

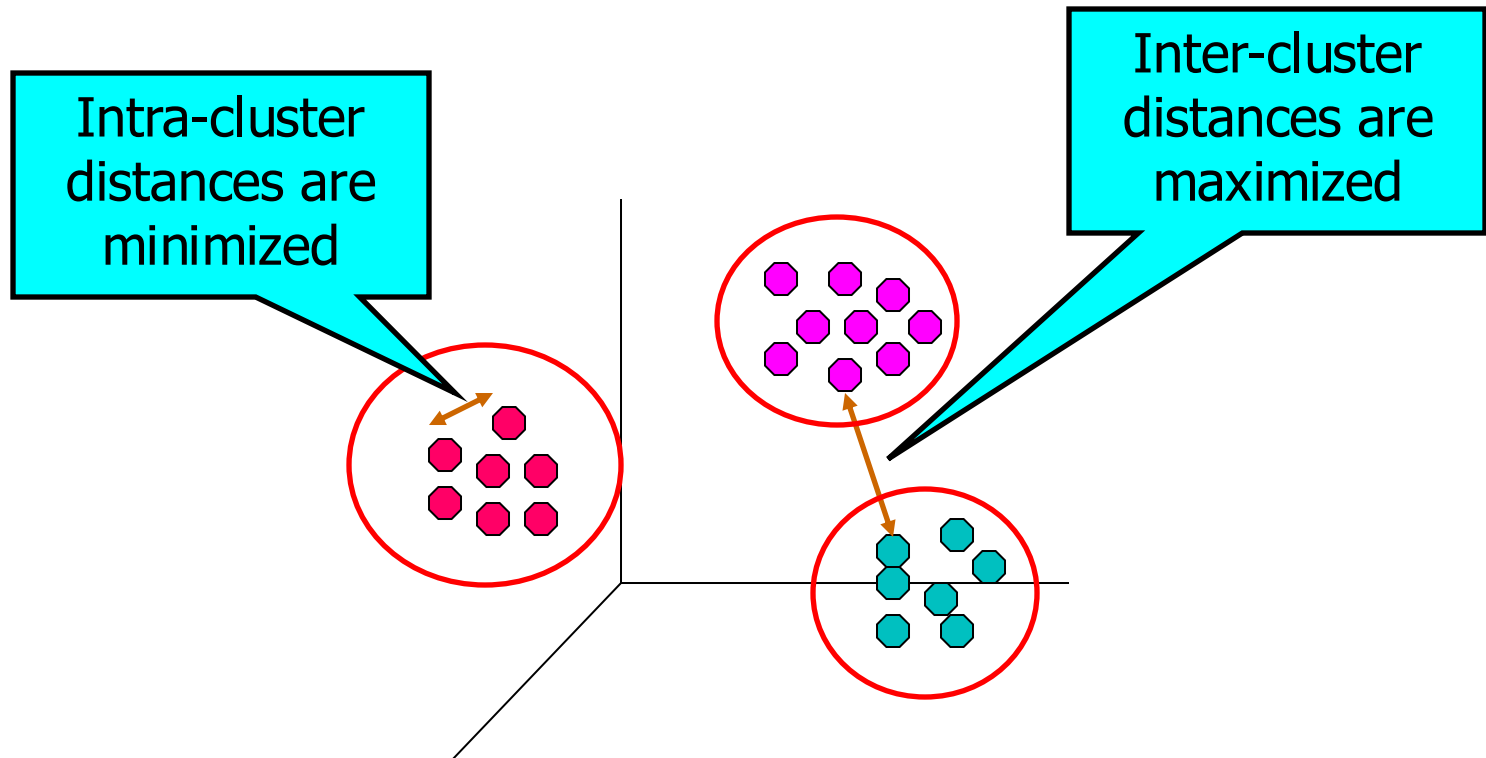
---

# **9. Clustering**

**COMP3314**  
**Machine Learning**

# What is Cluster Analysis?

- Finding groups of objects such that the objects in a group will be similar (or related) to one another and different from (or unrelated to) the objects in other groups



# Applications of Cluster Analysis

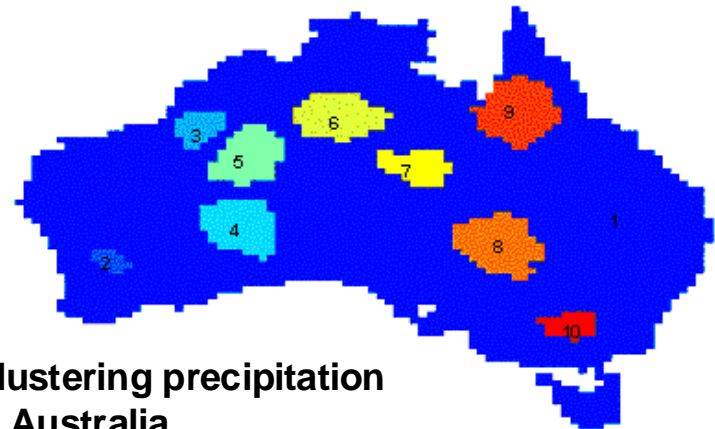
## □ Understanding

- Group related documents for browsing, group genes and proteins that have similar functionality, or group stocks with similar price fluctuations

	<i>Discovered Clusters</i>	<i>Industry Group</i>
<b>1</b>	Applied-Matl-DOWN,Bay-Network-Down,3-COM-DOWN,Cabletron-Sys-DOWN,CISCO-DOWN,HP-DOWN,DSC-Comm-DOWN,INTEL-DOWN,LSI-Logic-DOWN,Micron-Tech-DOWN,Texas-Inst-Down,Tellabs-Inc-Down,Natl-Semiconduct-DOWN,Oracl-DOWN,SGI-DOWN,Sun-DOWN	Technology1-DOWN
<b>2</b>	Apple-Comp-DOWN,Autodesk-DOWN,DEC-DOWN,ADV-Micro-Device-DOWN,Andrew-Corp-DOWN,Computer-Assoc-DOWN,Circuit-City-DOWN,Compaq-DOWN,EMC-Corp-DOWN,Gen-Inst-DOWN,Motorola-DOWN,Microsoft-DOWN,Scientific-Atl-DOWN	Technology2-DOWN
<b>3</b>	Fannie-Mae-DOWN,Fed-Home-Loan-DOWN,MBNA-Corp-DOWN,Morgan-Stanley-DOWN	Financial-DOWN
<b>4</b>	Baker-Hughes-UP,Dresser-Inds-UP,Halliburton-HLD-UP,Louisiana-Land-UP,Phillips-Petro-UP,Unocal-UP,Schlumberger-UP	Oil-UP

## □ Summarization

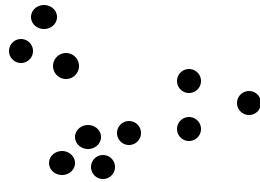
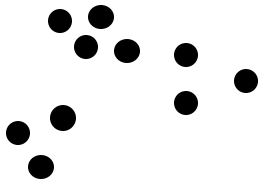
- Reduce the size of large data sets



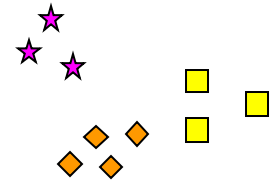
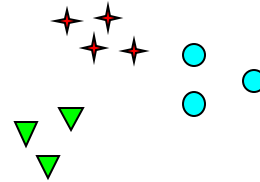
Clustering precipitation  
in Australia

# Notion of a Cluster can be Ambiguous

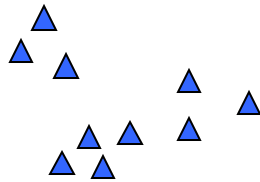
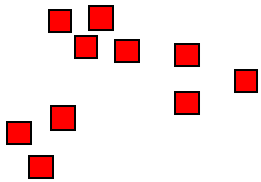
---



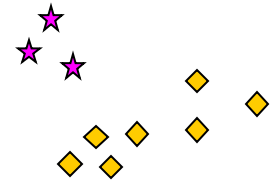
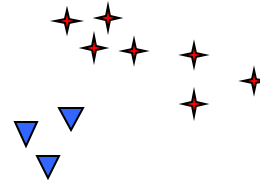
How many clusters?



Six Clusters



Two Clusters



Four Clusters

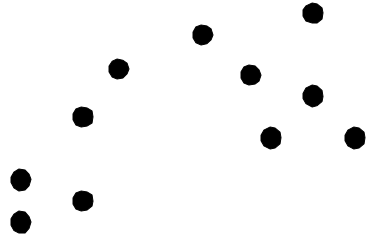
# Types of Clusterings

---

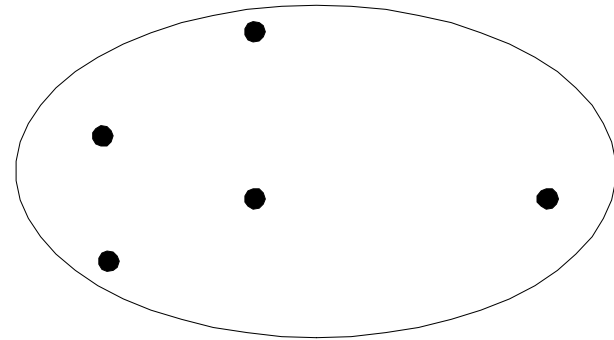
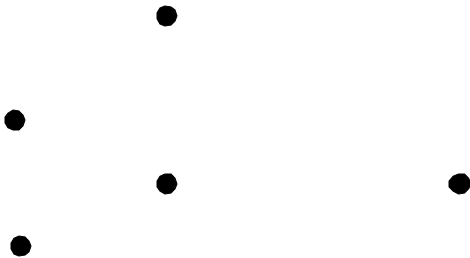
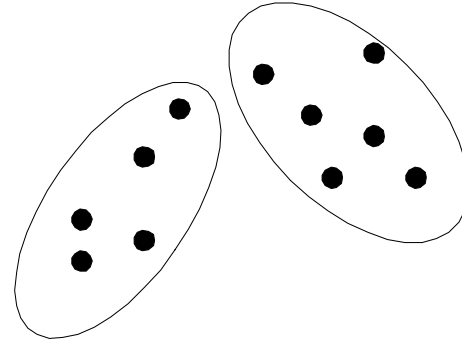
- A **clustering** is a set of clusters
- Important distinction between **hierarchical** and **partitional** sets of clusters
- Partitional Clustering
  - A division data objects into non-overlapping subsets (clusters) such that each data object is in exactly one subset
- Hierarchical clustering
  - A set of nested clusters organized as a hierarchical tree

# Partitional Clustering

---

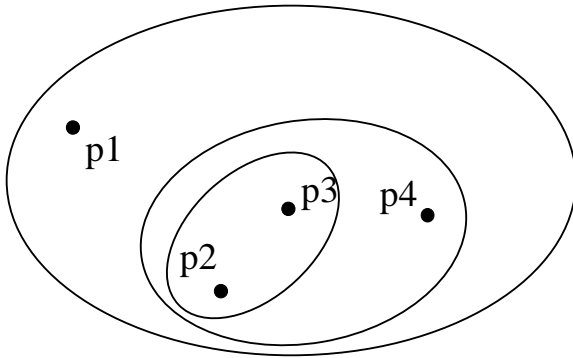


Original Points

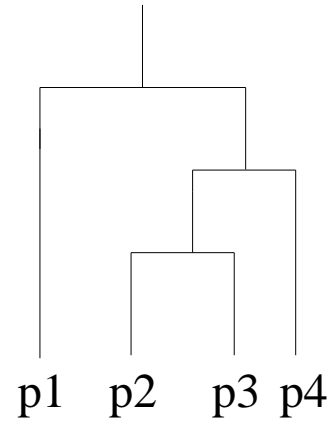


A Partitional Clustering

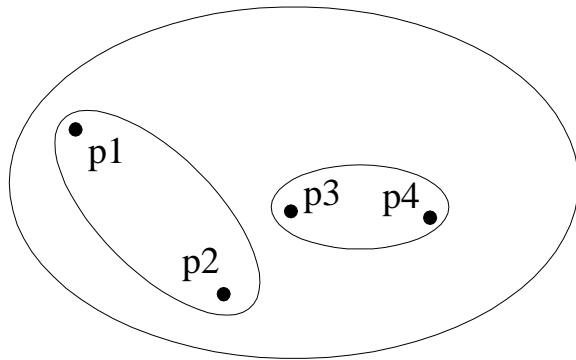
# Hierarchical Clustering



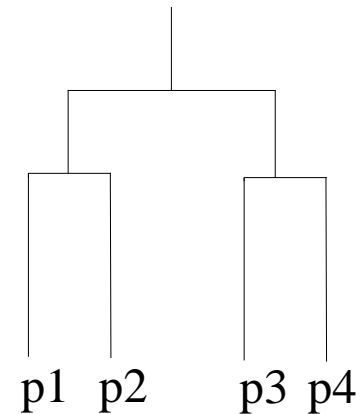
**Traditional Hierarchical Clustering**



**Traditional Dendrogram**



**Non-traditional Hierarchical Clustering**



**Non-traditional Dendrogram**

# Types of Clusters

---

- Well-separated clusters
- Center-based clusters
- Contiguous clusters
- Density-based clusters
- Property or Conceptual
- Described by an Objective Function

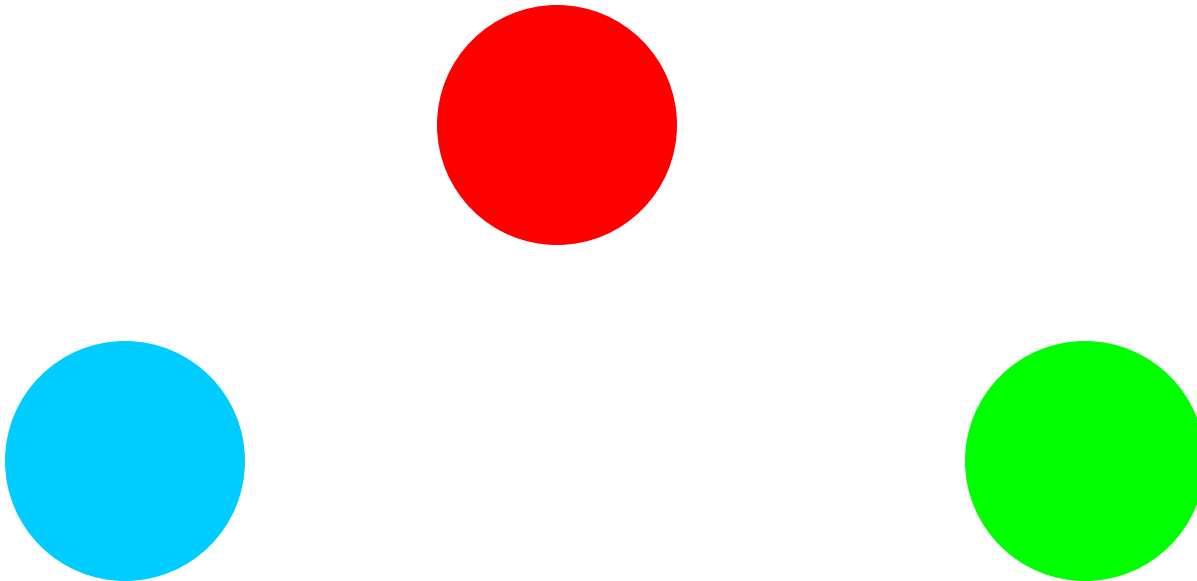


# Types of Clusters: Well-Separated

---

## □ Well-Separated Clusters:

- A cluster is a set of points such that any point in a cluster is closer (or more similar) to every other point in the cluster than to any point not in the cluster.



