

SPRINT 1 Plan Wag More Team WagMore Revision #1 April 11-April 28

Team Members: Vincent Della Morte, Katerina Chinnappan, Gustavo Gomez, Danny Moon

Goal: Clean up code, make the inbox for the messages, and fix the layout to be mobile friendly.

User Story 1: “As a UI, I want to be able to access my inbox to see who has messaged me, and I want the layout for the app to look good on my phone.”

Developer Story 1: “As a developer, I want the code to be organized so editing later will not be a problem, and I want to fix the layout to look good on both mobile and desktop.”

- **Task 1:** Clean up and comment code (2 points) (Estimated Time: 1.5-2 hours)
- **Task 2:** Create the inbox (5 points) (Estimated Time: 3-4 hours)
- **Task 3:** Fix the layout to work on both mobile and desktop (5 points) (Estimated Time: 1.5 hours)
- **Task 4:** Click on logo to return to homepage on each page, view app on all browsers (1 point) (Estimated Time: 1 hours)
- **Total for Sprint 1:** 13 points, Around 8.5 hours

INITIAL TASK ASSIGNMENTS:

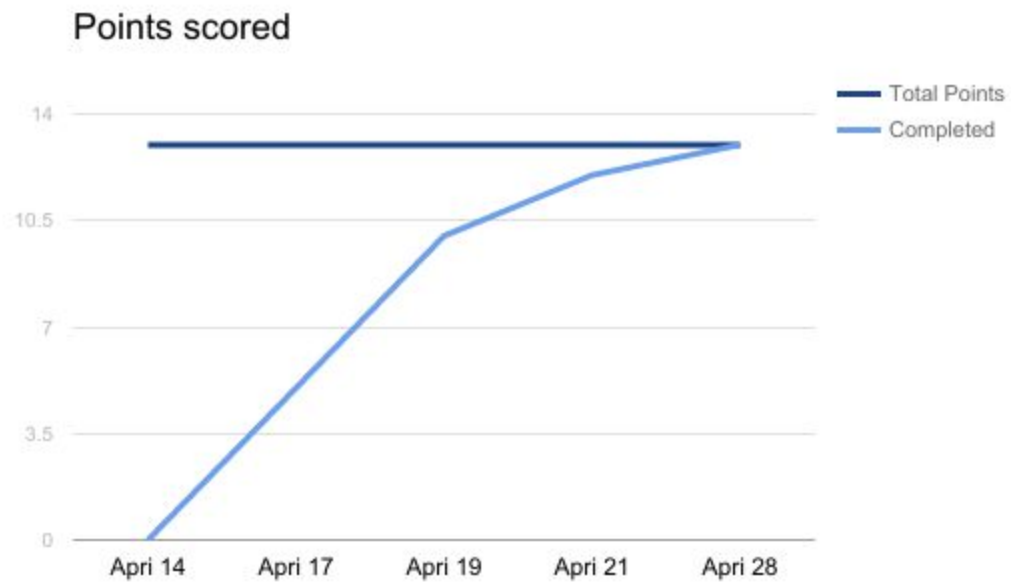
Vincent Della Morte (PO): Fix & comment code to make it clean, layout, css for every page

Katerina Chinnappan (Team Member): Understand the code from last quarter, Layout master, css for every page

Gustavo Gomez (Scrum Master): Make the inbox, fix and comment code to make it clean.

Danny Moon (Team Member): Help with the inbox, understand the code from last quarter.

Initial Burnup Chart:



Initial Scrum Board:

<https://trello.com/b/HY6GGiOS/wagmore>

Meeting Times: Mondays & Friday @ 12:30

TA: Wednesday @ 2:40