



# CS 4104

## APPLIED MACHINE LEARNING

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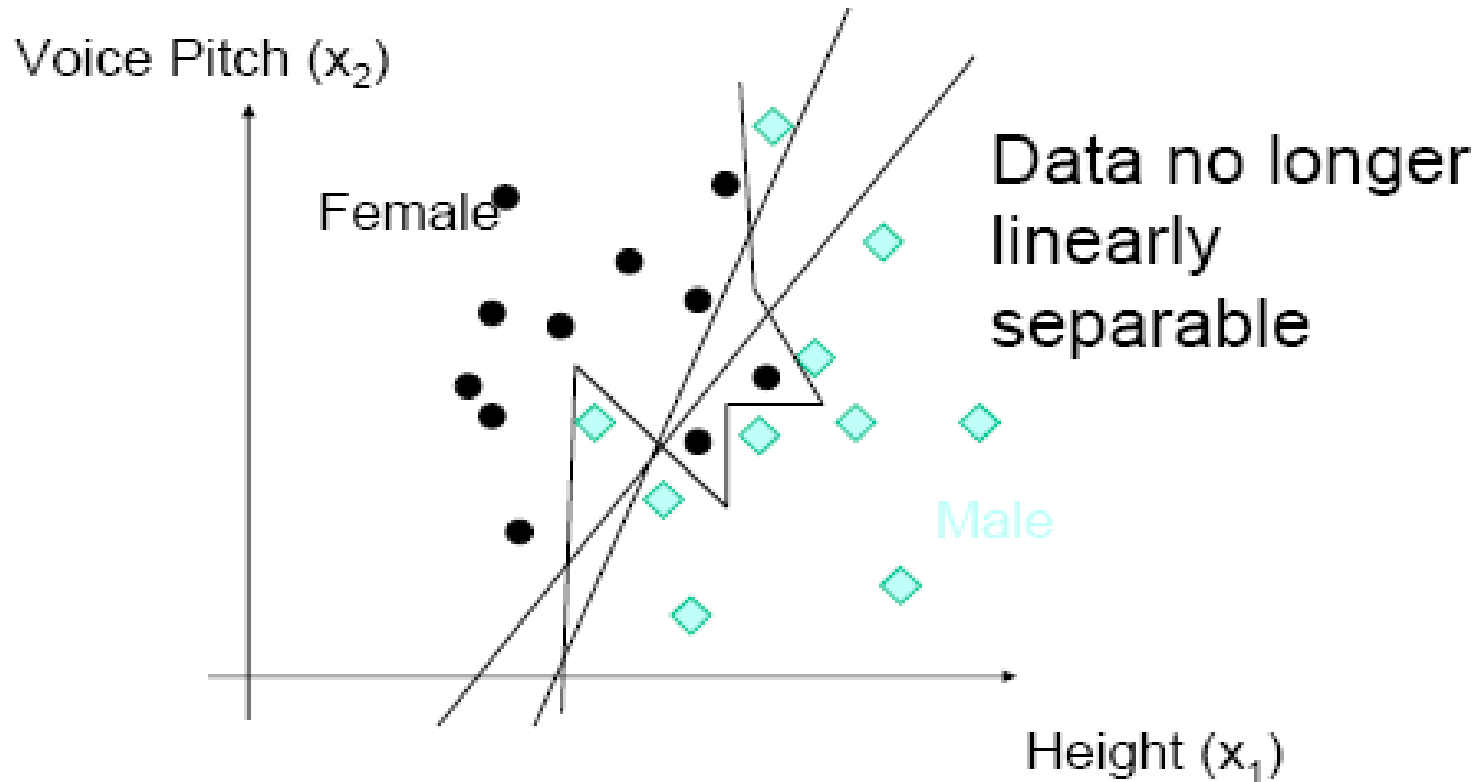
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# MULTILAYER NETWORKS



# Multilayer Networks... Example

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**What is a good decision boundary ?**

