

Skills

JavaScript, jQuery, React.js, React Native, JSX, HTML5, CSS, PHP, User Interface Design, Responsive Web Design, Adobe Photoshop & InDesign, Vector Drawing Software, Node.js, Express, ES6, GIT, Github, Heroku, Anime.js, MongoDB, MySQL, Firebase, Bootstrap, APIs, JSON, AJAX, Handlebars, Sequelize, Bash

Technical Experience

On Tap Colorado

The premium source for up-to-date information on your favorite Colorado breweries. Allows for real-time tap rotations and push notifications directly to their followers. No more dependency on Facebook & Instagram to communicate with patrons.

Avalanche

A web-based app developed to challenge the user with escaping the Rocky Mountains in an 80's 8-bit-themed game. Inspired by *The Oregon Trail*, the player must choose four items wisely to overcome random obstacles before the darkness takes them!

Gotchu

A startup addressing the clean water crisis occurring in Flint, Michigan. Developed to provide a blockchain based localized giving platform, users can donate through a secure system to help those who need water to cook, clean, bathe, and drink.

Audio Sauce

An audio-weather synchronization application that pulls the user's current location and provides a curtailed playlist, using the Spotify API, dependent on the weather in your area. Streamlined and minimal user-interface for a simple yet unique experience.

Work

Modern in Denver Magazine

2015 – 2018

- Create & Edit Content For Digital Articles in Wordpress
- Create & Edit Photography For Web & Newsletters
- Coordinate Social Media Content & Advertising
- Email Newsletters
- Edit Copy For Web
- Event Coordination, Promotion and Operations
- Manage Office Operations
- Ad Trafficking

Freelance Web Development

2018 – present

- Build Custom Websites From Scratch
- Maintain Responsive Communication With Client
- Utilize Platforms To Meet Clients' Needs:
 - Squarespace
 - Wordpress

Education

University of Denver

Denver, CO
Full Stack Coding Bootcamp

Syracuse University

Syracuse, NY
B.S. Biology / Pre-Med