



Maxime Garibaldi

Computer Science Engineer

CONTACT



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COMPÉTENCES

- C++, Java
- Bases in Unity, OpenGL
- Suite adobe (Photoshop, Premiere, Lightroom, etc)
- Photographie

CENTRES D'INTÉRÊTS

- Theater (16 years of amateur practice)
- Cinema
- Litterature
- Graphic design

ASSOCIATIF

- Co-founder of the Imagine ça theatre club
- Director, lighting designer, and communications manager for Imagine ça's 2024-2025 theatre project

PROFIL

As a first-year computer engineering student at INSA Rennes, I am seeking an internship in the fields of cinema, computer graphics, and mixed reality. Curious and eclectic, I am looking for a new challenge.

ACADEMIC TRAINING

● **Engineering studies at INSA Rennes (National Institute of Applied Sciences), 2022-2024**

- 1st year of engineering program
- Computer Science Department
- AI specialization

● **Jean Jaurès High School, Baccalaureate with Highest Honors, 2022**

- Specialities: Maths, Physics, NSI
- Options: Advanced Mathematics, Latin

EXPÉRIENCE ET PROJET

● **Animated film project "La Famille Tortue"**

- Use of OpenGL with C++, glsl, and 3D modeling with Blender.

● **VR Art Experience project "Forget Me Not" in collaboration with artist Alma Oskouei**

- Use of Unity with OpenXR and Xareus, as well as photogrammetry software such as RealityScan and Meshroom.

● **Mobile App Project "Le Grenier du Joueur", 2024-2025**

- Use of Android Studio, Kotlin, Jetpack compose and the twitch API.

● **BM@ Electricité, Internship, Janvier 2019**

- Création of a website using HTML, CSS, and Javascript