# Multilayer Networks... Example

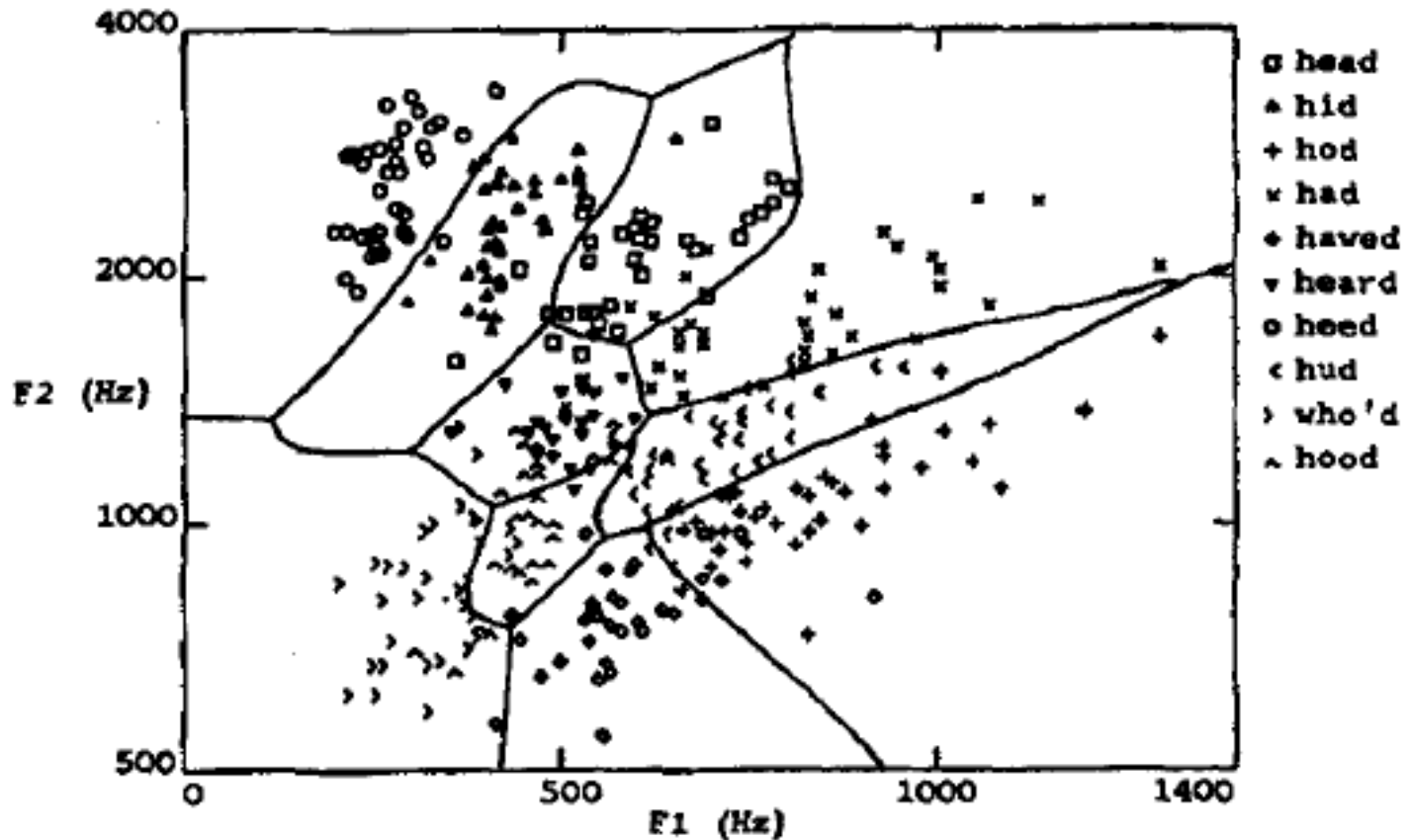
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## Example:

- The speech recognition task involves distinguishing among 10 possible vowels, all spoken in the context of "h-d" (i.e., "hid," "had," "head," "hood," etc.).

