Statistics 360: Advanced R for Data Science Lecture 2

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R Data Structures

Vectors

Matrices, data frames and tibbles

Logical and relational operators

Aside: Special values

Reading

► Text, chapters 3 and 4

R Data Structures

R Data Structures

- ► Fundamentally, all common data structures in R are vectors, which can be "atomic" or "list".
- ▶ R has no true scalars; e.g., in x<-1, x is a vector of length one.
- Use str() to see the structure of an object

Types of objects

typeof(x)

- ► All R objects have a "type", that describes how it is stored in computer memory.
- ► Common types we will encounter are "logical", "integer", "double", "character" and "list".
 - Find the type of an object with typeof().

x <- 6 # stores as double by default

```
## [1] "double"
y <- 6L # The "L" suffix forces storage as integer
typeof(y)
## [1] "integer"</pre>
```

Type versus Mode

- In addition to the type of an object, there is its "mode".
- ► The mode of an object is generally the same as its type, but the modes are coarser.
 - For example, integer and double types are both of mode "numeric".
- I don't understand the need for mode.
 - ► The only reason I mention it is that the str() function sometimes reports the mode of an object, rather than its type, so we will frequently see reports of numeric objects.

```
mode(x)

## [1] "numeric"

mode(y)

## [1] "numeric"
```

Vectors

Vectors

- Vectors can be either atomic or list
 - ▶ The elements of an atomic vector must be the same type.
 - Lists can be comprised of multiple data types
- ▶ Empty vectors can be created by the vector() function:

```
# help("vector")
avec <- vector(mode="numeric",length=4)
lvec <- vector(mode="list",length=4)</pre>
```

▶ Data vectors can be created with c() or list():

```
avec <- c(54,210,77)
lvec <- list(54,210,77,c("grey","thin"))</pre>
```

Combining vectors

Use c() to combine vectors

```
c(avec,c(100,101))
## [1] 54 210 77 100 101
c(lvec,TRUE)
## [[1]]
## [1] 54
##
## [[2]]
## [1] 210
##
## [[3]]
## [1] 77
##
## [[4]]
##
   [1] "grey" "thin"
##
## [[5]]
## [1] TRUE
```

Vector attributes

- Vectors have a type and length and, optionally, attributes such as names.
 - As we have seen, we find the type of an object with typeof().
 - Find the length of a vector with length().

```
typeof(avec)

## [1] "double"
length(avec)

## [1] 3
str(avec)

## num [1:3] 54 210 77
```

```
typeof(lvec)
## [1] "list"
length(lvec)
## [1] 4
names(lvec) = c("age", "weight", "height", "hair")
str(lvec)
## List of 4
## $ age : num 54
## $ weight: num 210
## $ height: num 77
## $ hair : chr [1:2] "grey" "thin"
```

▶ We can specify element names when creating a vector; e.g.:

```
lvec <- list(age=54, weight=210, height=77, hair=c("grey", "thin"))</pre>
```

More on attributes

- More generally, attributes are used to store meta-data on an object.
- Get with attributes() and set with attr() or structure().

```
attributes(lvec)
## $names
## [1] "age" "weight" "height" "hair"
attr(lvec, "at1") <- "abc" # add by name
attr(lvec, "at2") <- 1:3
attributes(lvec)
## $names
## [1] "age" "weight" "height" "hair"
##
## $at1
## [1] "abc"
##
## $at2
## [1] 1 2 3
```

```
x <- structure(list(1,2,3),names=c("a","b","c"),at1="abc",at2=1:3)
attributes(x)

## $names
## [1] "a" "b" "c"
##
## $at1
## [1] "abc"
##</pre>
```

\$at2 ## [1] 1 2 3

Attributes after operations

attr(,"at1") ## [1] "abc"

▶ Tend to be dropped. If not, they may not make sense.

```
x <- structure(1:3,at1="abc")</pre>
v <- structure(3:1,at1="def")</pre>
х
## [1] 1 2 3
## attr(,"at1")
## [1] "abc"
у
## [1] 3 2 1
## attr(,"at1")
## [1] "def"
x[1:2]
## [1] 1 2
x*y
## [1] 3 4 3
```

