

Module 1: Linux Environment

Estimated time to complete: 4 hours

Objectives

At the end of this chapter, you should be able to:

- Start working in the Linux environment.
- Start using the Bash shell.
- Display and understand the manuals of some simple shell commands.

Table of Contents

1. Introduction to Linux	4
1.1 What is Linux?.....	4
1.1.1 Why do I have to learn Linux?.....	4
1.2 Using Linux	6
1.3 Using Linux Shell	8
1.3.1 Start a Shell	8
1.3.2 Listing Directories and Files	8
1.3.3 Display the manual of a command.....	10
2. Directory and File Management.....	11
2.1 Linux Directory.....	11
2.1.1 Home Directory.....	12
2.2 Directory Management	12
2.2.1 Create Directories	12
2.2.2 Remove Directories.....	12
2.2.3 Rename Directories.....	13
2.2.4 Useful Commands.....	13
2.3 File Management.....	14
2.3.1 Create files	14
2.3.2 Display files	14
2.3.3 Move files	14
2.3.4 Useful Commands.....	15
2.3.5 Use of vi editor.....	16
2.3.6 Transfer Files to Linux Server	19

2.4	File Permission.....	22
2.4.1	Permission Indicator	23
2.4.2	Change Permissions	24
3.	Other Useful Commands.....	26
3.1	Search in a file (grep).....	26
3.2	Word Count (wc)	26
3.3	Sorting.....	27
3.4	Cutting.....	28
3.5	Remove adjacent duplicate lines.....	29
3.6	Check Spelling	29
3.7	Difference between two line	30
4.	Standard I/O, File redirection and Pipe.....	32
4.1	Standard I/O, File redirection.....	32
4.1.1	Standard input, Standard output and Standard error	32
4.1.2	The > operator	33
4.1.3	The >> operator.....	33
4.1.4	Redirect Standard Error	33
4.1.5	The < operator	34
4.1.6	Combined Use.....	34
4.2	Pipe	35
5.	Searching.....	38
5.1	Search for files / directories (find)	38
5.2	Search inside a file (grep)	39
5.2.1	Match any single character.....	40
5.2.2	Match at the beginning and ending of a line	40
5.2.3	The use of '?', '+' and '*'	41
5.2.4	Match any value in a set.....	43
5.2.5	Match a limited number of occurrences	44
5.2.6	Other useful Regular expression patterns	44
6.	Further Reading.....	45
7.	References.....	45
8.	What can I do if I cannot follow the notes?	46

9.	Appendices.....	47
9.1	vi cheat sheet.....	47

1. Introduction to Linux

1.1 What is Linux?

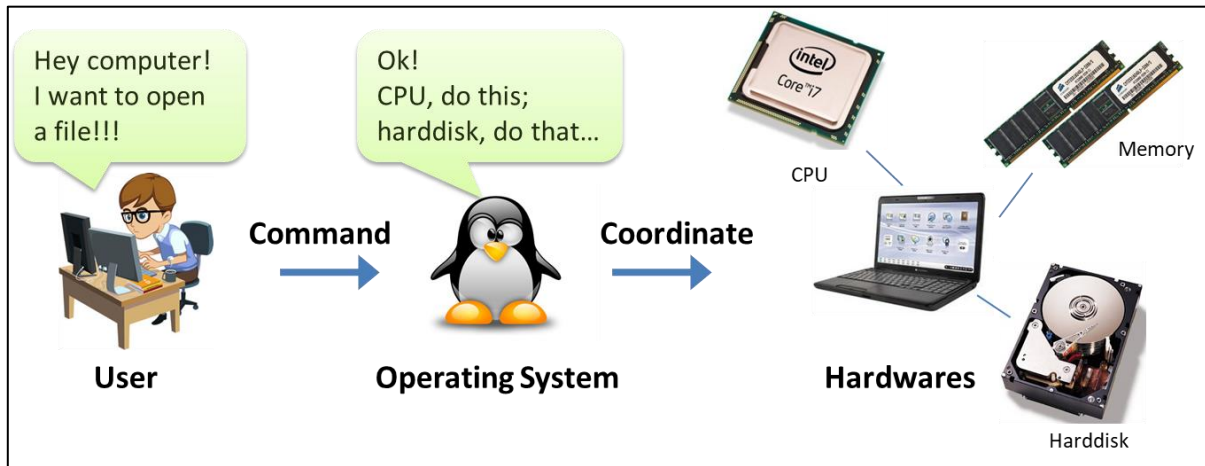


Figure 1 The Linux operating system provides an interface for users to access the hardware.

Linux is an **operating system** like Microsoft Windows or Apple macOS (formerly known as OSX). Imagine we have connected the hardware components of a computer, e.g., the CPU, hard disks, the keyboard, etc. How can we coordinate the operations of these components to perform the tasks like copying a file? This is the role of an operating system.

It provides an interface for us to use the hardware components. Most operating systems also come with tools for many common tasks, like text editing or web browsing.



Figure 2 Popular distributions of Linux OSs

In this course, we are using **Ubuntu**. However, there are many different distributions of Linux. They deviate from each other mainly on the interfaces and tools provided.

You are welcome to use other distribution like Fedora 19 or Debian (<http://www.debian.org/>). For this course, these distributions will not make a difference.

1.1.1 Why do I have to learn Linux?

Windows and macOS (OSX) are probably more commonly known than Linux by the public. However, Linux is an important operating system for some reasons.

1. Linux is **open-source** software. Hence, we can customize it for new or special hardware systems. Hence, Linux is particularly popular for supercomputers. It also provides a higher level of security because a company can inspect its source code.

2. A lot of software development tools are available on Linux, e.g., C, C++, python, debugging, timing, and profiling tools. It largely eases the software development.
3. Linux itself and most software provided for Linux can be used **without paying a fee**. Hence, it can be used to produce low price products like netbooks and mobile phones. For example, the Android operating system is developed based on Linux.

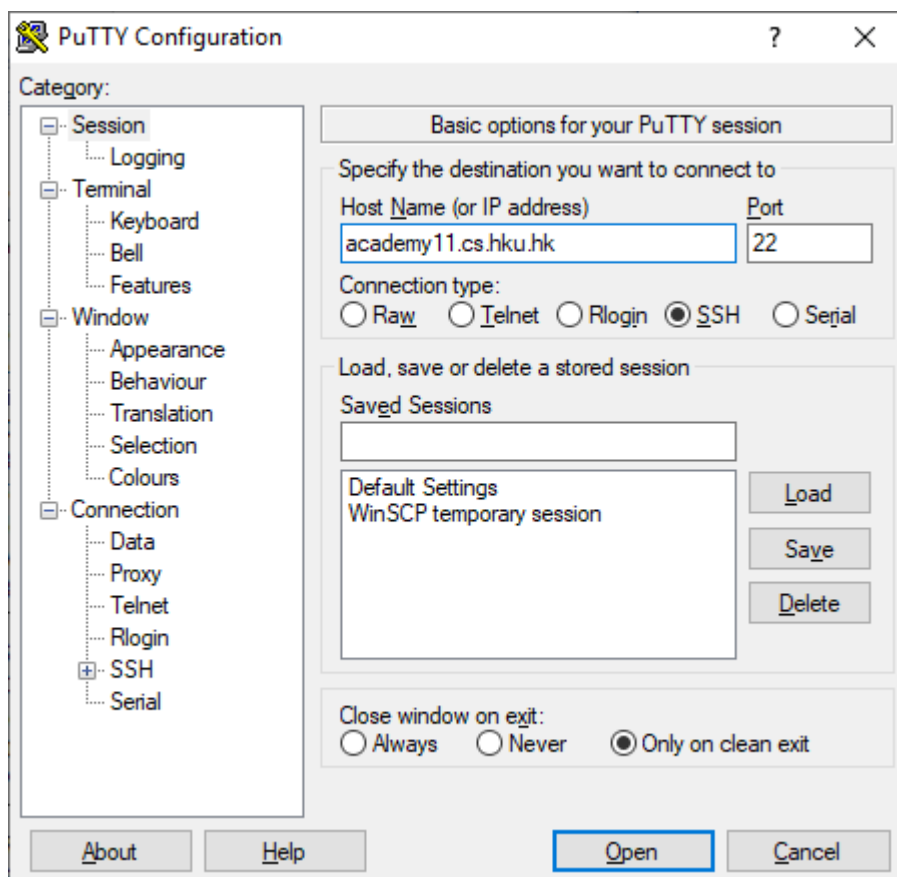
1.2 Using Linux

Besides installing a Linux OS in your computer, you can remote access to the Ubuntu Linux server in CS department via SSH (without GUI). Please follow the steps below to connect to the Linux server in CS department.

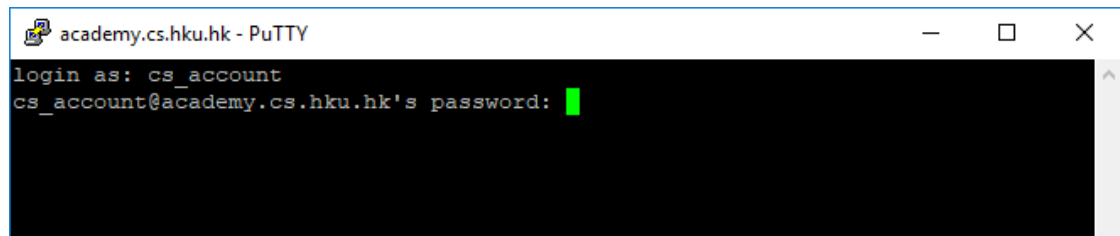
If you are NOT in CS network, please firstly connect to “gatekeeper.cs.hku.hk” in your SSH client and enter `ssh academy11.cs.hku.hk`

The following procedures are based on using PuTTY, but you are welcome to use other SSH clients. For example, you can use **Command Prompt** or **PowerShell** in Windows 10 or **Terminal** in macOS.

