“Enjoy the pursuit, thus the fruit?” I glanced briefly at the banner hanging on our classroom wall and hurried off while muttering under my breath, “Such nonsense!”

I ignored the class motto for the umpteenth time as my thoughts switched back to the heated argument in a Discord group chat. Back then, I teamed up with a few friends to work on a complicated project of building a redstone calculator in Minecraft. Little did I know what inspiring and life-changing moments awaited at that point.

As an avid Minecraft player, I have always been dedicated to exploring the infinite possibilities behind blocks of various texture properties. Such passion reached its peak the moment I discovered a faintly glowing red ore while mining underground in the game. As I broke the ore into a powder of red dust, I read out the item name: “Redstone?” From that moment on, my imagination and creativity have kept flourishing.

I remember spending days and nights experimenting with redstone and its properties. Upon finding that redstone dust would light up whenever the redstone blocks were placed nearby, I wondered: Could the properties of redstone switches be similar to the binary system of a computer? So, if two simple digits, 0 and 1, could be the base of numerous computing systems and operations, what sophisticated circuits and mechanical devices could I build with redstones in Minecraft? That was when I embarked on a challenging journey of developing a Redstone calculator.

Right from the start, I have hit several snags, including figuring out the underlying logic of arithmetic operations, designing ways of storing the calculated data, etc. After being stuck for many days, I reached out for help in one of the largest Minecraft Discord group chats: “Does anyone know how to store data in a staging area using an in-game comparer?” Two minutes after I asked in the chat box, I got the reply I desired: “Same question here. Hey, maybe we could work together?”

In just a few months, more and more players joined our calculator-building project. As each player contributed and shared innovative ideas enthusiastically, success seemed a promising result. All went smoothly until we reached the point of building an in-game monitor with blocks. We were finding, frustratingly, that the monitor could only be limited to a 14 x 14-block space, while the Redstone require a transmission distance of 15 blocks. After days of arguing and debating, our project was brought to an inevitable dead end. As time went by, our group chat was no longer active, and everyone seemed to lose interest in the project except for me.

(这一部分段落我目前的想法是，整体围绕process over outcome和你的班训那个概念展开，这里就可以写一下无法达成一个desired outcome对你的负面影响，在这个过程中self-reflection：过去可能更多执着于达成结果，忽略了在过程中的努力和收获这样的感觉？比如我想的是可以写：你每天打开游戏，看着里面残缺不全的红石计算器，心里会有一种强烈的沮丧和不甘，渐渐地，完成红石计算器变成了一种执念that haunted me. The notion drained almost all my energy, made me care less about others, and prevented me from paying attention to what was happening around me outside of the game.然后这部分可以简单写一小段，重点更多放在后面的反思和转变上。

反思部分的话我目前想到的一些可以写的点是：It was tempting to fall into the trap of fixating on results, since results were often the most convicing and powerful measuring stick that we used. When I initiated the calculator project, I focused solely on getting the project done, by all means. It was simple as that. The extreme focus on the outcome ended up breeding enormous anxiety and fear of failure.然后反思这段可以不局限于群友这个点，我感觉是不是可以更多放在研究红石计算器的这段经历中，你的思考能力的成长，逻辑思维能力的变化等，更偏向personal development的部分，还能间接跟学术挂钩一点点。

然后最后结尾部分可以写转变后的mindset和你的action是什么样子的，比如目前我想的是写：Upon embracing a process-driven mindset, I was empowered to savor every moment of learning, exploring, and making progress. And the once frightful failed attempts were perceived to be precious opportunities of future growth. 类似这种感觉的稍微写一点就可以)

（然后结尾的话，我在想可以不可以和开头呼应，就简单的写一两句场景，比如你又一次经过班级的那个写着班训的banner，这一次你缓缓念出这句话，然后开头我用了问号，这里可以就用句号，然后写一下类似你读完之后微笑一下，感到一种motivation油然而生，然后伴着朝阳开始了又一天的journey这种感觉？）