

5. Dimensionality Reduction

COMP3314
Machine Learning

Motivation

- Many ML problems have thousands or even millions of features
- As a result we have an intractable problem
 - Training is slow
 - Finding a solution is difficult (Curse of Dimensionality)
 - Data visualization is impossible
- Solution
 - Dimensionality Reduction using feature extraction
 - Often possible without losing much relevant information
 - E.g., Merge neighboring pixels of the MNIST dataset

COMP 3314 3



High Dimensional Weirdness



- 2D
 - Pick a random point in a unit square will have <0.4% chance of being located <0.001 from a border
- 10,000D
 - Pick a random point in a unit hypercube will have >99.99999%
 chance of being located <0.001 from a border
- I.e., the high-dimensional unit hypercube can be said to consist almost entirely of borders with almost no middle

High Dimensional Weirdness



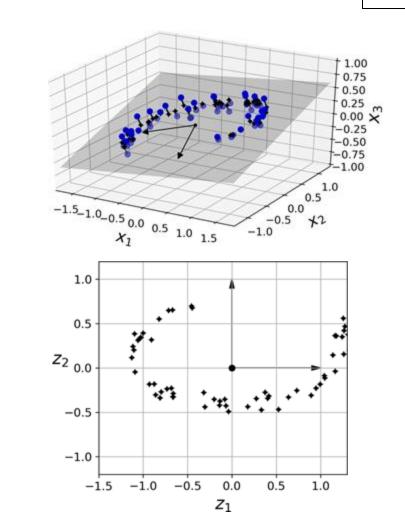
• 2D

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- Pick two random points in a unit square
- Distance between them will be 0.52 on average
- 1,000,000D
 - Pick two random points in a unit hypercube
 - Distance between them will be 408.25 on average
- How can two points be so far apart when they both lie within the same unit hypercube?
- As a result, new test samples will likely be far away from training samples in high dimensional space
 - Overfitting risk is much higher in high-dimensional space

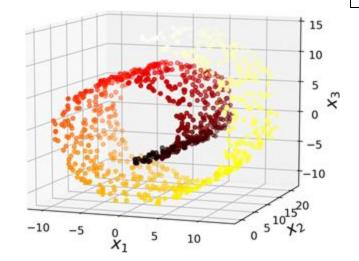
Idea: Projection

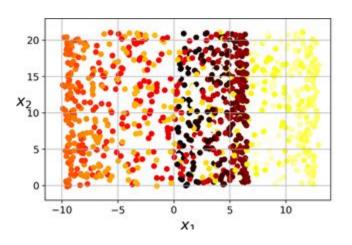
- In most problems, training instances are not spread out uniformly across all dimensions
- Many features are almost constant, while others are highly correlated
- As a result, all training instances lie within (or close to) a much lower-dimensional subspace of the high-dimensional space



When Projection Fails

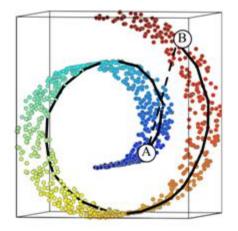
- Projection is not always the best approach
- Consider the following toy dataset to illustrate this problem
 - The Swiss roll
- Simply projecting onto a plane (e.g., dropping x3) would squash different layers

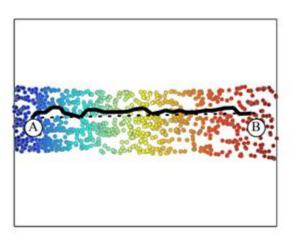




Solution: Manifold Learning

- The Swiss roll is an example of 2D manifold
 - A 2D manifold is a 2D shape that can be bent and twisted in a higher-dimensional space
- It is possible to learn the manifold on which the training instances lie and then to unroll the swiss roll



