Theory of Automata Regular Expressions

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Week 3 Lecture 01

Concluding remarks on RE

Product Set

 If S and T are sets of strings of letters (whether they are finite or infinite sets), we define the **product set** of strings of letters to be

Example

- If $M = \{\Lambda, x, xx\}$ and $N = \{\Lambda, y, yy, yyy, yyyy, ...\}$ then
- Using regular expression

$$(\Lambda + \chi + \chi \chi)(y^*) = y^* + \chi y^* + \chi \chi y^*$$

Finite Languages Are Regular

Theorem 5

- If L is a finite language (a language with only finitely many words), then L can be defined by a regular expression. In other words, all finite languages are regular.
- Proof
- Let L be a finite language. To make one regular expression that defines L, we turn all the words in L into boldface type and insert plus signs between them.
- For example, the regular expression that defines the language
 L = {baa, abbba, bababa} is baa + abbba + bababa
- This algorithm only works for finite languages because an infinite language would become a regular expression that is infinitely long, which is forbidden.

How Hard It Is To Understand A Regular Expression

Let us examine some regular expressions and see if we could understand something about the languages they represent.

Example

Consider the expression

```
(a + b)*(aa + bb)(a + b)* = (arbitrary)(double letter)(arbitrary)
```

 This is the set of strings of a's and b's that at some point contain a double letter.

Let us ask, "What strings do not contain a double letter?" Some examples are

 Λ ; a; b; ab; ba; aba; bab; baba; ...

Example contd.

 The expression (ab)* covers all of these except those that begin with b or end with a. Adding these choices gives us the expression:

$$(\Lambda + b)(ab)*(\Lambda + a)$$

 Combining the two expressions gives us the one that defines the set of all strings

$$(a + b)*(aa + bb)(a + b)* + (\Lambda + b)(ab)*(\Lambda + a)$$

Examples

Note that

$$(a + b^*)^* = (a + b)^*$$

since the internal * adds nothing to the language. However,

$$(aa + ab^*)^* \neq (aa + ab)^*$$

since the language on the left includes the word *abbabb*, whereas the language on the right does not. (The language on the right cannot contain any word with a double b.)

Example

- Consider the regular expression: (a*b*)*.
- The language defined by this expression is all strings that can be made up of factors of the form a*b*.
- Since both the single letter a and the single letter b are words of the form a*b*, this language contains all strings of a's and b's. That is,

$$(a*b*)* = (a + b)*$$

 This equation gives a big doubt on the possibility of finding a set of algebraic rules to reduce one regular expression to another equivalent one.

Introducing EVEN-EVEN

Consider the regular expression

$$E = [aa + bb + (ab + ba)(aa + bb)*(ab + ba)]*$$

 This expression represents all the words that are made up of syllables of three types:

```
type_1 = aa

type_2 = bb

type_3 = (ab + ba)(aa + bb)*(ab + ba)
```

- Every word of the language defined by E contains an even number of a's and an even number of b's.
- All strings with an even number of a's and an even number of b's belong to the language defined by E.

Algorithms for EVEN-EVEN

• We want to determine whether a long string of a's and b's has the property that the number of a's is even and the number of b's is even.

Algorithm 1: Keep two binary flags, the a-flag and the b-flag. Every time an a is read, the a-flag is reversed (0 to 1, or 1 to 0); and every time a b is read, the b-flag is reversed. We start both flags at 0 and check to be sure they are both 0 at the end.

 If the input string is aaabbbbaaabbbbbbbbbbbbbbbaaa

Then by factoring in sub-strings of two letters each:

(aa)(ab)(bb)(ba)(ab)(bb)(bb)(ab)(ab)(ba)(aa)

0 1 1 0 1 1 1 1 0 1 1 0 0

by Algorithm 2, the type₃-flag is reversed 6 times and ends at 0.

We give this language the name EVEN-EVEN. so, EVEN-EVEN ={Λ, aa, bb, aaaa, aabb, abab, abba, baab, baba, bbaa, bbbb, aaaaaa, aaaabb, aaabab, ...}

Algorithm 2: Keep only one binary flag, called the type₃-flag. We read letter in two at a time. If they are the same, then we do not touch the type₃-flag, since we have a factor of type₁ or type₂. If, however, the two letters do not match, we reverse the type₃-flag. If the flag starts at 0 and if it is also 0 at the end, then the input string contains an even number of a's and an even number of b's.

EVEN-EVEN

 If the input string is aaabbbbaaabbbbbbbbbbbbbbbaaa

Then by factoring in sub-strings of two letters each:

(aa)(ab)(bb)(ba)(ab)(bb)(bb)(ab)(ab)(ba)(aa)

0 1 1 0 1 1 1 1 0 1 1 0 0

by Algorithm 2, the type₃-flag is reversed 6 times and ends at 0.

We give this language the name EVEN-EVEN. so, EVEN-EVEN ={Λ, aa, bb, aaaa, aabb, abab, abba, baab, baba, bbaa, bbbb, aaaaaa, aaaabb, aaabab, ...}

Ex-1

 Find a regular expression for the set A of binary strings which have no substring 001.

$$(01 + 1)*(\lambda+0)$$

Therefore, set A has a regular expression

$$(01 + 1)*(\lambda + 0 + 000*) = (01 + 1)*0*$$

Ex-2

- Find a regular expression for the set B of all binary strings with at most one pair of consecutive 0 's and at most one pair of consecutive 1s.
- Solution. A string x in B may have one of the following forms:
- (1) λ
- (2) u_10

- $(4) \quad u_1 0 \ 0 v_1 \qquad \qquad (6) \ u_1 0 \ 0 w_1 1 1 v_0$
- (3) $u_0 1$

- (5) $u_0 11 v_0$ (7) $u_0 11 w_0 00 v_1$
- where u_0 , u_1 , v_0 , v_1 , w_0 , w_1 are strings with no substring 00 or 11, and u_0 ends with 0, u_1 ends with 1, v_0 begins with 0, v_1 begins with 1, w_0 begins with 0 and ends with 1, and w_1 begins with 1 and ends with 0.
- Now, observe that these types of strings can be represented by simple regular expressions: