

RONALD ISON

678-360-4208 | Ronaldison18@gmail.com | in/ronald-ison | McDonough, GA

Software Engineer

A team-oriented developer always looking for ways to elevate those around me to the next level. I believe that I can be a great fit for your company.

Key Skills:

- Technical: C#, JavaScript, Git, Visual Studio
- Personal Skills: Brainstorming, Team Leadership, Team Communication, Problem Solving
- Other Skills: Unity 3d, Unreal Engine, Azure Dev Ops, CityEngine

Work Experience:

Dupree Security

April 2018-Dec 2019

Event Staffer, Event Preplanning, and Overnight Security Detail

Atlanta, GA

Worked in a team that handled security for events in Atlanta, mainly at the World Congress center. Helped assist attendees, check for suspicious activity and monitor areas.

Notable events worked: Super Bowl LIII, Dragon Con 2018

Office Depot

May 2016-Aug 2016

Sales Consultant

McDonough, GA

Worked directly with customers to help them make purchasing decisions. Assisted in computer repairs.

Education:

Kennesaw State University

Jan 2016 – Dec 2019

Computer Game Design and Development

Marietta, Georgia

- Computer Graphics, Educational Game Design, Mobile and Casual Game Design
- Projects:
 - Space Station Reaction (Programmer and Level Design) – An educational game designed to assist 5th grade students in learning chemical reactions. Worked directly with elementary students and teachers to build the game.
 - Light The Way – (Programmer) A top down action game designed for Android devices. Created randomly generating levels for the player to explore and unique weapons.
 - Rebirth – (Programmer) A third person action game created as part of my senior project.
 - Grass is Greener – (Level Design) Worked in Unreal Engine to learn various workflows, such as Houdini, CityEngine, and material work.

Computer Science

- Artificial Intelligence, Algorithm Analysis, Data Structures
- Projects:
 - Genetic Algorithm – Made a genetic algorithm to determine the brightness of an image