1. Download and Install PuTTY.
 - Download it from <https://www.putty.org/>
 - Please follow its procedures for installing PuTTY.
2. After install, Search “PuTTY” in the start menu and launch it.
3. In Host Name, type “academy11.cs.hku.hk”. Then click “Open”

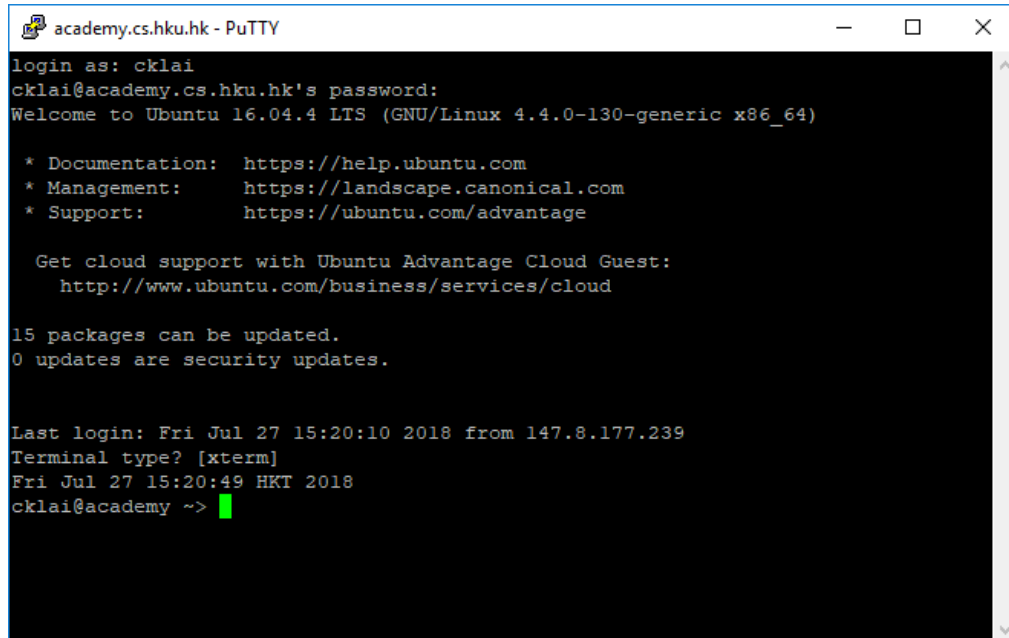


4. Enter your CS account username and password to login the server.
 - If your SSH client asks you to enter the password without asking for a user name, you may need to add your username before the host name. i.e. `cs_account@academy11.cs.hku.hk`
 - When typing your password, it is normal that nothing is shown. Press Enter when finished typing.

A terminal window titled 'academy.cs.hku.hk - PuTTY'. The text inside shows a login prompt 'login as: cs_account' followed by 'cs_account@academy.cs.hku.hk's password:' and a green cursor on the next line.

```
academy.cs.hku.hk - PuTTY
login as: cs_account
cs_account@academy.cs.hku.hk's password: 
```

5. After login, it will ask you “Terminal type?”. Just press Enter to ignore the message.

A terminal window titled 'academy.cs.hku.hk - PuTTY'. The text shows a login for 'cklai', a welcome message for Ubuntu 16.04.4 LTS, system information, update status, and login details. The prompt is 'cklai@academy ~>' with a green cursor.

```
academy.cs.hku.hk - PuTTY
login as: ck lai
ck lai@academy.cs.hku.hk's password:
Welcome to Ubuntu 16.04.4 LTS (GNU/Linux 4.4.0-130-generic x86_64)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

Get cloud support with Ubuntu Advantage Cloud Guest:
http://www.ubuntu.com/business/services/cloud

15 packages can be updated.
0 updates are security updates.

Last login: Fri Jul 27 15:20:10 2018 from 147.8.177.239
Terminal type? [xterm]
Fri Jul 27 15:20:49 HKT 2018
ck lai@academy ~> 
```

Figure 3 Messages shown after logging in the Linux Server at academy.cs.hku.hk

6. Done! Try entering the first Linux command **ls**, what can you see?

1.3 Using Linux Shell

There is a very convenient way to work in Linux, which is by entering commands to a shell. A shell is a text-based program that accepts user commands and performs the corresponding tasks.

- There are some different shells.
 - Korn Shell
 - Bourne Shell
 - C Shell
 - Bash Shell
- Note that commands are not unified among different type of shell, e.g., the Korn shell uses “print” to print out a string, while the Bash shell uses “echo”.
- The default shell in Fedora is the Bash Shell. We will focus on Bash Shell in this course.



1.3.1 Start a Shell

When using SSH, the command-line interface is your Shell.

The shell accepts commands and performs specific tasks. For example, to check current datetime, you need to type the **date** command as follow:

```
$ date
Fri Jul 27 15:58:42 HKT 2018
```

*Note that the \$ sign indicates the command line in the shell, you do not need to type it.

1.3.2 Listing Directories and Files

All data in Linux is organized into files, and all files are organized into directories (known as folders). The filesystem in Linux is a tree structure that organized by these directories.

The **ls** command is to list out all the files and directories in your current directory.

```
$ ls
Documents/  logon.bat*  public_html/  t.txt  Downloads/
Pictures/   Templates/  Videos/      Desktop/  engg1340/
Music/      Public/     test.txt
```

The **cd** command is to navigate your current directory to another. E.g., To access the directory “engg1340” and then list out all the files and directories.

```
$ cd engg1340
$ ls
lab1/  lab2/  lab3/
```

To navigate to the parent directory, type “**cd ..**”.

The **pwd** command is to print the current working directory. This is a useful command to know where you are in the Linux filesystem hierarchy.

```
$ pwd
```

```
$ /home/research/ra/1801/tmchan
```

1.3.3 Display the manual of a command

There are many commands supported by the shell. Therefore, it is impossible to remember all the Linux commands. Here is the command that helps you to get the detail of a command – **man**

The “**man x**” command returns the manual page of the command **x**.

Suppose we want to use the **man** command to know more about the **ls** command.

```
$ man ls

LS(1)                                User Commands                                LS(1)
NAME
    ls - list directory contents
SYNOPSIS
    ls [OPTION]... [FILE]...
DESCRIPTION
    List information about the FILES (the current directory by default).
    Sort entries alphabetically if none of -cftuvSUX nor --sort is speci-
    fied.
    Mandatory arguments to long options are mandatory for short options
    too.

    -a, --all
        do not ignore entries starting with .
    -A, --almost-all
        do not list implied . and ..
    --author

Manual page ls(1) line 1/234 8% (press h for help or q to quit)
```

*Press arrow keys (↑, ↓) to scroll the manual page.

*Press ‘Q’ to close the manual page.

From the **NAME** section, we learn that the function of the **ls** command is to “list directory contents”.

From the **DESCRIPTION** section, we learn that the option “**-l**” is to “use a long listing format”. Long listing means that we also list the file size, owners, last modification date, etc. We will learn more about the long list format in the next section of this document.

Try the command **ls**, it will display the current directory content.

```
$ ls
```

How about display the “long listing format” of the current directory content?

```
$ ls -l
```

2. Directory and File Management

2.1 Linux Directory

The file structure of Linux starts with the **root** directory, denoted as “/”, which contains all other files and directories.

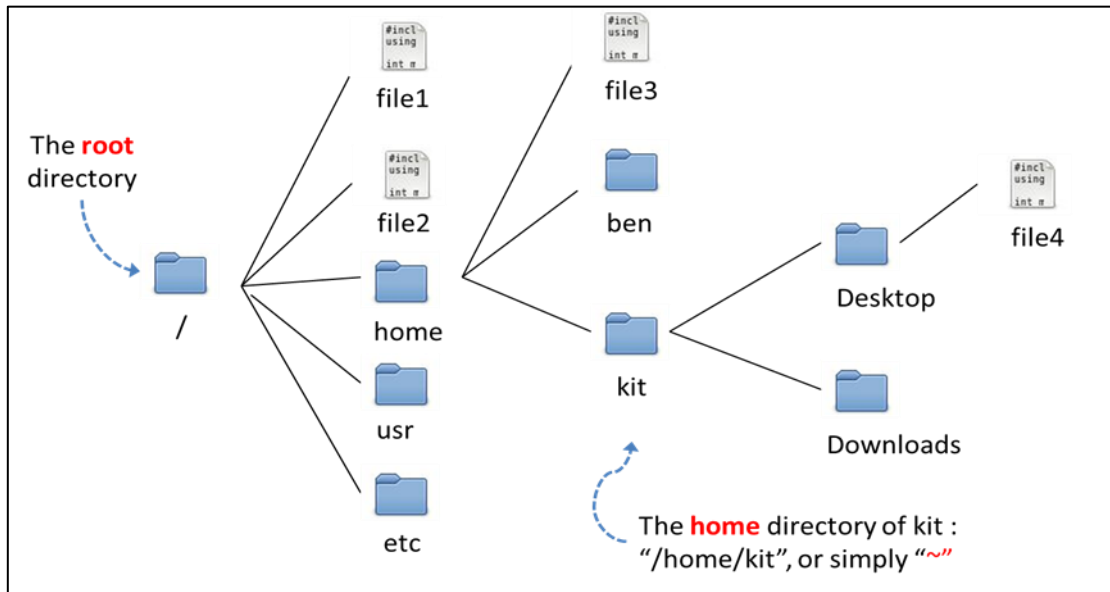


Figure 4 A common file structure in a Linux computer

All files and directories can be specified using a unique path. There are two options: full path and relative path:

Full path always starts with a “/” and concatenate all directory names from the root to the specific files. As an example, in Figure 4:

- **/home/file3** is the full path for **file3** under the **/home** directory.
- **/home/kit/Desktop/file4** is the full path for **file4**.

Relative path is relative to the present working directory.

- Relative path does not start with a “/”.
- Consider Figure 4 above, if the present working directory is **/home**, then the following path would refer to the **file3** under **/home**.

file3

*Note: this path does not start with a “/”, so it is a relative path.

- If the present working directory is **/home/kit**, we can refer to the **file4** under **Desktop** using the following relative path:

Desktop/file4

If a directory **A** contains another directory **B**, then **A** is called the parent directory of **B**, and **B** is called a subdirectory of **A**. For example, **kit** is a subdirectory of **home** and **home** is the parent directory of **kit**.

Once the shell starts, its present working directory is the **home** directory. We can always get the **present working directory** by the command **pwd**.

2.1.1 Home Directory

For any user, there is a home directory for that user. For example, the user kit will have a home directory at /home/kit.

Here “~” denote the home directory of a user. You can go to your **home** directory using:

```
$ cd ~
```

You can go to any other user’s home directory:

```
$ cd ~username
```

2.2 Directory Management

2.2.1 Create Directories

The **mkdir** command is to create directories.

E.g., Create a directory *lab* in the current directory:

```
$ mkdir lab
```

If you want to create more than one directory, give them on the command line:

```
$ mkdir lab1 lab2
```

Naming a directory with space character can be done by using double quotation mark (“”).

```
$ mkdir "lab 1"
```

2.2.2 Remove Directories

An empty directory can be deleted using the **rmdir** command:

```
$ rmdir lab
```

For a non-empty directory, we can use the **rm -rf** or **rm -r -f** command to delete the entire directory

```
$ ls lab1
file1.txt  file2.txt
$ rm -r -f lab1
$ ls lab1
ls: cannot access 'lab1': No such file or directory
```

- The **-r** flag defines recursively travel down any subdirectory and remove all files and directories.
- The **-f** makes sure you are not prompted for confirmation (handy if there are lots of files and directories inside the target directory)

2.2.3 Rename Directories

The **mv** (move) command can rename a directory. For example, rename directory *lab* to *lab 1*:

```
$ mv lab "lab 1"
```

*The 1st and 2nd arguments are directories

2.2.4 Useful Commands

Below shows a list of useful commands for directory manipulation. Some commands can be invoked with different flags or arguments. We list those variations in the table as well.