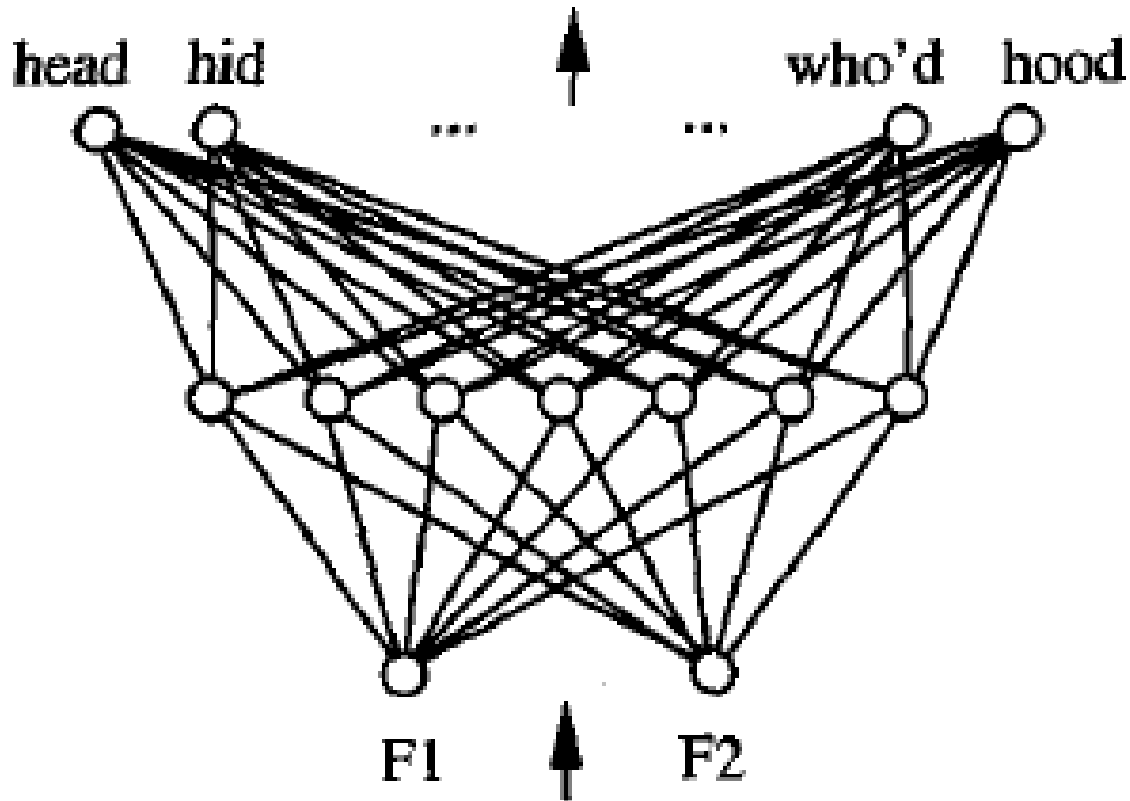
# Multilayer Networks... Example

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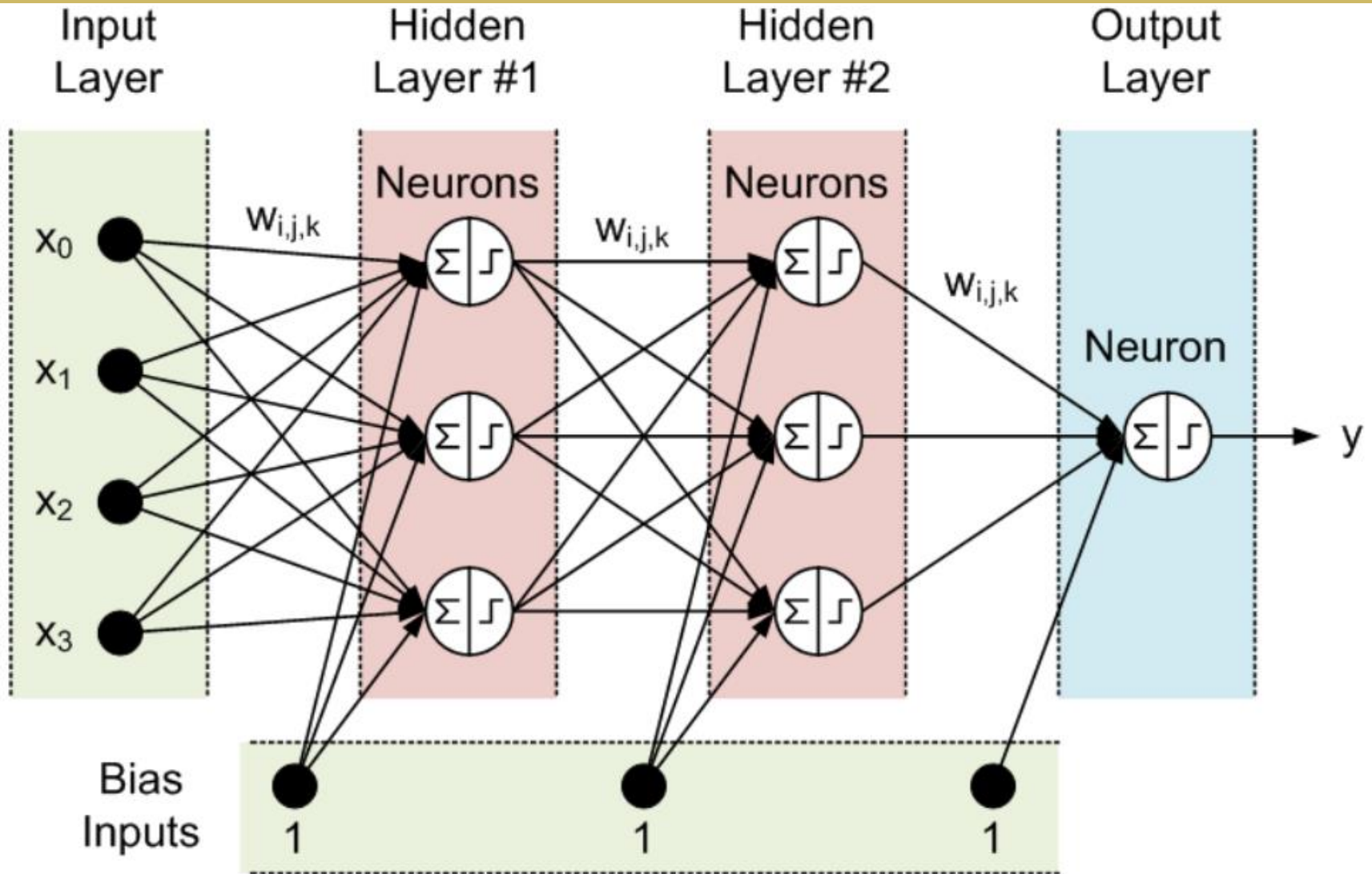
# Multilayer Networks... Example

