

# TD 02 – Tableaux et chaines de caractères

## Exercice 1 Exécution mentale de code simple

 Pour chacun des extraits de code suivants, déterminez l’affichage dans la console.

➡ Attention, il y a des pièges !

## 1.1

```
int a[] = { 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 };
std::cout << std::size(a) << '\n';
for (int b : a)
    std::cout << b << ' ';
```

[illegible]

## 1.2

```
int a[] = { 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 };
for (size_t i = 1; i < std::size(a); i += 2)
    std::cout << a[i] << ' ';
```

## 1.3

```
int a[10];
a[0] = 1;
for (size_t i = 1; i < std::size(a); i++)
    a[i] = a[i - 1] * 2;
for (int b : a)
    std::cout << b << ' ';
```

[illegible]

## 1.4

```
std::array a = { 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 };
std::cout << a.size() << '\n';
for (int b : a)
{
    if (b == 5)
        break;
    std::cout << b << ' ';
}
```



## 1.5

```
std::array<unsigned int, 10> a = { 0, 1 };
std::cout << a.back() << '\n';
for (size_t i = 2; i < a.size(); i++)
    a[i] = a[i - 1] + a[i - 2];
std::cout << a.back();
```



## 1.6

```
std::vector a = { 1.0 };
std::cout << a.size() << ' ';
for (size_t i = 0; i < 4; i++)
    a.push_back(a.back() / 2.0);
std::cout << a.size() << '\n';
std::cout << a.back();
```



## 1.7

```
int a[2][3] = { {1,2,3}, {4,5,6} };
for (size_t i = 0; i < std::size(a); i++)
{
    for (size_t j = 0; j < std::size(a[i]); j++)
        std::cout << a[i][j] << ' ';
    std::cout << '\n';
}
```

1.8

```
int a[2][3] = { {1,2,3}, {4,5,6} };  
for (size_t i = 0; i < 6; i++)  
    std::cout << a[0][i] << ' ';
```

1.9

```
std::array<std::array<int, 3>, 2> a = { { {1,2,3}, {4,5,6} } };  
for (auto b : a)  
{  
    for (auto c : b)  
        std::cout << c << ' ';  
    std::cout << '\n';  
}
```

1.10

```
std::array<bool, 16> a;  
uint16_t b = 43690;  
for (int i = a.size() - 1; i >= 0; i--)  
{  
    a[i] = b % 2;  
    b /= 2;  
}  
for (bool b : a)  
    std::cout << b;
```

## 1.11

```
std::array<bool, 16> a = { 1,0,1,0,1,0,1,0,1,0,1,0,1,0,1,0 };
for (size_t i=0; i<4; ++i)
{
    char b = 8;
    char c = 0;
    for (size_t j = 0; j < 4; ++j)
    {
        if (a[i * 4 + j]) c += b;
        b /= 2;
    }
    if (c < 10) std::cout << static_cast<int>(c);
    else std::cout << static_cast<char>('A' + c - 10);
}
```



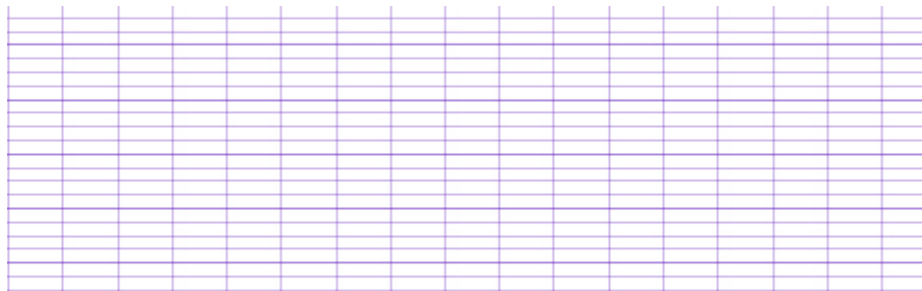
## 1.12

```
std::array<char, 4> a = { 10,10,10,10 };
uint32_t b = 0;
unsigned short c = 4096;
for (size_t i = 0; i < 4; ++i)
{
    b += c * a[i];
    c /= 16;
}
std::cout << b;
```



## 1.13

```
const size_t size = 5;
std::vector<std::vector<int>> t;
for (size_t i = 0; i < size; i++)
{
    std::vector<int> l;
    l.resize(i + 1);
    l[0] = 1;
    l[i] = 1;
    for (size_t j = 1; j < i; j++)
        l[j] = (t[i - 1][j - 1] + t[i - 1][j]);
    t.push_back(l);
}
for (auto l : t)
{
    for (auto p : l)
        std::cout << p << ' ';
    std::cout << '\n';
}
```