Command	Meaning
<code>pwd</code>	It prints the name of the present working directory.
<code>ls</code> <ul style="list-style-type: none"><code>ls -l</code><code>ls -a</code><code>ls -la</code>	<p>It lists the content in the present working directory.</p> <ul style="list-style-type: none">– It lists the content in long format, which contains the file size, owners, last modification date, etc.– It lists all content including hidden files or hidden directories. Notice that a file or directory is hidden if its name starts with a dot.– It has both the effect of <code>-l</code> and <code>-a</code>
<code>cd dir</code> <ul style="list-style-type: none"><code>cd ~</code><code>cd ..</code><code>cd .</code>	<p>It changes the current directory to <i>dir</i>.</p> <ul style="list-style-type: none">– Changes to the home directory.– Changes to the parent directory.– Changes to the current directory. Hence, this command is valid yet has no effect actually.
<code>mkdir dir</code>	It creates a new directory with name <i>dir</i> .
<code>rmdir dir</code>	It removes the directory <i>dir</i> . This only works if <i>dir</i> is empty.
<code>rm -rf dir</code>	It removes the non-empty directory <i>dir</i> and all the subdirectories / files.
<code>mv dir dir2</code>	It renames the directory from <i>dir</i> to <i>dir2</i> .

Note that “**-l**” and “**-a**” are called **flags** to the command, which changes the behavior of the command. On the other hand, *dir* is called an **argument** of the command, which specifies the target of the command.

2.3 File Management

2.3.1 Create files

Use **touch** command to create an empty file called *file1.txt*

```
$ touch file1.txt
```

2.3.2 Display files

Use **cat** command to display the content of a file.

```
$ cat file1.txt
Hello, this is the content of file1.txt
Bye Bye!
```

2.3.3 Move files

The **mv** command can move a file to a directory.

E.g., move *hello.txt* to *mydir* directory.

```
$ mv hello.txt mydir
```

*The 1st argument is a file while the 2nd is a directory.

If the files have the same prefixes, you can specify all of them at once using the asterisk symbol (*).

Move all files matching with prefix “**myfile**” to *lab* directory.

```
$ ls
myfile1.txt  myfile2.txt  lab/
$ mv myfile* lab
$ ls
lab/
$ ls lab
myfile1.txt  myfile2.txt
```

2.3.4 Useful Commands

Below shows a list of useful commands for file management. Some commands can be invoked with different flags or arguments. We list those variations in the table as well.

Command	Meaning
<code>cp file1 file2</code> <code>cp -r dir1 dir2</code>	Copy <i>file1</i> into <i>file2</i> . Copy <i>dir1</i> into <i>dir2</i> including sub-directories
<code>mv file dir</code> <code>mv file1 file2</code> <code>mv dir1 dir2</code>	If <i>dir</i> is a directory, it moves the <i>file</i> into <i>dir</i> . If the two arguments are the same type (e.g., both <i>file1</i> and <i>file2</i> are files, it renames <i>file1</i> to <i>file2</i> . (The same for directories)
<code>rm file</code> <code>rm -rf dir</code>	Remove <i>file</i> . Remove recursively all files and directories in <i>dir</i>
<code>touch file</code>	Create an empty file named <i>file</i> .
<code>cat file</code>	Display the content of <i>file</i> .

2.3.5 Use of vi editor

In this section, we will discuss the use of vi editor on creating and editing files. vi is a command line text editor (like Notepad on Windows, or gedit on Linux). However, it does not come with a GUI (Graphical User-interface).

There are two modes of operation in the vi editor.

- Insert mode – you may edit text on the file.
- Command mode – perform commands such as saving a file.

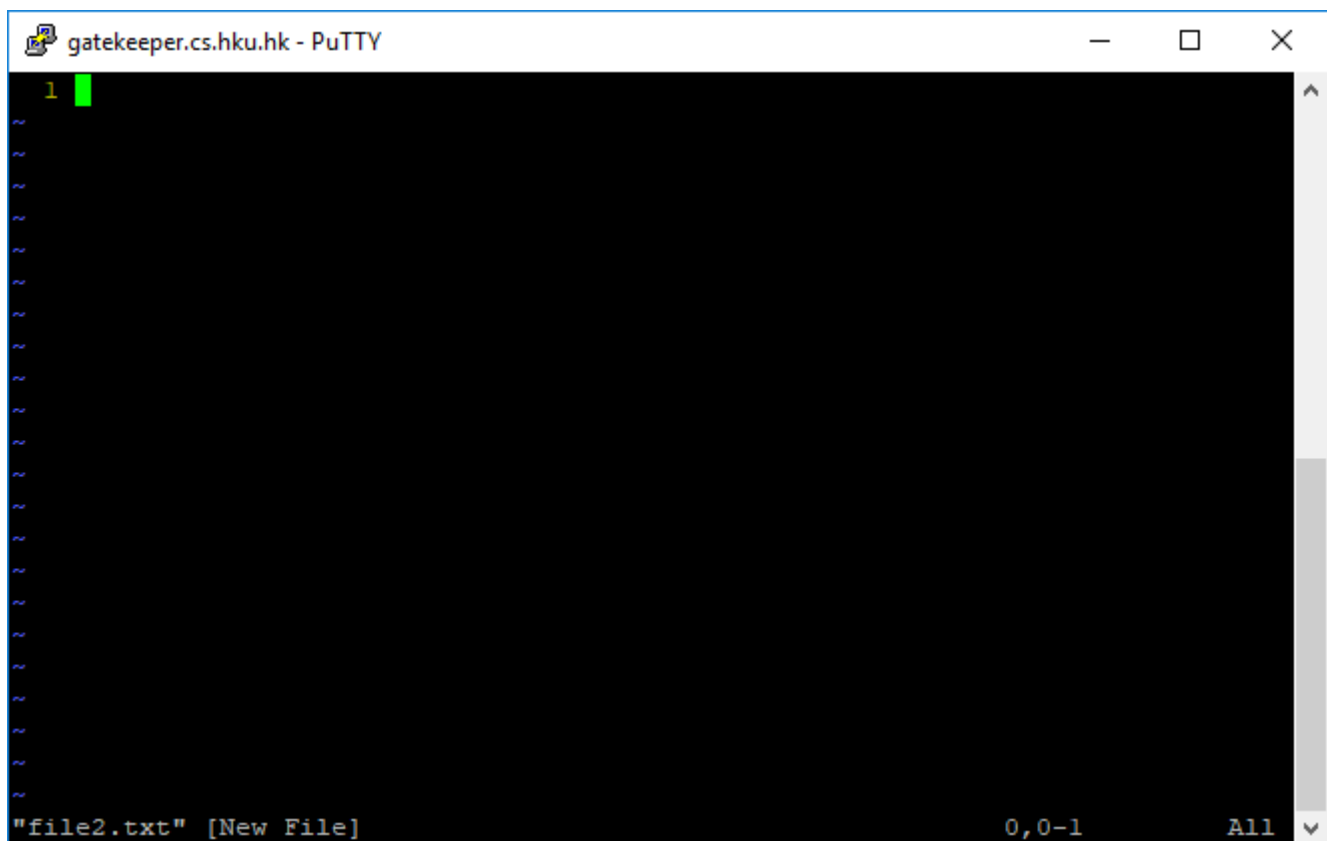
Press ‘Esc’ key to enter **command mode**. Press ‘i’ to enter **Insert mode**.

Use vi on a file

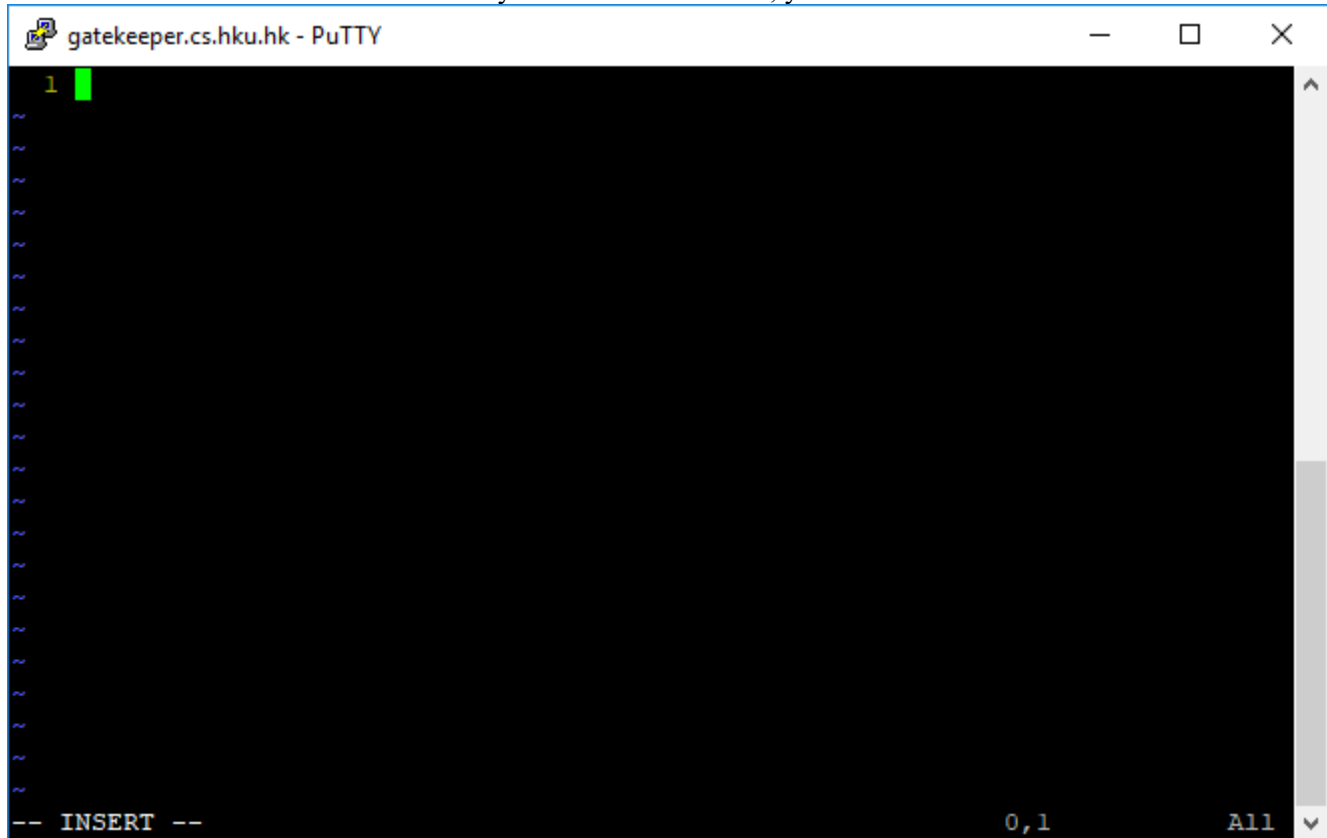
Type **vi filename** to open a file. If the file does not exist, the editor will create a new one for you.

```
$ vi file2.txt
```

If the file exists, the content of the file will be displayed. Here, *files2.txt* does not exist, so an empty file is created and displayed. When the vi editor is first launched, you are in **Command mode**.

