		Deetton	InputTextBox	Global
		Button	init	button1_action
	Dight Cligh Many	init	copying	button2_action
HideableChat	RightClickMenu	draw	cutting	button3_action
	init		pasting	button4_action
init	right_click	hover	deleting	redrawWindow
draw	left_click draw	move_release release	adding_to_string	game_main_loop
	uraw		draw	game_handle_keys
		other_update	mouse_update	menu_screen
		update	click	main
			_	