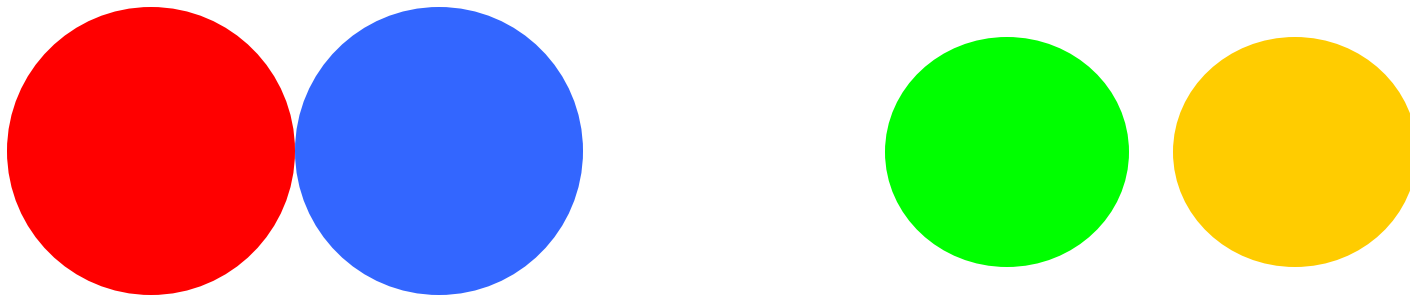
**3 well-separated clusters**

# Types of Clusters: Center-Based

---

## □ Center-based

- A cluster is a set of objects such that an object in a cluster is closer (more similar) to the “center” of a cluster, than to the center of any other cluster
- The center of a cluster is often a **centroid**, the average of all the points in the cluster, or a **medoid**, the most “representative” point of a cluster

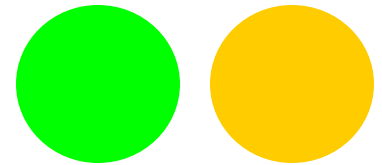
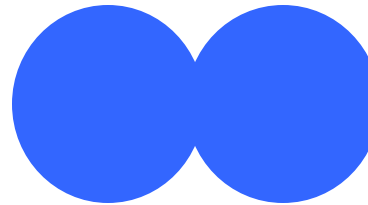
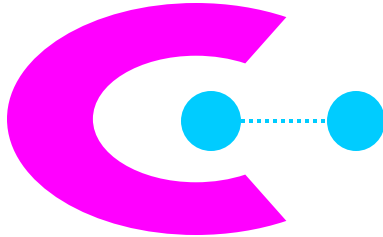
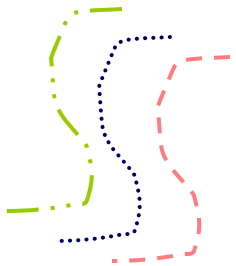


**4 center-based clusters**

# Types of Clusters: Contiguity-Based

---

- Contiguous Cluster (Nearest neighbor or Transitive)
  - A cluster is a set of points such that a point in a cluster is closer (or more similar) to one or more other points in the cluster than to any point not in the cluster.



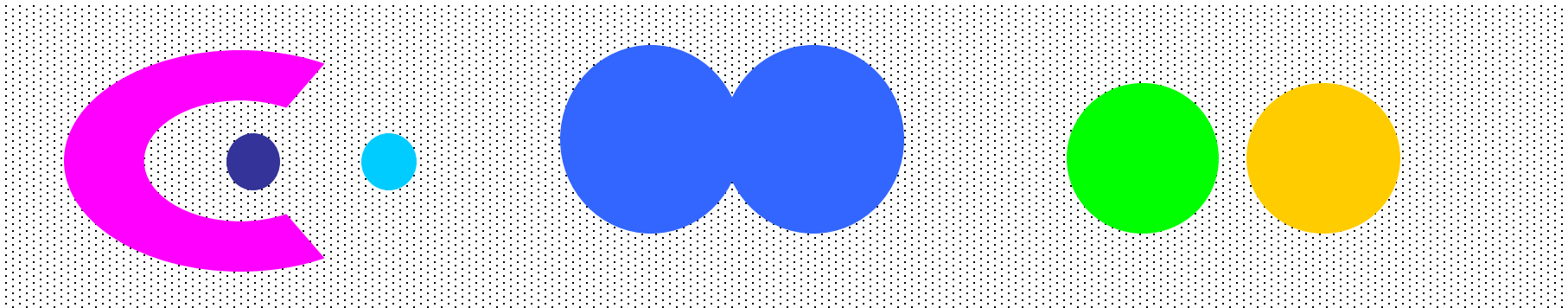
**8 contiguous clusters**

# Types of Clusters: Density-Based

---

## □ Density-based

- A cluster is a dense region of points, which is separated by low-density regions, from other regions of high density.
- Used when the clusters are irregular or intertwined, and when noise and outliers are present.



**6 density-based clusters**

# Types of Clusters: Objective Function

---

## □ Clusters Defined by an Objective Function

- Finds clusters that minimize or maximize an objective function.
- Enumerate all possible ways of dividing the points into clusters and evaluate the 'goodness' of each potential set of clusters by using the given objective function. (NP Hard)
- Can have global or local objectives.
  - ◆ Hierarchical clustering algorithms typically have local objectives
  - ◆ Partitional algorithms typically have global objectives
- A variation of the global objective function approach is to fit the data to a parameterized model.
  - ◆ Parameters for the model are determined from the data.
  - ◆ Mixture models assume that the data is a 'mixture' of a number of statistical distributions.

# Types of Clusters: Objective Function ...

---

- Map the clustering problem to a different domain and solve a related problem in that domain
  - Proximity matrix defines a weighted graph, where the nodes are the points being clustered, and the weighted edges represent the proximities between points
  - Clustering is equivalent to breaking the graph into connected components, one for each cluster.
  - Want to minimize the edge weight between clusters and maximize the edge weight within clusters

# Clustering Algorithms

---

- K-means and its variants
- Hierarchical clustering

# K-means Clustering

---

- Partitional clustering approach
- Each cluster is associated with a **centroid** (center point)
- Each point is assigned to the cluster with the closest centroid
- Number of clusters,  $K$ , must be specified
- The basic algorithm is very simple

- 
- 1: Select  $K$  points as the initial centroids.
  - 2: **repeat**
  - 3:   Form  $K$  clusters by assigning all points to the closest centroid.
  - 4:   Recompute the centroid of each cluster.
  - 5: **until** The centroids don't change
-

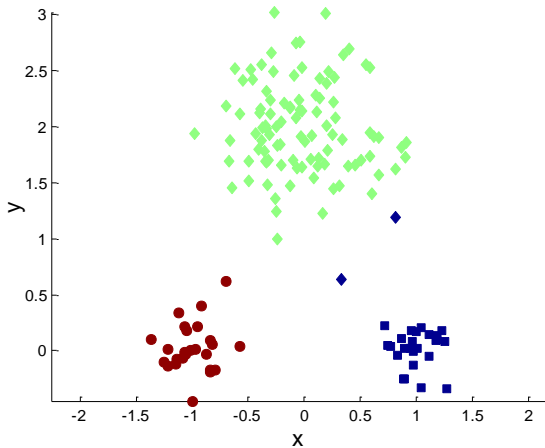
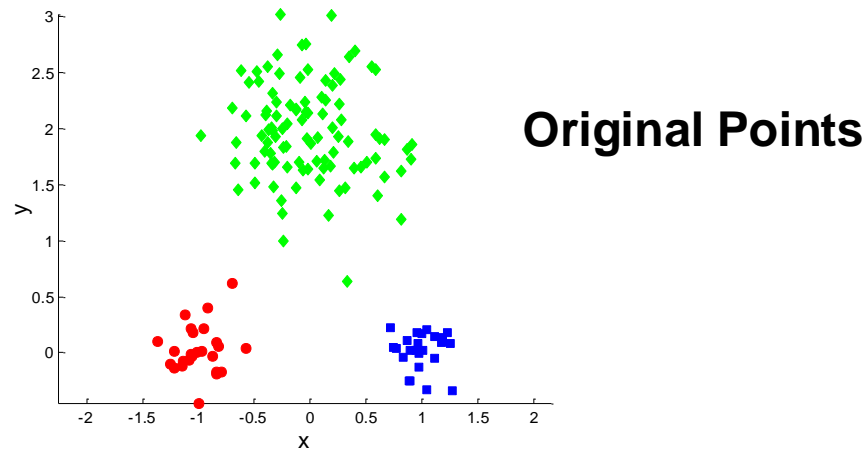


# K-means Clustering – Details

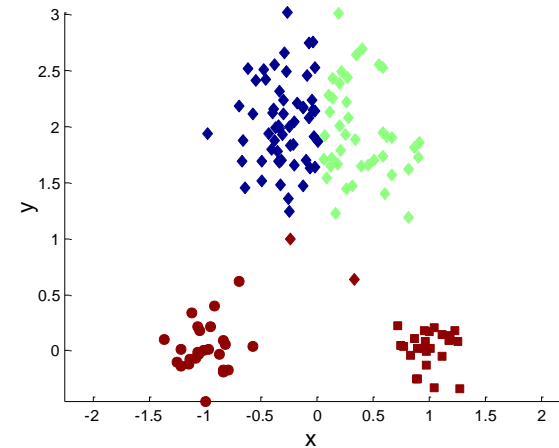
---

- Initial centroids are often chosen randomly.
  - Clusters produced vary from one run to another.
- The centroid is (typically) the mean of the points in the cluster.
- ‘Closeness’ is measured by Euclidean distance, cosine similarity, correlation, etc.
- K-means will converge for common similarity measures mentioned above.
- Most of the convergence happens in the first few iterations.
  - Often the stopping condition is changed to ‘Until relatively few points change clusters’
- Complexity is  $O(n * K * I * d)$ 
  - $n$  = number of points,  $K$  = number of clusters,  
 $I$  = number of iterations,  $d$  = number of attributes

