

## **GECG10069 (561085) F25: Introduction to Programming (C++)**

### **Lab13: Dynamic Array & UDTs**



#### **What you will learn from Lab 13**

In this laboratory, you will understand how to manipulate dynamic arrays and UDTs.

#### **TASK 13-1 : DYNAMIC ARRAY**

- ✓ Dynamic arrays allow various lengths of arrays.
- ✓ ***new*** operator (`new T ()`) is used to allocate a block of raw storage of `sizeof(T)`;  
`new T [n]` is used to allocate a block of raw storage of `n * sizeof(T)`
- ✓ ***delete*** operator is used to release the memory space allocated by ***new*** operator;  
`delete []` is used to release memory allocated by `new T [n]`
- ✓ Program lab13-1 shows an example of using dynamic arrays.

```
//File: lab12-1.cpp
#include <iostream>
using namespace std;

int main()
{
    int n;
    cout << "Enter the size of array: ";
    cin >> n;

    int *vec = new int[n];
    for (int idx = 0; idx < n; idx++)
    {
        vec[idx] = idx;
    }

    for (int idx = 0; idx < n; idx++)
    {
        cout << vec[idx] << " ";
    }
    cout << endl;

    delete []vec;
}

return 0;
}
```

- It is essential to release the memory space by ***delete*** operator.
- `new T ()` is used to allocate a single object;  
`delete` is used to release the memory allocated by `new T ()`.
- `new T[n]` is used to allocate an object array;  
`delete []` is used to release the space allocated by `new T [n]`.

## TASK 13-2 : ENUM

- ✓ Please execute this program lab13-2 and compare with your prediction.

```
//File: lab13-2.cpp
#include <iostream>
using namespace std;

enum baseball {FIRSTBAT = 1, SECONDBAT = 2, THIRDBAT = 3, FOURTHBAT = 4};

int main()
{
    baseball BatOrder = baseball(2);
    if (BatOrder == THIRDBAT)
    {
        cout << "The BatOrder is THIRDBAT" << endl;
    }

    return 0;
}
```

- Try to modify the program if there is no output on screen.

## TASK 13-3 : STRUCTURE

- ✓ Please execute this program lab13-3 and compare with your prediction.

```
//File: lab13-3.cpp
#include <iostream>
using namespace std;

struct Time
{
    int hours;
    int minutes;
    int seconds;
};

Time SetTime()
{
    Time now;
    cout << "Please Enter Current Time:" << endl;
    cout << "Current hour:";
    cin >> now.hours;
    cout << "Current minute:";
    cin >> now.minutes;
    cout << "Current second:";
    cin >> now.seconds;

    return now;
}

void ShowSeconds(const Time &now)
{
    int seconds = 0;
    seconds = now.hours * 3600 + now.minutes * 60 + now.seconds;
    cout << "Total seconds of today: " << seconds << endl;

    now.hours = 12;
    seconds = now.hours * 3600 + now.minutes * 60 + now.seconds;
    cout << "Total seconds of new: " << seconds << endl;

    return ;
}
```

```
}
```

```
int main()
```

```
{
```

```
    Time t = {0, 0, 0};
```

```
    t = SetTime();
```

```
    ShowSeconds(t);
```

```
    return 0;
```

```
}
```

---

## EXERCISE 13-1 : MATRIX ADDITION

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### Description -

Write a C++ program that:

1. Reads two integers **m** and **n** (both  $> 0$ ), representing the dimensions of a matrix.
2. Dynamically allocates **two**  $m \times n$  integer matrices using a **double pointer** (`int**`)
3. Reads the elements of **Matrix A** and **Matrix B** from the user.
4. Computes their element-wise sum and stores the result in a new dynamically allocated matrix **Matrix C**.
5. Prints the resulting matrix **C** in **m** rows and **n** columns.
6. Correctly frees **all dynamically allocated memory** using `delete[]` in the proper order.

You must complete the functions

```
int** CreateMatrix(int m, int n);
```

```
void DeleteMatrix(int** mat, int m);
```

CreateMatrix should:

- Dynamically allocate an  $m \times n$  matrix

- Return the pointer to the matrix

DeleteMatrix should:

- Correctly free all rows
- Free the top-level pointer array

### Sample Test Cases -

#### Sample Input - 1

2 3  
1 2 3  
4 5 6  
6 5 4  
3 2 1

#### Sample Output - 1

7 7 7  
7 7 7

#### Sample Input - 2

3 2  
1 0  
-1 2  
4 5  
3 1  
2 2  
1 1

#### Sample Output - 2

4 1  
1 4  
5 6

---

## EXERCISE 13-2 : SMARTEST STUDENT

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### Description -

Write a C++ function to find the student who gets the highest score.

1. Defines a struct for storing student information:

```
struct Student{  
    char name[20];  
    int score;  
};
```

2. Reads an integer **N** (number of students,  $0 < N \leq 50$ ).

3. Dynamically allocates an array of Student:

```
Student* list = new Student[N];
```

4. Reads **N** students' data from input. Each student has a name (no spaces) and an integer score.

5. Implements a function:

```
Student* findTopStudent(Student* list, int N);
```

This function should:

- Go through the array using either array indexing (`list[i]`) or pointer arithmetic (`((list + i)->score)`)
- Find the student with the highest score
- If multiple students have the same highest score, return the first one appearing in the list
- Return a pointer to that Student
- If **N** is 0 (no students), return `nullptr`

In `main()`:

- Call `findTopStudent(list, N)`
- If the returned pointer is not `nullptr`, print the student's name who gets the highest score
- Correctly free the dynamically allocated memory

## Sample Testcases -

### Sample Input - 1

3  
Alice 75  
Bob 92  
Carol 88

### Sample Output - 1

Top student: Bob

### Sample Input - 2

5  
Tom 60  
Jerry 60  
Maya 100  
Ken 90  
Lily 85

### Sample Output - 2

Top student: Maya