

# Sandeep Behl

☎ +91-8279267281 | 🐙 GitHub | 🔗 LinkedIn | ✉ sandeepbhel05@gmail.com

## Education

---

### Bharati Vidyapeeth College of Engineering

Bachelor of Technology in Computer Science Engineering (UG) (CGPA: 9.7)

July 2020 - Present

Pune, India

### Maa Bharati Sr Secondary School

Senior Secondary (XII) (Percentage: 74)

April 2019 - April 2020

Kota, India

### Emmanuel Mission School

Secondary (X) (CGPA: 8.6)

April 2016 - April 2017

Kota, India

## Skills and Subject Knowledge

---

- **Languages:** C, C++, Java, SQL, HTML, CSS, JavaScript
- **Tools:** VS Code, Git, Chrome DevTools, Postman
- **Frameworks/Libraries:** React, Redux, Tailwind, Bootstrap
- **Subjects:** Data Structures, DBMS, Algorithms Analysis, OS, CN, Computer Architecture

## Projects

---

### Youtube Clone (React, Tailwind, JavaScript, Vite, GitActions)

- Created **YouTube** clone website with modern web technologies for immersive user experience and seamless video playback.
- Developed **user-centric, responsive, and modern-themed** website using React hooks for efficient state management.
- This video sharing platform is designed to be fully responsive, enabling users to easily **search, play, and watch videos** on any device.

### Frontend Banking Application (React, Tailwind, JavaScript, Material UI, Vite, GitActions)

- Developed a responsive banking application with React, offering various financial services.
- Utilized modern front-end technologies such as **React, Router**, etc.
- Implemented responsive design for optimal viewing across devices.

### Portfolio (React, Tailwind, JavaScript, React-Hooks, Email.js, Vite, GitActions)

- Designed and developed an engaging and interactive portfolio website, showcasing my **skills, projects, and achievements**.
- Implemented a user-friendly interface, highlighting key information for seamless browsing.
- Optimized the website for responsiveness and accessibility across devices and browsers.

### Snake Game (HTML, CSS, JavaScript, Gitpages)

- Developed a captivating Snake game with intuitive controls and smooth gameplay.
- Utilized **JavaScript and HTML5** canvas for rendering and engaging game elements.
- Enhanced the gaming experience with **score tracking, level progression, and collision detection**.

## Achievements

---

- Made significant contributions to **Layer 5**, a highly acclaimed and top-rated open-source community, enhancing the development of cutting-edge projects.
- Demonstrated proficiency in problem-solving by successfully solving over **340+ DSA coding questions on LeetCode and GeeksForGeeks**, showcasing strong algorithmic and data structure skills.
- Held the prestigious position of **Head of Designing Department in DCSE (BVUCOEP)**, overseeing and leading a team of talented designers in creating impactful visual solutions.