# Two different K-means Clusterings

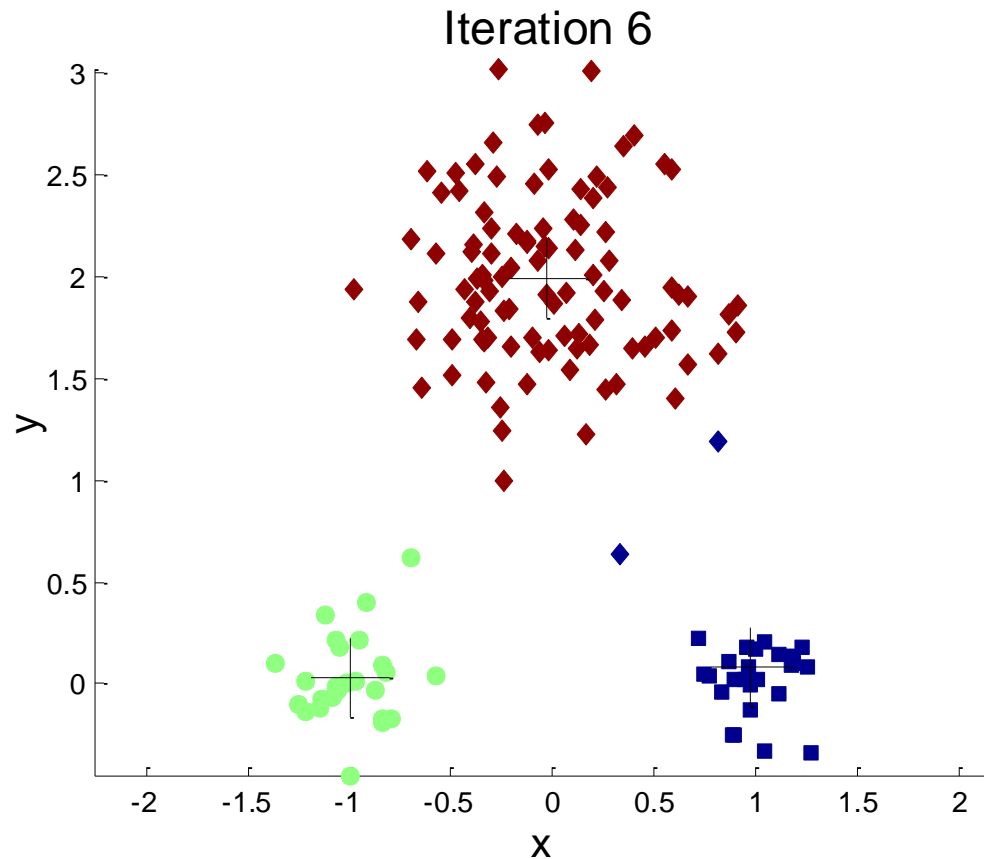


Optimal Clustering

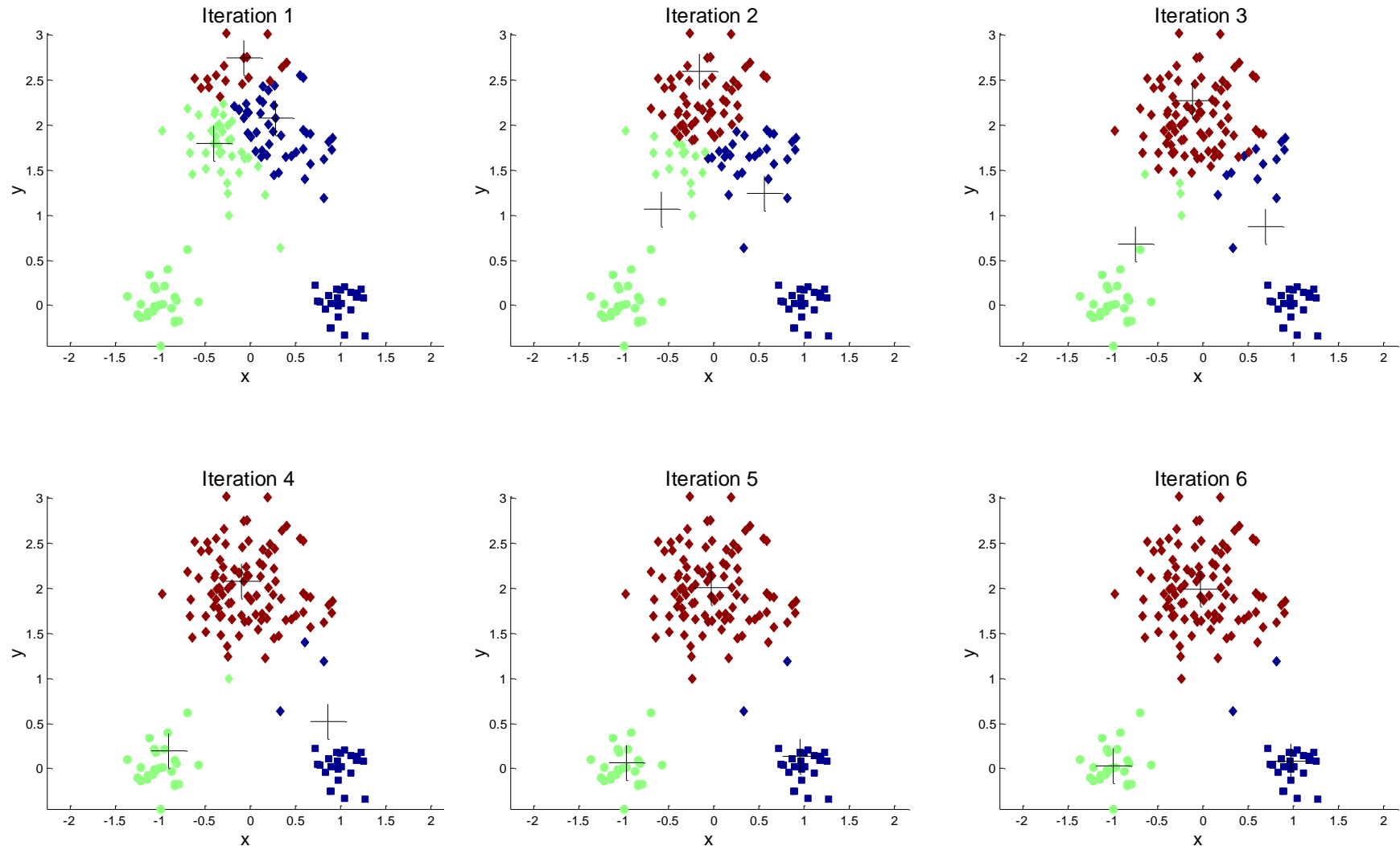


Sub-optimal Clustering

# Importance of Choosing Initial Centroids



# Importance of Choosing Initial Centroids



# Evaluating K-means Clusters

---

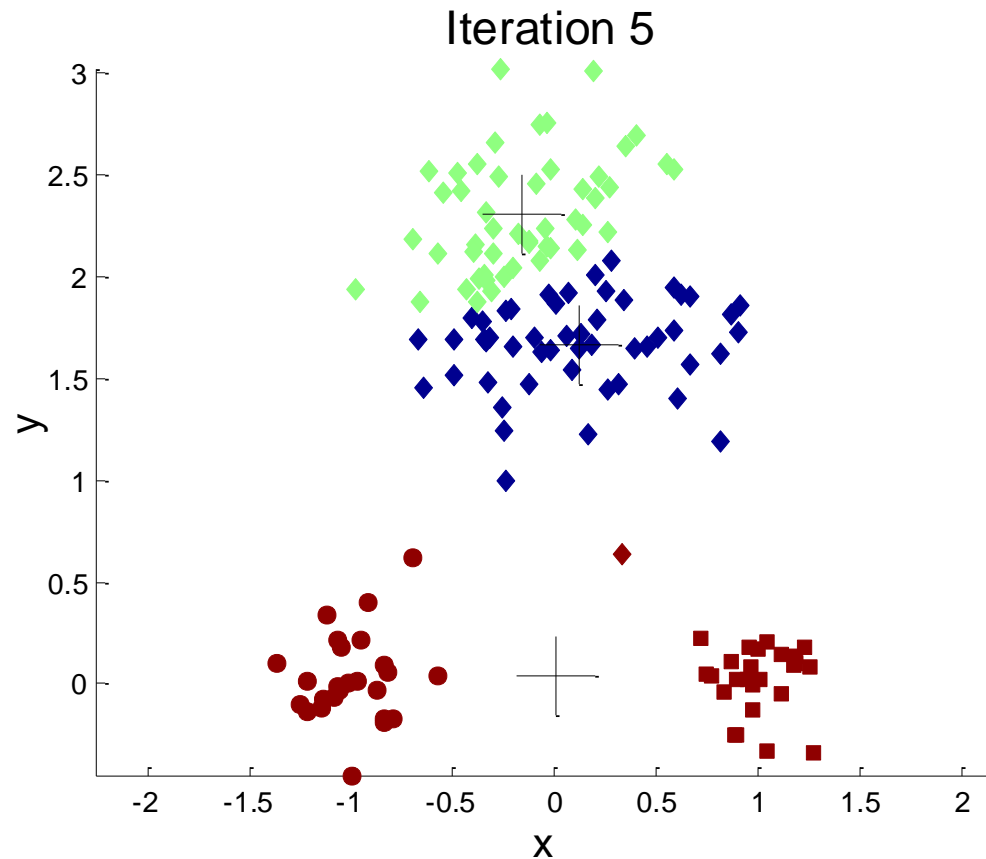
- Most common performance measure is Sum of Squared Error (SSE)

- For each point, the error is the distance to the nearest cluster
- To get SSE, we square these errors and sum them.

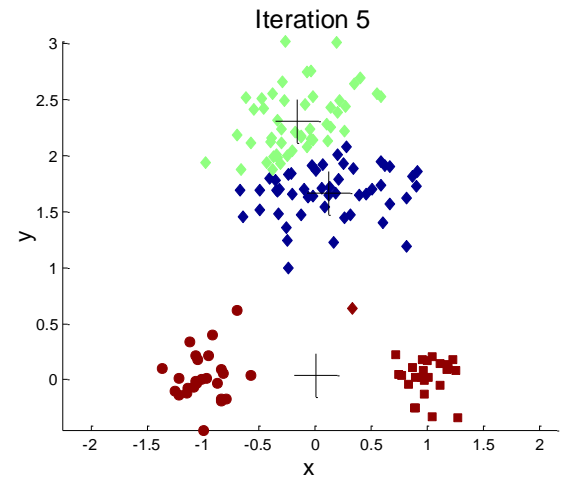
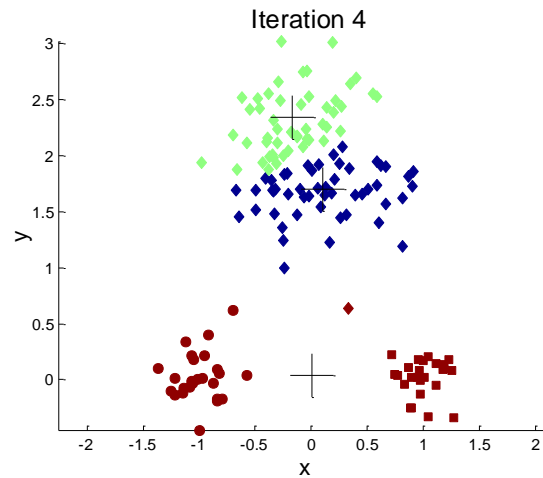
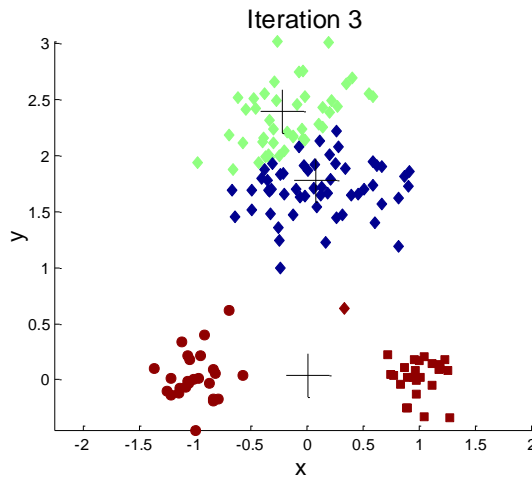
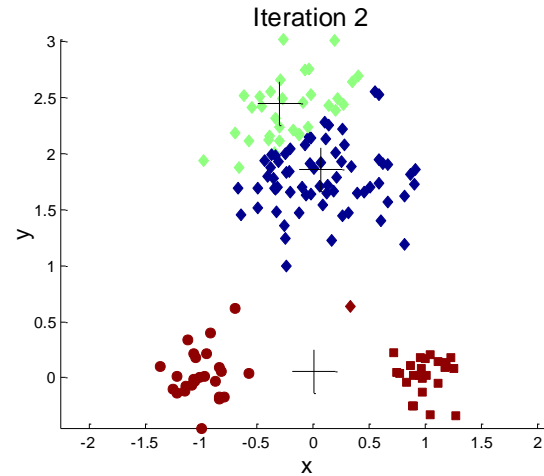
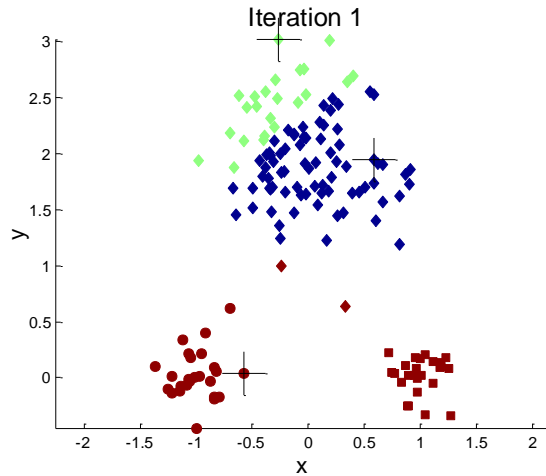
$$SSE = \sum_{i=1}^K \sum_{x \in C_i} dist^2(m_i, x)$$

- $x$  is a data point in cluster  $C_i$  and  $m_i$  is the representative point for cluster  $C_i$ 
  - ◆ can show that  $m_i$  corresponds to the center (mean) of the cluster
- Given two clusters, we can choose the one with the smallest error
- One easy way to reduce SSE is to increase  $K$ , the number of clusters
  - ◆ A good clustering with smaller  $K$  can have a lower SSE than a poor clustering with higher  $K$

# Importance of Choosing Initial Centroids ...

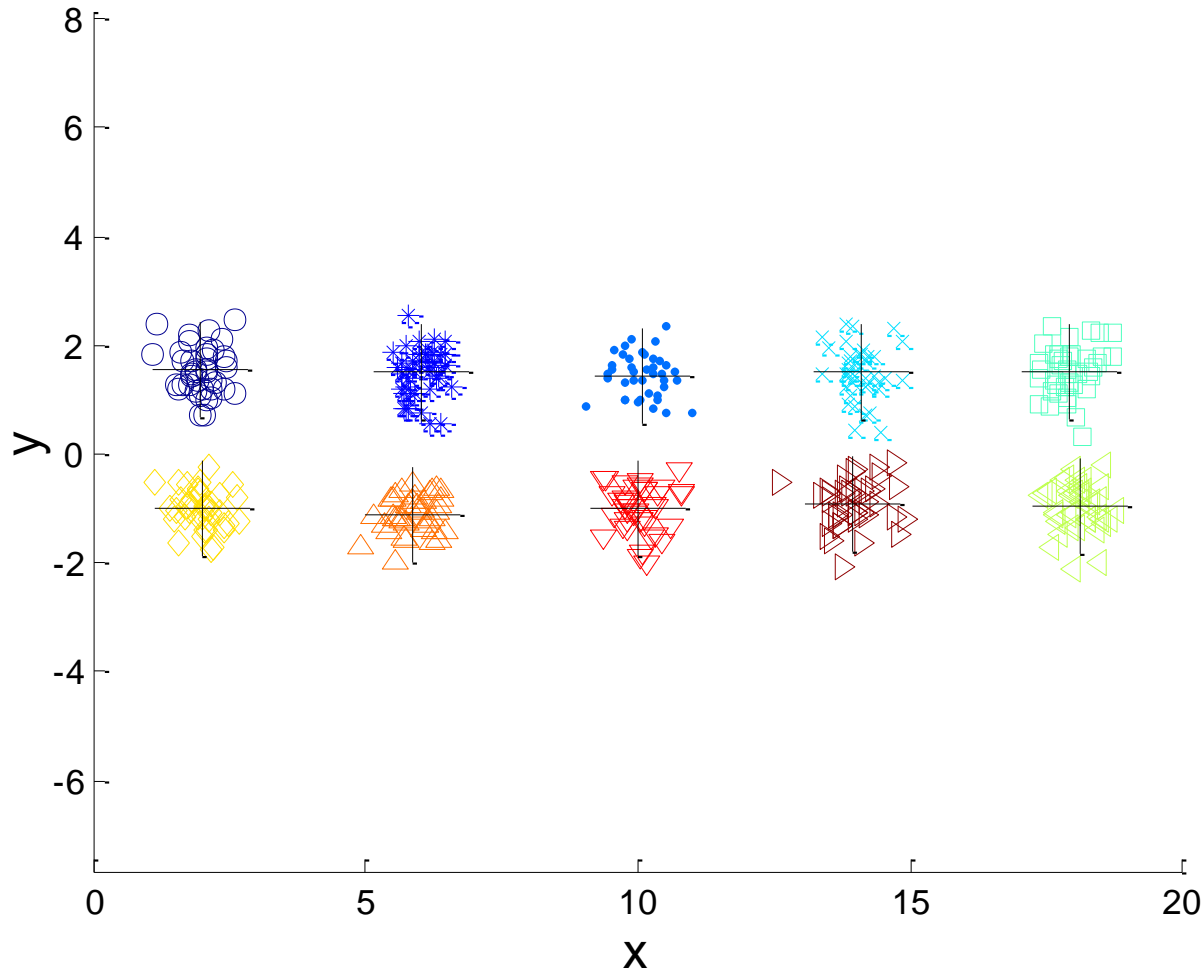


# Importance of Choosing Initial Centroids ...



# 10 Clusters Example

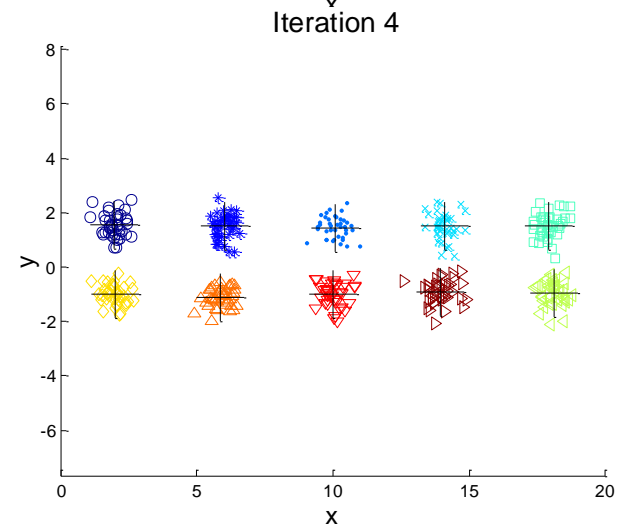
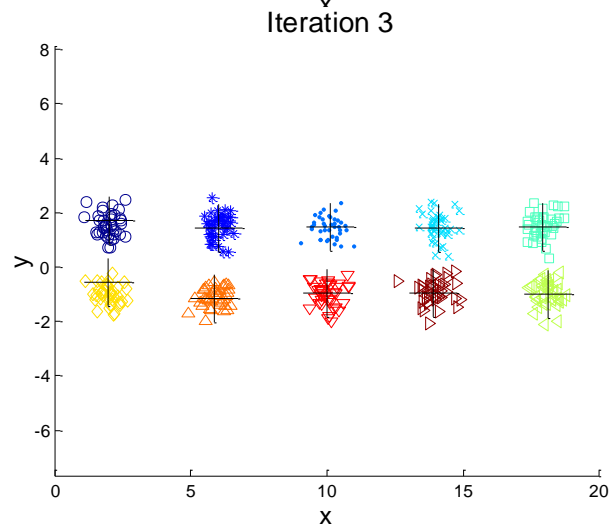
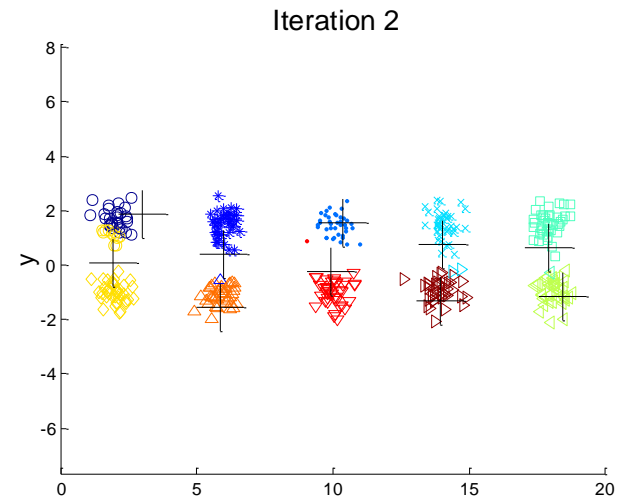
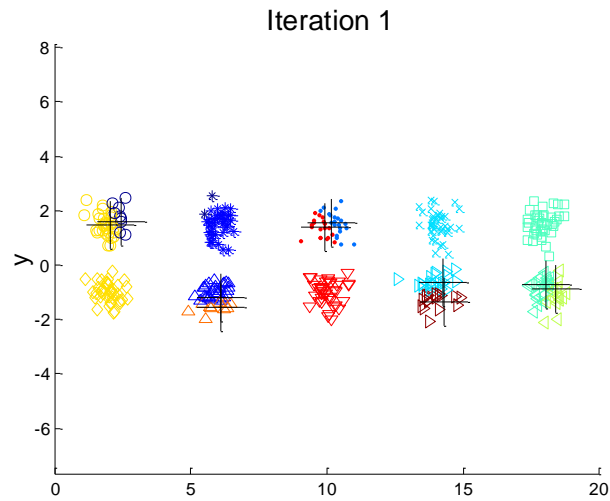
Iteration 4



