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EDUCATION

• University of Illinois at Urbana-Champaign: M.Eng., ECE, GPA: 3.8/4.0 Champaign, IL Dec. 2022

• Sichuan University: B.S., Software Engineering, GPA: 3.73/4.0 Chengdu, China, Dec. 2020

• National University of Singapore: Summer Workshop, Computer Science, GPA: 4.0/4.0 Singapore, Aug. 2018

SKILLS

• Languages: C++, Java, Python, Golang, Javascript, Objective-C, Swift

Backend: Spring Boot, GCP, CGI, Axios, RESTful API, Nginx Client: Cocoa, Android, React **DevOps**: Jenkins Database: MySQL, SQLite, MongoDB Others: Git, WebSocket

Work Experience

Cupertino, CA • Apple Inc.

CoreData Intern - Swift May. 2022 - Aug. 2022

o Swift API: Implemented Swift API for developers to easily create shared experiences of extensive sized data between Apple devices during a FaceTime call.

- Cloud: Supported syncing data on different devices through iCloud using CloudKit Framework.
- Framework Optimization: Reduced the workload for developers to deal with data duplication and data racing by syncing the current state of shared data via NSPersistentCloudKitContainer.
- Persistence: Stored shared data on the device with Core Data Framework.

• Tencent Holdings Ltd.

Shenzhen, China

WeChat For Mac Full-Time - Cocoa, C++, Unix, Swift, SQLite, CGI, Protobuf, BlueKing CI Jul. 2020 - Aug. 2021

- o Cocoa: Built 10+ new features for WeChat for Mac based on Apple Cocoa. Ranked Top 1 in Chinese Mac Apple Store Top Charts, and has 5 million users.
- Database Optimization: Analyzed Full-Text Search module source code in SQLite and refactored service code. Brought about 20x speed boost and 10% reduction of database space usage.
- Service Optimization: Improved messages synchronization of WeChat by increasing packet size and batching SQLite database writes with multi-threading, enabling the service to handle the latest 24 hours of historical messages, rather than 2 hours.
- **DevOps**: Deployed software on the CDN servers leveraging BlueKing CI.

WeChat For Car Intern - Java, Android, ADB

Jul. 2019 - Sep. 2019

- o Android: Implemented WeChat for Car using Android, which was shown at the Smart China Expo in 2019.
- Performance Optimization: Detected main reason for low startup speed by monitoring stack information of Android system through ADB, increasing startup speed by 50%.

Projects

• Distributed Data System

Feb. 2022 - Mar. 2022

Distributed system that allows reads and writes to distributed objects while ensuring full ACID properties.

- Communication: Communicated with each node through TCP sockets using GOB encoding and Golang.
- Transaction: Supported isolation for concurrent transactions and avoided the occurrence of deadlock with timestamped concurrency control. Implemented two-phase commit to ensure atomicity.
- Fault Tolerance: Used Raft protocol to achieve fault tolerance in the replicated service.

 SoccerGod Oct. 2021 - Dec. 2021

Full-stack website users can browse news, view teams and players, post topics and comments, and predict results to earn points.

- Backend: Built RESTful APIs with Spring Boot. Stored data and models into MySQL and MongoDB.
- Frontend: Created a React.js frontend, and integrated with backend through Axios.
- Web-scraping: Leveraged web crawler to collect information, achieved data visualization, and trained Machine Learning models with **Python** to predict competition results.
- Cloud: Deployed to Google Cloud Platform. Used Nginx for load balancing to adapt to high concurrency.
- DevOps: Managed services using Maven. Automated built and continuous integration with Jenkins.