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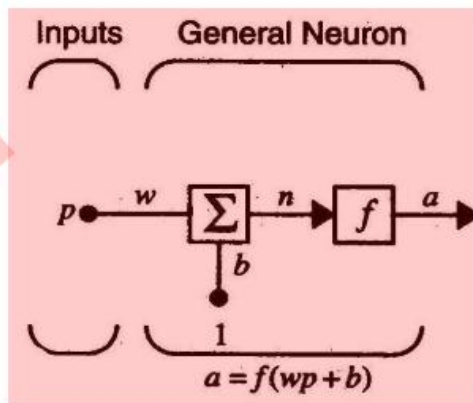
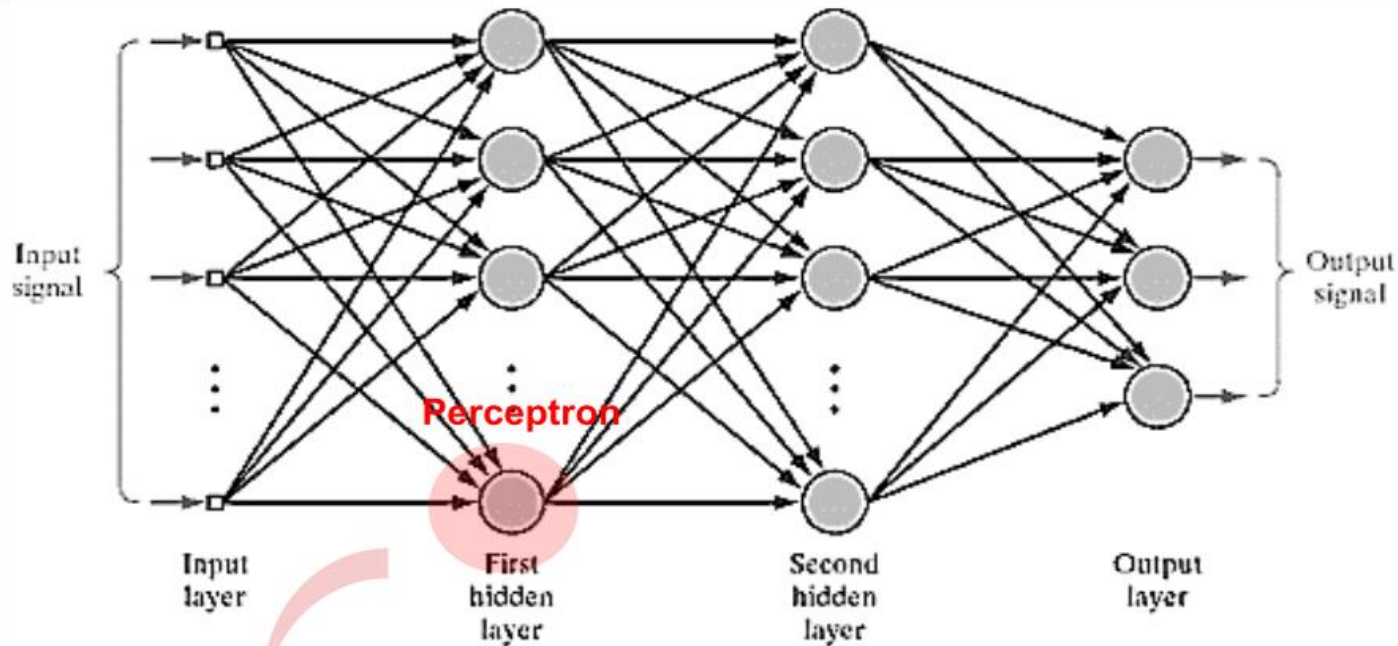
# Multilayer Perceptron Architecture

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# Multilayer Network Architecture