The class attribute

class(lvec) <- "prof"</pre>

- ► As special attribute named class is a key component of the "S3" object-oriented programming system (more on this later).
- ▶ Get and set with the class() function.

```
lvec
## $age
## [1] 54
##
## $weight
   [1] 210
##
## $height
## [1] 77
##
## $hair
## [1] "grey" "thin"
##
## attr(,"at1")
## [1] "abc"
## attr(,"at2")
## [1] 1 2 3
## attr(,"class")
## [1] "prof"
```

S3 atomic vectors

- ► There are four important classes of atomic vector: factors, Dates, POSIXct and difftime.
- We will discuss factors. See the text, section 3.4 for information on the others.

Factors

- ► The statistical concept of a factor is important in experimental design.
- ► Factors are implemented in R as atomic vectors with attributes class and levels:

```
trt <- factor(c("drug1","placebo","placebo","drug2"))
attributes(trt)

## $levels
## [1] "drug1" "drug2" "placebo"
##
## $class
## [1] "factor"
str(trt)</pre>
```

Factor w/ 3 levels "drug1", "drug2", ...: 1 3 3 2

- ► The levels are coded numerically (1, 2 and 3) with assigned labels ordered alphabetically ("drug1", "drug2" and "placebo") by default.
- ➤ You can specify an order to the factors with the level argument:

Subsetting vectors and extracting elements

Subset with [or by name:

lvec[[4]]

```
lvec[c(1,3)] # same as lvec[c("age", "height")]

## $age
## [1] 54
##
## $height
## [1] 77
```

Extract individual elements with [[, or \$ for named objects:

```
## [1] "grey" "thin"
lvec$hair
## [1] "grey" "thin"
```

Subsetting factors

► Subsetting may remove all instances of a level, but the level will be retained in the data structure

```
trt[1:3]

## [1] drug1 placebo placebo
## Levels: placebo drug1 drug2
```

If subsetting is intended to remove a level of the factor, use drop=TRUE

```
trt[1:3,drop=TRUE]
## [1] drug1 placebo placebo
## Levels: placebo drug1
```

Subsetting and assignment

➤ You can combine subsetting and assignment to change the value of vectors.

```
avec

## [1] 54 210 77

avec[2] <- 220
avec

## [1] 54 220 77
```

Assignment to vector elements

- ► To assign to a vector element, it is clearer to use [[rather than [.
 - Also, for lists, assignment with [requires that the replacement element be of length 1; [[does not have this restriction

```
lvec[3:4] <- c("Hi","there")
lvec[3:4]

## $height
## [1] "Hi"
##
## ## $hair
## [1] "there"</pre>
```

```
lvec[4] <- c("All","of","this")</pre>
## Warning in lvec[4] <- c("All", "of", "this"): number of items to replace is
## a multiple of replacement length
lvec[4] # Only used first element of replacement vector
## $hair
## [1] "All"
lvec[[4]] <- c("All", "of", "this")</pre>
lvec[3:4]
## $height
## [1] "Hi"
##
## $hair
## [1] "All" "of" "this"
```

Coercion: atomic vectors to lists

Atomic vectors can be coerced to lists with as.list():

```
avec = c(age=54, weight=210, height=77)
avec
##
      age weight height
##
       54
             210
                      77
as.list(avec)
## $age
## [1] 54
##
## $weight
   [1] 210
##
## $height
## [1] 77
```

Coercion: lists to atomic vectors

▶ Lists can be "flattened" into atomic vectors with unlist():

unlist(lvec)

```
## age weight height hair1 hair2 hair3
## "54" "210" "Hi" "All" "of" "this"
```

- Notice how the numeric values are coerced to the more flexible character type.
- ► The order of flexibility, from least to most, is logical, integer, numeric, character.