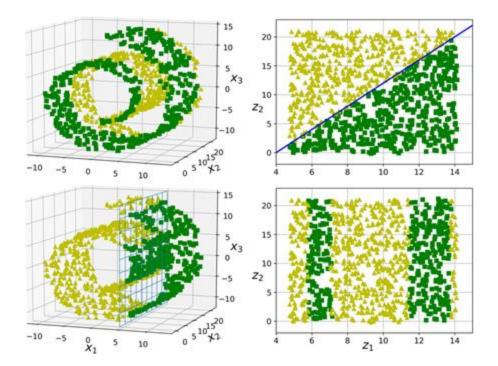


Manifold Learning

Note

• The decision boundary may not always be simpler in lower

dimensions

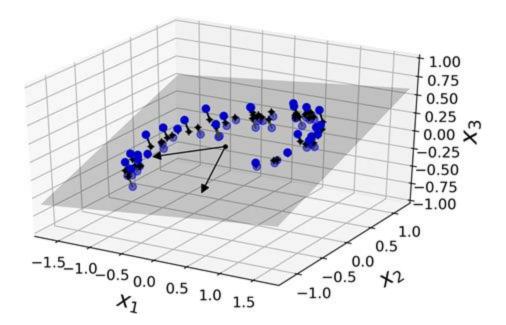


Outline

- PCA
 - Principal Component Analysis
 - Projects data points onto (few) principal components
- LLE
 - Locally Linear Embedding
 - Powerful nonlinear dimensionality reduction technique
 - Manifold Learning technique that does not rely on projections

PCA - Principal Component Analysis

- By far the most popular dimensionality reduction algorithm
- Identifies a hyperplane and then projects data onto it

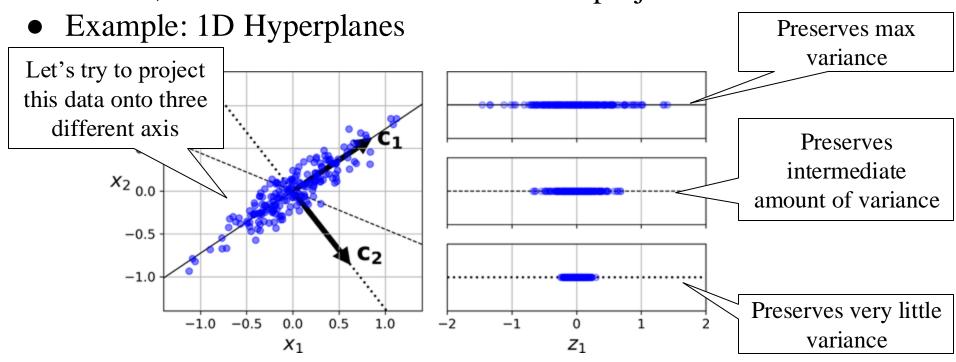


How to choose the hyperplane?



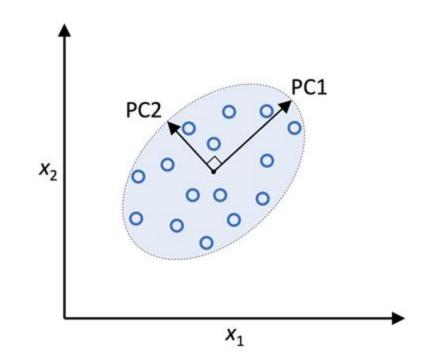
Preserving the Variance

- Select axis that preserves the maximum amount of variance
 - I.e., loses less information than other projections



Principal Components (PC)

- The first PC is the axis that accounts for the largest amount of variance
 - o E.g., PC1 in the figure
- The second PC is orthogonal to the first one and accounts for the largest amount of remaining variance
 - E.g., PC2 in the figure
 - In this 2D example there is no choice
- If it were in a higher-dimensional dataset the third PC would be orthogonal to both previous axes, and a fourth, a fifth, and so on—as many axes as the number of dimensions in the dataset



How to find PCs?

- There is a standard matrix factorization technique called <u>Singular Value Decomposition</u> (SVD)
- It decomposes the training set matrix X into the matrix multiplication of three matrices
 X = U Σ V^T, where V contains the unit vectors that define all the principal components that we are looking for
- Note that PCs are highly sensitive to data scaling
- We need to standardize the features prior to PCA if the features were measured on different scales

$$\mathbf{V} = \begin{pmatrix} | & | & | \\ \mathbf{c}_1 & \mathbf{c}_2 & \cdots & \mathbf{c}_n \\ | & | & | \end{pmatrix}$$

PCA - Principal Component Analysis

- An unsupervised linear transformation technique
 - Finds PCs
 - Using e.g., SVD
 - Projects data onto a subspace with fewer (or equal) dimensions using some (or all) of the found PCs
 - Multiply original data with a transformation matrix that consists of PCs, some (or all)

Projecting Down to k Dimensions

- Once you have identified all the principal components, you can reduce the dimensionality of the dataset down to k dimensions by projecting it onto the hyperplane defined by the first k principal components
- To project the training set onto the hyperplane and obtain a reduced dataset of dimensionality k, compute the matrix multiplication of the training set vector (or matrix) **x** (or **X**) by the matrix **W**, defined as the matrix containing the first k columns of **V**
- W is a $d \times k$ transformation matrix
 - Maps a d-dimensional vector **x** to a
 k-dimensional vector **z**

$$\boldsymbol{x} = [x_1, x_2, \dots, x_d], \quad \boldsymbol{x} \in \mathbb{R}^d$$

$$\downarrow xW, W \in \mathbb{R}^{d \times k}$$

$$\mathbf{z} = [z_1, z_2, \dots, z_k], \quad \mathbf{z} \in \mathbb{R}^k$$

Code - PCA.ipynb

• Available <u>here</u> on CoLab

Load and Standardize Data

- Let's apply PCA on the wine dataset
 - o Load the wine dataset and split it into separate train and test sets
 - \circ Standardize the (d=13)-dimensional dataset

Projecting Down

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1 import numpy as np

```
0.38022942]]
 1 print(X_train[0])
 2W = Vt.T[:, :2]
 3 print(W)
 4 X train pca = X train std.dot(W)
 5 print(X train pca[0])
[1.362e+01 4.950e+00 2.350e+00 2.000e+01 9.200e+01 2.000e+00 8.000e-01
4.700e-01 1.020e+00 4.400e+00 9.100e-01 2.050e+00 5.500e+02]
[[-0.13724218 0.50303478]
  0.24724326 0.16487119
 [-0.02545159 0.24456476]
  0.20694508 -0.11352904]
 -0.15436582 0.28974518
 -0.39376952 0.05080104
 -0.41735106 -0.02287338]
  0.30572896 0.09048885
 -0.30668347 0.00835233]
  0.07554066 0.54977581
 [-0.32613263 -0.20716433]
 [-0.36861022 -0.24902536]
 [-0.29669651 0.38022942]]
[2.38299011 0.45458499]
```

```
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 1 import matplotlib.pyplot as plt
2 colors = ['r', 'b', 'g']
 3 markers = ['s', 'x', 'o']
 4 for 1, c, m in zip(np.unique(y_train), colors, markers):
      plt.scatter(X_train_pca[y_train == 1, 0], X_train_pca[y_train == 1, 1], c=c, label=1, marker=m)
6 plt.xlabel('PC 1')
7 plt.ylabel('PC 2')
8 plt.legend(loc='lower left')
9 plt.tight_layout()
10 plt.show()
 -1
```

PC 1

Using Scikit-Learn's PCS

- Scikit-Learn's PCA class uses SVD decomposition to implement PCA
 - Just like we did manually
- The following code applies PCA to reduce the dimensionality of the dataset down to two dimensions

```
1 from sklearn.decomposition import PCA
2 pca = PCA()
3 X train pca = pca.fit transform(X train std)
```

```
1 import matplotlib.pyplot as plt
2 colors = ['r', 'b', 'g']
 3 markers = ['s', 'x', 'o']
 4 for 1, c, m in zip(np.unique(y_train), colors, markers):
      plt.scatter(X_train_pca[y_train == 1, 0], X_train_pca[y_train == 1, 1], c=c, label=1, marker=m)
6 plt.xlabel('PC 1')
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 -1
```

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PC 1

Explained Variance Ratio

- Another useful piece of information is the explained variance ratio of each principal component
 - Available via the explained_variance_ratio_ variable
- The ratio indicates the proportion of the dataset's variance that lies along each principal component

• This output tells us that 36.9% of the dataset's variance lies along the first PC, and 18.4% lies along the second PC, etc

Choosing the Right Number of Dimensions

- Choose the number of dimensions that add up to a sufficiently large portion of the variance (e.g., 95%)
 - Unless, of course, you are reducing dimensionality for data visualization—in that case you will want to reduce the dimensionality down to 2 or 3
- The following code performs PCA without reducing dimensionality, then computes the minimum number of dimensions required to preserve 90% of the training set's variance

```
1 pca = PCA()
2 pca.fit(X_train_std)
3 cumsum = np.cumsum(pca.explained_variance_ratio_)
4 k = np.argmax(cumsum >= 0.9) + 1
5 print(k)
```

