Buttons as needed

RULES

REQUIRED PROJECT OUTPUT

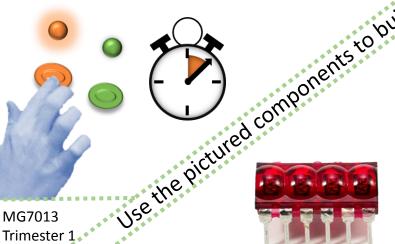


Option A: "Minimal Stop Watch"

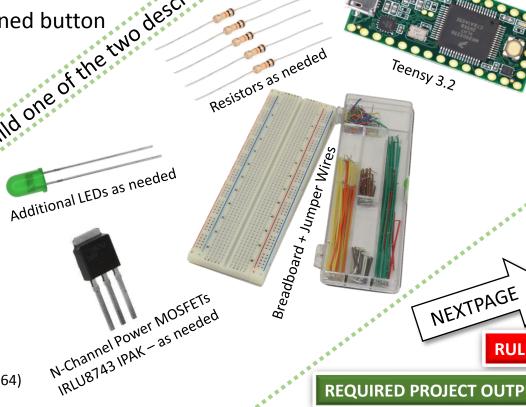
- One RESET button + One START | STOP button
- Bubble Display shows the time e.g. in 1/100 seconds
- Additional features can be added

Option B: "Reaction Tester"

- The system randomly activates one or two of the attached LEDs
- The user will have to press a predefined button
 - => Bubble display shows the users reaction time
- Additional features can be added



4-digit LED Display (QDSP6064)



RULES:

- Time measurement precision (max. 100ms in a 10s timespan)
- Proof the working debouncing of your buttons
- No delay() function
- Use of external interrupts
- Use the provided MOSFETs as the provided uC-Boards IOs can only sink and source a limited current

This Projects accounts for 20% of your overall course mark.

REQUIRED PROJECT OUTPUT:

- Working hardware prototype
- Video of yourself explaining the operation of your system
- Project report including
 - General project description (purpose, ...)
 - Description of your design process steps
 - Schematic (e.g. Fritzing) + Why did you choose certain components and their values
 - Source Code (well commented)
 - Limitations of your project + possible future improvements
 - Appendix with relevant datasheets
 - Use of proper APA referencing



Neltec.dc.t.