Starting with two initial centroids in one cluster of each pair of clusters



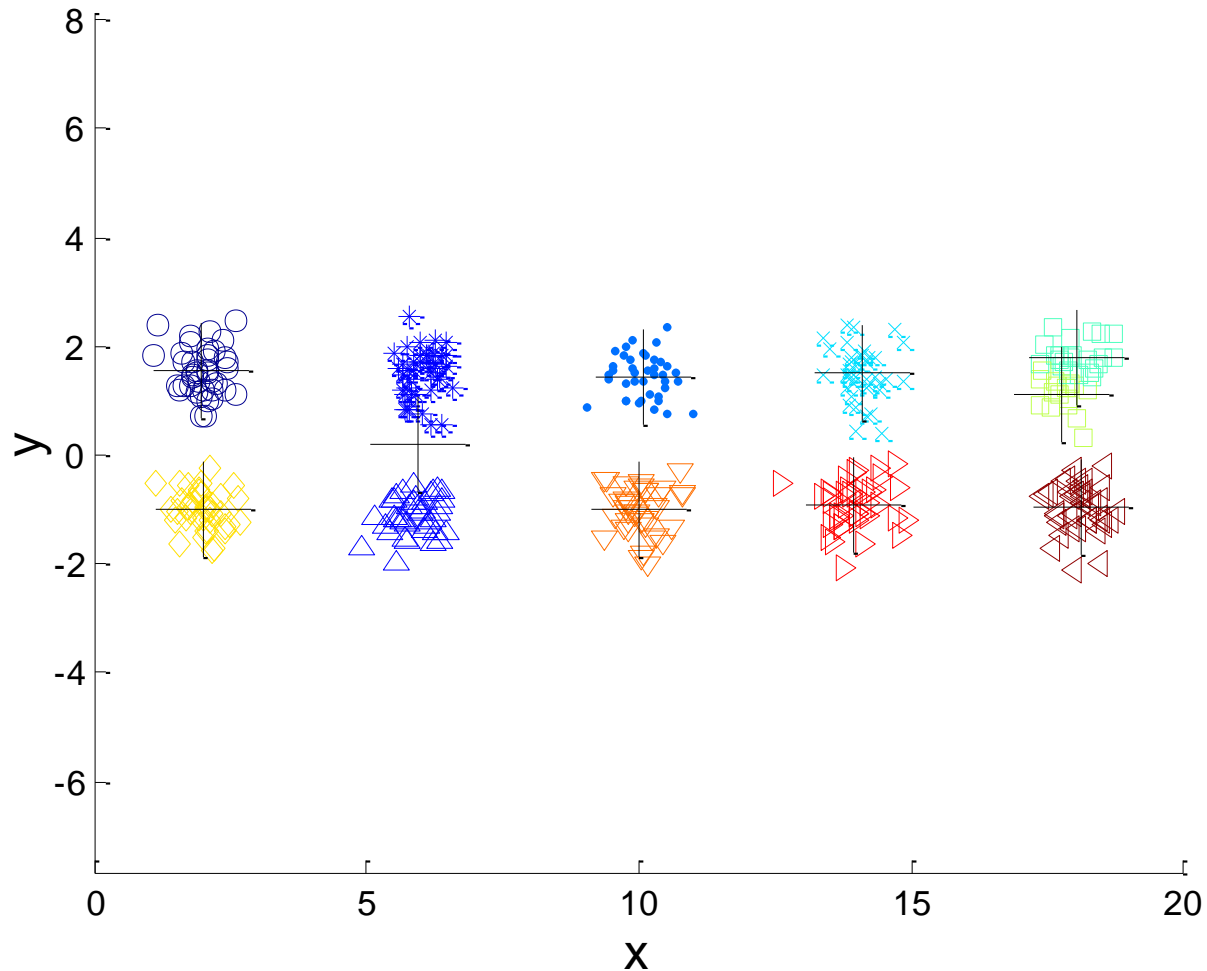
# 10 Clusters Example



**Starting with two initial centroids in one cluster of each pair of clusters**

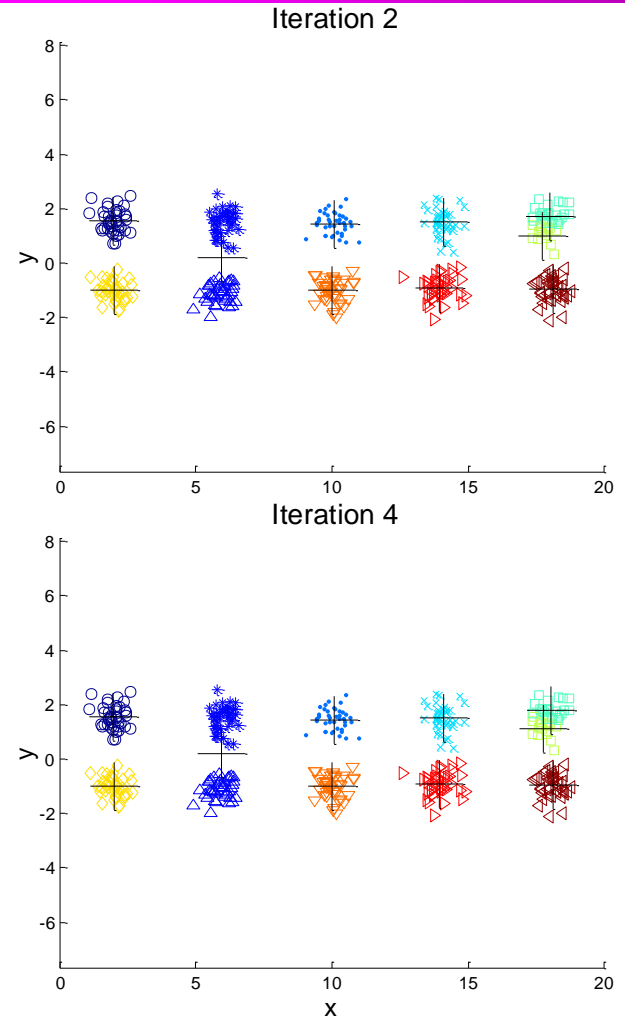
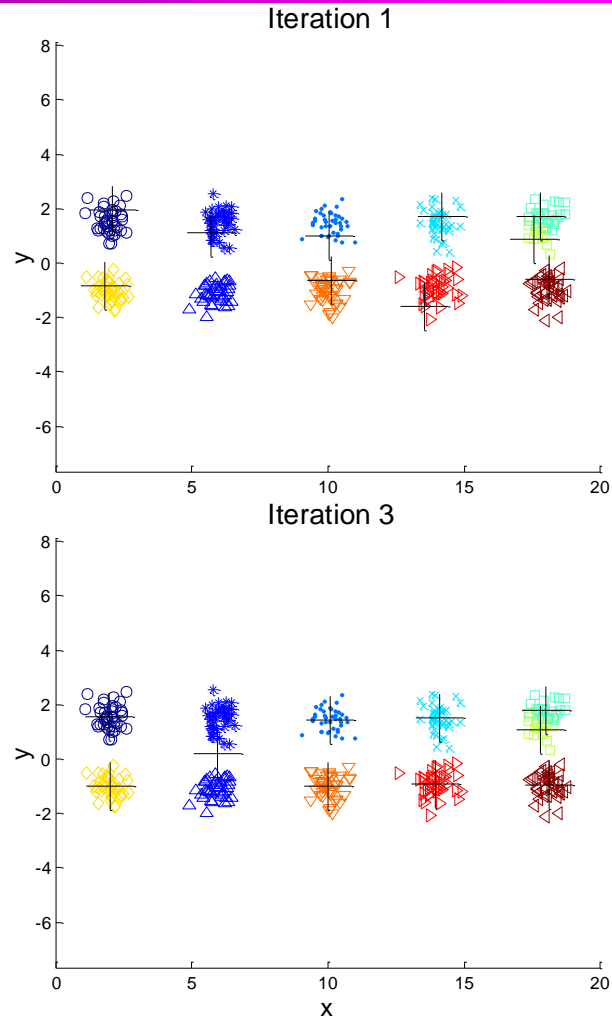
# 10 Clusters Example

Iteration 4



Starting with some pairs of clusters having three initial centroids, while other have only one.

# 10 Clusters Example



**Starting with some pairs of clusters having three initial centroids, while other have only one.**

# Solutions to Initial Centroids Problem

---

- Multiple runs
  - Helps, but probability is not on your side
- Sample and use hierarchical clustering to determine initial centroids
- Select more than  $k$  initial centroids and then select among these initial centroids
  - Select most widely separated
- Postprocessing
- Bisecting K-means
  - Not as susceptible to initialization issues

# Handling Empty Clusters

---

- Basic K-means algorithm can yield empty clusters
- Several strategies
  - Choose the point that contributes most to SSE
  - Choose a point from the cluster with the highest SSE
  - If there are several empty clusters, the above can be repeated several times.

# Updating Centers Incrementally

---

- In the basic K-means algorithm, centroids are updated after all points are assigned to a centroid
- An alternative is to update the centroids after each assignment (incremental approach)
  - Each assignment updates zero or two centroids
  - More expensive
  - Introduces an order dependency
  - Never get an empty cluster

# Pre-processing and Post-processing

---

## □ Pre-processing

- Normalize the data
- Eliminate outliers

## □ Post-processing

- Eliminate small clusters that may represent outliers
- Split ‘loose’ clusters, i.e., clusters with relatively high SSE
- Merge clusters that are ‘close’ and that have relatively low SSE
- Can use these steps during the clustering process
  - ◆ ISODATA

# Bisecting K-means

---

## □ Bisecting K-means algorithm

- Variant of K-means that can produce a partitional or a hierarchical clustering

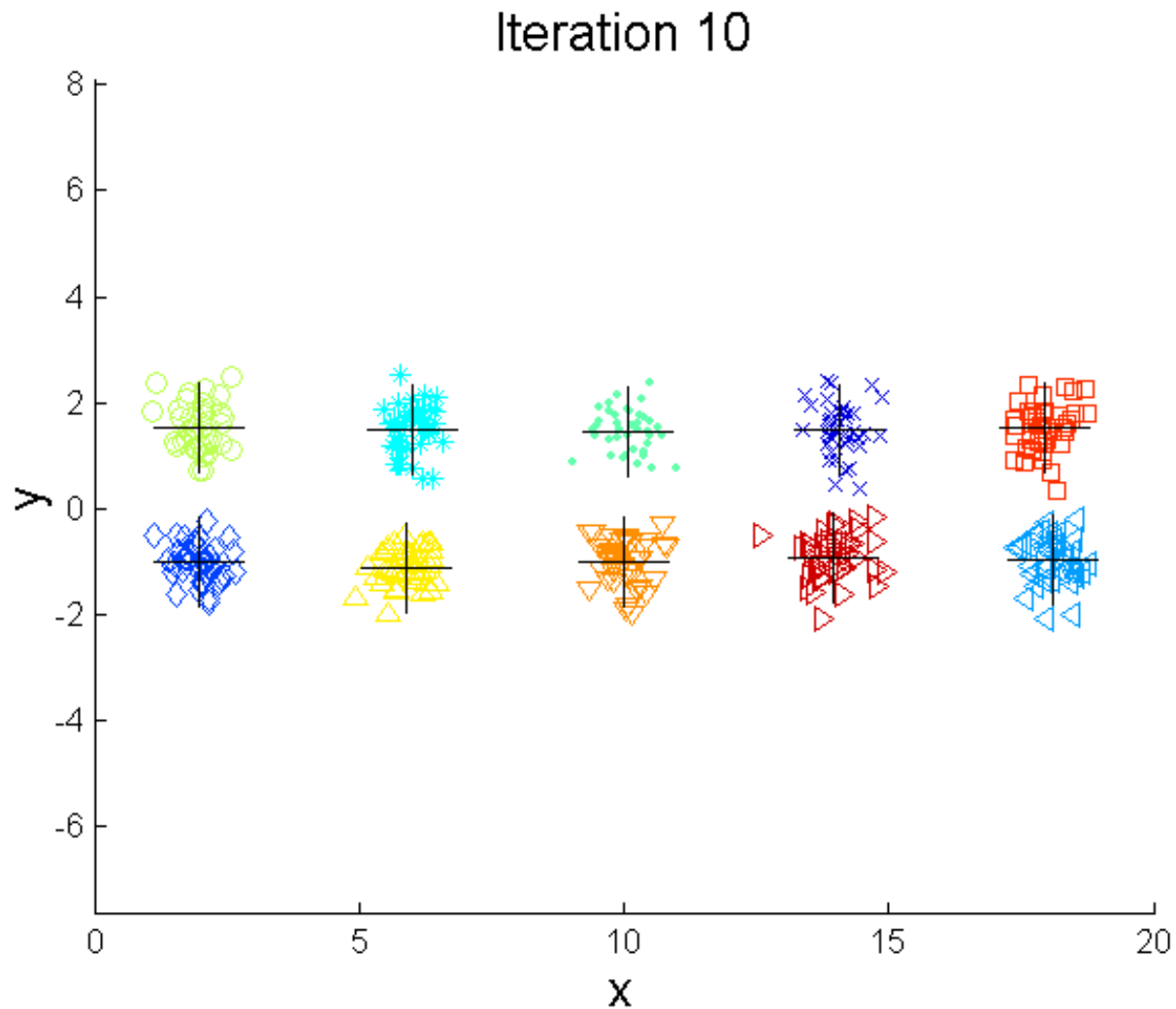
---

```
1: Initialize the list of clusters to contain the cluster containing all points.  
2: repeat  
3:   Select a cluster from the list of clusters  
4:   for  $i = 1$  to number_of_iterations do  
5:     Bisect the selected cluster using basic K-means  
6:   end for  
7:   Add the two clusters from the bisection with the lowest SSE to the list of clusters.  
8: until Until the list of clusters contains  $K$  clusters
```

---



# Bisecting K-means Example

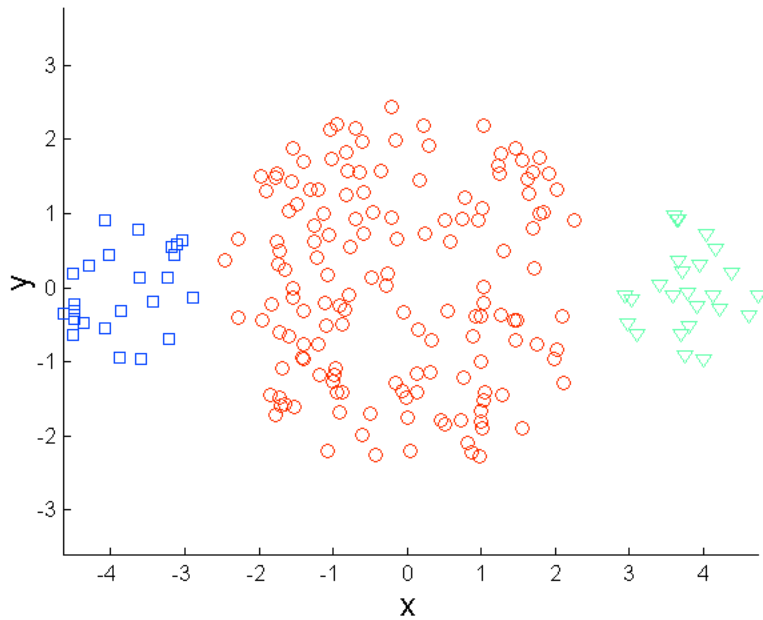


# Limitations of K-means

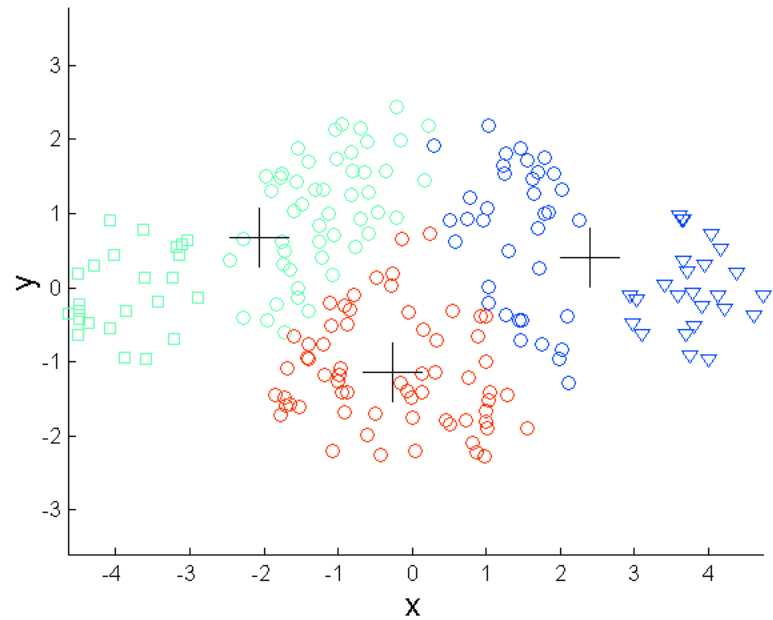
---

- K-means has problems when clusters are of differing
  - Sizes
  - Non-globular shapes
- K-means has problems when the data contains outliers.