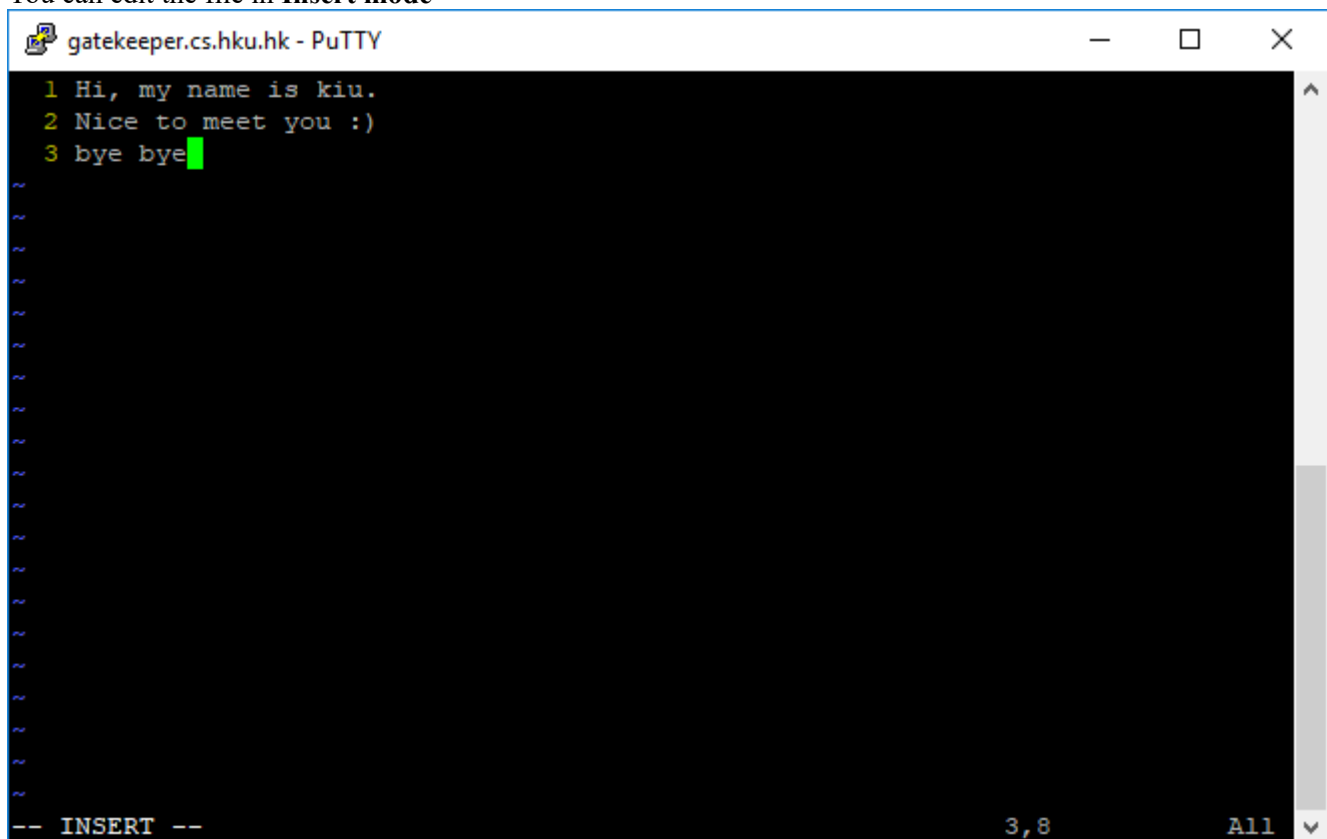


Press 'I' to switch to **Insert mode**. When you are in **insert mode**, you can see "INSERT" at the bottom left corner.



A screenshot of a PuTTY terminal window titled "gatekeeper.cs.hku.hk - PuTTY". The terminal has a black background with a green cursor on the first line. The bottom status bar shows "-- INSERT --" on the left, "0,1" in the center, and "All" on the right. The left margin is marked with tilde (~) symbols.

You can edit the file in **Insert mode**



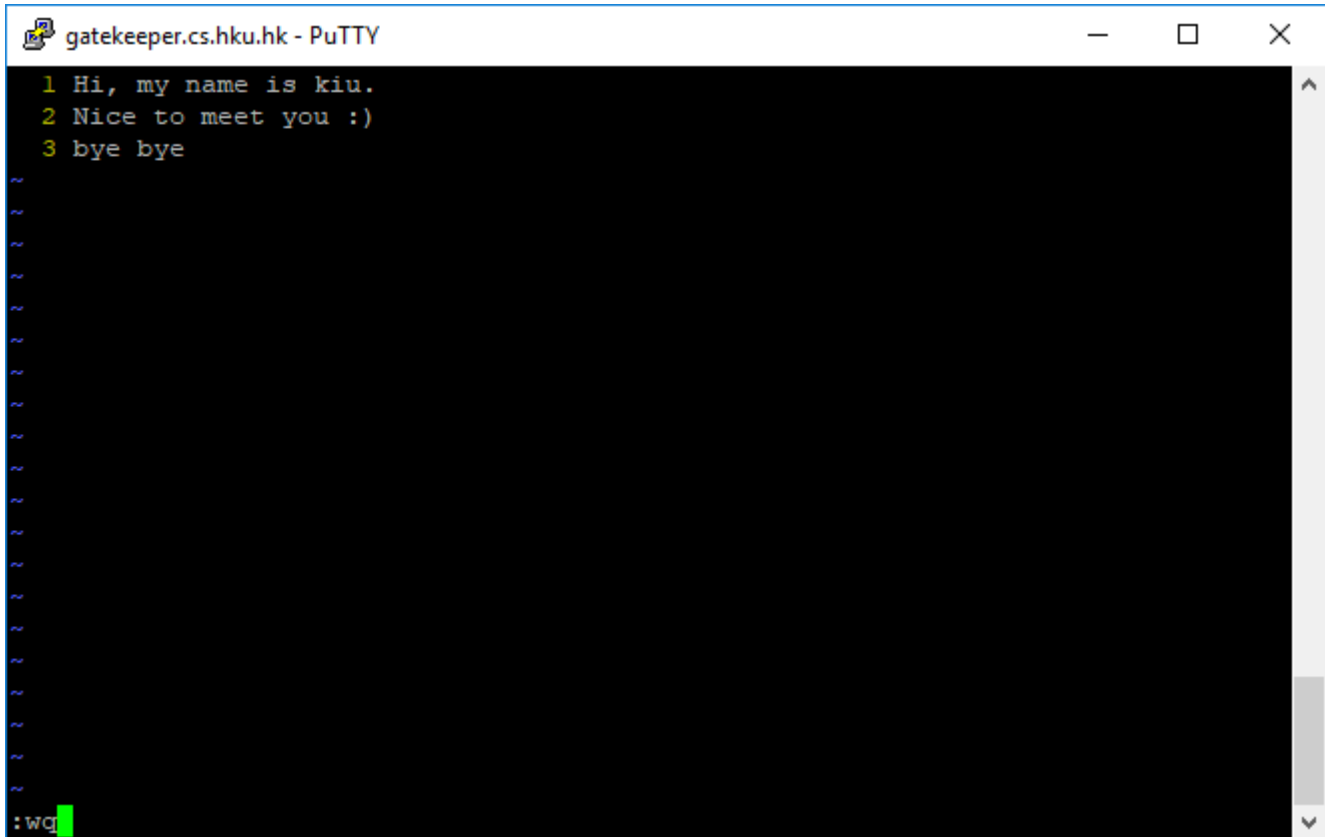
A screenshot of a PuTTY terminal window titled "gatekeeper.cs.hku.hk - PuTTY". The terminal shows three lines of text: "1 Hi, my name is kiu.", "2 Nice to meet you :)", and "3 bye bye" followed by a green cursor. The bottom status bar shows "-- INSERT --" on the left, "3,8" in the center, and "All" on the right. The left margin is marked with tilde (~) symbols.

Save file and Quit

After editing, you need to enter **command mode** to save file.

Press ‘ESC’ to enter **command mode**. In command mode, you don’t see ‘INSERT’ in the bottom left corner.

Then enter the command “:wq”, you can see the cursor will move to the bottom.



After pressing ‘ENTER’, the files will be saved, and you will exit from vi.

Commands

Other than the “save and exit” (:wq) command, you can just save the file without terminating the vi by using the “:w” command. To continue editing, press “Esc” and then press ‘I’ to enter **Insert mode**.

Below are some of the useful commands you can use in the command mode.

:wq	Save and Quit
:w	Save
:w <i>filename</i>	Save to new file named <i>filename</i>
:q	Quit
:q!	Quit without saving file

For the full list of commands and reference, please go to:

<https://www.cs.colostate.edu/helpdocs/vi.html>

or refer vi cheat sheet (See appendix 10.1)

2.3.6 Transfer Files to Linux Server

Sometimes, you may need to transfer files to your Linux server from external sources. For example, you may want to copy and paste codes from this note or download multiples files from Moodle/your host computer to the server. There are many ways to do. Below methods are some of the ways.

Method 1: Use Vi editor

For this method, please refer to the previous section on how to use vi editor to create files.

Method 2: Use cat command

This is an advanced usage of SSH.

For example, you can create a new file with name *hello.txt* using the **cat** command and then type/paste the text you want to insert in the file.

```
$ cat > hello.txt
Hi! I am using cat command to make file.
I am using shell like a pro!
```

Press 'Ctrl + D' to save the file.

Press 'Ctrl + C' to exit from the command.

Method 4: Use SCP/SFTP (Recommended)

This method allows you to drag and drop files from your host computer to the remote server.

If you are NOT in CS network, you need to connect to [HKU VPN](#) first or setup tunnelling in the client. If you are a macOS user, you are recommended to use FileZilla with [HKU VPN](#).

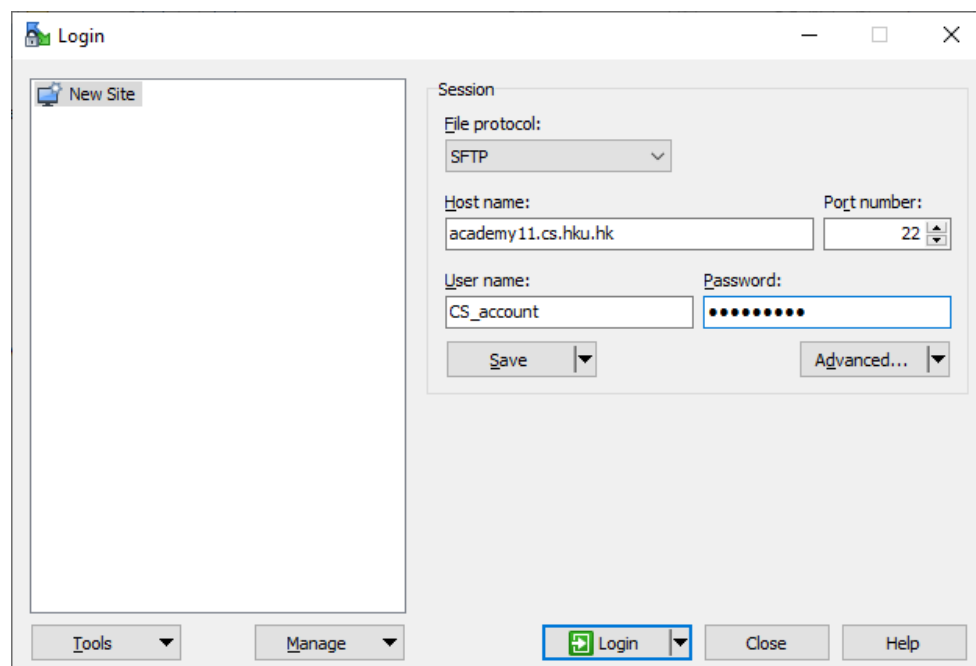
The following procedures are based on using WinSCP, but you are welcome to use other SCP/SFTP clients. For example, you may download and use FileZilla in macOS, but you need to set up [HKU VPN](#) first.