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The neuron output is calculated as

$$a = f(wp + b) .$$

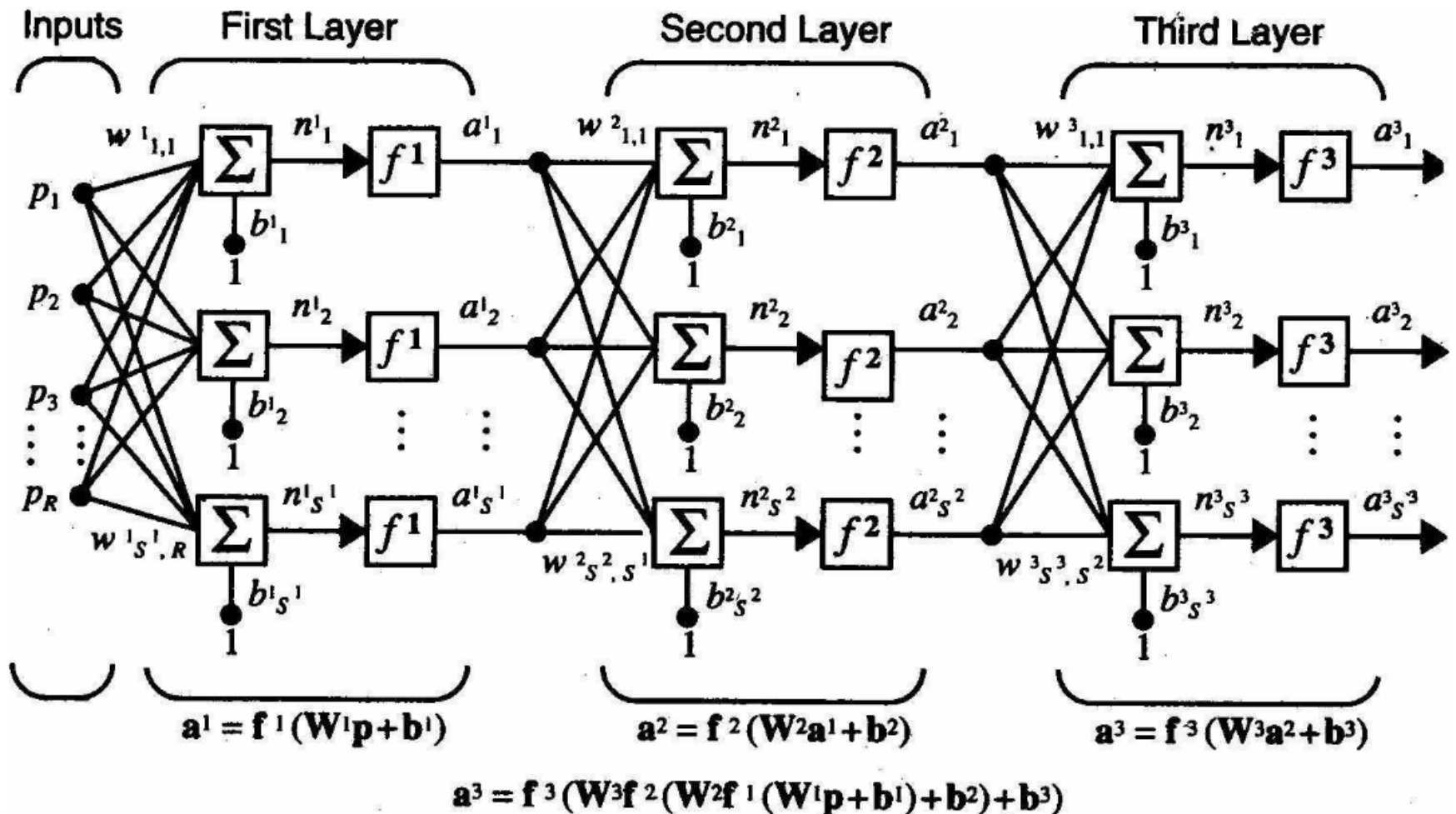
If, for instance,  $w = 3$  ,  $p = 2$  and  $b = -1.5$  , then

$$a = f(3(2) - 1.5) = f(4.5)$$



# Multilayer Network Architecture

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**MLP – A static composite (nested) function**

# Multilayer Networks

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- The single perceptron can only express linear decision surfaces.
- The kind of **multilayer networks** learned by the **back propagation** algorithm are capable of expressing a rich variety of nonlinear decision surfaces.

# Multilayer Networks

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- What type of unit shall we use as the basis for constructing multilayer networks?
- Can we use the delta/gradient descent learning rule?
  - ▣ multi-layers of linear units... multiple layers of cascaded linear units still produce only linear functions, and we prefer networks capable of representing highly nonlinear functions.
- The perceptron unit is another possible choice, is it?
  - ▣ its discontinuous threshold makes it undifferentiable and hence unsuitable for gradient descent.

