selected Advances in Neurocomputation (SJN)
 - Support Vector Machines
 - Ensembles of Classifiers
 - Independent Component Analysis
 - Hidden Markov Models
 - Markov Decision Processes and Reinforcement Learning

Reference:

• S. Haykin, "Neural Networks. A comprehensive foundation," Prentice Hall, 2nd edition.

Matrix Computations

Basics

Matrix A: $m \times n$ is a matrix with m rows and n columns.

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \\ a_{41} & a_{42} & a_{43} \end{bmatrix}$$

Vector b: $m \times 1$ a column vector with m rows.

$$\mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix} = [b_1, b_2, b_3, b_4]^T$$

where T denotes transpose.

Matrix operations:

1. Multiplication: C = AB such that $c_{ij} = \sum_k a_{ik}b_{kj}$ (The number of columns of A must be the same as number of rows of B)

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \\ a_{41} & a_{42} & a_{43} \end{bmatrix} \tag{1}$$

$$\mathbf{B} = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \end{bmatrix} \tag{2}$$

$$\mathbf{C} = \mathbf{A}\mathbf{B} = \begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \\ c_{31} & c_{32} \\ c_{41} & c_{42} \end{bmatrix}$$

$$= \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \\ a_{41} & a_{42} & a_{43} \end{bmatrix} \times \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \end{bmatrix} =$$

$$\begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} + a_{13}b_{31} & a_{11}b_{12} + a_{12}b_{22} + a_{13}b_{32} \\ a_{21}b_{11} + a_{22}b_{21} + a_{23}b_{31} & a_{21}b_{12} + a_{22}b_{22} + a_{23}b_{32} \\ a_{31}b_{11} + a_{32}b_{21} + a_{33}b_{31} & a_{31}b_{12} + a_{32}b_{22} + a_{33}b_{32} \\ a_{41}b_{11} + a_{42}b_{21} + a_{43}b_{31} & a_{41}b_{12} + a_{42}b_{22} + a_{43}b_{32} \end{bmatrix}$$

- 2. Addition: C = A + B such that $c_{ij} = a_{ij} + b_{ij}$ (A and B must be the same size)
- 3. Transpose: $C = A^T$ such that $c_{ij} = a_{ji}$

- 4. Symmetric matrix: $\mathbf{C} = \mathbf{C}^T$ such that $c_{ij} = c_{ji}$ (If \mathbf{C} is symmetric it must be square)
- 5. Identity matrix: The identity matrix ${\bf I}$ is square and has 1s on the major diagonal, elsewhere 0s.

$$\mathbf{I} = \begin{bmatrix} 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & \cdots & \vdots & \vdots \\ 0 & 0 & \cdots & 1 & 0 \\ 0 & 0 & \cdots & 0 & 1 \end{bmatrix}$$

6. The determinant: The determinant of a scalar given by itself. The determinant of $\mathbf{A} \in \mathbb{R}^{n \times n}$ is defined in terms of order (n-1) determinants:

$$det(\mathbf{A}) = \sum_{j=1}^{n} (-1)^{j+1} a_{1,j} det(A_{1j}).$$

where A_{1j} is an (n-1) by (n-1) matrix obtained by deleting the first row and jth column of A.

Properties of determinant rules:

$$det(\mathbf{AB}) = det(\mathbf{A})det(\mathbf{B}),$$

 $det(\mathbf{A}^T) = det(\mathbf{A})$
 $det(c\mathbf{A}) = c^n det(\mathbf{A})$

 $det(\mathbf{A}) \neq \mathbf{0} \iff \mathbf{A}$ is nonsingular in which $\mathbf{A}, \mathbf{B} \in \Re^{n \times n}$, c is a real scalar.

7. Inverse matrix: $\mathbf{A}\mathbf{A}^{-1} = \mathbf{I}$; \mathbf{A}^{-1} exists only if \mathbf{A} is square and not singular. \mathbf{A} is singular if $det(\mathbf{A}) = 0$.

$$\mathbf{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$\mathbf{A}^{-1} = \frac{\begin{bmatrix} d & -b \\ -c & a \end{bmatrix}}{|\mathbf{A}|} = \frac{\begin{bmatrix} d & -b \\ -c & a \end{bmatrix}}{ad - bc}$$

- 8. Orthogonal matrix: a matrix \mathbf{A} is orthogonal if $\mathbf{A}^T \mathbf{A}$ is diagonal (orthonormal if $\mathbf{A}^T \mathbf{A} = \mathbf{I}$).
- 9. Matrix trace: The trace of $\mathbf{A} \in \Re^{n \times n}$ is given by

$$tr(\mathbf{A}) = \sum_{i=1}^{n} a_{i,i}$$

i.e., the sum of the diagonal elements.

Properties:

$$tr(\mathbf{A} + \mathbf{B}) = tr(\mathbf{A}) + tr(\mathbf{B})$$

 $tr(\alpha \mathbf{A}) = \alpha tr(\mathbf{A})$
 $tr(\mathbf{A}) = tr(\mathbf{A}^T)$
 $tr(\mathbf{AB}) = tr(\mathbf{BA})$

where $\mathbf{A}, \mathbf{B} \in \Re^{n \times n}$ and α is a real scalar.