1. Download and install WinSCP

- <https://winscp.net/>
- Please follow its procedures for installing WinSCP.

2. Open WinSCP, select “New Site”, and enter

- File protocol: SCP (or SFTP)
- Host name: academy11.cs.hku.hk
- User name: [your_CS_account]
- Password: [your_CS_account_password]



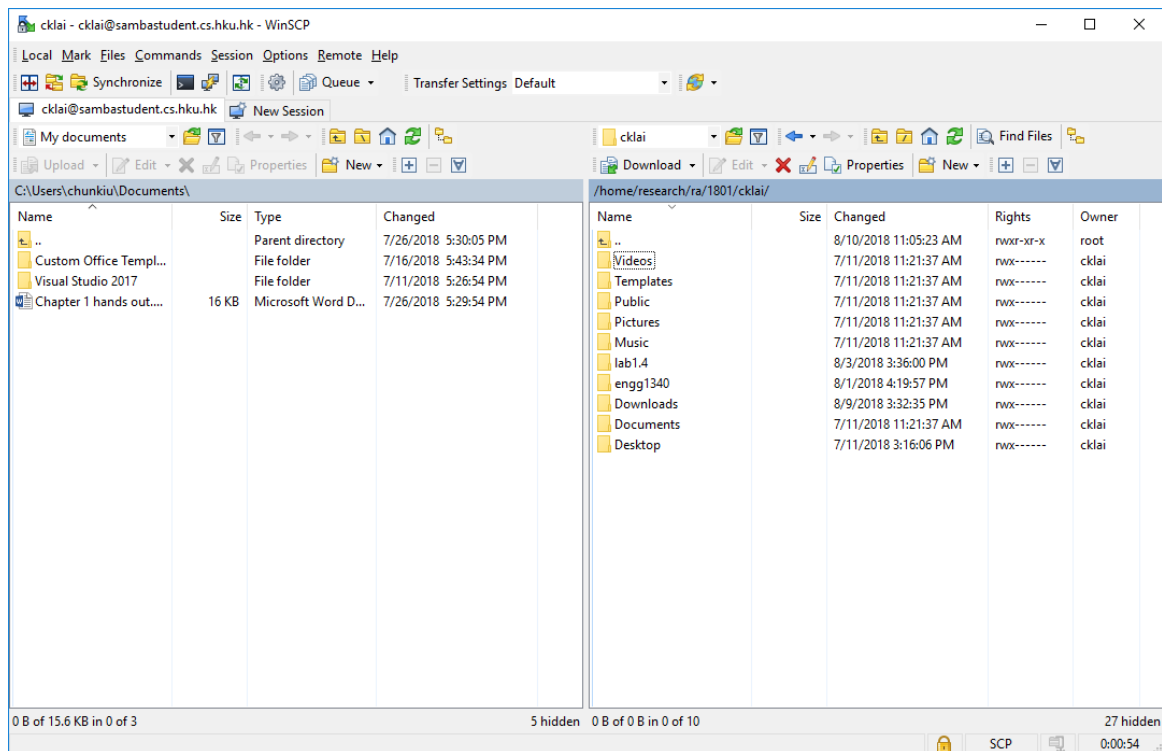
3. [Tunneling, **required if you are NOT in CS network and your client support it**, otherwise skip this step]

Click “Advance..” > Open tap “Tunnel”, then configure as follow and click “ok”

- Check “Connect through SSH tunnel”
- Host name: gatekeeper.cs.hku.hk
- User name: [your_CS_account]
- Password: [your_CS_account_password]

4. Click “Save” and “Login”

The right window is your home directory in the Linux Server. You can now drag and drop files between your local computer and the Linux server.



2.4 File Permission

In this section, we will discuss file permission in Linux.

Each file or directory in Linux System is assigned 3 types of owner.

- **User:** A user is the owner of the file.
- **Group:** A group can have multiple users. All user belonging to a group have the same access permissions to the file.
- **Other:** Any other user who has access to a file. The person has neither created the file nor belongs to a group who owns the file.

Each file or directory has 3 permission defined for User, Group and Other.

- **Read:** Give you the permission to open and read a file. Read permission on a directory gives you the ability to list its content.
- **Write:** Give you the permission to modify the content of a file. Write permission on a directory gives you the ability to add, remove and rename files.
- **Execute:** Give you the permission to run a program.

Use **ls -l** command to list the directory. It provides different information about file permission.

```
$ ls -l
```

```
total 10
-rw----- 1 cklai ra 50 Jul 30 17:07 file1.txt
-rw----- 1 cklai ra 48 Jul 31 15:14 file2.txt
drwx----- 2 cklai ra  2 Jul 30 17:00 lab/
```

2.4.1 Permission Indicator

If we go through the output of the first two lines, we can break down the information **ls -l** gives us.

Let's look at the first 2 two rows of the result.

```
total 10
-rw----- 1 cklai ra 50 Jul 30 17:07 file1.txt
```

Explanations

Field	Description
total 10	How much space the files have taken up in the directory, in kilobytes.
-rw-----	Important!! This is the permission indicators of the file; we will discuss the meaning of it in more detail later.
1	This is the number of hard links the file has.
cklai	The owner of the file.
ra	The default group that cklai belongs to (The group is called ra).
50	This is the file size in bytes.
Jul 23 17:07	Last modification time.
file1.txt	The file name.

What does the permission indicators represent?

The field of permission indicators is 10-character long. E.g. (-rw-----)

It is divided into 4 parts:

Type	User permission			Group Permission			Other permission		
[- / d]	r	w	x	r	w	x	r	w	x

Parts	Explanations
Type	If it is a dash “-“, that means it is a normal file. If it is a “d”, it means it is a directory. There are other possible values in this field; please refer to the references for more information.
User permissions	The next 3 bits represent the permission for the owner of the file. If the permission is “rw-“, the owner can: <ul style="list-style-type: none">• Read the file (r),• Write into the file (w)• But not execute the file (this file is just a text file, not supposed to be executed). If the file can be executed, then the dash will be replaced by the letter “x”.
Group permission	The next three bits are the permission for the group you belongs to. A group can consist of other members.
Other permission	The last three bits (---) are the permissions for anybody else. It is now “---“, which means everybody cannot read the file, write content into the file (no w), nor execute the file (no x).

2.4.2 Change Permissions

You can change the permission of the files or directories you own.

Use the command **chmod** to change the permission. It has the following format:

```
chmod [who][operator][permissions] filename
```

Field *who* indicates whether we are altering the permission for user, group, other or all user.

Values	Meaning
u	The user (owner) permissions
g	The group permissions
o	The other permissions
a	ALL (including user, group and other)

Field *operator* indicates the action to be done

Values	Meaning
+	Add a permission
-	Take away a permission
=	Set the permission

Field *permission* indicates what permission to be granted or removed

Values	Meaning
r	Read permission
w	Write permission
x	Execute permission

Example

Use **touch** to create a new file, the default permission for a user is “read and write only” as the permission indicators for the user are “rw-”. Use **chmod** to grant the write permission to others so that everyone can modify the *file*.

\$ touch file
\$ ls -l total 26 -rw----- 1 cklai ra 0 Aug 1 11:48 file
\$ chmod o+w file
\$ ls -l total 26 -rw----w- 1 cklai ra 0 Aug 1 11:48 file

Where “**chmod o+w file**” means to add (+) the write (w) permission to other (o).

Change multiple permission at one time

We can also grant / remove multiple permissions in one command.

For example, grant the Read (r) and Execute(x) permissions for the other (o).

\$ ls -l -rw----w- 1 cklai ra 0 Aug 1 11:48 file
\$ chmod o+rx file
\$ ls -l -rw---rwx 1 cklai ra 0 Aug 1 11:48 file*

If a file is marked with (*) at the end of its name, it means the *file* is executable.

3. Other Useful Commands

Command	Description
<code>grep 'abc' file</code>	It returns the lines in the file that contains "abc". More sophisticated pattern matching can be specified using regular expression.
<code>cut -d, -f2 file</code>	It returns specific columns of data . It divides each line according to the delimiter specified by the flag -d , and returns the column specified by the flag -f (the field number starts from 1).
<code>diff file1 file2</code>	Display lines that are different in <i>file1</i> and <i>file2</i> . Intuitively, diff matches all lines that are common in both files and displays those unmatched lines.
<code>wc file</code>	It counts the number of lines, words, and characters in the file.
<code>sort file</code>	It sorts the lines of the file in alphabetical order.
<code>uniq file</code>	It removes adjacent duplicate lines so that only one of the duplicated lines remains.
<code>spell file</code>	It displays all incorrect words in the file.
<code>su</code>	Changes the user into the superuser mode.
<code>yum install prog</code> or <code>apt-get install prog</code>	It connects to the internet database, downloads and installs the program <i>prog</i> . Usually, you need to run the su command to obtain the superuser right before you can install the program.
<code>man cmd</code>	Shows the manual page for the command cmd . It is very useful for you to find other options for using a command.

3.1 Search in a file (grep)

Use `grep` to search lines in a file

For example, to search lines which contain 'ke'.

```
$ grep 'ke' example1.txt
4 Chicken 50
1 Coke 5.5
```

* We will discuss `grep` command in detail in later section.

3.2 Word Count (wc)

We can use the **wc** command to get the word count information of a file

```
$ wc example1.txt
6 18 71 example1.txt
```

- 6 is the number of lines
- 18 is the number of words
- 71 is the number of bytes

```
5 Apple 3.5
4 Chicken 50
1 Coke 5.5
10 Jelly 5
3 Chocolate 15
2 Milk 8
```

example1.txt

Use the flag **-l** to return the number of lines only.

```
$ wc -l example1.txt
6 example1.txt
```

Use the flag **-w** to return the number of words only.

```
$ wc -w example1.txt
18 example1.txt
```

3.3 Sorting

Use **sort** command to sort a file. Without any options, it sort in **alphabetical order**.

```
$ sort example1.txt
1 Coke 5.5
10 Jelly 5
2 Milk 8
3 Chocolate 15
4 Chicken 50
5 Apple 3.5
```

Note: The first column in the result is “1 Coke 5.5” but not “10 Jelly 5”. It is because the sorting is in alphabetical order by default. However, other versions of Linux may have a different implementation, making “10 Jelly 5” before “1 Coke 5.5”.

