# ShatteredTextual

## Ongoing

### Axioms

### Learn

### Tasks

#### Quick Tasks

###### Fixe

###### ToDo

#### Ongoing

* Save System ( xml ||Json)
* Data encryption
* Refactoring

## Code

### Data encryption

* Find library for encryption of txt files

### Save System

* Find library
* Create saveGame class

### Refactoring

#### Idea

* Use Design pattern to make a more flexible system

#### Global State Pattern

* Use state pattern for global game state and menu switching
* Make GameInstance class

#### Helper static library

* Put all utility function

#### Global Types header

## Writing

## To Improve

## Legend

Unsure To Develop Focus