Coercion: factors to atomic vectors

- We saw how to use factor() to coerce an atomic vector to a factor.
- Use as.vector() to coerce a factor back to an atomic vector.
- ► The result is a character vector. You may need to use as.numeric() to coerce to numeric, if required.

```
a <-factor(c(2,1,1,2))
as.vector(a)

## [1] "2" "1" "1" "2"
as.numeric(as.vector(a))

## [1] 2 1 1 2</pre>
```

Matrices, data frames and tibbles

Matrices and data frames

- ► Matrices are implemented as atomic vectors with a "dim" attribute of length 2 (number of rows, number of columns).
- As an atomic vector, elements of a matrix must all be of the same type.
- ▶ Data frames are lists where each list element has the same length. Thus data frames can include columns of varying type.

Matrices

► Matrices can be created with the matrix() function as in

```
A <- matrix(1:4,nrow=2,ncol=2)
A

## [,1] [,2]
## [1,] 1 3
## [2,] 2 4
```

Here 1:4 is the same as c(1,2,3,4)

The default is to read the data vector into the matrix column-by-column. To read row-by-row instead use the byrow=TRUE argument:

Combining matrices

Combine matrices with rbind() and cbind():

```
rbind(A,matrix(c(5,6),nrow=1,ncol=2))
## [,1] [,2]
## [1,] 1 2
## [2,] 3 4
## [3,] 5 6
cbind(A,A)
## [,1] [,2] [,3] [,4]
## [1,] 1 2 1 2
## [2,] 3 4 3 4
```

Matrix attributes

► Matrices have a type, dimension and optional attributes such as dimnames (row and column names).

```
typeof(A)

## [1] "double"
dim(A)

## [1] 2 2
```

##

..\$: chr [1:2] "var1" "var2"

Subsetting matrices

▶ Subset with [and a comma to separate rows from columns:

```
A[1,1]

## [1] 1

A[1,]

## var1 var2

## 1 2

A[,1]

## subj1 subj2

## 1 3
```

When a subsetting operation leads to a vector, the dimension of the object is "dropped" from 2 to 1. To prevent this use drop=FALSE:

```
A[1,,drop=FALSE]

## var1 var2

## subj1 1 2
```

Extracting elements from matrices

Can use [[to extract elements, but this is not necessary because of the way subsetting to a single element drops to a vector of length 1 by default:

```
A[[1,1]]

## [1] 1

A[1,1]

## [1] 1
```

Coercion: Matrices to/from vectors

- We have already seen how matrix() coerces a vector to a matrix
- as.vector() applied to a matrix removes the dim attribute and creates a vector by concatenating columns:

```
as.vector(A)
```

```
## [1] 1 3 2 4
```

Data frames

- Data frames (class data.frame) are the usual way to store data in R.
 - ▶ Rows are intended to be observational units, columns variables
 - Implemented as a list (columns are list elements), but also behave like a matrix in terms of combining and subsetting.
- Create with data.frame:

```
set.seed(1)
n <- 4
x <- 1:n; y <- rnorm(n,mean=x,sd=1) # multiple commands separated by ;
dd <- data.frame(x=x,y=y) # like making a list
str(dd)

## 'data.frame': 4 obs. of 2 variables:
## $ x: int 1 2 3 4
## $ y: num 0.374 2.184 2.164 5.595</pre>
```

Row and column names

- Get and set with rownames() and colnames(), respectively.
- names() also gets and sets the column names

```
colnames(dd); names(dd)

## [1] "x" "y"

## [1] "x" "y"

rownames(dd) <- paste0("subj",1:nrow(dd))
rownames(dd)

## [1] "subj1" "subj2" "subj3" "subj4"</pre>
```

Subsetting and combining data frames like a list

```
dd$x

## [1] 1 2 3 4

dd[[1]]

## [1] 1 2 3 4
```

Subsetting and combining data frames like a matrix

```
dd[1:2,]
##
## subj1 1 0.3735462
## subj2 2 2.1836433
zz = data.frame(z=runif(4))
cbind(dd,zz)
##
## subj1 1 0.3735462 0.62911404
## subj2 2 2.1836433 0.06178627
## subj3 3 2.1643714 0.20597457
## subj4 4 5.5952808 0.17655675
```

tibbles

- ► A tidyverse replacement (or extension) of the data frame with different default behaviour.
- ▶ See section 3.6 for a discussion of some of the differences.

```
library(tibble)
df2 \leftarrow tibble(x = 1:3, y = letters[1:3])
typeof(df2)
## [1] "list."
attributes(df2)
## $class
## [1] "tbl_df"
                     "t.b1 "
                                    "data.frame"
##
## $row.names
## [1] 1 2 3
##
## $names
## [1] "x" "y"
```

List columns

One way that tibbles improve on data frames is easier handling of columns whose elements are lists.