# Multilayer Networks

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## Solution:

- One solution is the **sigmoid unit**:
  - a unit very much like a perceptron, but based on a **smoothed, differentiable threshold function**.
- Like the perceptron, **the sigmoid unit**,
  - ▣ first computes a linear combination of its inputs,
  - ▣ then applies a threshold to the result. However, the threshold output is a continuous function of its input.

# Multilayer Networks

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- In case of **sigmoid unit**, however, the **threshold output is a continuous function** of its input.
- More precisely, the sigmoid unit computes its output  $o$  as,

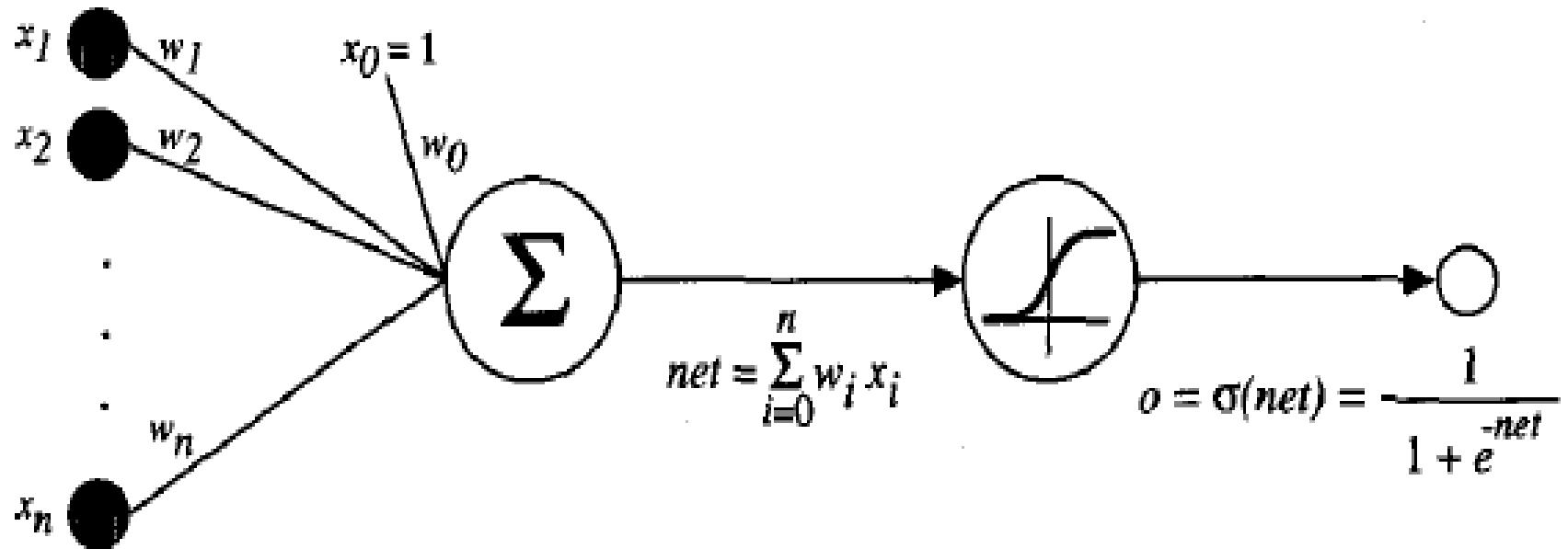
$$o = \sigma(\vec{w} \cdot \vec{x})$$

$$\sigma(y) = \frac{1}{1 + e^{-y}}$$

- $\sigma$  is often called the sigmoid function or, alternatively, the logistic function.

# Sigmoid Threshold Unit

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# Sigmoid Function

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- Sigmoid function maps a very large input domain to a small range of outputs, it is often referred to as the **squashing function** of the unit.
- The sigmoid function has the useful property that **its derivative is easily expressed in terms of its output**.

