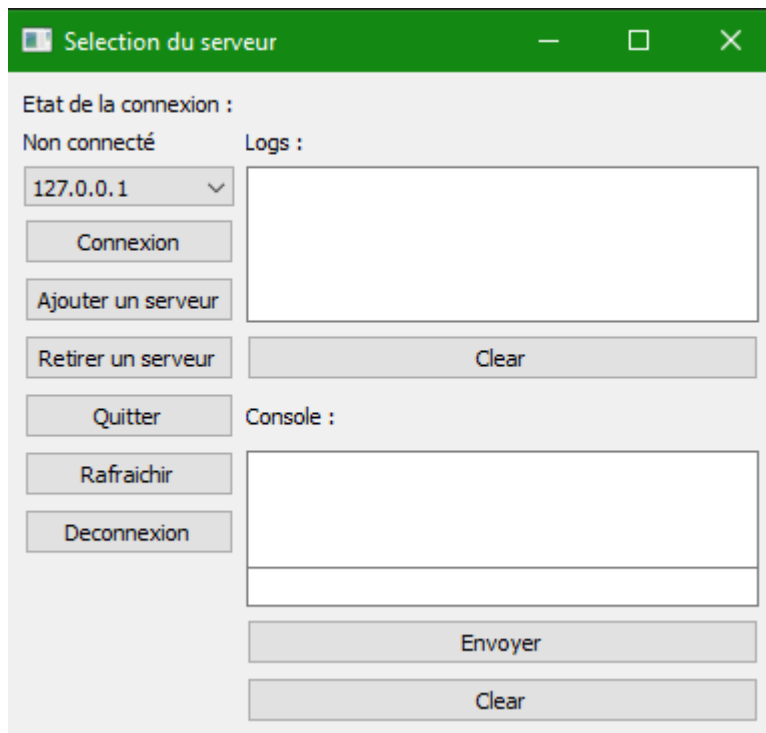


CLIENT

/!\Do this after following the server documentation./!\

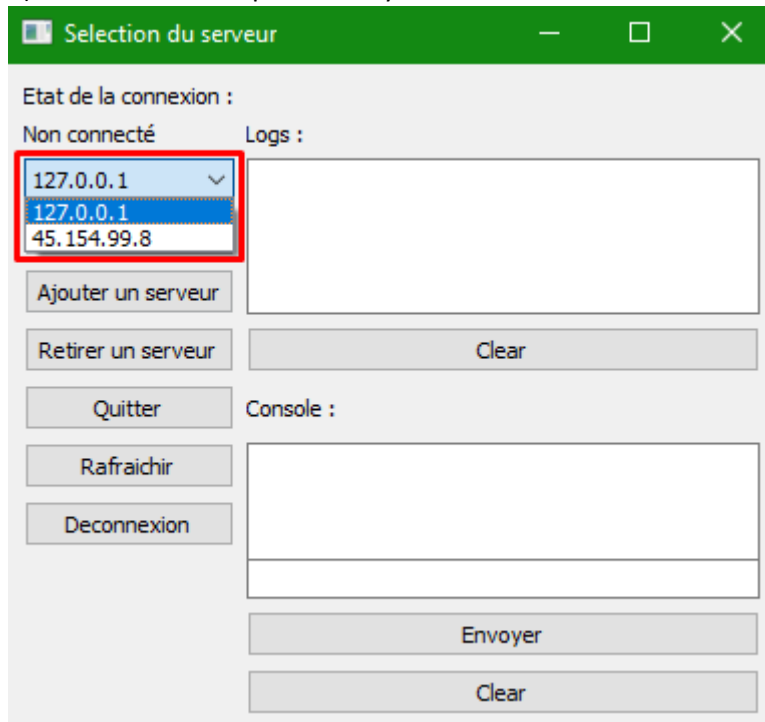
- 1) Install socket, threading, signal and PyQt5 packages.
- 2) Put the server ips in the server.txt file.
- 3) Launch the client.py file in a directory with the server.txt file.
- 4) This page will open.



The screenshot shows a window titled "Selection du serveur" with a green header bar. The window contains the following elements:

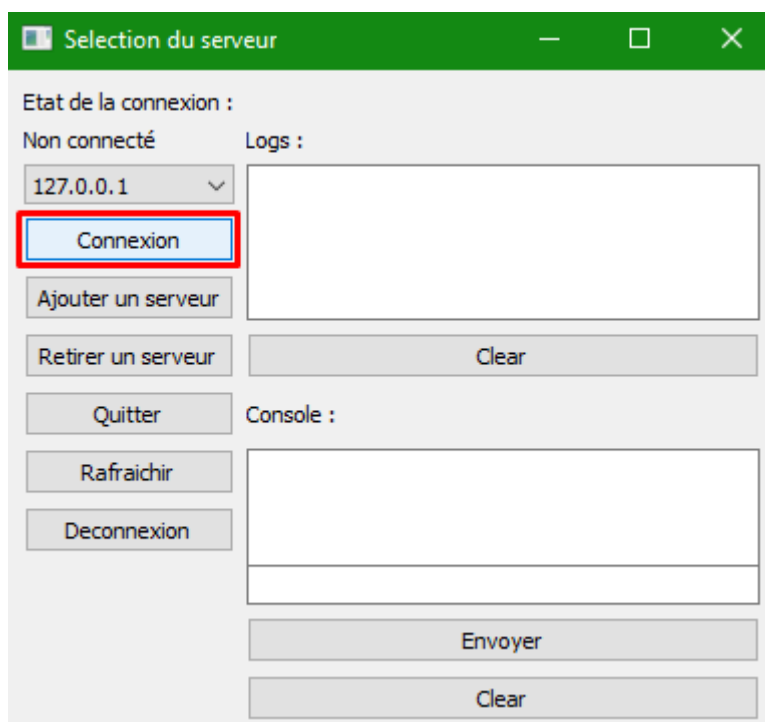
- Etat de la connexion :** A label indicating the current connection status.
- Non connecté :** A text label.
- IP Selection:** A dropdown menu currently showing "127.0.0.1".
- Buttons:** "Connexion", "Ajouter un serveur", "Retirer un serveur", "Quitter", "Rafraichir", and "Deconnexion".
- Logs :** A large empty text area for displaying logs.
- Console :** A section containing a text input field, an "Envoyer" button, and a "Clear" button.

5) Select the server ip to which you want to connect.



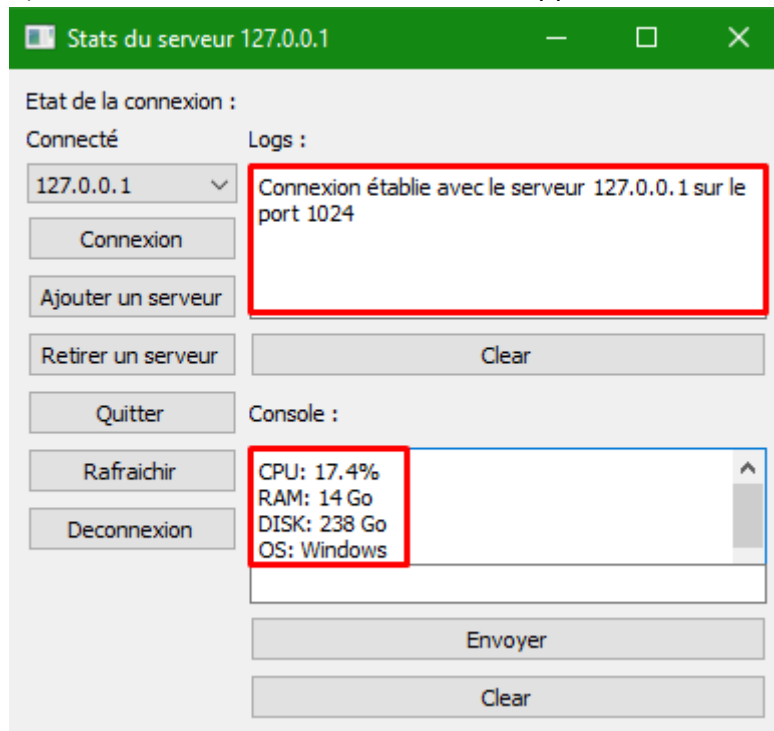
The screenshot shows a window titled "Selection du serveur" with a green header bar. The window is divided into two main sections. On the left, under "Etat de la connexion :", the status is "Non connecté". Below this is a dropdown menu showing three IP addresses: "127.0.0.1", "127.0.0.1", and "45.154.99.8". The first two are highlighted in blue, and the entire dropdown is enclosed in a red rectangle. Below the dropdown are buttons for "Ajouter un serveur", "Retirer un serveur", "Quitter", "Rafraichir", and "Deconnexion". On the right, under "Logs :", there is a large empty text area. Below the logs area are buttons for "Clear", "Envoyer", and "Clear".