# Limitations of K-means: Differing Sizes

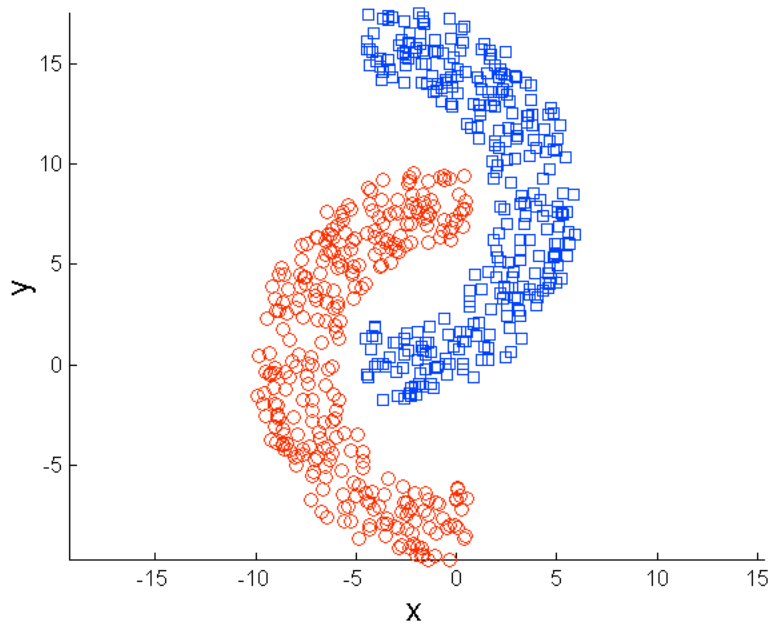


**Original Points**

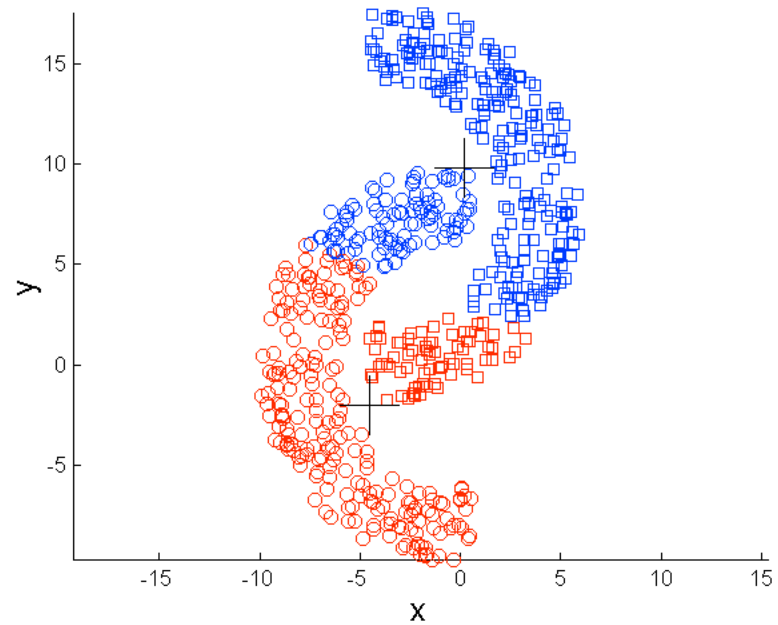


**K-means (3 Clusters)**

# Limitations of K-means: Non-globular Shapes

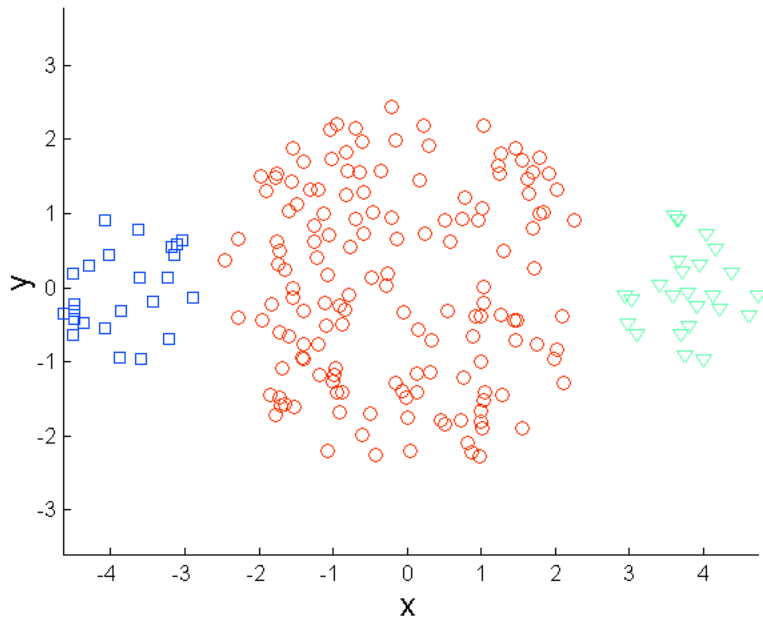


**Original Points**

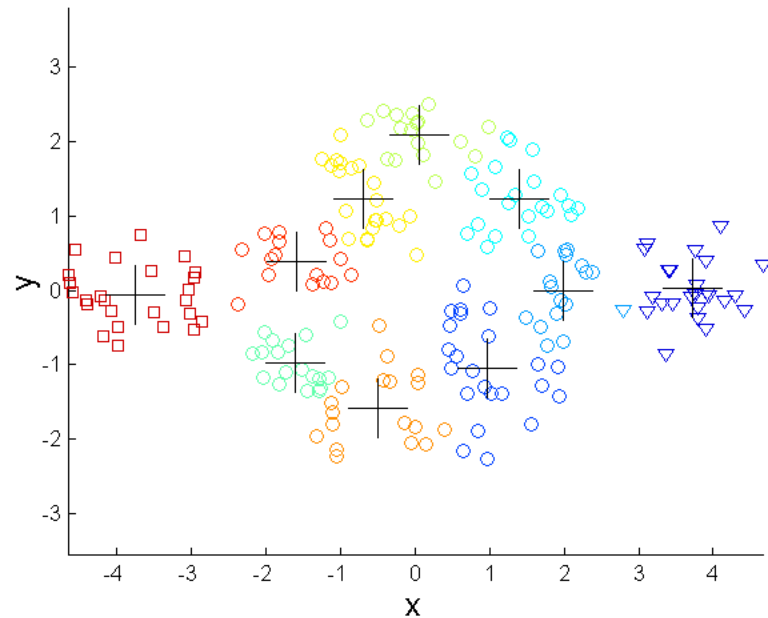


**K-means (2 Clusters)**

# Overcoming K-means Limitations



**Original Points**

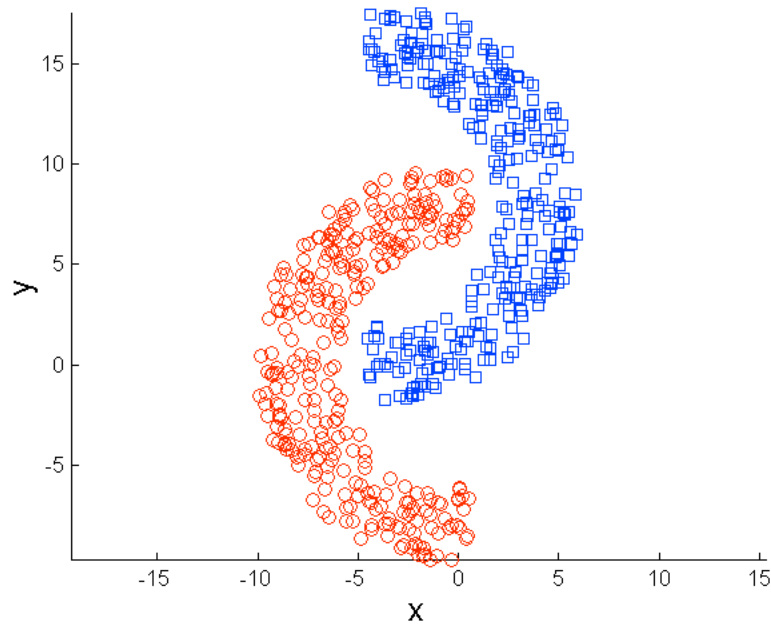


**K-means Clusters**

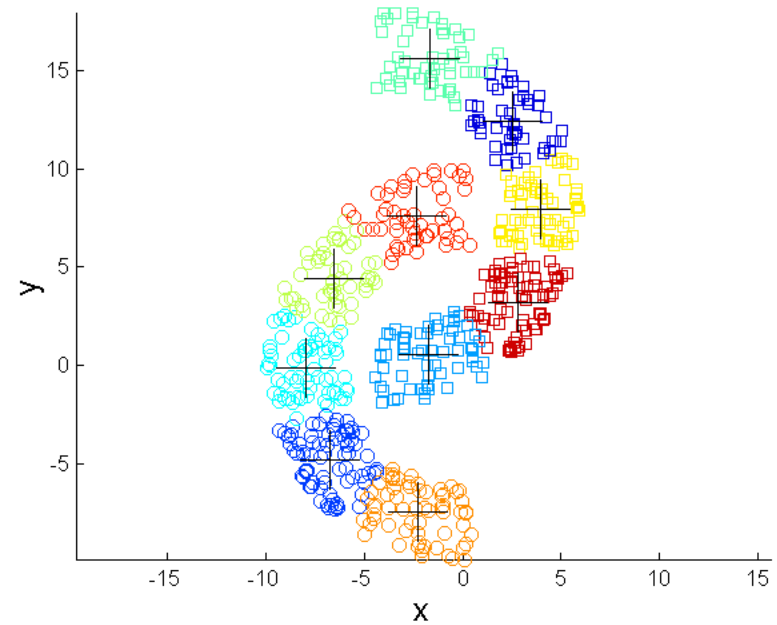
One solution is to use many clusters.

**Find parts of clusters, but need to put together.**

# Overcoming K-means Limitations



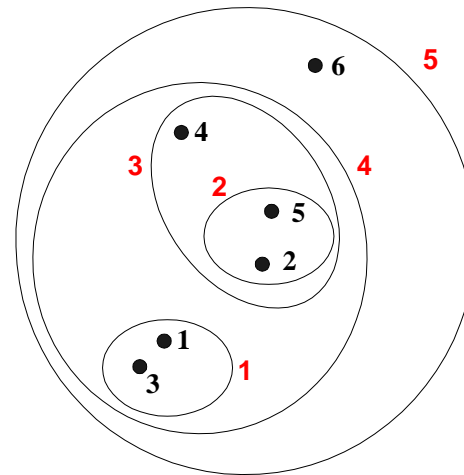
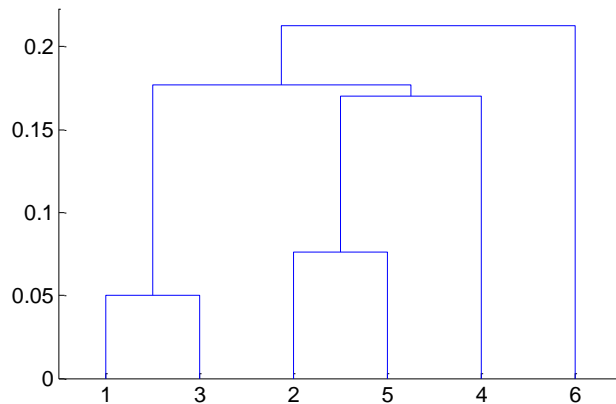
**Original Points**



**K-means Clusters**

# Hierarchical Clustering

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits



# Strengths of Hierarchical Clustering

---

- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)



# Hierarchical Clustering

---

- Two main types of hierarchical clustering
  - Agglomerative:
    - ◆ Start with the points as individual clusters
    - ◆ At each step, merge the closest pair of clusters until only one cluster (or  $k$  clusters) left
  - Divisive:
    - ◆ Start with one, all-inclusive cluster
    - ◆ At each step, split a cluster until each cluster contains a point (or there are  $k$  clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
  - Merge or split one cluster at a time

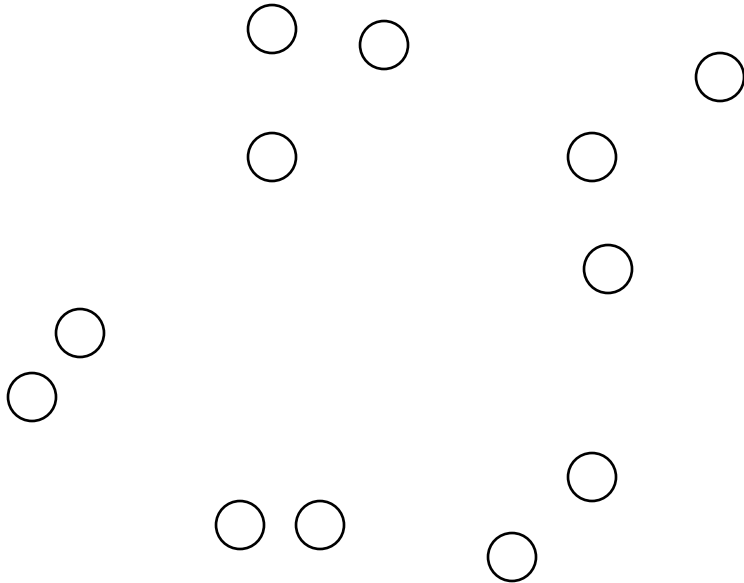
# Agglomerative Clustering Algorithm

---

- More popular hierarchical clustering technique
- Basic algorithm is straightforward
  1. Compute the proximity matrix
  2. Let each data point be a cluster
  3. **Repeat**
  4.           Merge the two closest clusters
  5.           Update the proximity matrix
  6. **Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
  - Different approaches to defining the distance between clusters distinguish the different algorithms

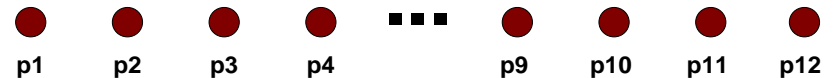
# Starting Situation

- Start with clusters of individual points and a proximity matrix



	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

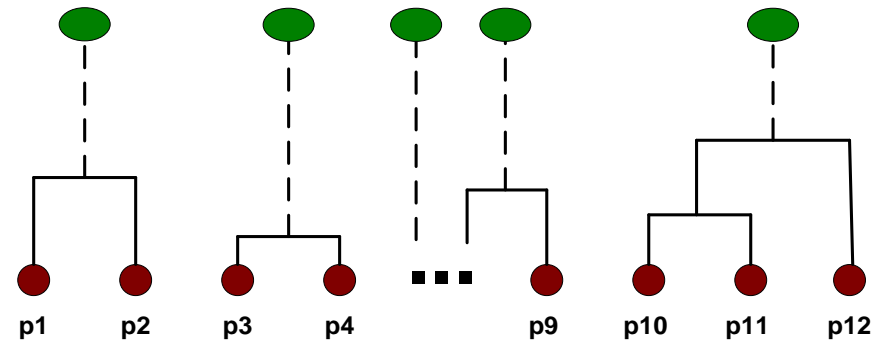
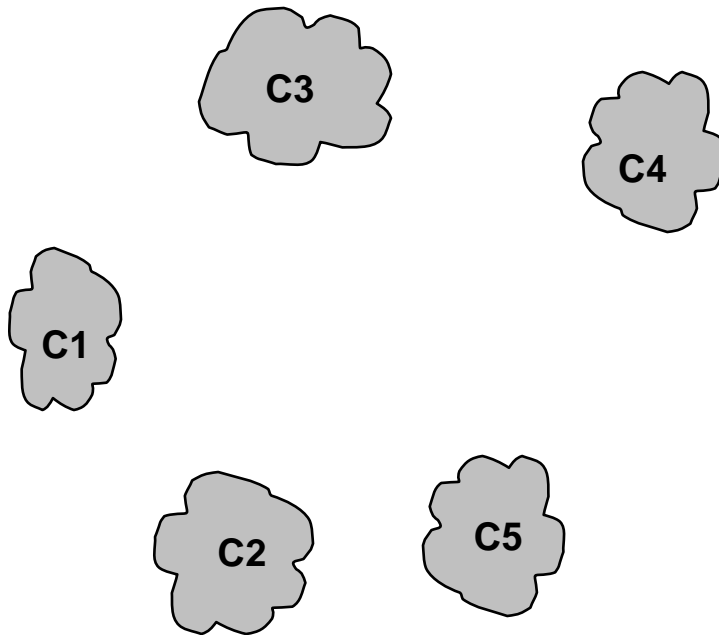


# Intermediate Situation

- After some merging steps, we have some clusters

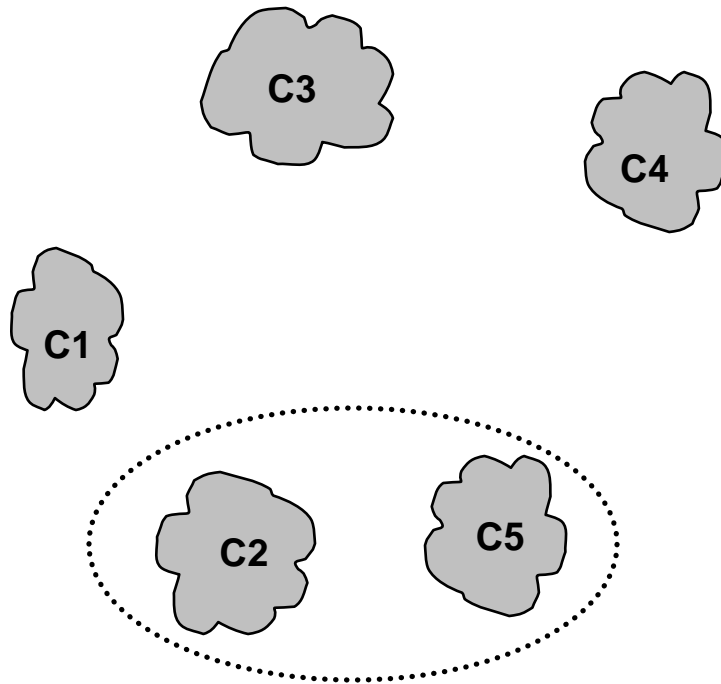
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

**Proximity Matrix**



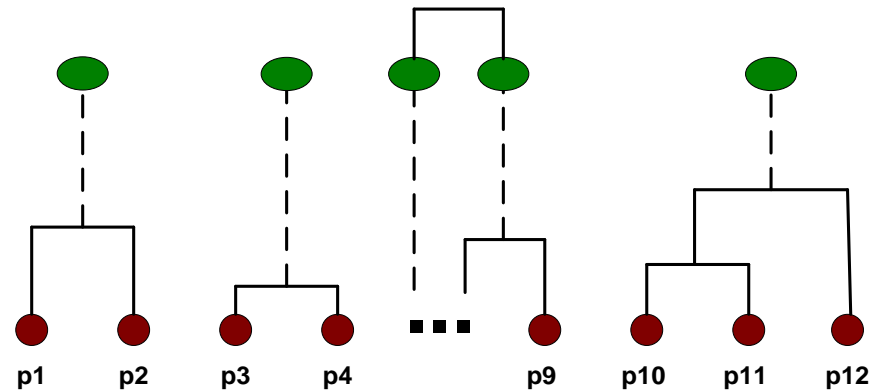
# Intermediate Situation

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.



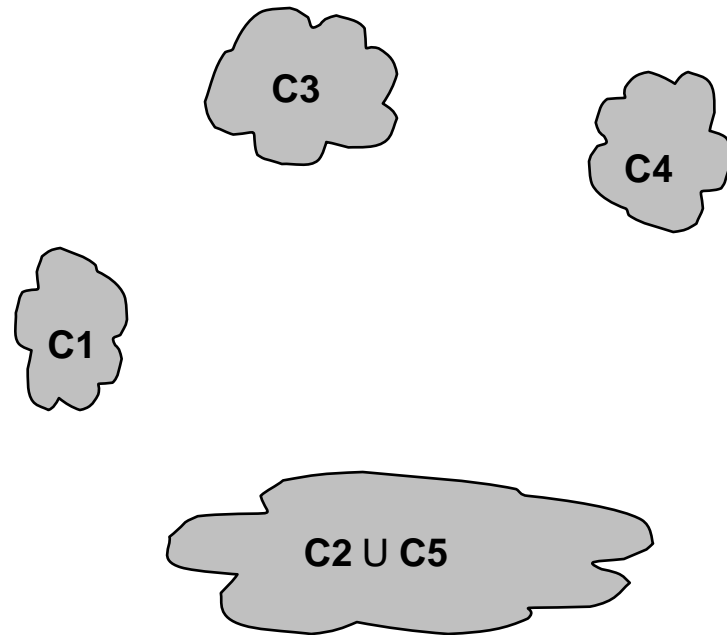
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



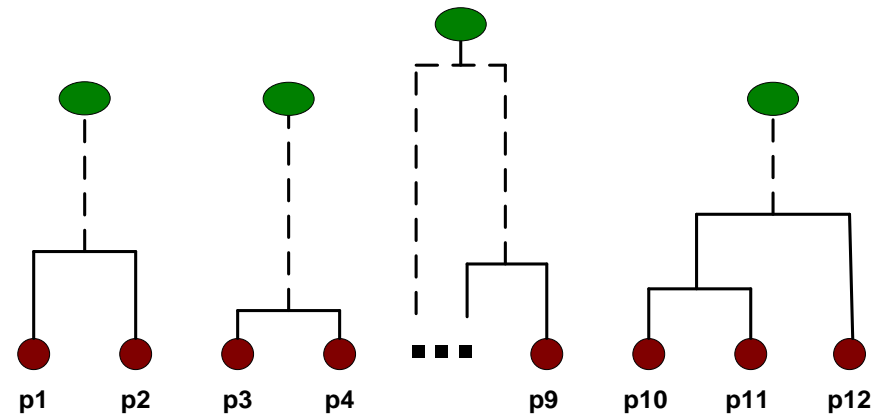
# After Merging

- The question is “How do we update the proximity matrix?”

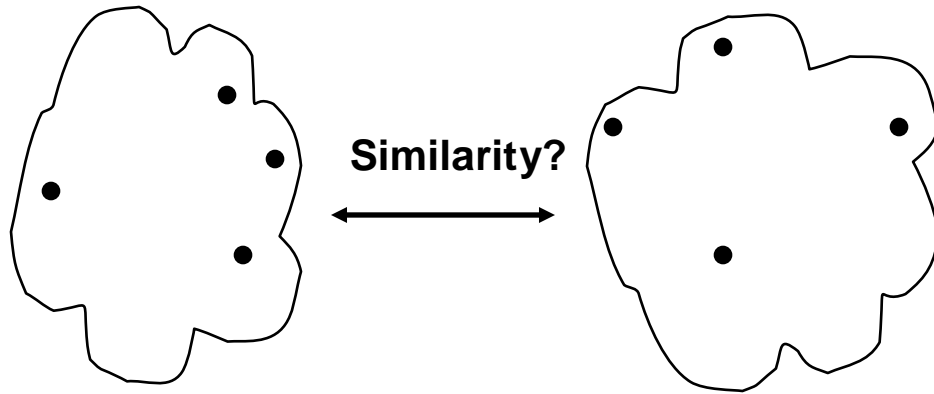


		$C2 \cup C5$			
		C1	C5	C3	C4
$C2 \cup C5$	C1		?		
	C5	?	?	?	?
	C3		?		
	C4		?		

Proximity Matrix



# How to Define Inter-Cluster Similarity

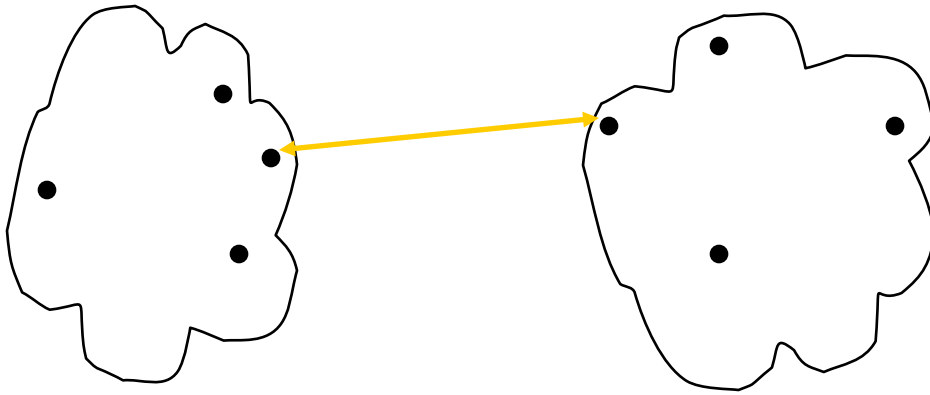


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity



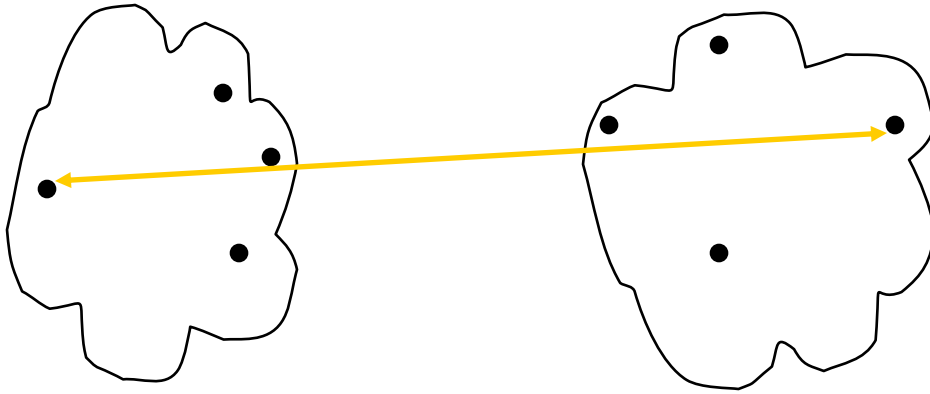
- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						

· **Proximity Matrix**



# How to Define Inter-Cluster Similarity

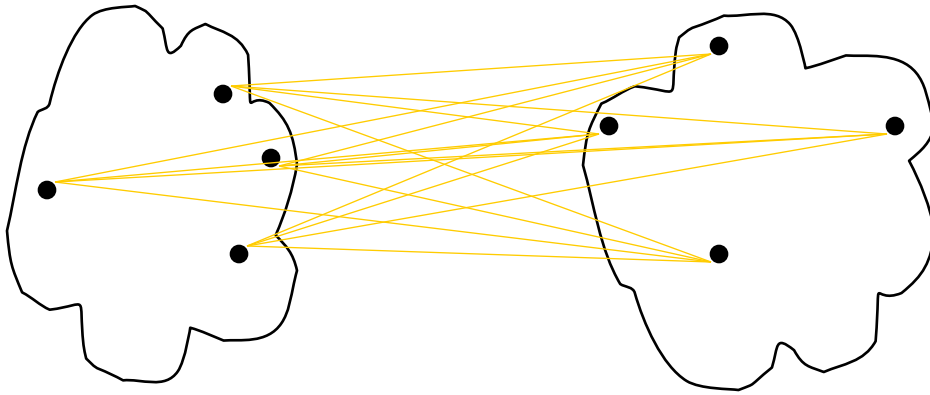


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity

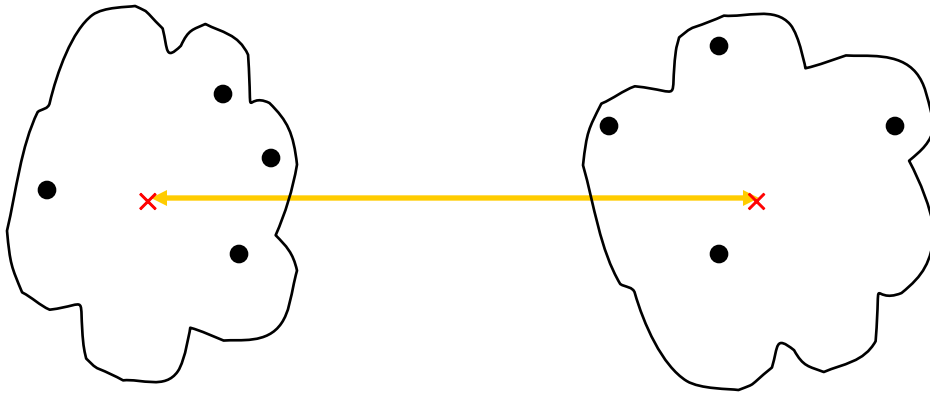


- MIN
- MAX
- **Group Average**
- Distance Between Centroids
- Other methods driven by an objective function
  - **Ward's Method uses squared error**

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity



- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

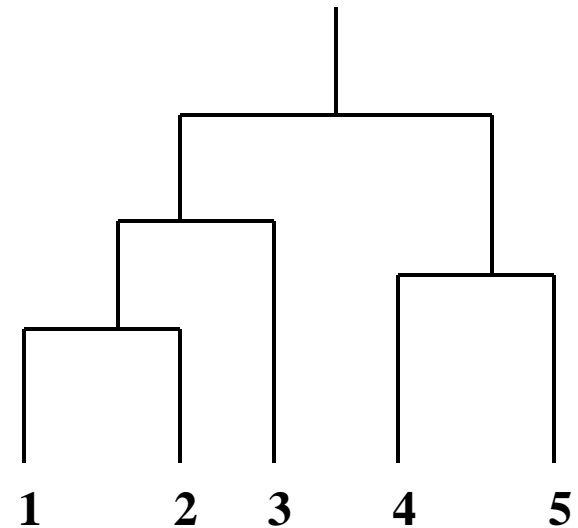
	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

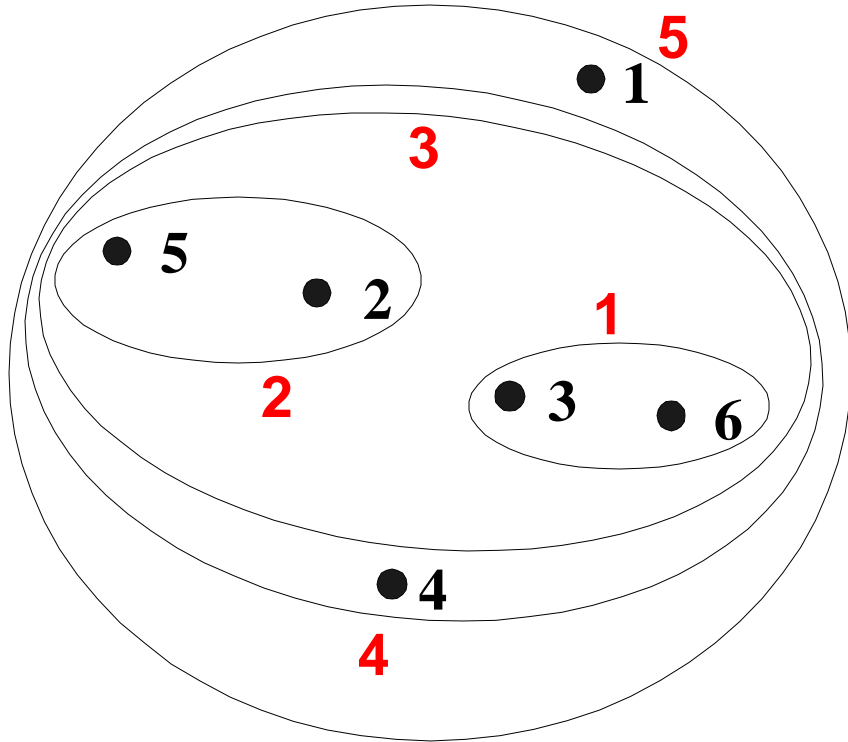
# Cluster Similarity: MIN or Single Link

- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph.

