

```
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28 * ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE
29 * POSSIBILITY OF SUCH DAMAGE.
30 */
31
32 #ifndef SENSIRION_I2C_HAL_H
33 #define SENSIRION_I2C_HAL_H
34
35 #include "sensirion_config.h"
36
37 // Hardware abstraction layer for AVR128B48
38 // requires includes for said MCU
39
40 #include <avr/io.h>
41
42 #ifdef __cplusplus
43 extern "C" {
44 #endif /* __cplusplus */
45
46 /**
47  * Select the current i2c bus by index.
48  * All following i2c operations will be directed at that bus.
```

```
49  *
50  * THE IMPLEMENTATION IS OPTIONAL ON SINGLE-BUS SETUPS (all sensors on the  ↗
51  *   same
52  *   bus)
53  * @param bus_idx    Bus index to select
54  * @returns          0 on success, an error code otherwise
55  */
56  int16_t sensirion_i2c_hal_select_bus(uint8_t bus_idx);
57
58  /**
59  * Initialize all hard- and software components that are needed for the I2C
60  * communication.
61  */
62  void sensirion_i2c_hal_init(void);
63
64  /**
65  * Release all resources initialized by sensirion_i2c_hal_init().
66  */
67  void sensirion_i2c_hal_free(void);
68
69  /**
70  * Execute one read transaction on the I2C bus, reading a given number of  ↗
71  *   bytes.
72  * If the device does not acknowledge the read command, an error shall be
73  * returned.
74  * @param address 7-bit I2C address to read from
75  * @param data     pointer to the buffer where the data is to be stored
76  * @param count    number of bytes to read from I2C and store in the buffer
77  * @returns 0 on success, error code otherwise
78  */
79  int8_t sensirion_i2c_hal_read(uint8_t address, uint8_t* data, uint8_t count);
80
81  /**
82  * Execute one write transaction on the I2C bus, sending a given number of
83  *   bytes. The bytes in the supplied buffer must be sent to the given address.  ↗
84  *   If
85  * the slave device does not acknowledge any of the bytes, an error shall be
86  * returned.
87  * @param address 7-bit I2C address to write to
88  * @param data     pointer to the buffer containing the data to write
89  * @param count    number of bytes to read from the buffer and send over I2C
90  * @returns 0 on success, error code otherwise
91  */
92  int8_t sensirion_i2c_hal_write(uint8_t address, const uint8_t* data,
93  *                               uint8_t count);
94
```

```
95 /**
96  * Sleep for a given number of microseconds. The function should delay the
97  * execution approximately, but no less than, the given time.
98  *
99  * When using hardware i2c:
100  * Despite the unit, a <10 millisecond precision is sufficient.
101  *
102  * When using software i2c:
103  * The precision needed depends on the desired i2c frequency, i.e. should be
104  * exact to about half a clock cycle (defined in
105  * `SENSIRION_I2C_CLOCK_PERIOD_USEC` in `sensirion_sw_i2c_gpio.h`).
106  *
107  * Example with 400kHz requires a precision of  $1 / (2 * 400\text{kHz}) = 1.25\text{usec}$ .
108  *
109  * @param useconds the sleep time in microseconds
110  */
111 void sensirion_i2c_hal_sleep_usec(uint32_t useconds);
112
113 #ifdef __cplusplus
114 }
115 #endif /* __cplusplus */
116
117 #endif /* SENSIRION_I2C_HAL_H */
118
```

```
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29 * POSSIBILITY OF SUCH DAMAGE.
30 */
31
32 #include "sensirion_i2c_hal.h"
33 #include "sensirion_common.h"
34 #include "sensirion_config.h"
35
36 #define F_CPU 4000000UL
37 #include <util/delay.h>
38
39 /*
40 * INSTRUCTIONS
41 * =====
42 *
43 * Implement all functions where they are marked as IMPLEMENT.
44 * Follow the function specification in the comments.
45 */
46
47 /**
48 * Select the current i2c bus by index.
```

```
49  * All following i2c operations will be directed at that bus.