Choosing the Right Number of Dimensions

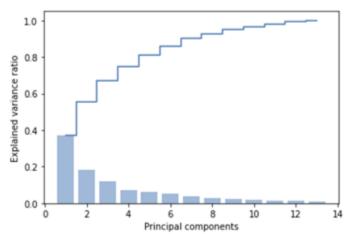
- You could then set n_components=k and run PCA again
 - O But there is a much better option: instead of specifying the number of principal components you want to preserve, you can set n_components to be a float between 0.0 and 1.0, indicating the ratio of variance you wish to preserve

```
1 pca = PCA(n_components=0.90)
2 X_train_pca = pca.fit_transform(X_train_std)
3 print(X_train_pca.shape)
(124, 8)
```

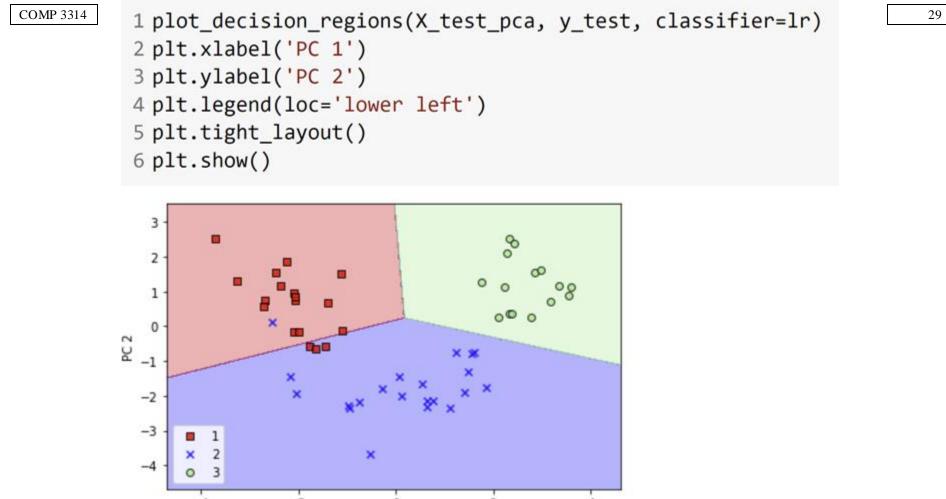
Choosing the Right Number of Dimensions

• Yet another option is to plot the explained variance as a function of the number of dimensions

```
1 plt.bar(range(1, 14), pca.explained_variance_ratio_, alpha=0.5, align='center')
2 plt.step(range(1, 14), np.cumsum(pca.explained_variance_ratio_), where='mid')
3 plt.ylabel('Explained variance ratio')
4 plt.xlabel('Principal components')
5 plt.show()
```



28



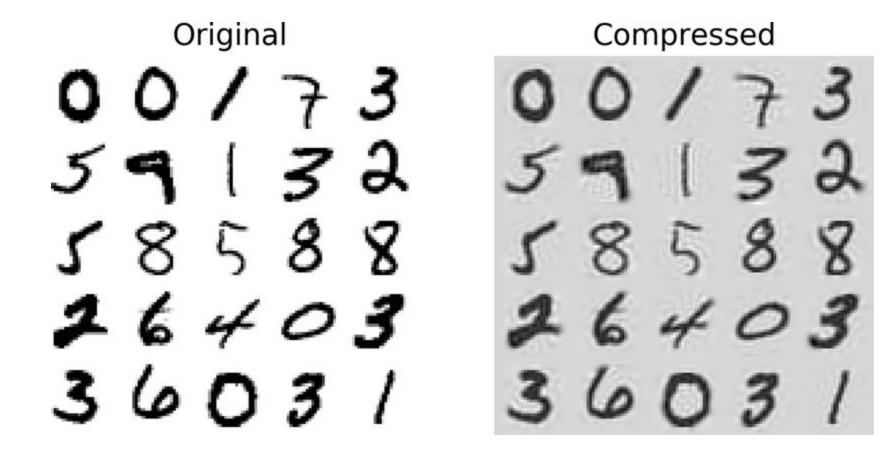
PC 1

PCA for Compression

- Let's apply PCA to the MNIST dataset while preserving 90% of its variance
 - o 87 features instead of the original 784 features
 - This size reduction can speed up a classification algorithm (such as an SVM classifier) tremendously
- It is also possible to decompress the reduced dataset back to 784 dimensions
 - This won't give you back the original data, since the projection lost a bit of information (within the 10% variance that was dropped)
 - The following code compresses the MNIST dataset down to 87 dimensions, then uses the inverse_transform() method to decompress it back to 784 dimensions

```
1 pca = PCA(n_components = 87)
2 X_reduced = pca.fit_transform(X_train)
3 X_recovered = pca.inverse_transform(X_reduced)
```

