

# Gauthier Cassany

## Software Engineer

Software Engineer and indie game developer.  
My skills tend to be more focused on backend development and DevOps, but I am eager to learn and overcome new challenges.

### Contact

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135 Chemin de la Salade  
Ponsan, Toulouse, France

### Hobbies

World Building  
Sport  
Video Game  
Literature

### Languages

English : Proficient (C1/C2)  
Chinese : Beginner  
German : Beginner

### Education

2017 - 2021 Master of Engineering, Computer Science INSA  
2016 High School diploma, scientific option, with honours

### Experience

#### Software Engineer, Lyra Network, Toulouse

May 2021 - ...  
Maintenance and development of payment applications

#### Software Engineer Intern, Lyra Network, Toulouse

February - May 2021  
Analysis, development and delivery of a payment application, E2E testing implementation, Continuous integration implementation  
Spring Boot, Hibernate, Gradle, Maven, MariaDB, Docker, Testcafe, Ansible

#### Software Engineer Intern, Infotel, Toulouse

June - October 2020  
Development of a vocal assistant for an IOT application  
Amazon Alexa, NodeJs, Angular, Docker, MariaDB

### Project

#### Anomaly detection in air traffic network frames, INSA X Activus

November 2020 - January 2021

Design and implementation of the software architecture, Spring Boot microservices development, Data processing pipeline implementation, Continuous Integration implementation  
Spring Boot, Spring Cloud, Micro service, API REST, Elastic Search, Spark, Python, Jenkins

### Skills

Java	SQL Database	Creative
Spring & Spring Boot	Linux	Curious
Hibernate	Git	Organized
Maven, Gradle	Docker	Problem Solving
Javascript, Node.js	Jenkins	
React.js, Next.js	Agile workflow	
HTML & CSS		