

SPRINT 2 Plan
Wag More
Team WagMore
Revision #1
May 1-May 15

Team Members: Vincent Della Morte, Katerina Chinnappan, Gustavo Gomez, Danny Moon

Goal: Create a virtual shop with multiple items, paw currency, likes and a social forum.

User Story 1: “As a UI, I want to be able to purchase items at the store with paw currency and send gifts to other users.”

User Story 2: “As a UI, I want to be able to write a post(story) in the forum section and vote for the best story.”

Developer Story 1: “As a developer, I want to create a database for the shop items and a table for the coins for each user. I also want to track somehow the history of the posts.”

- **Task 1:** Layout for shop (3 points) (Estimated Time: 2-3 hours)
- **Task 2:** Create database for shop items (3 points) (Estimated Time: 2-2.5 hours)
- **Task 3:** Create paw currency, database, increment (5 points) (Estimated Time: 3-4 hours)
- **Task 4:** Forum layout (2 point) (Estimated Time: 2 hours)
- **Task 5:** Forum features, voting, history of forum, adding to forum (4 points) (Estimated Time: 5 hours)
- **Total for Sprint 1:** 17 points, Around 16.5 hours

INITIAL TASK ASSIGNMENTS:

Vincent Della Morte (PO): Virtual shop, currency, database master

Katerina Chinnappan (Team Member): Layout design, shop, forum

Gustavo Gomez (Team Member): Layout, shop, forum

Danny Moon (Scrum Master): Currency, shop, forum

Meeting Times: Mondays, Wednesdays & Friday @ 12:30

Meeting with TA: Wednesdays @ 14.40