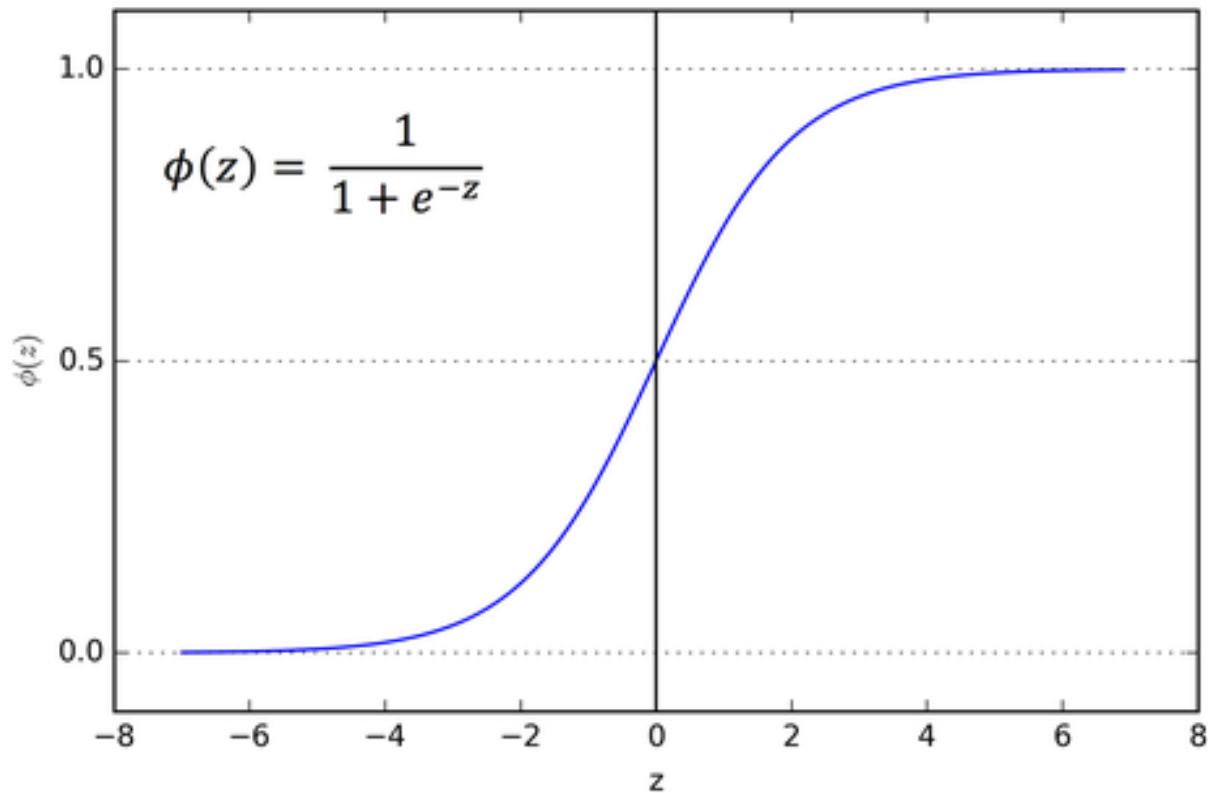
$$\sigma(y) = \frac{1}{1 + e^{-y}}$$

$$\frac{d\sigma(y)}{dy} = \sigma(y) \cdot (1 - \sigma(y))$$

# Sigmoid Function

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- Sigmoid function exists between 0 and 1.





# BACK PROPAGATION ALGORITHM



# The Back Propagation Algorithm

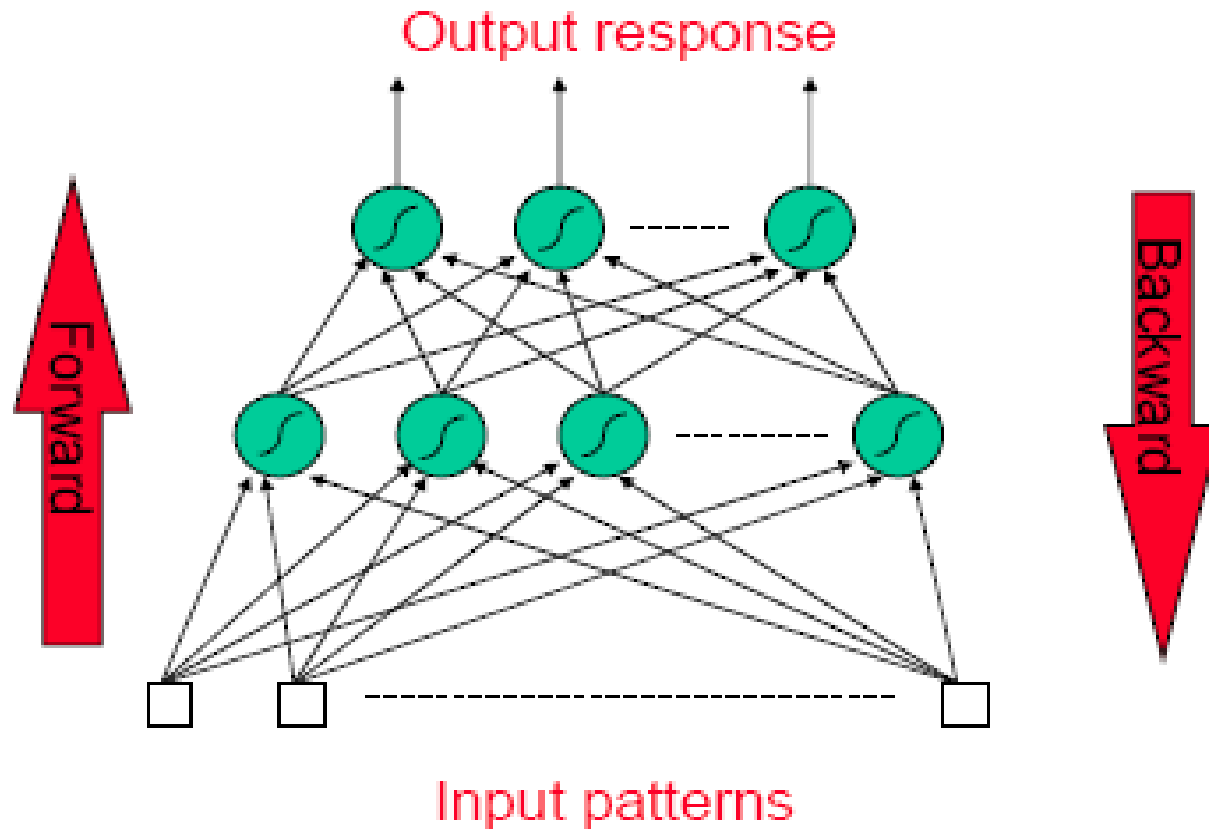
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**The Back Propagation algorithm has two phases:**