50  *
51  * THE IMPLEMENTATION IS OPTIONAL ON SINGLE-BUS SETUPS (all sensors on the  ↗
52  *   same
53  * bus)
54  * @param bus_idx    Bus index to select
55  * @returns          0 on success, an error code otherwise
56  */
57  int16_t sensirion_i2c_hal_select_bus(uint8_t bus_idx) {
58      /* TODO:IMPLEMENT or leave empty if all sensors are located on one single
59       * bus
60       */
61      return NOT_IMPLEMENTED_ERROR;
62  }
63
64  /**
65   * Initialize all hard- and software components that are needed for the I2C
66   * communication.
67   */
68  void sensirion_i2c_hal_init(void) {
69      TWI0.CTRLA = TWI_INPUTLVL_I2C_gc | TWI_SDASETUP_8CYC_gc |  ↗
70                  TWI_SDAHOLD_50NS_gc;
71      TWI0.MBAUD = 0;
72      TWI0.MCTRLA = TWI_ENABLE_bm;
73      TWI0.MSTATUS = TWI_BUSSTATE_IDLE_gc;
74  }
75
76  /**
77   * Release all resources initialized by sensirion_i2c_hal_init().
78   */
79  void sensirion_i2c_hal_free(void) {
80      /* TODO:IMPLEMENT or leave empty if no resources need to be freed */
81  }
82
83  /**
84   * Execute one read transaction on the I2C bus, reading a given number of  ↗
85   * bytes.
86   * If the device does not acknowledge the read command, an error shall be
87   * returned.
88   *
89   * @param address 7-bit I2C address to read from
90   * @param data     pointer to the buffer where the data is to be stored
91   * @param count    number of bytes to read from I2C and store in the buffer
92   * @returns 0 on success, error code otherwise
93   */
94  int8_t sensirion_i2c_hal_read(uint8_t address, uint8_t* data, uint8_t count) {
95      // wait until bus is idle or we own the bus
96      while ((TWI0.MSTATUS & 0x03) != TWI_BUSSTATE_IDLE_gc && (TWI0.MSTATUS &  ↗
```

```
    0x03) != TWI_BUSSTATE_OWNER_gc) {}

95
96     // bitshift to the right and then bit mask for the write
97     TWI0.MADDR = address << 1 | 0x01;
98
99     // wait until the address is done shifted out
100    while (!(TWI0.MSTATUS & TWI_RIF_bm)){
101
102        // check if nack or ack
103        // if 1 == NACK
104        // if 0 == ACK
105        if (TWI0.MSTATUS & TWI_RXACK_bm)
106        {
107            TWI0.MCTRLB = TWI_MCMD_STOP_gc;
108            return 1;
109        }
110
111        for (uint8_t i = 0; i < count - 1; i++)
112        {
113            // wait until I can read
114            while (!(TWI0.MSTATUS & TWI_RIF_bm)){
115
116                // data available, put in pointer at idx i
117                data[i] = TWI0.MDATA;
118
119                // Receiver always sends acknowledge
120                TWI0.MCTRLB = TWI_MCMD_RECVTRANS_gc;
121
122            }
123
124            // wait until I can read the final bit
125            while (!(TWI0.MSTATUS & TWI_RIF_bm)){
126
127                // place it in the final index
128                data[count - 1] = TWI0.MDATA;
129
130                // terminate by sending NACK and stop condition
131                TWI0.MCTRLB = TWI_ACKACT_NACK_gc | TWI_MCMD_STOP_gc;
132                return NO_ERROR;
133            }
134
135    /**
136     * Execute one write transaction on the I2C bus, sending a given number of
137     * bytes. The bytes in the supplied buffer must be sent to the given address. ➤
138     * If
139     * the slave device does not acknowledge any of the bytes, an error shall be
140     * returned.