Use the flag **-n** for **numeric sort**

```
$ sort -n example1.txt
1 Coke 5.5
2 Milk 8
3 Chocolate 15
4 Chicken 50
5 Apple 3.5
10 Jelly 5
```

Use the flag **-r** for sorting in **reversing order**

```
$ sort -n -r example1.txt
10 Jelly 5
5 Apple 3.5
4 Chicken 50
3 Chocolate 15
2 Milk 8
1 Coke 5.5
```

Use the flag **-k** for sorting on **specific sort key field**. (Note that the field ID starts from 1 but not 0)

For example, to sort the data according to the **3rd field**.

```
$ sort -k3 -n example1.txt
5 Apple 3.5
10 Jelly 5
```

```
1 Coke 5.5
2 Milk 8
3 Chocolate 15
4 Chicken 50
```

Use the flag **-t** for specifying the **field separator** if the fields are not separated by space (space is the default delimiter for sort).

For example, if the fields are separated by commas (,) and we want to sort by the 3rd column, we need to specify the field separator “**-t,**”.

```
$ cat example1_comma.txt
5,Apple,3.5
4,Chicken,50
1,Coke,5.5
10,Jelly,5
3,Chocolate,15
2,Milk,8

$ sort -t, -k3 -n example1_comma.txt
5,Apple,3.5
10,Jelly,5
1,Coke,5.5
2,Milk,8
3,Chocolate,15
4,Chicken,50
```

3.4 Cutting

The command **cut** returns the specific **column of data**.

We need to specify the delimiter (even it is a space), the flag for specifying delimiter is **-d**. (Do not mix up with the field separator of the command sort).

Use the flag **-f** to specify which column(s) to return. Note that the column ID starts from 1 but not 0.

For example, returns the 1st and the 3rd columns from the file *example1.txt*.

```
$ cut -d ' ' -f 1,3 example1.txt
5 3.5
4 50
1 5.5
10 5
3 15
2 8
```

```
5 Apple 3.5
4 Chicken 50
1 Coke 5.5
10 Jelly 5
3 Chocolate 15
2 Milk 8
```

example1.txt

3.5 Remove adjacent duplicate lines

The **uniq** command removes the adjacent duplicate lines so that only one of the duplicated lines remains. Note that it only removes adjacent duplicates.

For example, remove adjacent duplicates in **example2.txt**

```
$ uniq example2.txt
```

```
Apple
```

```
Apple pie
```

```
Apple
```

```
Apple pie
```

```
Apple
```

```
Apple pie
```

```
Apple pie
```

```
Apple
```

```
Apple
```

```
Apple pie
```

example2.txt

3.6 Check Spelling

The **spell** command displays all **incorrect** words in file.

```
$ spell example3.txt
```

```
beautiffful
```

```
happy
```

```
today
```

```
It's a beautiffful day!
```

```
I am so happy today.
```

example3.txt

Note: If your Linux does not have the command **spell**, please install it by:

1. Switch to root account.

```
$ su
```

2. Install the **aspell** package

```
$ yum install aspell
```

3. Go back to your original user account

```
$ exit
```

3.7 Difference between two line

The **diff** command outputs a description of how to transform the file in the 1st argument to the file in the 2nd argument.

Consider the following two files:

```
aaa
bbb
ccc
```

fileA.txt

```
eee
aaa
ddd
```

fileB.txt

The following command returns the process to transform *fileA* to *fileB*.

```
$ diff fileA.txt fileB.txt
0a1
> eee
2,3c3
< bbb
< ccc
---
> ddd
```

Explanations

0a1 – To add a line after line **0** of *fileA*, the line to be added is line **1** of *fileB* (denoted by **> eee**). (Figure 5)

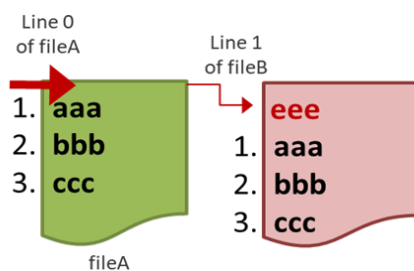


Figure 5

2,3c3 – To change line **2,3** of *fileA* to line **3** of *fileB*. The lines to be deleted are **bbb** and **ccc** (denoted by **< bbb** and **< ccc**); the line to inserted is **ddd** (denoted by **> ddd**). (Figure 6)

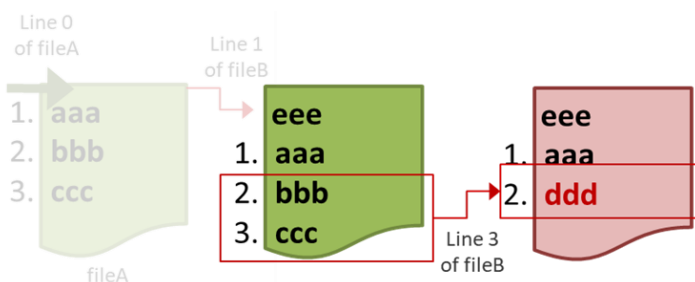


Figure 6

Another Example

The following command returns how to transform *fileB* to *fileA*.

```
$ diff fileB.txt fileA.txt
1d0
< eee
3c2,3
< ddd
---
> bbb
> ccc
```

Explanations

1d0 – To **d**el~~e~~te line **1** from *fileB*, and the files will then be in sync starting at line **0**. The line to be deleted is **eee** (denoted by **< eee**). (See Figure 7)

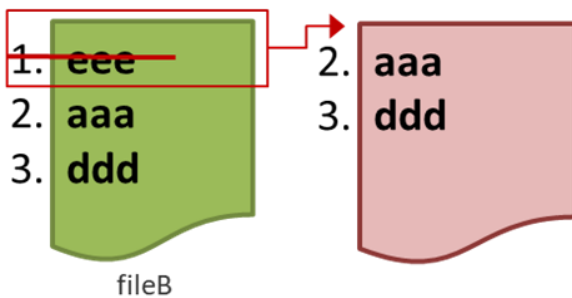


Figure 7

3c2,3 –To change line **3** of *fileB* to line **2,3** of *fileA*. The line to be deleted is **ddd** (denoted by **< ddd**); the lines to inserted are **bbb** and **ccc** (denoted by **> bbb** and **> ccc**). (See Figure 8)

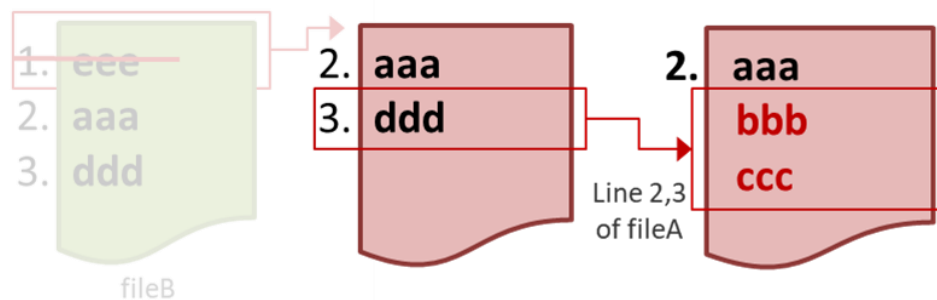


Figure 8

4. Standard I/O, File redirection and Pipe

4.1 Standard I/O, File redirection

4.1.1 Standard input, Standard output and Standard error

When using commands in the shell, the shell associates each process with some open files, and references these open files by using numbers called file descriptors.

File descriptor	Files
0	Standard input (stdin) –The input file.
1	Standard output (stdout) – The output file.
2	Standard error (stderr) – The error output file.

Usually, when we execute a command, the output is printed to the screen. We can redirect the output to a file using the file **redirection operator** `>`.

For example, the following command stores the content of the directory into a file *files.txt*.

```
$ ls -l 1> files.txt
```

Or short form

```
$ ls -l > files.txt
```

The result of the above command is not displayed on the screen but redirected to the file *files.txt* instead. This is a very useful technique to create files storing the output of shell commands.

*If the above command is executed more than once, the system may say “**cannot overwrite existing file**”. To cope with this issue, you may manually remove the existing file first or use `>|` to force the file to be written.

```
$ ls -l >| files.txt
```

Below shows the meaning of the redirection operators `>`, `>>`, `<` and `<<`.

Command	Explanations
command 1> <i>file</i> or command > <i>file</i>	Send standard output to <i>file</i> .
command 1>> <i>file</i> or command >> <i>file</i>	Append standard output to <i>file</i> .
command 2> <i>file</i>	Send standard error to <i>file</i> .
command 2>> <i>file</i>	Append standard error to <i>file</i> .
command < <i>fileA</i> > <i>fileB</i> 2> <i>fileC</i>	command gets its input from <i>fileA</i> and sends output to <i>fileB</i> , error to <i>fileC</i> .

4.1.2 The > operator

Redirect the output of the directory listing into the files *result.txt*

```
$ ls -l 1> result.txt
```

Or short form

```
$ ls -l > result.txt
```

Redirect the standard error to the same location as where we redirect the standard output (2>&1).

```
$ cp file123 fileabc 1> result.txt 2>&1
```

4.1.3 The >> operator

The operator >> is the same as > except it appends the content to a file instead of replacing the content of the.

```
$ wc data.txt >> result.txt
```

If you look at *result.txt*, the content of `wc data.txt` should be appended at the end of *result.txt*.

4.1.4 Redirect Standard Error

Sometimes a command may return an error message. For example, if you grep a file that does not exist, then the grep command returns **error** message.

Note that the error messages are stored in the **standard error file** (the file with file descriptor 2)

Example

Suppose that the file *file123* does not exist, if we just execute the command without file redirection, the standard error will be displayed on the screen.

```
$ grep 'abc' file123
grep: file123: No such file or directory
```

If we use file redirection for the standard error file (File descriptor: 2), the error will not be display on the screen. Here, the error will be redirected to a file named *error.txt* (Figure 9).

```
$ grep 'abc' file123 2> error.txt
```

```
grep: file123: No such file or directory
```

Figure 9 Content of *error.txt* after execution

4.1.5 The < operator

Similarly, if we have a program or command that accepts user inputs, we can redirect the file as input to the program or command by the **redirection operator <**.

Assume we have a C++ program named *add.cpp*. This program accepts two integer inputs and then output the sum.

```
//add.cpp
#include <iostream>
int main() {
    int a;
    int b;
    std::cin >> a;
    std::cin >> b;
    std::cout << a + b;
}
```

To compile *add.cpp* into executable *add*.

```
$ g++ add.cpp -o add
```

Run *add*, then type in 2 integer values in the console. It will print the result (e.g. $3 + 4 = 7$).

```
$ ./add
3 4
7
```

File redirection: Alternatively, we can run *add* with input from a file.

