RELEASE Plan
Wag More
Team WagMore
Revision #1
April 11-April 28

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Top Level Goal: Implement the virtual gift shop. Can buy/gift items to users matched with. Receive daily coins, weekly random gifts generated by code. Implement a forum social functionality where users can start a certain thread and add on to it. Voting(likes) feature. Implement the database for the gift shop, coin currency.

Sprint 2

User Story 1: ""As a UI, I want to be able to purchase items at the store with paw currency and send gifts to other users."

User Story 2: "As s UI, I want to be able to write a post(story) in the forum section and vote for the best story."

Total Points: 17 points

       Point Breakdown

- **Task 1:** Layout design for shop (2 points)

- **Task 2:** Shop functionality (buy, send, database) (4 points)

- **Task 3:** Paw currency functionality (database, different coin kinds) (5 points)

- **Task 4:** Layout design for forum (2 point)

- **Task 5:** Forum functionality (4 points)

Product backlog:

Resolve certain android device layouts (around 1.5 hours at most)