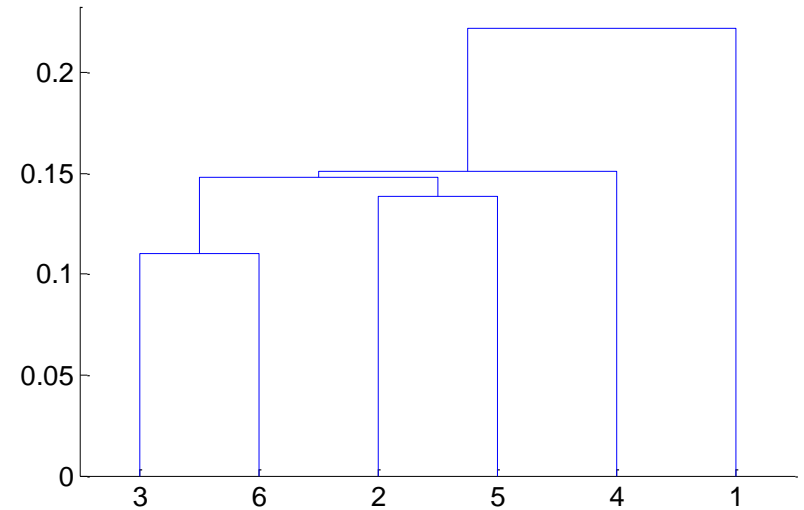
	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



# Hierarchical Clustering: MIN



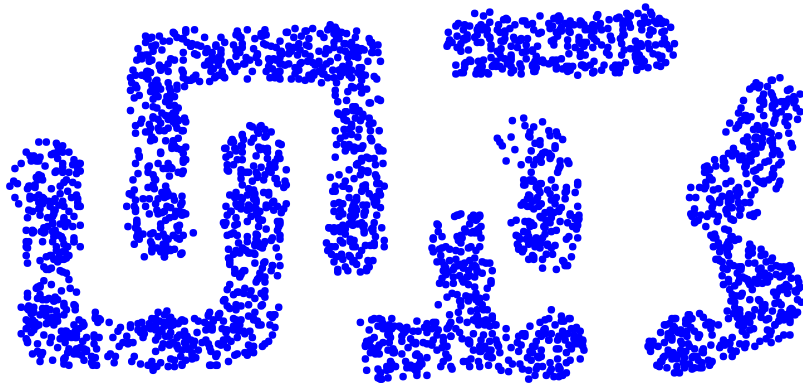
Nested Clusters



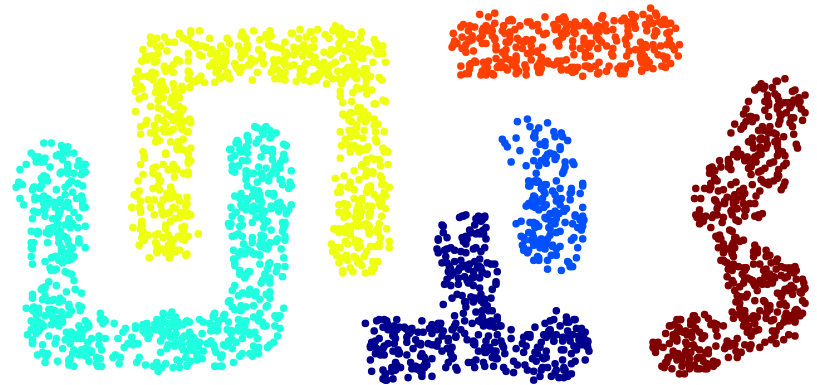
Dendrogram

# Strength of MIN

---



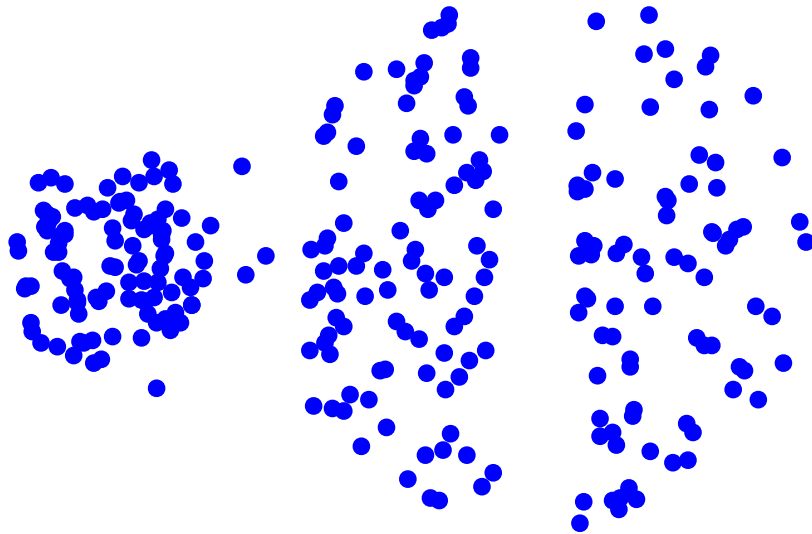
Original Points



Six Clusters

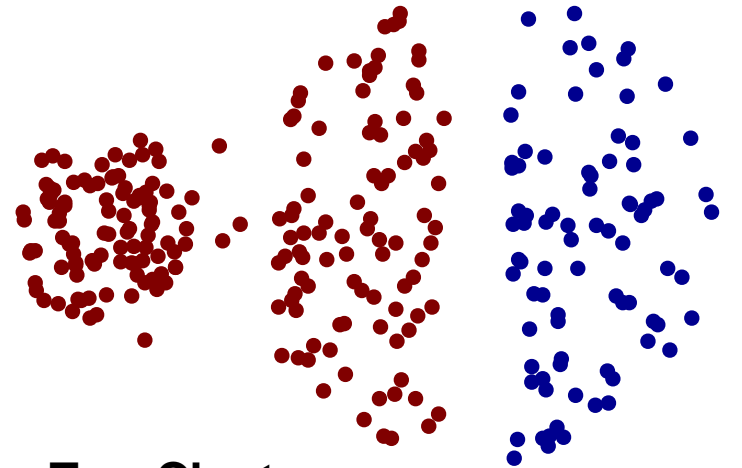
- Can handle non-elliptical shapes

# Limitations of MIN

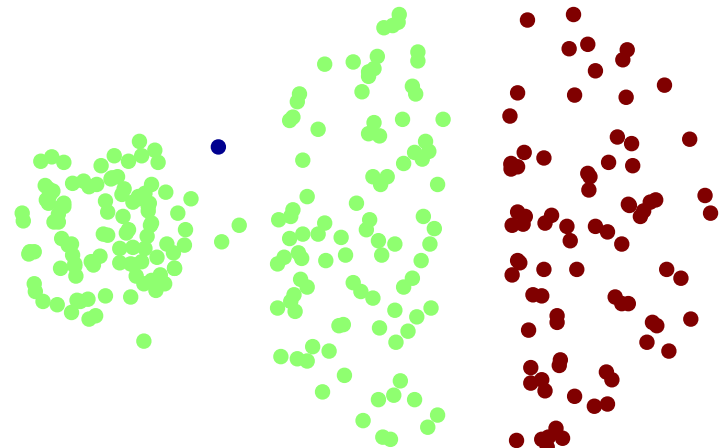


Original Points

- Sensitive to noise



Two Clusters

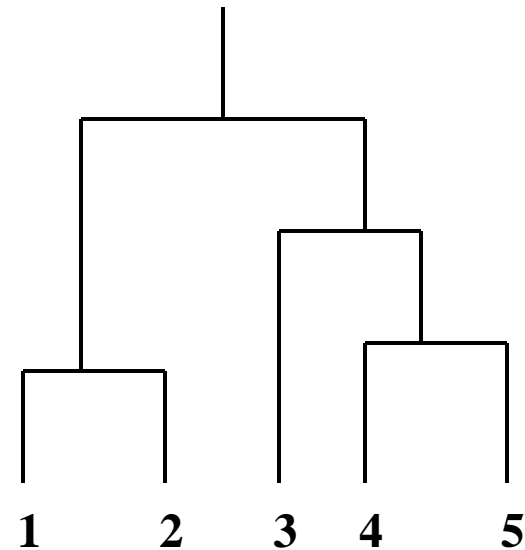


Three Clusters

# Cluster Similarity: MAX or Complete Linkage

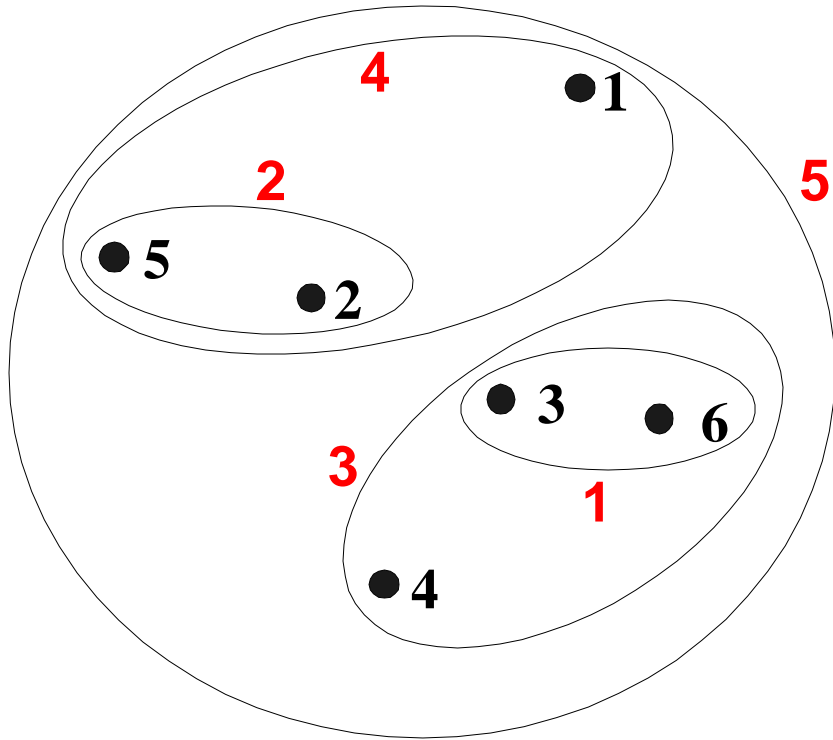
- Similarity of two clusters is based on the two least similar (most distant) points in the different clusters
  - Determined by all pairs of points in the two clusters