Logical and relational operators

Logical operators

- ► The basic logical operators are described in help("Logic").
- ! is NOT
- ▶ & and && are AND, with & acting vector-wise and && acting on scalars
- ▶ | and || are OR, with | acting vector-wise and || acting on scalars
- Make sure you understand the following:

```
x <- c(TRUE,TRUE,FALSE); y <- c(FALSE,TRUE,TRUE)
!x ; x&y ; x&y ; x|y ; x||y

## [1] FALSE FALSE TRUE

## [1] FALSE TRUE FALSE

## [1] TRUE TRUE TRUE

## [1] TRUE TRUE</pre>
```

▶ Notice how && and || act on the first element of the vectors x and y and ignore all the rest.

Relational operators

- Relational operators can be used to compare values in atomic vectorsSee help("Comparison")
- > is greater than, >= is greater than or equal
- < is less than, <= is less than or equal</p>
- == is equal and != is not equal
- Make sure you understand the following:

```
x \leftarrow 1:3; y \leftarrow 3:1
x>y; x>=y; x<y; x<=y; x==y; x!=y
## [1] FALSE FALSE TRUE
## [1] FALSE TRUE TRUE
## [1] TRUE FALSE FALSE
## [1] TRUE TRUE FALSE
## [1] FALSE TRUE FALSE
        TRUE FALSE
                    TRUF.
```

Subsetting vectors with logical expressions

Can subset with logicals and [:

```
avec
## age weight height
##
      54
            210
                    77
avec>100
     age weight height
##
##
   FALSE TRUE FALSE
avec[avec>100]
## weight
##
     210
avec[avec>54 & avec<100]
## height
      77
##
```

Subsetting matrices with logical expressions

Can also subset matrices, but results may not be as expected:

```
Α
## var1 var2
## subj1 1 2
## subj2 3 4
A>1
## var1 var2
## subj1 FALSE TRUE
## subj2 TRUE TRUE
A[A>1] # coerces to a vector
## [1] 3 2 4
```

Subset and assign with logical expressions

Combine subset and assign to change the value of objects

```
A[A>1] <- 9
A

## var1 var2
## subj1 1 9
## subj2 9 9
```

▶ In the above substitution, the vector 9 is shorter than the three elements in A>1 so R "recycles" the 9 three times.

Be careful about recycling:

subj2 -10 -10

```
A[A>1] <- c(-10,10) # Throws a warning

## Warning in A[A > 1] <- c(-10, 10): number of items to replace is not ## of replacement length

A # R used c(-10,10), then just the -10

## var1 var2
## subj1 1 10
```

Aside: Special values

Missing values

- R has a special data code for missing data: NA
- Test for and set missing values with is.na()

```
avec
##
      age weight height
       54
             210
##
is.na(avec)
##
      age weight height
   FALSE FALSE FALSE
##
is.na(avec) \leftarrow 2
avec
##
      age weight height
##
       54
              NA
                     77
```

Infinite and undefined values

- ▶ R has a special codes for infinite values (Inf) and undefined values (NaN).
- ► Test for Inf and NaN with is.infinite() and is.nan().

```
ii < -1/0; nn < -0/0
ii
## [1] Inf
is.infinite(ii)
## [1] TRUE
nn
## [1] NaN
is.nan(nn)
## [1] TRUE
```

The null object

[1] 1 2

- The null object, NULL, is an un-typed no-value object.
 - ► Test for NULL with is.null()
 - NULL can be used to initialize objects that will be created through combining, rbinding, etc.

```
x <- NULL; is.null(x)
## [1] TRUE
x \leftarrow c(x,1); x \leftarrow c(x,2); x
## [1] 1 2
# etc., or as a loop (more on these later)
x <- NUI.I.
for(i in 1:2) {
  x \leftarrow c(x,i)
х
```