Use the **redirection operator <** to redirect the content of *input.txt* (Figure 10) into the *add* program

```
$ ./add < input.txt
7
```

```
3 4
```

Figure 10 input.txt

4.1.6 Combined Use

We can combine file input and output redirection.

Redirect the input *input.txt* (Figure 10) to the program *add* and redirect the program output to *ouput.txt* (Figure 11).

```
$ ./add < input.txt > ouput.txt
```

```
7
```

Figure 11 Content of ouput.txt after execution.

4.2 Pipe

Sometimes, we want to redirect the output of a program as the input of another program.

For example, to find all files created on Jan 26, we can use a temporary file to store the result of the **ls** command. Then, we can **grep** those lines containing the pattern “Jan 26”, as follows.

```
$ ls -l > files.txt
$ grep "Jan 26" < files.txt
```

However, the method above is not good enough. It is because it creates an intermediate file *files.txt*. Note that *files.txt* could be very large if there are many directories and files under the current directory, but the result of **grep** could be just a few files or directories.

There is a more convenient way by using a pipe (i.e., the “|” symbol), which redirects the output of one program directly into the input of another program. (No intermediate files needed)

```
$ ls -l | grep "Jan 26"
```

In the above command, the “|” symbol means pipe, which redirects the output of the command **ls -l** directly into the input of the **grep** command.

Example 1

Sort the products in *data.txt* by their price, and store only the product name and product price in the file *result.txt* using one command (Figure 12).

```
$ sort -k3 -n data.txt | cut -d' ' -f2,3 > result.txt
```

The intermediate result is then piped into the input of the second command **cut -d' ' -f2,3**, which generates the final result. The final result is then redirected to a file named *result.txt*.

Illustration:

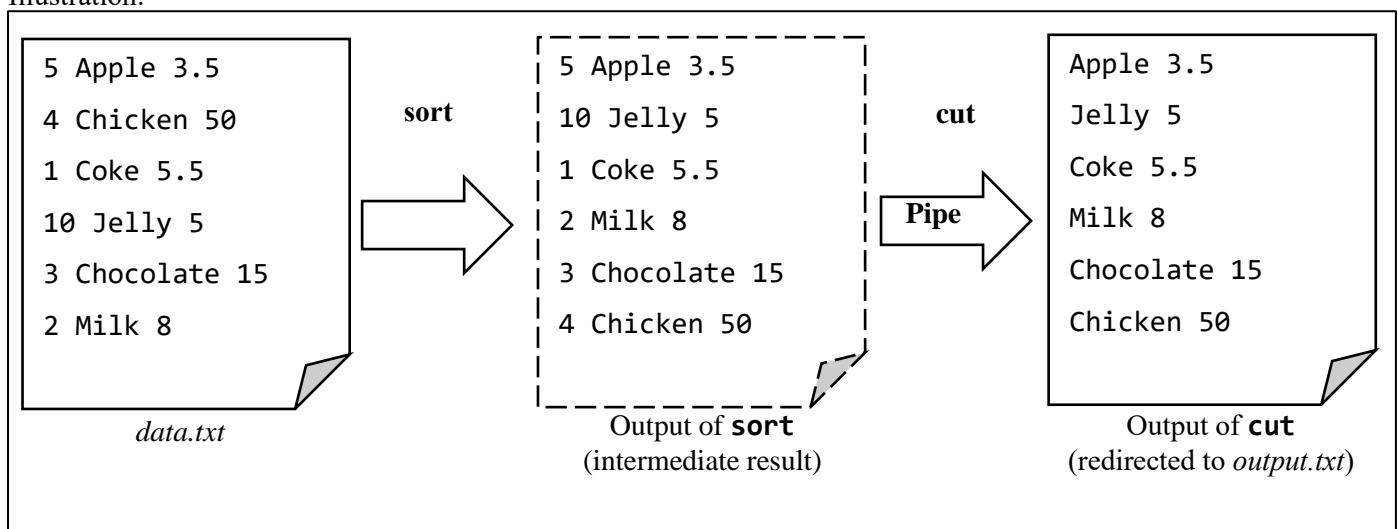


Figure 12 An example of using Pipe

Example 2

Find the file/directories in the current directories with execute (x) permission for user, group and others.

The command to get the files and directories with the permission indicators

```
$ ls -l
total 190
-rwx--x--x.  1  kit  gopher  0   Sep  12 10:30  add.o
```

The files that all user, group and others have execute permissions only if the 4th, 7th and 10th position of indicators are “x”. (i.e. “---x--x--x”)

So, the command to return those files that are executable by users, group and others using regular expression is:

```
$ grep -E '^...x..x..x' [the result of ls -l]
```

For you references:

- “^” indicates the matching start from the beginning of the line.
- “.” indicates to match any single character.
- “^...x..x..x” indicate to match the lines from the beginning, return the line if the 4th, 7th and 10th letters are “x”.

Therefore, we can **pipe** the output of **ls -l** to the input of the **grep** command.

```
$ ls -l | grep -E '^...x..x..x'
```

Example 3

Suppose you want to remove some of the column(s) in a file then input it into a program.

Here, you have a file *mark.txt* that contain one-line data of student information and marks.

```
$ cat mark.txt
2011111111 John M 98.5 100 62.5 88 75.5
```

*the format is [UID, name, gender, mark1, mark2, mark3, mark4, mark5]

And you have the following C++ file *mark.cpp*

```
//mark.cpp
#include <iostream>
int main() {
    double a1, a2, a3, a4, a5;
    std::cin >> a1 >> a2 >> a3 >> a4 >> a5;
    std::cout << "The overall mark the student get is: ";
    std::cout << (a1 + a2 + a3 + a4 + a5) / 5;
}
```

The problem is that *mark.cpp* only reads in assignment scores only, but *mark.txt* contains UID, name and gender in the first few columns.

One possible way to pipe the data in *mark.txt* to the program is to cut the data in *mark.txt* so that it pipes only the assignment marks.

The result of cutting *mark.txt* is

```
$ cut -d' ' -f4-8 mark.txt
98.5 100 62.5 88 75.5
```

Compile the program and pipe the result to the program:

```
$ g++ mark.cpp -o mark
$ cut -d' ' -f4-8 mark.txt | ./mark > result.txt
```

The output of the program will be redirected to *result.txt*

```
$ cat result.txt
The overall marks the student get is: 84.9
```

5. Searching

5.1 Search for files / directories (find)

Sometimes you need to find files or directories with certain characteristics such as filename, size, permission ...etc.

The **find** command is a very powerful tool, which can drill right down through the system or just the directory you are looking for.

The format of **find** is

```
find [path] [-name] [-type]
```

- *path* is the actual path or directory where you want **find** to start drilling.
- *name* is the name of the file or directory to be searched.
- *type* (optional), -type f means to search for files only, and -type d means to search for directories only.

Example

Assume there are two files (*hello.txt*, *hello.cpp*) and one directory (*home*) in the current directory.

```
$ ls
hello/  hello.cpp  hello.txt
```

To search for a file *hello.txt* in the current directory and all its sub-directories.

```
$ find . -name "hello.txt" -type f
./hello.txt
```

Note: The dot (.) define the **current directory**, as find will drill down starting from the current directory; the above command is to search for the file *hello.txt* in the current directory and all its subdirectories.

To search for files named begin with "*hello*".

```
$ find . -name "hello.*" -type f
./hello.cpp
./hello.txt
```

To search for a directory in the current directory and all its any sub-directories.

```
$ find . -name "hello" -type d
./hello
```

find can do a lot more besides search by name. For example, **find** can search by file ownership, modification time, size...etc. Please refer to the references if you are interested in learning more about the command **find**.

5.2 Search inside a file (grep)

grep (Global Regular Expression Print) is used to search in a file and return the lines that match the pattern specified in regular expression.

The format of **grep** is

```
grep -E 'regular expression' filename
```

The most common way to use grep is to search for the lines consist of a given word, in that case, we do not need the flag -E.

E.g., search for lines containing '**hell**' in the file example1.txt (Figure 13).

```
$ grep 'hell' example1.txt
I am using the bash shell like a pro!
```

*grep is case sensitive! it only matches the “**shell**” in the 2nd line but NOT the “**H**ello” in the 1st line.

```
Hello how are you?
I am using the bash shell like a pro!
```

Figure 13 example1.txt

To specifying more sophisticated matching patterns

1. We need to use regular expression to match more complicated patterns.
2. Use the flag -E when using regular expression in grep.

Regular expression

Symbol	Meaning
.	Matching any single character .
^	Match the beginning of the line only.
\$	Match the end of the line only.
?	A single character followed by an ?, will match zero or one occurrence .
+	A single character followed by an +, will match one or more occurrences .
*	A single character followed by an *, will match zero or more occurrences .
[]	Character enclosed inside the [] will be matched. This can be a single or range of characters . You can use the “-” to include a range inclusively. E.g., instead of saying [12345], use [1-5].
\	Use this to escape the special meaning of a metacharacter. E.g., As “.” means matching any single character, we need to use “\.” to mean that we are matching a dot in a pattern.
pattern {n}	Match n occurrences of the pattern.
pattern {n,}	Match at least n occurrences of the pattern.
pattern {n,m}	Match occurrences of the pattern between n and m .
(ab){3}	3 occurrences of the pattern ‘ab’ . For example, (ab){3} will match “ababab”, but not “abbb”.

5.2.1 Match any single character

Use a dot (.) to match any character to search for patterns **any single character followed by “ell”** in *example1.txt* (Figure 13).

```
$ grep -E '.ell' example1.txt
Hello how are you?
I am using the bash shell like a pro!
```

- We need to use the flag -E because `‘.ell’` is a regular expression, which contains the regular expression symbol.
- With `‘.ell’`, even if the words “Cell”, “cell”, “bell” ...etc will be matched. If you want to limit the single character to be only ‘H’ or ‘h’, then you need to use the square bracket `‘[Hh]ell’`. We will have more examples of the use of square in the following sections.

5.2.2 Match at the beginning and ending of a line

Assume we have a file *example2.txt*

```
$ cat example2.txt
apple
pineapple
apple pie
```

Use `‘^’` to match the pattern at the beginning of the line.

<pre>\$ grep -E '^apple' example2.txt apple apple pie</pre>	<pre>\$ grep 'apple' example2.txt apple pineapple apple pie</pre>
---	---

Use `‘$’` to match the pattern at the end of the line.

```
$ grep -E 'apple$' example2.txt
apple
pineapple
```

Use `‘^’` and `‘$’` together to match the exact content of a line.

```
$ grep -E '^apple$' example2.txt
apple
```

Use `‘^’` and `‘$’` to specify the exact content of a line and use 5 `“.”` to express “any 5 characters” to match a line that contains exactly 5 characters.

```
$ grep -E '^.....$' example2.txt
apple
```


5.2.3 The use of '?', '+' and '*'

The following 3 notations are used to specify the number of occurrences of the character immediately ahead of them:


?	A single character followed by ?, will match zero or one occurrence of the character.
+	A single character followed by +, will match one or more occurrences of the character.
*	A single character followed by *, will match zero or more occurrences of the character.