Algebra rules:

$$A + B = B + A$$
 (Addition is commutative)

 $AB \neq BA$ (Multiplication not commutative)

$$A(BC) = (AB)C$$
 (Associative)

$$A(B+C) = AB + AC$$
 (Associative)

$$AI = IA = A$$

$$(\mathbf{A}\mathbf{B})^T = \mathbf{B}^T \mathbf{A}^T$$

$$(AB)^{-1} = B^{-1}A^{-1}$$

Vector Norms: Norms on vector spaces, denoted by $\|.\|$, furnish a measure of distance. Let $\mathbf{x} = [x_1, \dots, x_n]^T$. A useful class of vector norms are the p-norms defined by

$$||\mathbf{x}||_p = (|x_1|^p + \dots + |x_n|^p)^{\frac{1}{p}}$$

For example, the 2-norm is most common.

$$\|\mathbf{x}\| = (|x_1|^2 + \dots + |x_n|^2)^{\frac{1}{2}} = (\mathbf{x}^T \mathbf{x})^{\frac{1}{2}}$$

A unit vector is a vector \mathbf{x} that satisfies $\|\mathbf{x}\| = 1$.

We can generate a unit vector \mathbf{e} in the direction of \mathbf{x} by $\mathbf{e} = \frac{\mathbf{x}}{\|\mathbf{x}\|}$

Orthogonality: A set of vectors $\{\mathbf{x}_1,...,\mathbf{x}_p\}$ is orthogonal if $\mathbf{x}_i^T\mathbf{x}_j=0$ whenever $i\neq j$. These are orthonormal if the set of vectors $\{\mathbf{x}_1,...,\mathbf{x}_p\}$ are unit vectors.

Linear Independence: A set of vectors $\{\mathbf{x}_1,...,\mathbf{x}_p\}$ in linearly independent if $\sum_{j=1}^n \alpha_j \mathbf{x}_j = \mathbf{0}$ implies $\alpha_j = 0, \forall j$. Otherwise it is said to be linearly dependent.

Inner Product: Inner product between two vectors \mathbf{x}, \mathbf{y} is defined as the product of their magnitude (2-norm) and a cosine of an angle θ between them.

$$\langle \mathbf{x}, \mathbf{y} \rangle = \|\mathbf{x}\| \|\mathbf{y}\| \cos \theta$$

Properties:

• linearity:

$$\langle a\mathbf{x}, \mathbf{y} \rangle = a \langle \mathbf{x}, \mathbf{y} \rangle$$

 $\langle \mathbf{x} + \mathbf{y}, \mathbf{z} \rangle = \langle \mathbf{x}, \mathbf{z} \rangle + \langle \mathbf{y}, \mathbf{z} \rangle$

$$\bullet \langle \mathbf{x}, \mathbf{y} \rangle = \langle \mathbf{y}, \mathbf{x} \rangle$$

• Let $\mathbf{x} = (x_1, \dots, x_n)^T$, $\mathbf{y} = (y_1, \dots, y_n)^T$. Then

$$\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{i} x_i y_i$$

(sometimes used as a definition of the inner product)

• if x and y are both nonzero and $\langle x, y \rangle = 0 \Rightarrow x$ and y are orthogonal.

Cauchy Schwarz Inequality: For vectors x, y

$$\langle \mathbf{x}, \mathbf{y} \rangle \le \|\mathbf{x}\| \|\mathbf{y}\|$$

with equality if and only if x and y are linearly dependent. This is one of the most important inequalities in mathematics.

Eigenvalue and Eigenvectors: Let a linear transformation be represented by a square matrix A. If there is a nonzero vector \mathbf{x} such that

$$Ax = \lambda x$$

for some scalar λ , then λ is called the eigenvalue of with corresponding eigenvector \mathbf{x} .

Characteristic Equation can be used to find the eigenvalues and the associated eigenvectors. From

$$Ax - \lambda x = 0$$

we obtain the characteristic equation

$$\det\{\mathbf{A} - \lambda \mathbf{I}\} = 0.$$

Example: Find the eigenvalues and eigenvectors for

$$\mathbf{A} = \left[\begin{array}{cc} 4 & 3 \\ 1 & 2 \end{array} \right].$$

$$\det\{\mathbf{A} - \lambda \mathbf{I}\} = \det\left\{ \begin{bmatrix} 4 - \lambda & 3 \\ 1 & 2 - \lambda \end{bmatrix} \right\} = 0.$$
$$(4 - \lambda)(2 - \lambda) - 3 = 0$$

or

$$\lambda^2 - 6\lambda + 5 = 0$$
, or $(\lambda - 1)(\lambda - 5) = 0$

so the eigenvalues are $\lambda=1$, and $\lambda=5$ respectively.

Plug back the eigenvalues into

$$Ax = \lambda x$$

to find eigenvectors. e.g. For $\lambda = 5$,

$$\left[\begin{array}{cc} 4 & 3 \\ 1 & 2 \end{array}\right] x = 5x.$$

or

$$\begin{bmatrix} -1 & 3 \\ 1 & -3 \end{bmatrix} \mathbf{x} = 0.$$

Use any of the equations, e.g. $-x_1 + 3x_2 = 0$, and fix x_1 to obtain x_2 . If $x_1 = 3$, then $x_2 = 1$, so the eigenvector is $\mathbf{x} = \begin{bmatrix} 3 & 1 \end{bmatrix}^T$. The unit eigenvector can be obtained as $\mathbf{x} = \begin{bmatrix} \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{10}} \end{bmatrix}^T$.

For $\lambda = 1$,

$$\left[\begin{array}{cc} 4 & 3 \\ 1 & 2 \end{array}\right] x = x.$$

or

$$\left[\begin{array}{cc} 3 & 3 \\ 1 & 1 \end{array}\right] \mathbf{x} = 0.$$

Use any of the equations, e.g. $x_1+x_2=0$, and also fix x_1 to obtain x_2 . If $x_1=1$, then $x_2=-1$, so the eigenvector is $\mathbf{x}=[1 \ -1]^T$. The unit eigenvector can be obtained as $\mathbf{x}=[\frac{1}{\sqrt{2}} \ -\frac{1}{\sqrt{2}}]^T$.