依照一个存着新进货物的二维数组，更新存着现有库存(在 arr1 中)的二维数组. 如果货物已存在则更新数量 . 如果没有对应货物则把其加入到数组中，更新最新的数量. 返回当前的库存数组，且按货物名称的字母顺序排列.

updateInventory() 应该返回一个数组.

updateInventory([[21, "Bowling Ball"], [2, "Dirty Sock"], [1, "Hair Pin"], [5, "Microphone"]], [[2, "Hair Pin"], [3, "Half-Eaten Apple"], [67, "Bowling Ball"], [7, "Toothpaste"]]).length 应该返回一个长度为6的数组.

updateInventory([[21, "Bowling Ball"], [2, "Dirty Sock"], [1, "Hair Pin"], [5, "Microphone"]], [[2, "Hair Pin"], [3, "Half-Eaten Apple"], [67, "Bowling Ball"], [7, "Toothpaste"]])应该返回 [[88, "Bowling Ball"], [2, "Dirty Sock"], [3, "Hair Pin"], [3, "Half-Eaten Apple"], [5, "Microphone"], [7, "Toothpaste"]].

updateInventory([[21, "Bowling Ball"], [2, "Dirty Sock"], [1, "Hair Pin"], [5, "Microphone"]], []) 应该返回 [[21, "Bowling Ball"], [2, "Dirty Sock"], [1, "Hair Pin"], [5, "Microphone"]].

updateInventory([], [[2, "Hair Pin"], [3, "Half-Eaten Apple"], [67, "Bowling Ball"], [7, "Toothpaste"]])应该返回 [[67, "Bowling Ball"], [2, "Hair Pin"], [3, "Half-Eaten Apple"], [7, "Toothpaste"]].

updateInventory([[0, "Bowling Ball"], [0, "Dirty Sock"], [0, "Hair Pin"], [0, "Microphone"]], [[1, "Hair Pin"], [1, "Half-Eaten Apple"], [1, "Bowling Ball"], [1, "Toothpaste"]])应该返回 [[1, "Bowling Ball"], [0, "Dirty Sock"], [1, "Hair Pin"], [1, "Half-Eaten Apple"], [0, "Microphone"], [1, "Toothpaste"]].