Notes on Access Modifiers in Java

Access Modifiers Overview

- 1. **Definition**: Control the visibility and accessibility of classes, methods, variables, and constructors in Java.
- 2. Purpose: Protect class members from unauthorized access or modification.

3. Types of Modifiers:

- Access Modifiers: private, default, protected, public.
- Non-access Modifiers: final, abstract, synchronized, transient, volatile, strictfp, native.

Access Modifiers

1. Private:

- Applicable to: Instance variables, methods, constructors, inner classes.
- Not applicable to: Outer classes.
- Accessible only within the defining class.
- Cannot be inherited.
- Private constructors prevent object creation from other classes.

2. Default:

- No explicit keyword used.
- Applicable to: Instance variables, methods, constructors, classes (outer and inner).
- Accessible within the same package.
- Cannot be inherited outside the package.

3. Protected:

- Applicable to: Instance variables, methods, constructors, inner classes.
- Not applicable to: Outer classes.
- Accessible within the same package and through inheritance outside the package.

4. Public:

- Applicable to: Instance variables, methods, constructors, inner classes, outer classes.
- \bullet Accessible from anywhere in the program.
- $\bullet\,$ Can be inherited by any subclass.

Modifier Visibility Summary

Modifier	Class	Package	Subclass (Same Package)	Subclass (Different Package)	World
Private	0			0	
Default	0		0	0	
Protected	0		0	[(via inheritance)	0
Public	0			0	

Modifiers Applicability

1. Classes:

- Outer Classes: public, default, final, abstract, strictfp.
- Inner Classes: public, private, protected, default, final, abstract, static, strictfp.

2. Methods:

- Applicable: public, protected, private, default, final, static, synchronized, abstract, native, strictfp.
- Not Applicable: transient, volatile.

3. Variables:

- Applicable: public, protected, private, default, final, static, transient, volatile.
- Not Applicable: abstract, synchronized, native, strictfp.

4. Constructors:

• Only access modifiers (public, protected, private, default) are applicable.

5. Blocks:

• Modifiers: static, synchronized.

6. Interfaces:

- Outer Interface: public, default, abstract, strictfp.
- Inner Interface: public, private, protected, default, abstract, static, strictfp.

7. Enums:

- Outer Enum: public, default, strictfp.
- Inner Enum: public, private, protected, default, static, strictfp.

Key Points

- Modifier restriction levels: private > default > protected > public.
- 2. Illegal combinations:
 - Final and abstract together on a class.
 - Private or protected alongside public.
- 3. Non-access modifiers such as transient, volatile, synchronized, etc., are applicable only in specific contexts.

MCQ Question Bank: Access Modifiers in Java

General Concepts

1. What is the primary purpose of access modifiers in Java?

- a) To improve code readability
- b) To control visibility and accessibility of classes and members
- c) To execute the code faster

d) To restrict the size of the program

Answer: b

- 2. Which of the following is NOT an access modifier in Java?
 - a) private
 - b) protected
 - c) synchronized
 - d) default

Answer: c

- 3. How many access modifiers does Java provide explicitly?
 - a) 2
 - b) 3
 - c) 4
 - d) 5

Answer: c

Private Modifier

- 4. Which of the following statements about private access modifiers is true?
 - a) They can be applied to outer classes.
 - b) Private members are accessible within the same package.
 - c) Private members are only accessible within the same class.
 - d) Private methods can be overridden.

Answer: c

- 5. What happens if a constructor is declared private?
 - a) It can only be called within the same class.
 - b) It cannot be called under any circumstance.
 - c) It can be inherited by subclasses.
 - d) It automatically becomes final.

Answer: a

Default Modifier

- 6. When does a member of a class have default access?
 - a) When no access modifier is specified.
 - b) When the default keyword is used.
 - c) When it is declared static.
 - d) When it is declared final.

 $\textbf{Answer}\colon \ a$

- 7. Which of the following is true about default access in Java?
 - a) Members are accessible everywhere in the program.
 - b) Members are accessible within the same class only.
 - c) Members are accessible within the same package.
 - d) Members are accessible to subclasses in different packages.

Answer: c

Protected Modifier

- 8. What does the protected modifier allow?
 - a) Access only within the same class.

- b) Access from the same package and subclasses in any package.
- c) Access from any class in the program.
- d) Access only from the superclass.

Answer: b

- 9. Which of the following is true about a protected constructor?
 - a) It can be called from any package.
 - b) It can be used to create objects outside the package.
 - c) It allows creating subclasses in the same package.
 - d) It cannot be inherited.

Answer: c

Public Modifier

- 10. Which of the following statements about public access modifiers is correct?
 - a) Public members are only accessible within the same class.
 - b) Public members cannot be inherited.
 - c) Public members are accessible from any class in the program.
 - d) Public access is only allowed for static members.

Answer: c

- 11. What is NOT allowed with the public access modifier?
 - a) Methods
 - b) Instance variables
 - c) Outer classes
 - d) Local variables

Answer: d

Miscellaneous

- 12. Which of the following correctly represents the order of access restriction?
 - a) Public > Protected > Default > Private
 - b) Protected > Private > Default > Public
 - c) Private > Default > Protected > Public
 - d) Default > Private > Protected > Public

Answer: C

- 13. Which modifiers can be applied to an outer class in Java?
 - a) public, private, final
 - b) public, default, abstract, strictfp
 - c) public, protected, final, synchronized
 - d) public, private, strictfp, volatile

Answer: b

- 14. Which of the following is NOT applicable to an inner class?
 - a) private
 - b) synchronized
 - c) strictfp
 - d) static

Answer: b

- 15. What is the only modifier applicable to local variables in Java?
 - a) transient

- b) final
- c) synchronized
- d) volatile

Answer: b