Thomas Tortorini

Location : **Paris, France**
Telephone : +33 **6 95 39 62 21**
Date of birth : **21 november 1989**

Email : **thomastortorini**@gmail.com
LinkedIn : linkedin.com/in/**thomastortorini**
Portfolio : 🇬🇧 **mr21**.github.io/#/lang=en
🇫🇷 **mr21**.github.io/#/lang=fr

About me

I am a student in the fifth and last year at **Epitech Paris**. As part of my studies I have written many low-level unix programs in **C** or **C++**. It's from the 3rd year that I learned by myself the technologies related to the **HTML5** (CSS3, Canvas, AudioContext, WebGL, Multi-touch, etc.). I am also passionate about design and user interface (**UI**).

Studies

Laval - University   Québec, Canada
- During 8 months I chose and followed various computer courses.   2013 - 2014
  - *Algorithms and Data Structure.* C++
  - *Database management.* SQL, Oracle
  - *Computer Graphics.* C++, OpenGL
  - *Operating system and parallel programming.* C

EPITECH : European Institute of Technology - School   Paris, France
- Master degree in IT expertise   2010 - Now
  - *During the first 3 years, I have learned to perfectly use the C and C++ by making several projects like a Unix shell, an FTP client, a raytracer, the printf function, etc.*
  - *At the beginning of the third year, I become technical assistant for the new recruits (the first and second years).*

Paul Cornu - High school   Lisieux, France
- Vocational baccalaureate in graphic production   2008 - 2010
  - *Specialization in the DeskTop Publishing with the Adobe softwares.*
- Vocational certificate (BEP) in graphics industries   2006 - 2008
  - *I approached the DeskTop Publishing while discovering in parallel the world of printing.*

My projects and experimentations

I write in my spare time a lot of projects (more or less consequent) on my **GitHub** which once completed can be found on my portfolio. It goes from a simple **CSS** animation (in Sass), to a page synchronizing a user to his **YouTube** account to edit its playlists by drag 'n' drop passing by some **jQuery** plugins, a **Photoshop**'s feature rewrite with **Canvas**, a **contribution** to **jQuery** and a bunch of other things that I invite you to see **here**.