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About Me

I began my programming journey with **Java**, **C#**, **C++**, in **Unity** and **Unreal Engine**, which gave me a strong foundation in **problem-solving** and software development. In 2023, I shifted my focus to front-end development, where I've been actively building skills in **React** and **Next.js**. I'm currently working on portfolio projects to deepen my expertise and showcase my ability to create responsive, user-friendly web applications.

Work Experience

Front-end learning start

2023 - Present

Self-taught

Completed a comprehensive front-end development learning path, building proficiency in HTML, CSS, JavaScript, and TypeScript, and developing responsive web applications using modern frameworks like Angular, React, and Next.js. Gained hands-on experience with state management tools (Context API, Redux Toolkit, Zustand) and implemented polished UIs using Tailwind CSS, SCSS, Material UI, Shadcn, and Bootstrap.

Projects:

• **KheradKhan:** I learned to use **Next.js** in a bigger project. I created a more complex table component for managing data. I also got a better understanding of **Shaden** components. I am working on user authentication and data management.

Github repo: https://github.com/MrAghaei/kheradkhan-v2

7Host Interview Task: I had one week to complete this task with Bootstrap. It was
my first time using it, making it a nice challenge for me. I also learned how to
optimize SEO using Next.js It showcases my skills in building modern web
applications using Next.js, Bootstrap, and SCSS.

Github repo: https://github.com/MrAghaei/7host-interveiw-task

NovinDev Interview Test Project: This project is a test assignment for an interview
at NovinDev. It demonstrates how to interact with a RESTful API using Regres.in. I
implemented a mock CRUD with the API. I learned how to use the API and manage
different requests.

Github repo: https://github.com/MrAghaei/NovinDevTest Nouranium = remote

• Worked on 13 Hyper-casual & Arcade-idle game ideas

- Managed projects, wrote and prioritized tasks in Notion
- Designed and presented ideas
- Daily analysis of the game market in AppMaginc & SensorTower
- QA tested games and documented bugs and issues

Graphic Designer & Content Manager

Game Designer 2022 - 2023

2021 - 2022

curlfans.com.au - Remote

- Managed and wrote content
- Designed banners and graphic elements

Skills

CSS, HTML	React	Material UI
JavaScript	Next.js	Tailwind
TypeScript	scss	Shaden