FUNDAMENTALS OF PROGRAMMING

HOME TASK #3

ABDUL MOIZ 464834 SECTION B

```
#include<iostream>
using namespace std;
int main()
//{ // Task # 1
//
     char province;
     cout << "Please press the key for the required province :
//
";//(a for punjab,b for sindh,c for kpk,d for balochistan)
//
     cin >> province;
//
     switch (province)
//
     {
     case'a':
//
//
           cout << "The population of PUNJAB is 127,474,000";
//
           break;
//
     case'b':
           cout << "The population of SINDH is 54,858,515";
//
//
           break;
//
     case'c':
//
           cout << "The population of KPK is 39,372,462";
```

```
//
         break;
   case'd':
//
         cout << "The population of BALOCHISTAN is
//
20,094,659";
         break;
//
  default:
  cout << "Wrong key";
//
//
//
  return 0;
//}
```

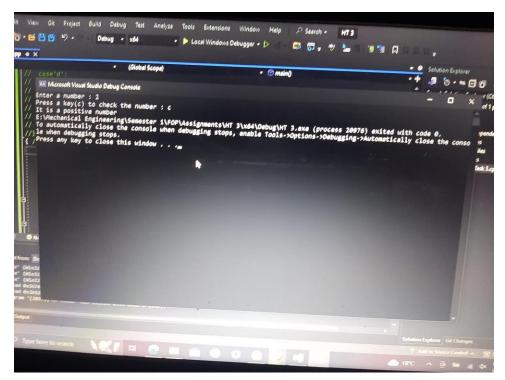
```
//{ // Task # 3

// int a;

// cout << "Enter a number : ";
```

```
//
      cin >> a;
//
      char check;
      cout << "Press a key(c) to check the number : ";</pre>
//
//
      cin >> check;
     switch (check)
//
//
//
      case'c':
            if (a > 0)
//
//
            {
                  cout << "It is a positive number";</pre>
//
//
            }
            else if (a == 0)
//
//
            {
//
                  cout << "It's a Zero";</pre>
//
            }
//
            else if (a < 0)
//
            {
                  cout << "It is a negative number";</pre>
//
//
            }
//
            break;
      default:
//
            cout << "Wrong key";</pre>
//
```

```
// }
// return 0;
//}
```



```
//{ // Task # 4

// int age;

// cout << "Enter the age of the person : ";

// cin >> age;

// if (age >= 1)

// {

// if (age >= 1 && age <= 12)

// {

cout << "The person is a child";</pre>
```

```
}
//
//
            else if (age >= 13 && age <= 17)
//
            {
                  cout << "The person is a Teenager";</pre>
//
//
            }
//
            else if (age >= 18 && age <= 122)
//
            {
//
                  cout << "The person is an Adult";</pre>
//
            }
            else if (age > 122)
//
//
            {
//
                  cout << "Sorry the person is dead";</pre>
//
            }
//
      }
//
      return 0;
//}
```

```
//{ // Task # 5
// int a, b, c;
   cout << "Enter 1st number : ";
//
// cin >> a;
// cout << "Enter 2nd number : ";</pre>
// cin >> b;
// cout << "Enter 3rd number : ";</pre>
// cin >> c;
// if (a > b | | a > c | | a < b | | b > c | | c > b | | a < c)
//
//
   if (a > b && a > c)
//
//
                 cout << "1st number is the greatest";</pre>
```

```
//
            }
//
            else if (b > a \&\& b > c)
//
            {
//
                  cout << "2nd number is the greatest";</pre>
//
            }
            else if (c > b \&\& c > a)
//
//
            {
                  cout << "3rd number is the greatest";</pre>
//
//
            }
//
            else
//
            {
//
                  cout << "Wrong input";</pre>
//
            }
//
      }
//
      return 0;
//}
```

```
The East View Ge Project Build Debug Test Analyze Tools Extensions Window Help P Search - HT3

**Committee 2nd number : 5

**Enter 1st number : 4

**Immatries 2nd number : 5

**Enter 1st number : 5

**Enter 1st number : 5

**Enter 2nd number : 5
```

```
//{ // Task # 6
//
      char a;
//
      cout << "Enter an alphabet : ";</pre>
//
    cin >> a;
    if (a)
//
//
            if (a == 'a' || a == 'e' || a == 'i' || a == 'o' || a == 'u')
//
//
                  cout << "The alphabet is a vowel";</pre>
//
//
//
            else if (a == 'A' || a == 'E' || a == 'I' || a == 'O' || a ==
'U')
//
            {
```

```
cout << "The alphabet is a vowel";</pre>
//
//
             }
//
             else if (a == 'q' || a == 'w' || a == 'r' || a == 't' || a ==
'y' || a == 'p' || a == 's' || a == 'd' || a == 'f' || a == 'g' || a == 'h'
|| a == 'j' || a == 'k' || a == 'l' || a == 'z' || a == 'x' || a == 'c' || a
== 'v' || a == 'b' || a == 'n' || a == 'm')
//
            {
//
                  cout << "The alphabet is a consonant";</pre>
//
            }
            else if (a == 'Q' || a == 'W' || a == 'R' || a == 'T' || a ==
'Y' || a == 'P' || a == 'S' || a == 'D' || a == 'F' || a == 'G' || a == 'H'
|| a == 'J' || a == 'K' || a == 'L' || a == 'Z' || a == 'X' || a == 'C' || a
== 'V' || a == 'B' || a == 'N' || a == 'M')
//
             {
//
                   cout << "The alphabet is a consonant";</pre>
//
            }
//
             else
//
            {
//
                   cout << "It is neither a vowel nor a consonant";</pre>
//
            }
//
      }
//
      return 0;
//}
```

```
//{ // Task # 2
//
      char a, check;
//
      cout << "Enter an alphabet : ";</pre>
//
   cin >> a;
//
   cout << "Please press key'v' to check an alphabet : ";
// cin >> check;
//
    switch (check)
//
//
      case'v':
           if (a == 'a' || a == 'e' || a == 'i' || a == 'o' || a == 'u')
//
//
            {
                 cout << "The alphabet is a vowel";</pre>
//
//
```

```
else if (a == 'A' || a == 'E' || a == 'I' || a == 'O' || a ==
//
'U')
//
            {
//
                  cout << "The alphabet is a vowel";
//
            }
//
            else if (a == 'g' | | a == 'w' | | a == 'r' | | a == 't' | | a ==
'y' || a == 'p' || a == 's' || a == 'd' || a == 'f' || a == 'g' || a == 'h'
|| a == 'j' || a == 'k' || a == 'l' || a == 'z' || a == 'x' || a == 'c' || a
== 'v' || a == 'b' || a == 'n' || a == 'm')
//
            {
//
                  cout << "The alphabet is a consonant";
//
            }
//
            else if (a == 'Q' || a == 'W' || a == 'R' || a == 'T' || a ==
'Y' || a == 'P' || a == 'S' || a == 'D' || a == 'F' || a == 'G' || a == 'H'
|| a == 'J' || a == 'K' || a == 'L' || a == 'Z' || a == 'X' || a == 'C' || a
== 'V' || a == 'B' || a == 'N' || a == 'M')
//
            {
//
                  cout << "The alphabet is a consonant";</pre>
//
            }
//
            else
//
            {
//
                  cout << "It is neither a vowel nor a consonant";</pre>
//
            }
//
            break;
```

```
// }
// return 0;
//}
```

