



# CS 4104 APPLIED MACHINE LEARNING

#### Dr. Hashim Yasin

National University of Computer and Emerging Sciences,

Faisalabad, Pakistan.

## GRADIENT DESCENT

## Gradient Descent

- Gradient descent is an important general paradigm for learning.
- It is a strategy for searching through a <u>large or</u> <u>infinite</u> hypothesis space that <u>can be applied</u> <u>whenever</u>
  - the hypothesis space contains continuously parameterized hypotheses (e.g., the parameter in a linear unit),
  - the error can be differentiated with respect to these hypothesis parameters

## Stochastic Gradient Descent

- □ The idea behind <u>stochastic gradient descent</u> is to approximate the gradient descent search by updating parameters incrementally, following the calculation of the error for each individual example.
- One way to view this stochastic gradient descent is to consider a distinct error function defined for each individual training example d.

# The Key Difference

- In <u>stochastic gradient descent</u>, weights are updated upon examining <u>each</u> training example.
- Whereas in <u>standard gradient descent</u>, the error is summed over <u>all</u> examples before updating parameters/weights,
  - Standard gradient descent requires more computation per parameters update step.
  - Standard gradient descent is often used with a larger step size per parameters update than stochastic gradient descent.

# The Key Difference

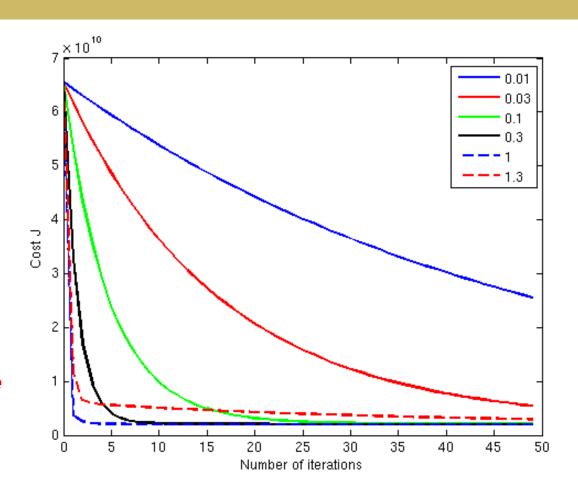
 $exttt{ iny When there are } rac{ exttt{multiple local minima}}{ exttt{to } E( heta),}$ 

- The stochastic gradient descent can sometimes avoid falling into these local minima,
- It is due to the reason that it uses various  $\nabla E_n(\vec{\theta})$  rather than  $\nabla E(\vec{\theta})$  to guide its search.

## LEARNING RATE

## Learning Rate

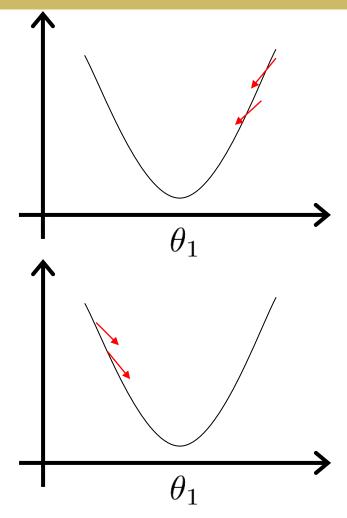
- When  $\alpha = 0.01$ , the cost function decreases slowly, which means **slow** convergence during gradient descent.
- While  $\alpha = 1.3$  is the largest learning rate,  $\alpha = 1.0$  has a faster convergence.
- □ After a certain point, increasing the learning rate will no longer increase the speed of convergence.



$$\theta_1 := \theta_1 - \alpha \frac{\partial}{\partial \theta_1} J(\theta_1)$$

If the result is  $\theta_1 \ge 0$ , positive slop.

If the result is  $\theta_1 \leq 0$ , negative slop.



Applied Machine Learning (CS4104)

## DATA STANDARDIZATION

- In the Euclidean space, standardization of attributes is recommended so that all attributes can have equal impact on the computation of distances.
- Consider the following pair of data points:

$$x_i$$
: (0.1, 20) and  $x_j$ : (0.9, 720)

$$dist(\mathbf{x}_i, \mathbf{x}_j) = \sqrt{(0.9 - 0.1)^2 + (720 - 20)^2} = 700.000457,$$

- □ The distance is almost completely dominated by (720 20) = 700.
- Standardize attributes: to force the attributes to have a common value range,

### Interval-scaled attributes:

- □ Their values are real numbers following a linear scale.
  - □ The difference in Age between 10 and 20 is the same as that between 40 and 50.
  - The key idea is that intervals keep the same importance through out the scale
- Two main approaches to standardize interval scaled attributes,
  - Range
  - Z-score

## Range:

□ Consider f is an attribute

$$range(x_{if}) = \frac{x_{if} - \min(f)}{\max(f) - \min(f)},$$

□ also referred as min-max normalization.