PCA for Compression



Randomized PCA

- If you set the svd_solver hyperparameter to "randomized", Scikit-Learn uses a stochastic algorithm called Randomized PCA that quickly finds an approximation of the first d principal components
 - It is dramatically faster than full SVD when k is much smaller than d
- By default, svd_solver is actually set to "auto"
 - Scikit-Learn automatically uses the randomized PCA algorithm if d is greater than
 500 and k is less than 80% d, or else it uses the full SVD approach
 - If you want to force Scikit-Learn to use full SVD, you can set the svd_solver hyperparameter to "full"

```
1 rnd_pca = PCA(n_components=87, svd_solver="randomized")
2 X_reduced = rnd_pca.fit_transform(X_train)
```

Incremental PCA

- The previous PCA implementations require the whole training set to fit in memory
- Incremental PCA (IPCA) allows you to feed an IPCA algorithm one mini-batch at a time
- Useful for large training sets and online training (i.e., on the fly, as new data arrive)
- The following code splits the MNIST dataset into 100 mini-batches (using NumPy's array_split() function) and feeds them to Scikit-Learn's IncrementalPCA class
 - Note that you must call the partial_fit() method with each mini-batch, rather than the fit() method with the whole training set

```
1 from sklearn.decomposition import IncrementalPCA
2 n_batches = 100
3 inc_pca = IncrementalPCA(n_components=87)
4 for X_batch in np.array_split(X_train, n_batches):
5     print(".", end="")
6     inc_pca.partial_fit(X_batch)
7 X_reduced = inc_pca.transform(X_train)
```

Outline

• PCA

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- Principal Component Analysis
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- LLE
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Code - LLE.ipynb

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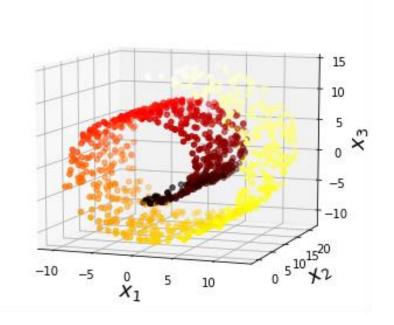
LLE

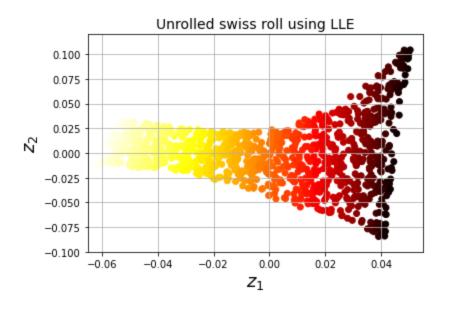
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- How it works
 - Measures how each training instance linearly relates to its closest neighbors
 - Then looks for a low-dimensional representation of the training set where these local relationships are best preserved
- This approach makes it particularly good at unrolling twisted manifolds, especially when there is not too much noise

```
1 from sklearn.manifold import LocallyLinearEmbedding
2 lle = LocallyLinearEmbedding(n_components=2, n_neighbors=10)
3 X_reduced = lle.fit_transform(X)
```

Example: Unrolling the Swiss roll





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- For each training sample **x**⁽ⁱ⁾, the algorithm identifies its n_neighbors closest neighbors
- E.g., n_neighbors = 10
- Then it tries to reconstruct $\mathbf{x}^{(i)}$ as a linear function of these neighbors
- More specifically, it finds the weights $w_{i,j}$ such that the squared distance between $\mathbf{x}^{(i)}$ and

$$\sum_{j=1}^m w_{i,j} \mathbf{x}^{(j)}$$

is as small as possible, assuming $w_{i,j} = 0$ if $\mathbf{x}^{(j)}$ is not one of the k closest neighbors of $\mathbf{x}^{(i)}$