Example 1 (?)

Use '?' to match lines that followed by **zero or one occurrence** of the character "p".

```
$ grep -E '^ap?' example3.txt
```

```
apple  
ape  
angel
```



```
apple  
coco  
cherries  
orange  
ape  
angel
```

Figure 14 example3.txt

Explanations:

1. "^" force the matching start at the beginning of a line.
2. "apple" is returned as the **first two characters** "ap" matched the expression ("a" followed by one occurrence of "p").
3. "ape" is returned as the **first two characters** "ap" matched the expression ("a" followed by one occurrence of "p").
4. "angel" is returned as the first character "a" matched the expression ("a" followed by zero occurrences of "p").

Example 2 (+)

Use '+' to match lines that followed by **one or more occurrences** of the character "p".

```
$ grep -E '^ap+' example3.txt
```

```
apple  
ape
```

Explanations:

1. "apple" is returned as the **first three characters** "app" matched the expression ("a" followed by two (satisfies one or more) occurrences of "p").
2. "ape" is returned as the **first two characters** "ap" matched the expression ("a" followed by one (satisfies one or more) occurrence of "p").
3. "angel" is NOT returned because although is "a" matched, it is NOT followed by any character "p". ("+" requires one or more occurrences)

Example 3 (*)

Use `*` to match lines that followed by **zero or more occurrences** of the character `p`.

```
$ grep -E '^ap*' example3.txt
apple
ape
angel
```

Explanations:

- **“apple”** is returned as the **first three characters** `“app”` matched the expression (`“a”` followed by two (satisfies zero or more) occurrences of `“p”`).
- **“ape”** is returned as the **first two characters** `“ap”` matched the expression (`“a”` followed by one (satisfies zero or more) occurrence of `“p”`)
- **“angel”** is returned as the **first character** `“a”` matched the expression (`“a”` followed by zero (satisfies zero or more) occurrences of `“p”`)

Example 4 (Combine `.` and `*`)

Here, we want to match a character `“a”`, followed by any number of characters and then followed by `“ge”`.

```
$ grep -E 'a.*ge' example3.txt
orange
angel
```

Explanations:

- **“orange”** and **“angel”** are returned as both lines have the substring `“ange”`, which is a character `“a”` followed by any number of characters (i.e., denoted by the expression `“.*”`), then followed by `“ge”`.

Example 5 (use of `()`)

Use the parentheses `“()”` to mark the substring.

Here, we want to match lines that the substring `“co”` occur one or more times.

```
$ grep -E '(co)+' example3.txt
coco
```

Note: If we use the regular expression `“co*”` then both `“coco”` and `“cherries”` will be returned because the `“*”` applies to the character `“o”` only, which essentially means return lines with a character `“c”` followed by zero or more `“o”`.

```
$ grep -E 'co*' example3.txt
coco
cherries
```

5.2.4 Match any value in a set

We can use the square bracket “[]” to specify matching any character in a set.

- `[0123456789]`, or `[0-9]` matches any single digit.
- `[A-Z]` matches any single capital letter.
- `[a-z]` matches any single small letter.
- `[A-Za-z]` matches any single letter (both capital letters and small letters).

Assume we have the file *example4.txt*.

```
Apple Juice HKD13
apple pie USD4
Banana phone HKD
```

To find lines containing “apple” or “Apple”.

```
$ grep -E '[Aa]pple' example4.txt
Apple Juice HKD13
apple pie USD4
```

To find lines containing “HKD” and follow by zero or more numbers.

```
$ grep -E 'HKD[0-9]*' example4.txt
Apple Juice HKD13
Banana phone HKD
```

- `[0-9]` defines any digit from 0 to 9
- `[0-9]*` defines zero or more occurrences of any digit, which the 1st and 3rd rows in *example4.txt*.

5.2.5 Match a limited number of occurrences

We can use “{ }” to specify matching the number of occurrence the pattern appears.

Assume we have the file *example5.txt*.

```
2April2013
30-1-2013
13December2013
```

To match the date in DayMonthYear format, where

- Day can be 1 or 2 digits
- Month is at least 3 letters
- Year is exactly 4 digits

Use the following regular expression:

```
$ grep -E '^[0-9]{1,2}[a-zA-Z]{3,}[0-9]{4}' example5.txt
```

```
2April2013
13December2013
```

- ‘^’ force to match at start of a line and [0-9] specifies any digit.
- [0-9]{1,2} specifies at least 1 digit and at most 2 digits, which matches the **Day** part.
- [a-zA-Z]{3,} specifies at least 3 letters, which matches the **Month** part.
- [0-9]{4} specifies exactly 4 digits, which matches the **Year** part.

Note that [a-zA-Z] means any letters, you cannot write it in this way: [a-z,A-Z]. In that case, it indicates any letters plus a comma “,” are allowed.

5.2.6 Other useful Regular expression patterns

Regular expression	Meaning
[a-z]*	Any number of lower-case letters.
^....\$	Lines containing 4 characters.
abc.*abc	Lines containing abc, followed by any number of characters, followed by abc.
[0-9]{2}-[0-9]{2}-[0-9]{4}	Date format dd-mm-yyyy (without validating the date)
^{n,m}\$	Lines with length between n and m
(bye)+	Matches one or more occurrences of bye. E.g., bye, byebye, byebyebye, but not a null string.

6. Further Reading

We have introduced the Linux environment and the Bash shell. You will get familiar with them when you spend more time using it. The following webpages contain a very good introduction to working in Linux. You are highly recommended to read them once.

Linux tutorials:

[3 Linux Tutorial](#)

This website provides comprehensive introduction of Linux commands

[UNIX / Linux Tutorial](#)

This website also provides comprehensive information of Linux commands, in more organized way.

[Command-line bootcamp](#)

This website not only provide you a brief introduction of Linux commands, but also include an online Linux command line environment so you can try all the commands within your browser.

Regular Expression:

[Using Grep & Regular Expressions to Search for Text Patterns in Linux](#)

This website gives you more examples of using Regular Expressions in “grep” command.

7. References

- Part 1. A Practical Guide to Linux(R) Commands, Editors, and Shell Programming, Mark Sobell. Prentice Hall PTR
- Chapter 1. File security and permission. *LINUX & UNIX Shell Programming*. Mr. David Tansley, Addison Wesley.
- An A-Z Index of the Bash command line for Linux. <http://ss64.com/bash/>
- UNIX – Lesson 017 – chmod command in symbolic-mode and in absolute-mode.
<http://tipsandtricks4it.wordpress.com/2010/01/25/lesson-017/>
- Chmod Online tutorial: <http://ss64.com/bash/chmod.html>
- Linux.org tutorial on file permission: <http://www.linux.org/article/view/file-permissions-chmod>
- Understanding ‘diff’ command. <http://tarique21.wordpress.com/2008/11/06/understanding-diff-command/>
- Chapter 2. Using find and xargs. *LINUX & UNIX Shell Programming*. Mr. David Tansley, Addison Wesley.
- Online tutorial for find: <http://ss64.com/bash/find.html>
- A Beginner’s Guide to Grep: Basics and Regular Expressions: <http://www.linuxforu.com/2012/06/beginners-guide-gnu-grep-basics-regular-expressions/>
- Online tutorial for regular expression: <http://www.regular-expressions.info/>
- Chapter 7. Introducing regular expressions, Chapter 8. The grep family. *LINUX & UNIX Shell Programming*. Mr. David Tansley, Addison Wesley.

8. What can I do if I cannot follow the notes?

- Ask the STAs during the support sessions.
- Read the reference materials for more detailed explanations.
- Post the questions on Moodle – We have set up a forum for each self-learning lab. Please post your questions there, and we will answer your question shortly.
- Send emails to us.



9. Appendices

9.1 vi cheat sheet

version 1.1
April 1st, 06

vi / vim graphical cheat sheet

Esc
normal mode

~ toggle case	! external filter	@ play macro	# prev ident	\$ eol	% goto match	^ "soft" bol	& repeat :s	* next ident	(begin sentence) end sentence	_ "soft" bol down	+ next line
· goto mark	1	2	3	4	5	6	7	8	9	0 "hard" bol	- prev line	= auto format
Q ex mode	W next word	E end word	R replace mode	T back 'till	Y yank line	U undo line	I insert at bol	O open above	P paste before	{ begin parag.	}	end parag.
q record macro	w next word	e end word	r replace char	t 'till	y yank	u undo	i insert mode	o open below	p paste after	[misc]	misc
A append at eol	S subst line	D delete to eol	F "back" find ch	G eof/ goto ln	H screen top	J join lines	K help	L screen bottom	· ex cmd line	" reg. spec	bol/ goto col	
a append	s subst char	d delete	f find char	g extra cmds	h ←	j ↓	k ↑	l →	· repeat t/T/t/F	' goto mk. bol	\ not used!	
Z quit	X back-space	C change to eol	V visual lines	B prev word	N prev (find)	M screen mid'l	< un-indent	> indent	· find (rev.)			
Z extra cmds	x delete char	c change	v visual mode	b prev word	n next (find)	m set mark	reverse t/T/t/F	· repeat cmd	/ find			

motion

moves the cursor, or defines the range for an operator

command

direct action command, if **red**, it enters insert mode

operator

requires a motion afterwards, operates between cursor & destination

extra

special functions, requires extra input

Q·

commands with a dot need a char argument afterwards

bol = beginning of line, eol = end of line, mk = mark, yank = copy

words: quux(foo, bar, baz);

WORDS: quux(foo, bar, baz);

Main command line commands ('ex'):
:w (save), :q (quit), :q! (quit w/o saving)
:e f (open file f),
:%s/x/y/g (replace 'x' by 'y' filewide),
:h (help in vim), :new (new file in vim),

Other important commands:
CTRL-R: redo (vim),
CTRL-F/-B: page up/down,
CTRL-E/-Y: scroll line up/down,
CTRL-V: block-visual mode (vim only)

Visual mode:
Move around and type operator to act on selected region (vim only)

Notes:

(1) use "x before a yank/paste/del command to use that register ('clipboard') (x=a..z,*) (e.g.: "ay\$ to copy rest of line to reg 'a')

(2) type in a number before any action to repeat it that number of times (e.g.: 2p, d2w, 5l, d4j)

(3) duplicate operator to act on current line (dd = delete line, >> = indent line)

(4) ZZ to save & quit, ZQ to quit w/o saving

(5) zt: scroll cursor to top, zb: bottom, zz: center

(6) gg: top of file (vim only), gf: open file under cursor (vim only)

For a graphical vi/vim tutorial & more tips, go to www.viemu.com - home of ViEmu, vi/vim emulation for Microsoft Visual Studio

Graphical vi-vim Cheat Sheet and Tutorial. (n.d.). Retrieved from http://www.viemu.com/a_vi_vim_graphical_cheat_sheet_tutorial.html