### **Z-score:**

transforms the attribute values so that they have a mean of zero and a mean absolute deviation of 1. The mean absolute deviation of attribute f, denoted by  $s_t$ , is computed as follows

$$\begin{split} m_f &= \frac{1}{n} \Big( x_{1f} + x_{2f} + ... + x_{nf} \Big), \\ s_f &= \frac{1}{n} \Big( |x_{1f} - m_f| | + |x_{2f} - m_f| + ... + |x_{nf} - m_f| \Big), \\ z(x_{if}) &= \frac{x_{if} - m_f}{s_f}. \end{split}$$

Dr. Hashim Yasin

### **Z-score:**

□ transforms the attribute values so that they have a mean of zero and a mean absolute deviation of 1. The deviation of attribute f, denoted by  $s_f$ , is computed as follows

$$m_f = \frac{1}{n} (x_{1f} + x_{2f} + ... + x_{nf}),$$
 $s_f = \max(x_f) - \min(x_f)$ 
 $z(x_{if}) = \frac{x_{if} - m_f}{s_f}.$ 

#### Ratio-scaled attributes:

- Numeric attributes, but unlike interval-scaled attributes, their scales are exponential,
- For example, the total amount of microorganisms that evolve in a time t is approximately given by

$$Ae^{Bt}$$
,

- $\square$  where A and B are some positive constants.
- □ Do log transform:

$$\log(x_{if})$$

Then treat it as an interval-scaled attribute

**OVERFITTING** 

# Overfitting/Underfitting

- Overfitting: h more complex than f ("h too complex")
  - E.g. tree with too many nodes
- Underfitting: h less complex than f ("h too simple")
  - E.g. tree with too few nodes

#### Overfitting and Underfitting:

Result in selection of a hypothesis that is better on the training data, but worse on test data than best hypothesis

Consider error of hypothesis h over

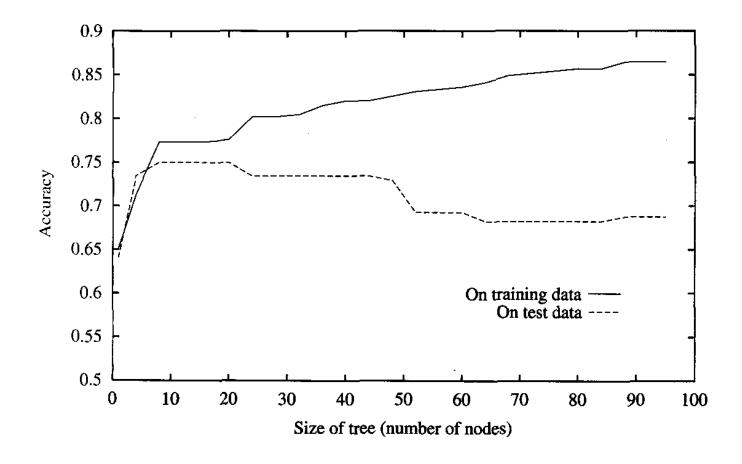
- training data:  $error_{train}(h)$
- entire distribution  $\mathcal{D}$  of data:  $error_{\mathcal{D}}(h)$

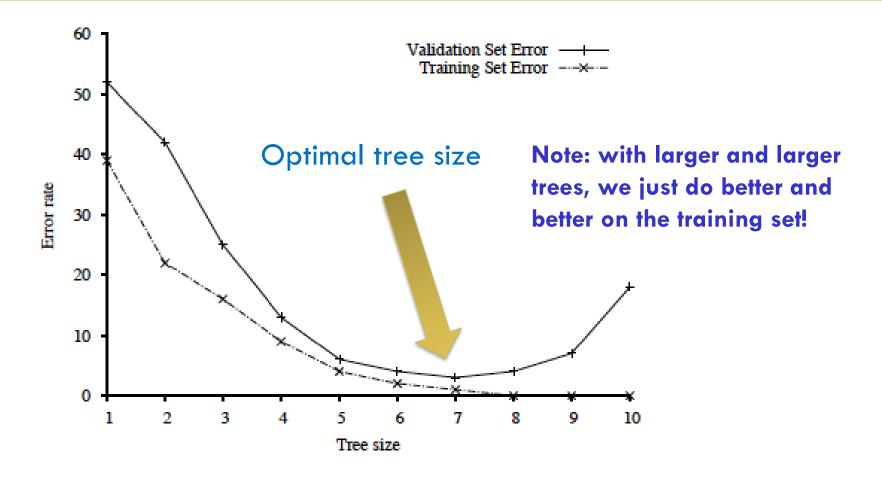
Hypothesis  $h \in H$  overfits training data if there is an alternative hypothesis  $h' \in H$  such that