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- Thus the first step of LLE is the constrained optimization problem below, where \mathbf{W} is the weight matrix containing all the weights $\mathbf{w}_{i,j}$
- The second constraint simply normalizes the weights for each training instance $\mathbf{x}^{(i)}$

$$\begin{split} \widehat{\mathbf{W}} &= \operatorname*{argmin}_{\mathbf{W}} \sum_{i=1}^m \left(\mathbf{x}^{(i)} - \sum_{j=1}^m w_{i,j} \mathbf{x}^{(j)} \right)^2 \\ \text{subject to} & \begin{cases} w_{i,j} = 0 & \text{if } \mathbf{x}^{(j)} \text{ is not one of the } k \text{ c.n. of } \mathbf{x}^{(i)} \\ \sum_{j=1}^m w_{i,j} = 1 & \text{for } i = 1, 2, \cdots, m \end{cases} \end{split}$$

LLE - Details

- After this step, the weight matrix \mathbf{W} (containing the weights $\mathbf{w}_{i,j}$) encodes the local linear relationships between the training instances
- The second step is to map the training instances into a k-dimensional space (where k < d) while preserving these local relationships as much as possible
- If $\mathbf{z}^{(i)}$ is the image of $\mathbf{x}^{(i)}$ in this k-dimensional space, then we want the squared distance between $\mathbf{z}^{(i)}$ and

$$\sum_{j=1}^m \widehat{w}_{i,j} \mathbf{z}^{(j)}$$

• to be as small as possible

LLE - Details

- This idea leads to the following unconstrained optimization problem
- It looks very similar to the first step, but instead of keeping the instances fixed and finding the optimal weights, we are doing the reverse
 - Keeping the weights fixed and finding the optimal position of the instances' images in the low-dimensional space
- Note that **Z** is the matrix containing all $\mathbf{z}^{(i)}$

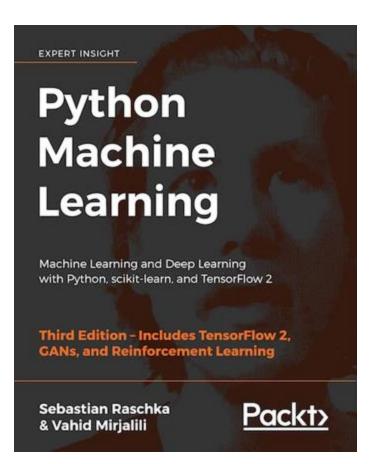
$$\widehat{\mathbf{Z}} = rgmin_{\mathbf{Z}} \sum_{i=1}^m \left(\mathbf{z}^{(i)} - \sum_{i=1}^m \widehat{w}_{i,j} \mathbf{z}^{(j)}
ight)^2$$

Other Dimensionality Reduction Techniques

- There are many other dimensionality reduction techniques, several of which are available in Scikit-Learn
- Here are some of the most popular ones
 - Random Projections
 - Multidimensional Scaling (MDS)
 - Isomap
 - t-Distributed Stochastic Neighbor Embedding (t-SNE)
 - Linear Discriminant Analysis (LDA)

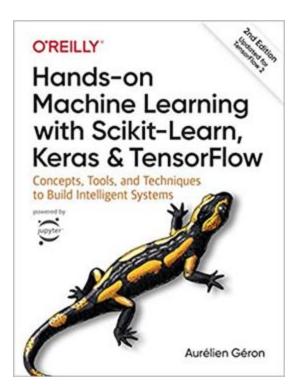
References

- Most materials in this chapter are based on
 - o <u>Book</u>
 - o <u>Code</u>



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Exercise 1

- What are the main motivations for reducing a dataset's dimensionality?
- What are the main drawbacks?
- What is the curse of dimensionality?
- Once a dataset's dimensionality has been reduced, is it possible to reverse the operation?
 - If so, how? If not, why?
- Can PCA be used to reduce the dimensionality of a highly nonlinear dataset?
- Suppose you perform PCA on a 1,000-dimensional dataset, setting the explained variance ratio to 95%
 - O How many dimensions will the resulting dataset have?

Exercise 2

- In what cases would you use vanilla PCA, Incremental PCA, Randomized PCA?
- How can you evaluate the performance of a dimensionality reduction algorithm on your dataset?
- Does it make any sense to chain two different dimensionality reduction algorithms?

Exercise 3

- Load the MNIST dataset and split it into a training set and a test set (take the first 60,000 instances for training, and the remaining 10,000 for testing)
- Train a Random Forest classifier on the dataset and time how long it takes, then evaluate the resulting model on the test set
- Next, use PCA to reduce the dataset's dimensionality, with an explained variance ratio of 95%
- Train a new Random Forest classifier on the reduced dataset and see how long it takes
- Was training much faster?
- Next, evaluate the classifier on the test set
- How does it compare to the previous classifier?