Kamalesh S

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Education

Year	Degree/Examination	Institution/Board	CGPA/Percentage
2021	Bachelor of Engineering	KARAPAGAM INSTITUTE OF TECHNOLOGY, Coimbatore	75.5%
2017	Intermediate (Class XII)	BHARATHI HR SEC SCHOOL, Namakkal	76.08%
2015	Matriculation (Class X)	BHARATHI VIDYALAYA MATRICULATION SCHOOL, Namakkal	77.4%

Internship and Certifications

Newton School | FULL STACK DEVELOPMENT || BOOTCAMP TRANING   March 2022 - Present
• Full Stack Web Development and Problem Solving
• Technical Stack Learnt: HTML, CSS, Java , JavaScript, React
• Participated in various coding competitions conducted by Newton School
• Worked on various projects

Projects

TVMaze-App | Newton School *(link)*   January 2023 - January 2023
Features:
• This is an Api-based project fetching and showing to In UI.
• Given a Search filter functionality.
• It has a responsive UI.
Tech Stacks: Reactjs, Bootstrap.
Contribution: Dictionary for details about famous movies and actors. Radio buttons are available to toggle between actors and shows. Search will be displayed on keypress.

Portfolio App | Newton school   December 2022 - December 2022
Features:
• Responsive UI.
Tech Stacks: HTML, CSS, JavaScript,React.
Contribution: This is a React portfolio which defines about my Education, Experience and Internship.

University Website Design | Newton School *(link)*   October 2022 - October 2022
Role: Developer
Features: Optimal Layout according to device Screen
Tech Stack: HTML, CSS
Contribution: This website will provide clear information about the courses offered and other relevant information. This website would bridge the gap between students and universities to provide good quality education with ample amount of opportunities.

Polygon Generator | Newton School *(link)*   September 2022 - September 2022
Role: Developer
Features: Responsive
Tech Stack: JavaScript, HTML, CSS
Contribution: The number of sides of the polygon is taken as input and output with a regular polygon of the respective sides with different colors for different polygons. And can put n number of polygons to the canvas. Canvas can be cleared only when you want.

Skills

Computer languages	Java, Python, CSS, HTML, JavaScript
Software Packages	React
Additional Courses Taken	Data Structure
Soft Skills	Critical Thinking, Leadership, Creativity, Communication Skills

Co-Curricular Activities

• Actively participated in various coding competitions hosted by Newton School.
• Participating in webinars and virtual events about new and developing technology.