## 1.14

```
const size_t size = 10;
std::vector<std::vector<int>> s;
s.push_back({ 1 });
for (size_t i = 1; i < size; i++)
{
    std::vector<int> l;
    int cpt = 1;
    int lastn = s[i - 1][0];
    for (size_t j = 1; j < s[i-1].size(); j++)
    {
        if (s[i - 1][j] == lastn)
            cpt++;
        else
        {
            l.push_back(cpt);
            l.push_back(lastn);
            lastn = s[i - 1][j];
            cpt = 1;
        }
    }
    l.push_back(cpt);
    l.push_back(lastn);
    s.push_back(l);
}
for (auto l : s)
{
    for (auto p : l)
        std::cout << p << ' ';
    std::cout << '\n';
}
```





## 1.15

```
const size_t size = 5;
const size_t nbNiveaux = 8;
double distMax = std::sqrt((size / 2) * (size / 2) * 2);
std::vector<std::vector<size_t>> canvas(size);
for (size_t i = 0; i < size; ++i)
{
    canvas[i].resize(size);
    for (size_t j = 0; j < size; ++j)
    {
        double dist = std::sqrt(
            (size / 2 - i) * (size / 2 - i) +
            (size / 2 - j) * (size / 2 - j));
        canvas[i][j] = dist / distMax * nbNiveaux;
    }
}
for (auto l : canvas)
{
    for (auto p : l)
        std::cout << p;
    std::cout << '\n';
}
```



## Exercice 2 Chaînes de caractères

-  Pour chacun des extraits de code suivants, déterminez l’affichage dans la console.
-  Attention, il y a des pièges !

## 2.1

```
char texte1[] = "Bonjour les gens !";
std::cout << "La taille de \"\" << texte1 << "\" est \"\" << std::size(texte1) << '\n';
char texte2[] = "Bonjour les étudiant.e.s !";
std::cout << "La taille de \"\" << texte2 << "\" est \"\" << std::size(texte2) << '\n';
```

## 2.2

```
char texte[] = "Bonjour";  
texte[6] = 'r';  
std::cout << texte << '\n';
```

## 2.3

```
char texte[] = "Bonjour";  
size_t i = 0;  
while (texte[i])  
{  
    if (texte[i] >= 'a' && texte[i] <= 'z')  
        texte[i] += 'A' - 'a';  
    ++i;  
}  
std::cout << texte;
```

## 2.4

```
char texte_classique[] = "Bonjour";  
std::string texte_string = "Bonjour";  
std::cout << "La taille de \"<\" << texte_classique  
    << "\" est " << std::size(texte_classique) << '\n';  
std::cout << "La taille de \"<\" << texte_string << "\" est "  
    << texte_string.size() << '\n';
```



## 2.5

```
std::array<std::string, 12> mois = { "janvier", "février",
    "mars", "avril", "mai", "juin", "juillet", "août",
    "septembre", "octobre", "novembre", "décembre" };
unsigned int j, m, a;
std::cin >> j >> m >> a;
std::string jour = std::to_string(j);
if (j == 1)
    jour += "er";
std::string date = jour + ' ' + mois[m - 1] + ' ' +
std::to_string(a);
std::cout << date << '\n';
```

☞ On supposera que l'utilisateur a saisi « 1 10 2022 »



## 2.6

```
std::string texte1 = "Alphabet";
std::string texte2 = "zoo";
if (texte1 < texte2)
    std::cout << texte1 << " est avant " << texte2 << '\n';
else
    std::cout << texte1 << " est après " << texte2 << '\n';
texte1 = "alphabet";
texte2 = "Zoo";
if (texte1 < texte2)
    std::cout << texte1 << " est avant " << texte2 << '\n';
else
    std::cout << texte1 << " est après " << texte2 << '\n';
```



## 2.7

```
const char palette[] = "Wwli:,. ";
std::array bitmap = { 7,6,5,6,7,6,4,2,4,6,5,2,0,2,5,6,4,2,4,6,7,6,5,6,7 };
size_t size = std::sqrt(bitmap.size());
for (size_t i = 0; i < size; ++i)
{
    for (size_t j = 0; j < size; ++j)
        std::cout << palette[bitmap[i * size + j]];
    std::cout << '\n';
}
```



## 2.8

```
int n;
float r, i, R, I, b;
for (i = -1; i < 1; i += .2, std::cout<<'\\n')
    for (r = -2; I = i, (R = r) < 1; r += .1, std::cout<<static_cast<char>(n + 31))
        for (n = 0; b = I * I, 26 > n++ && R * R + b < 4; I = 2 * R * I + i, R = R * R - b + r);
```