$$error_{train}(h) < error_{train}(h')$$

and

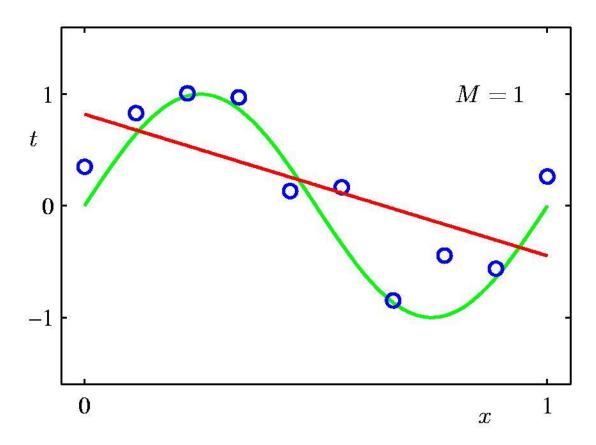
$$error_{\mathcal{D}}(h) > error_{\mathcal{D}}(h')$$



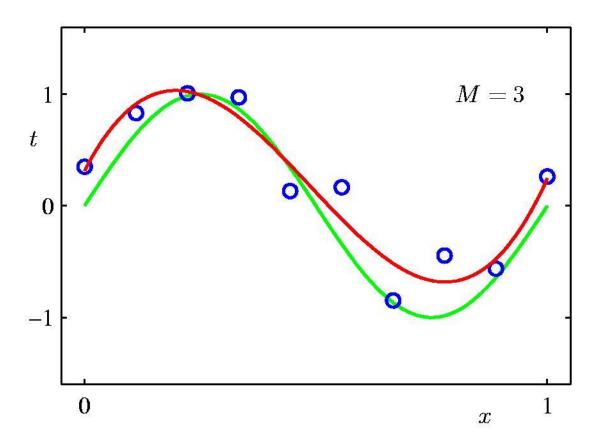


# FUNCTION COMPLEXITY & OVERFITTING

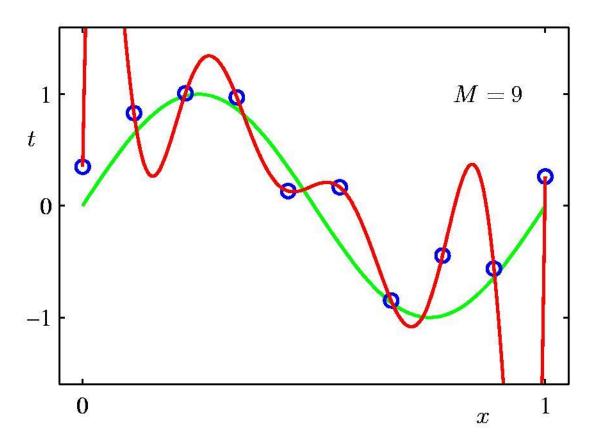
# 1<sup>st</sup> Order Polynomial

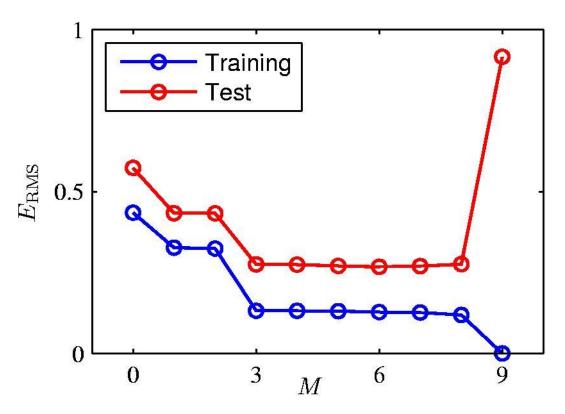


# 3<sup>rd</sup> Order Polynomial



# 9<sup>th</sup> Order Polynomial



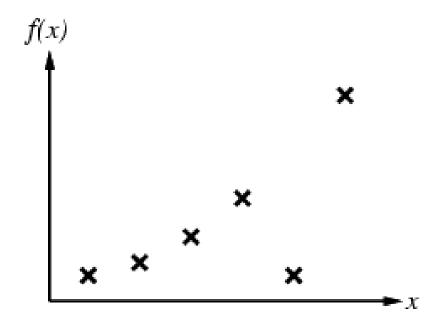


Ockham's razor: prefer the simplest hypothesis consistent with data

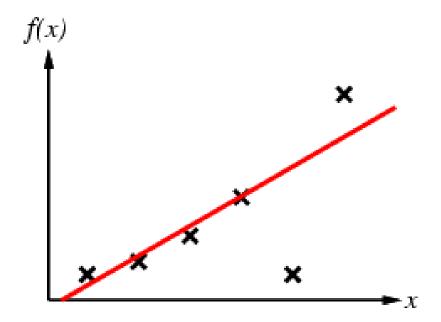
Root-Mean-Square (RMS) Error:  $E_{RMS}$ 