- **Forward pass phase:** computes 'functional signal', feed forward propagation of input pattern signals through network
- **Backward pass phase:** computes 'error signal', *propagates* the error *backwards* through network starting at output units
  - (where the error is the difference between actual and desired output values)

# The Back Propagation Algorithm

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Conceptually: Forward Activity -  
Backward Error

# The Back Propagation Algorithm

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- The back propagation algorithm learns the weights for a multilayer network,
  - ▣ given a network with a fixed set of units and interconnections.
- It **employs gradient descent** to attempt *to minimize the squared error* between the network output values and the target values for these outputs.
- As we are considering networks with multiple output units, we begin by redefining **E** to sum the errors over all of the network output units.

# The Back Propagation Algorithm

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$$E(\vec{w}) \equiv \frac{1}{2} \sum_{d \in D} \sum_{k \in \text{outputs}} (t_{kd} - o_{kd})^2$$

- where **outputs** is the *set of output units* in the network, and  $t_{kd}$  and  $o_{kd}$  are the target and output values associated with the *kth output unit* and *training example d*.

# The Back Propagation Algorithm

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**BACKPROPAGATION**(*training\_examples*,  $\eta$ ,  $n_{in}$ ,  $n_{out}$ ,  $n_{hidden}$ )

*Each training example is a pair of the form  $\langle \vec{x}, \vec{t} \rangle$ , where  $\vec{x}$  is the vector of network input values, and  $\vec{t}$  is the vector of target network output values.*

*$\eta$  is the learning rate (e.g., .05).  $n_{in}$  is the number of network inputs,  $n_{hidden}$  the number of units in the hidden layer, and  $n_{out}$  the number of output units.*

*The input from unit  $i$  into unit  $j$  is denoted  $x_{ji}$ , and the weight from unit  $i$  to unit  $j$  is denoted  $w_{ji}$ .*

- Create a feed-forward network with  $n_{in}$  inputs,  $n_{hidden}$  hidden units, and  $n_{out}$  output units.
- Initialize all network weights to small random numbers (e.g., between  $-.05$  and  $.05$ ).
- Until the termination condition is met, Do

# The Back Propagation Algorithm

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For each  $\langle \vec{x}, \vec{t} \rangle$  in *training\_examples*, Do

*Propagate the input forward through the network:*

1. Input the instance  $\vec{x}$  to the network and compute the output  $o_u$  of every unit  $u$  in the network.

*Propagate the errors backward through the network:*

2. For each network output unit  $k$ , calculate its error term  $\delta_k$

$$\delta_k \leftarrow o_k(1 - o_k)(t_k - o_k)$$

3. For each hidden unit  $h$ , calculate its error term  $\delta_h$

$$\delta_h \leftarrow o_h(1 - o_h) \sum_{k \in \text{outputs}} w_{kh} \delta_k$$

4. Update each network weight  $w_{ji}$

$$w_{ji} \leftarrow w_{ji} + \Delta w_{ji}$$

where

$$\Delta w_{ji} = \eta \delta_j x_{ji}$$

# Reading Material

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- **Artificial Intelligence, A Modern Approach**

**Stuart J. Russell and Peter Norvig**

- ▣ Chapter 18.

- **Machine Learning**

**Tom M. Mitchell**

- ▣ Chapter 4.