141     *
142     * @param address 7-bit I2C address to write to
```

```
142 * @param data    pointer to the buffer containing the data to write
143 * @param count    number of bytes to read from the buffer and send over I2C
144 * @returns 0 on success, error code otherwise
145 */
146 int8_t sensirion_i2c_hal_write(uint8_t address, const uint8_t* data,
147                                uint8_t count) {
148
149     // Wait until the bus state is idle before writing
150     while ((TWI0.MSTATUS & 0x03) != TWI_BUSSTATE_IDLE_gc && (TWI0.MSTATUS & 0x03) != TWI_BUSSTATE_OWNER_gc) {}
151
152     // the default address is 0x62
153     // bitshift to the right and then bit mask for the write
154     TWI0.MADDR = address << 1;
155
156     // wait until the address is done shifted out
157     while (!(TWI0.MSTATUS & TWI_WIF_bm)){}
158
159     // check if nack or ack
160     // if 1 == NACK
161     // if 0 == ACK
162     if (TWI0.MSTATUS & TWI_RXACK_bm)
163     {
164         TWI0.MCTRLB = TWI_MCMD_STOP_gc;
165         return 1;
166     }
167
168     // otherwise, from here on forth, writing is possible.
169     for (int i = 0; i < count-1; i++)
170     {
171         TWI0.MDATA = data[i];
172
173         // Wait until you can write more data
174         while (!(TWI0.MSTATUS & TWI_WIF_bm)){}
175
176         // verify constant ACKS
177         if (TWI0.MSTATUS & TWI_RXACK_bm)
178         {
179             TWI0.MCTRLB = TWI_MCMD_STOP_gc;
180             return 1;
181         }
182     }
183
184     // last chunk of data to be sent
185     TWI0.MDATA = data[count-1];
186
187     // Verified that there is no more data to be shifted out
188     while (!(TWI0.MSTATUS & TWI_WIF_bm)){}
189
```

```
190     // finally, send the stop condition
191     TWI0.MCTRLB = TWI_MCMD_STOP_gc;
192     return NO_ERROR;
193 }
194
195 /**
196  * Sleep for a given number of microseconds. The function should delay the
197  * execution for at least the given time, but may also sleep longer.
198  *
199  * Despite the unit, a < 10 millisecond precision is sufficient.
200  *
201  * @param useconds the sleep time in microseconds
202  */
203 void sensirion_i2c_hal_sleep_usec(uint32_t useconds) {
204     // Unique delays from the file.
205     // I typecasted the stuff'
206     /*
207     sensirion_i2c_hal_sleep_usec(1 * 1000);
208     sensirion_i2c_hal_sleep_usec(30 * 1000);
209     sensirion_i2c_hal_sleep_usec((uint32_t) 50 * 1000);
210     sensirion_i2c_hal_sleep_usec((uint32_t) 400 * 1000);
211     sensirion_i2c_hal_sleep_usec((uint32_t) 500 * 1000);
212     sensirion_i2c_hal_sleep_usec((uint32_t) 800 * 1000);
213     sensirion_i2c_hal_sleep_usec((uint32_t) 1200 * 1000);
214     sensirion_i2c_hal_sleep_usec((uint32_t) 5000 * 1000);
215     sensirion_i2c_hal_sleep_usec((uint32_t) 10000 * 1000);
216     */
217
218     // handles all the cases from the file.
219     switch(useconds){
220         case 1000:
221             _delay_ms(1);
222             break;
223         case 30000:
224             _delay_ms(30);
225             break;
226         case 50000:
227             _delay_ms(50);
228             break;
229         case 400000:
230             _delay_ms(400);
231             break;
232         case 500000:
233             _delay_ms(500);
234             break;
235         case 800000:
236             _delay_ms(800);
237             break;
238         case 1200000:
```



```
239         _delay_ms(1200);
240         break;
241     case 5000000:
242         _delay_ms(5000);
243         break;
244     case 10000000:
245         _delay_ms(1000);
246         _delay_ms(1000);
247         _delay_ms(1000);
248         _delay_ms(1000);
249         _delay_ms(1000);
250         _delay_ms(1000);
251         _delay_ms(1000);
252         break;
253     case 0:
254         break;
255 }
256 }
257
```