# MORE ABOUT MODEL COMPLEXITY

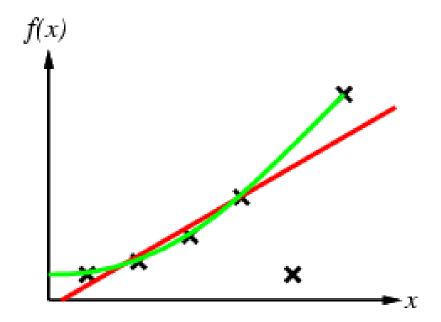
- $\Box$  Construct/adjust h to agree with f on training set
- $\Box$  (h is consistent if it agrees with f on all examples)



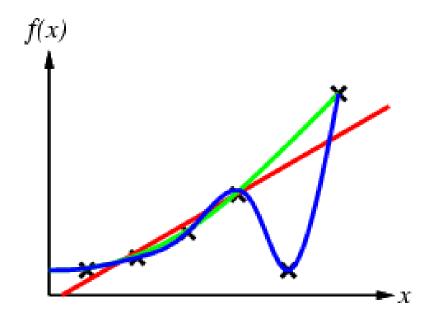
- $\Box$  Construct/adjust h to agree with f on training set
- $\Box$  (h is consistent if it agrees with f on all examples)



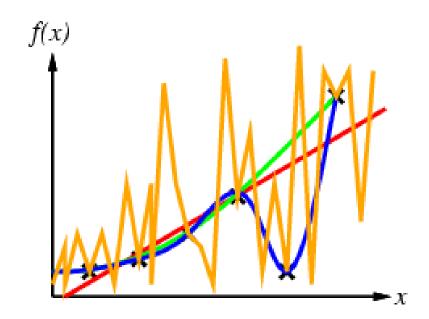
- $\Box$  Construct/adjust h to agree with f on training set
- $\Box$  (h is consistent if it agrees with f on all examples)



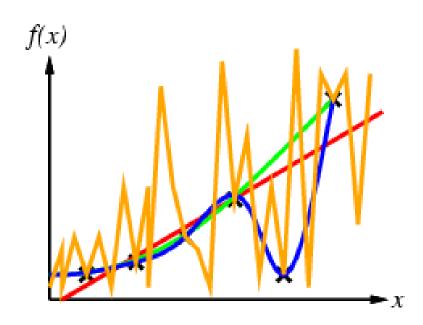
- Construct/adjust h to agree with f on training set
- $\Box$  (h is consistent if it agrees with f on all examples)



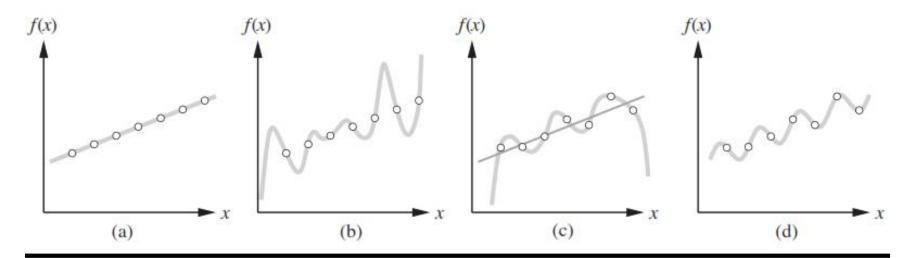
- $\Box$  Construct/adjust h to agree with f on training set
- $\Box$  (h is consistent if it agrees with f on all examples)



- Construct/adjust h to agree with f on training set
- $\Box$  (h is consistent if it agrees with f on all examples)



Ockham's razor: prefer the simplest hypothesis consistent with data



**Figure 18.1** (a) Example (x, f(x)) pairs and a consistent, linear hypothesis. (b) A consistent, degree-7 polynomial hypothesis for the same data set. (c) A different data set, which admits an exact degree-6 polynomial fit or an approximate linear fit. (d) A simple, exact sinusoidal fit to the same data set.

Ockham's razor: prefer the simplest hypothesis consistent with data

# Acknowledgement

Tom Mitchel, Russel & Norvig, Andrew Ng, Alpydin & Ch. Eick.