	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00

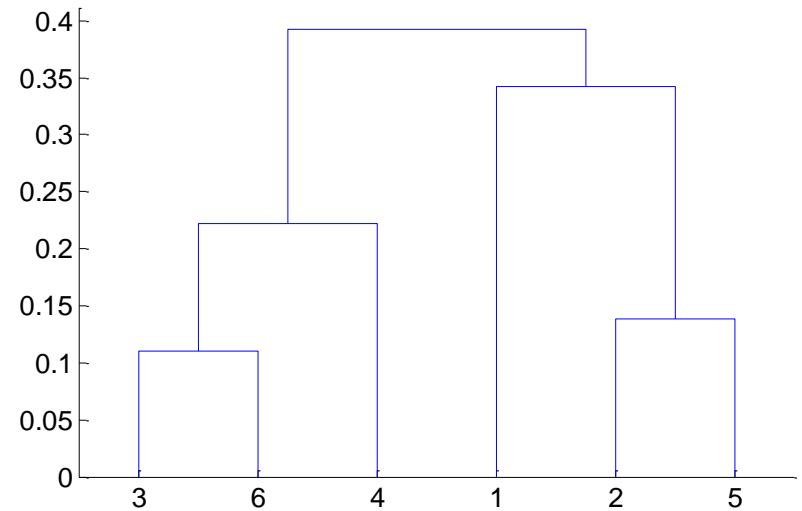




# Hierarchical Clustering: MAX



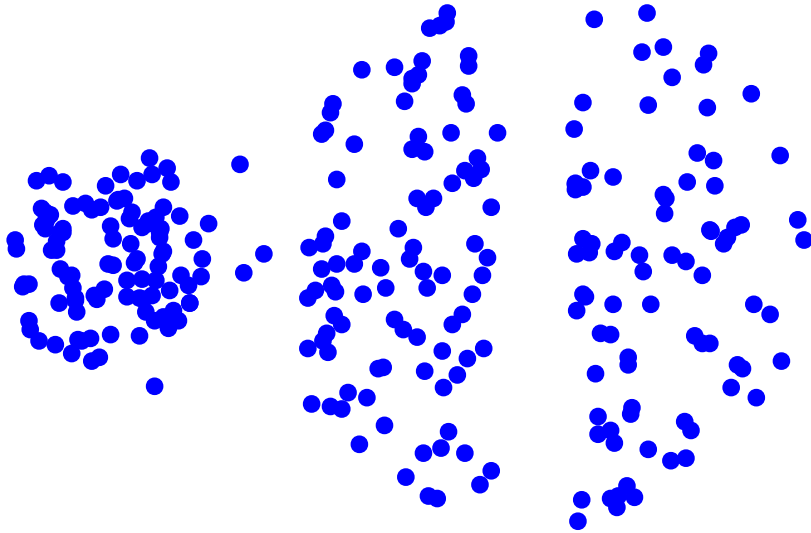
**Nested Clusters**



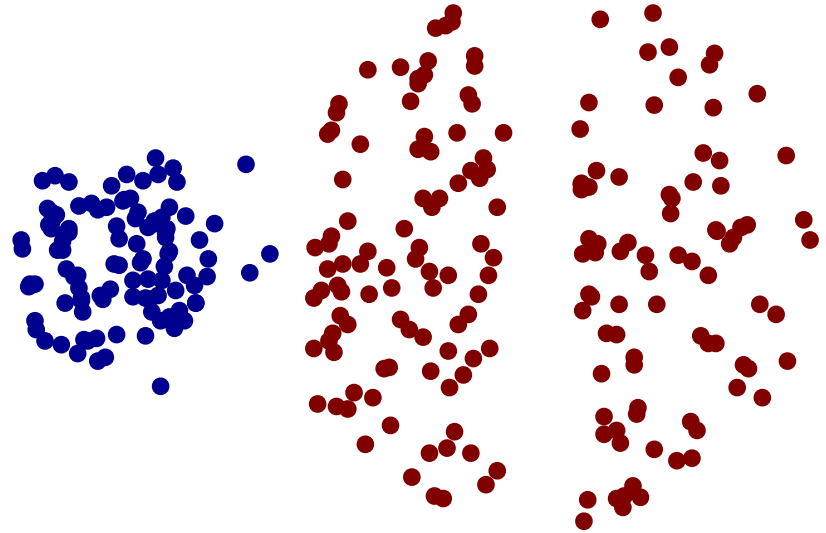
**Dendrogram**

# Strength of MAX

---



Original Points

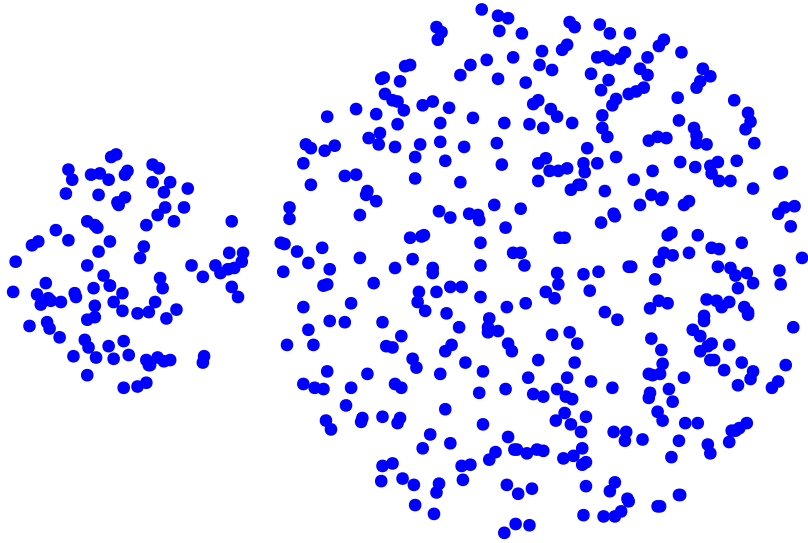


Two Clusters

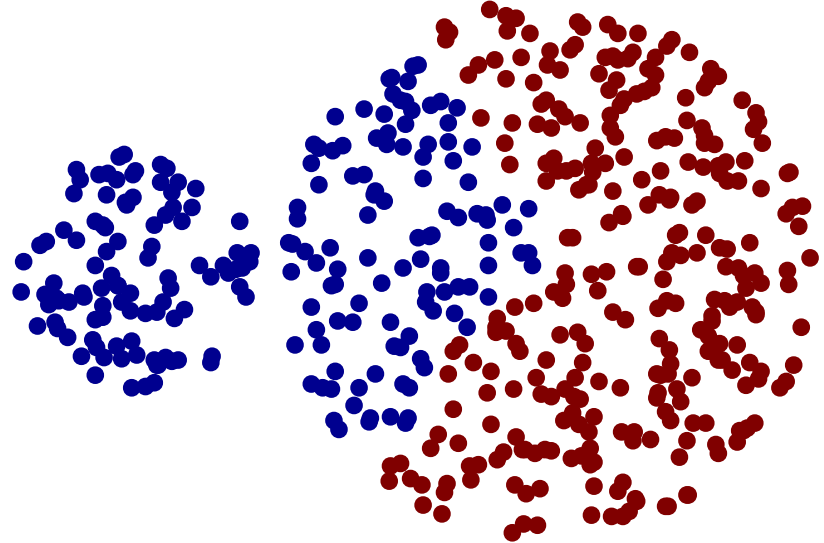
- Less susceptible to noise

# Limitations of MAX

---



Original Points



Two Clusters

- Tends to break large clusters
- Biased towards globular clusters

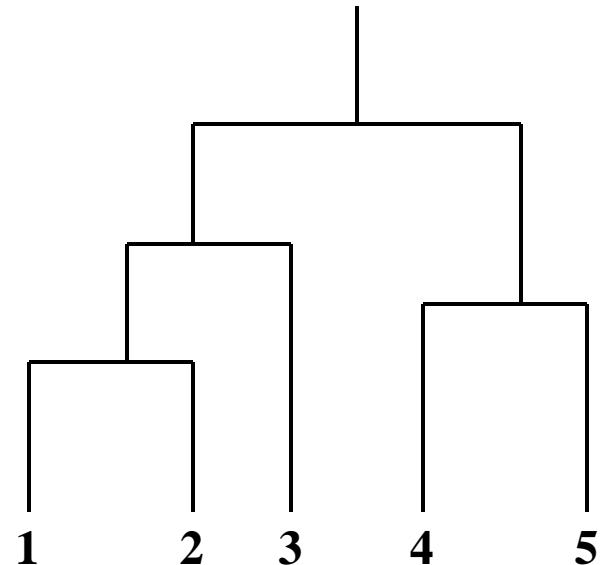
# Cluster Similarity: Group Average

- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

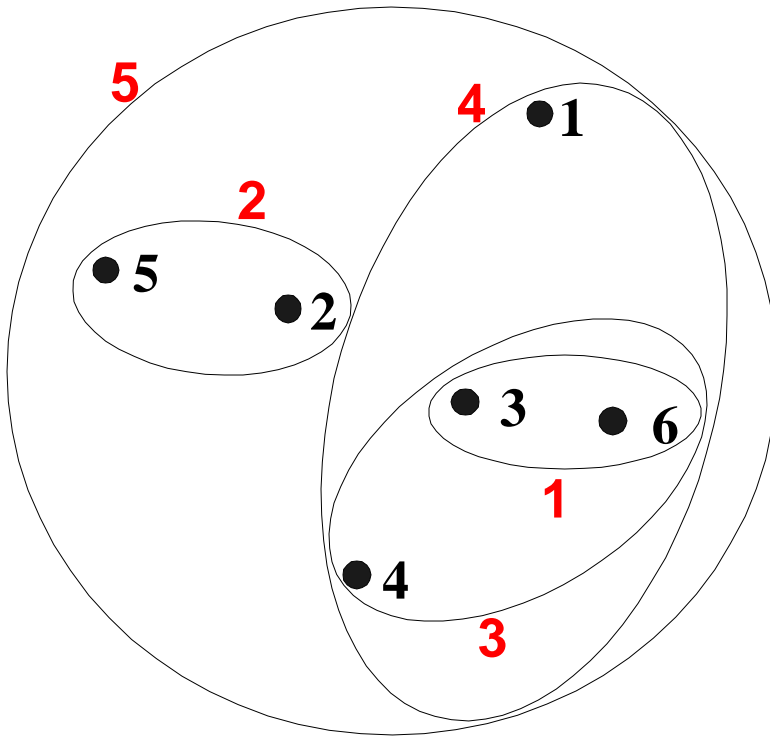
$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| * |\text{Cluster}_j|}$$

- Need to use average connectivity for scalability since total proximity favors large clusters

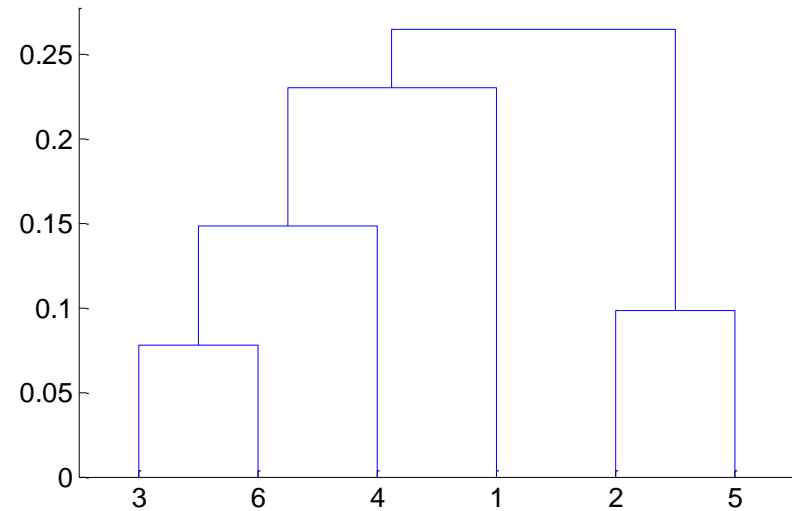
	I1	I2	I3	I4	I5
I1	1.00	0.90	0.10	0.65	0.20
I2	0.90	1.00	0.70	0.60	0.50
I3	0.10	0.70	1.00	0.40	0.30
I4	0.65	0.60	0.40	1.00	0.80
I5	0.20	0.50	0.30	0.80	1.00



# Hierarchical Clustering: Group Average



**Nested Clusters**



**Dendrogram**

# Hierarchical Clustering: Group Average

---

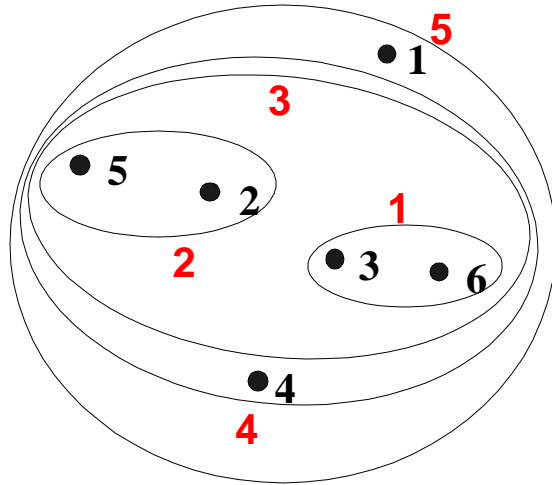
- Compromise between Single and Complete Link
- Strengths
  - Less susceptible to noise and outliers
- Limitations
  - Biased towards globular clusters

# Cluster Similarity: Ward's Method

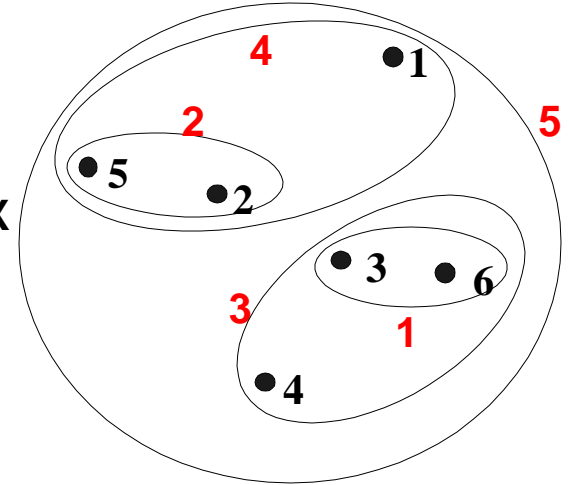
---

- Similarity of two clusters is based on the increase in squared error when two clusters are merged
  - Similar to group average if distance between points is distance squared
- Less susceptible to noise and outliers
- Biased towards globular clusters
- Hierarchical analogue of K-means
  - Can be used to initialize K-means

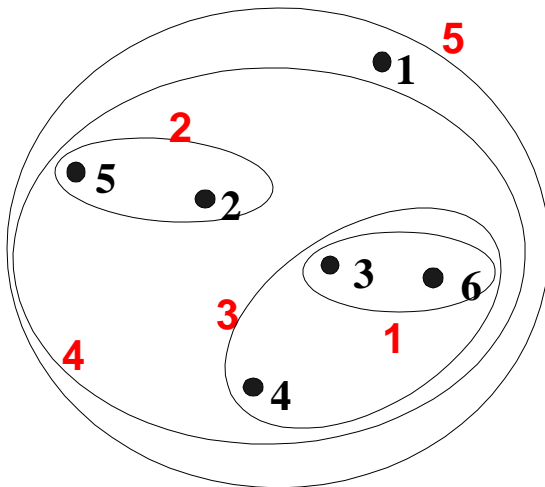
# Hierarchical Clustering: Comparison



MIN

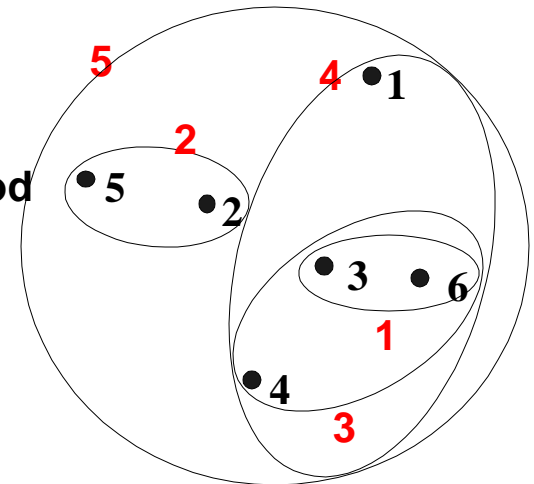


MAX



Group Average

Ward's Method





# Hierarchical Clustering: Time and Space requirements

---

- $O(N^2)$  space since it uses the proximity matrix.
  - $N$  is the number of points.
- $O(N^3)$  time in many cases
  - There are  $N$  steps and at each step the size,  $N^2$ , proximity matrix must be updated and searched
  - Complexity can be reduced to  $O(N^2 \log(N))$  time for some approaches

# Hierarchical Clustering: Problems and Limitations

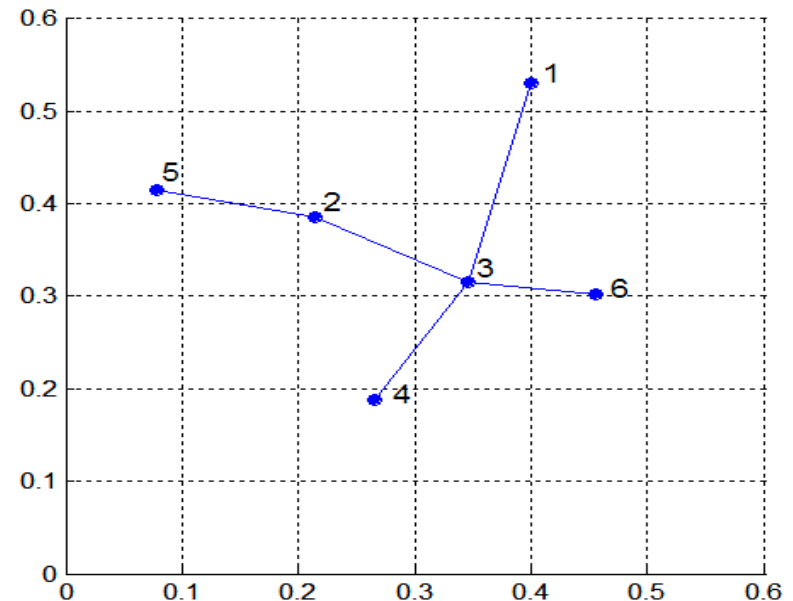
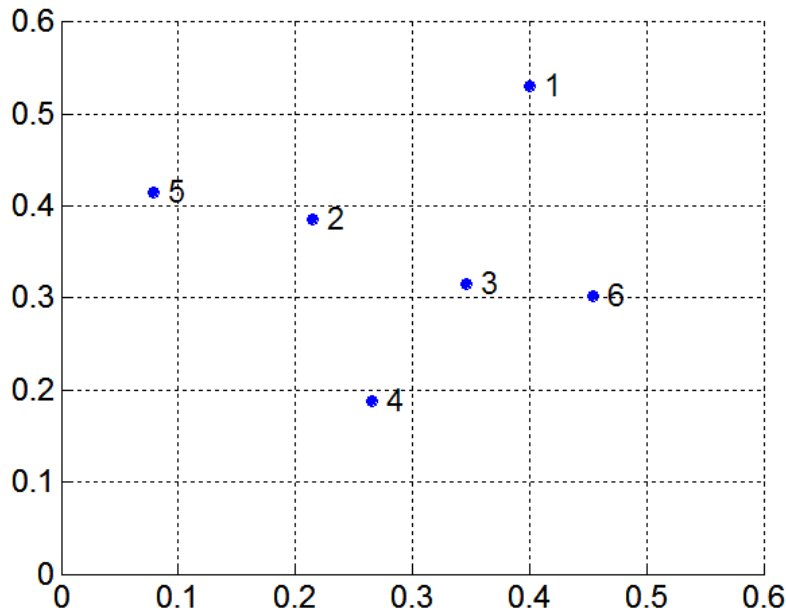
---

- Once a decision is made to combine two clusters, it cannot be undone
- No objective function is directly minimized
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise and outliers
  - Difficulty handling different sized clusters and convex shapes
  - Breaking large clusters

# MST: Divisive Hierarchical Clustering

## □ Build MST (Minimum Spanning Tree)

- Start with a tree that consists of any point
- In successive steps, look for the closest pair of points  $(p, q)$  such that one point  $(p)$  is in the current tree but the other  $(q)$  is not
- Add  $q$  to the tree and put an edge between  $p$  and  $q$



# MST: Divisive Hierarchical Clustering

---

- Use MST for constructing hierarchy of clusters

---

**Algorithm 7.5** MST Divisive Hierarchical Clustering Algorithm

---

- 1: Compute a minimum spanning tree for the proximity graph.
  - 2: **repeat**
  - 3:   Create a new cluster by breaking the link corresponding to the largest distance (smallest similarity).
  - 4: **until** Only singleton clusters remain
-