6) Then click on connexion.

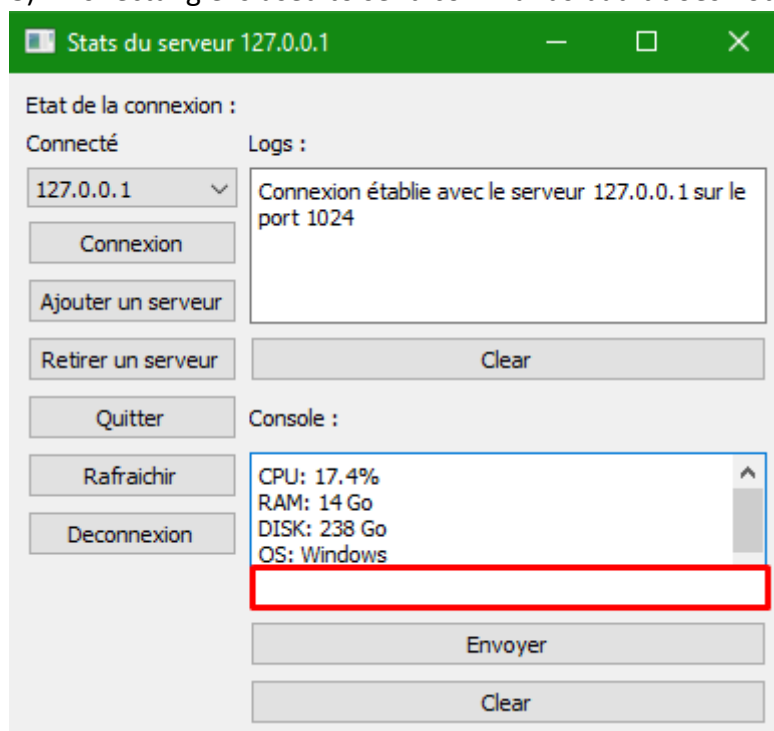


The screenshot shows the same "Selection du serveur" window. The status remains "Non connecté". The dropdown menu now only shows "127.0.0.1". Below the dropdown, the "Connexion" button is highlighted with a red rectangle. The other buttons and the right-hand section remain the same.

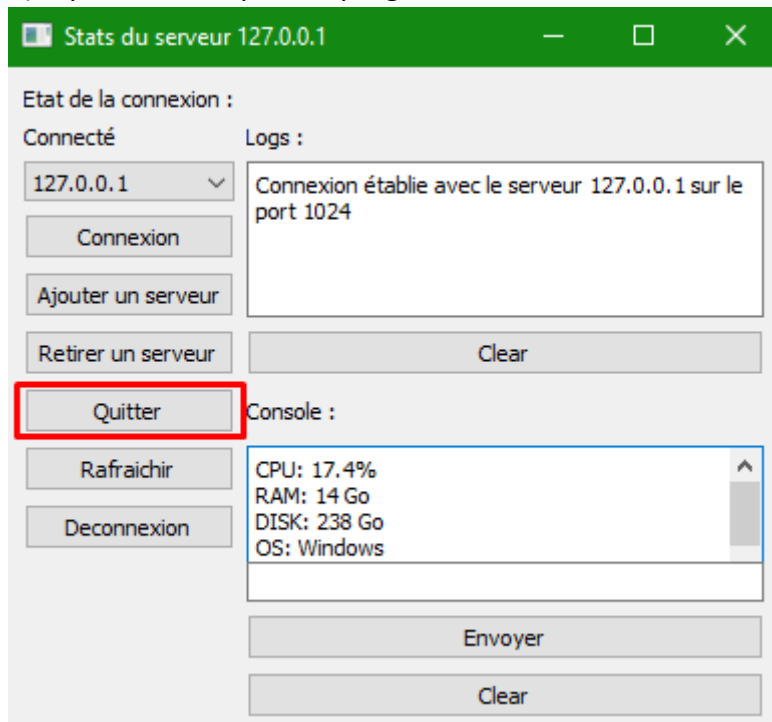
7) Information about the server should appear:



8) This rectangle is used to send commands but it does not work.



9) If you want to quit the program click here:



10) You can also refresh the data here:

