THRESHOLD TOP-K OPERÁTOR

Published May 1st 2021

Abstract

In this project I solve a problem in the field of similarity querying, namely the identification of the best for objects with respect to the N-tuple of attributes and the used aggregation function. For a more efficient search (especially with low selectivity due to the size of the entire dataset), I implement the Threshold top-k algorithm.

The input is the selected N-tuple of attributes, aggregation function, parameter size k and selected query method - naive sequential or Threshold top-k. The output is the top k objects with respect to the specified parameters, sorting is from the smallest to the largest. Querying is made available through a simple web interface that allows you to change parameters and displays the best objects in the table.

Solution

I perform all queries on the dataset stored in memory (no access to the database), the objects are sorted according to individual attributes at the start of the application.

I implement a naive sequential pass through a data source in which each object must be accessed, the value of the aggregation function calculated, and then the objects relative to the values of the aggregation function must be sorted and the best k objects are returned.

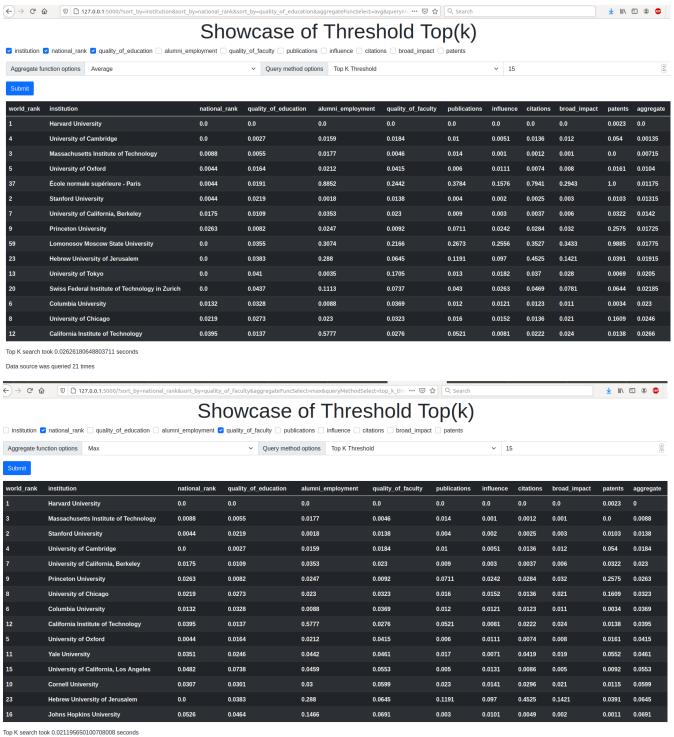
As a second way of querying, I implement the Threshold top-k algorithm which passes in parallel the individual fields sorted according to the specified attributes, and after passing one line, the threshold value is calculated, which is the theoretical optimum that can be achieved. The individual objects are maintained in the maximum heap, which reaches the maximum size (number of objects) k. As soon as there are all k objects in the heap and the worst of them is less than the threshold value, the pass is completed and the objects from the heap are returned in response.

Implementation

I implemented the app in Python due to simplicity and rich libraries set. Used frameworks and libraries:

- pandas for data manipulation and processing
- Flask simple web framework
- matplotlib for drawing charts of the experiments

Showcase

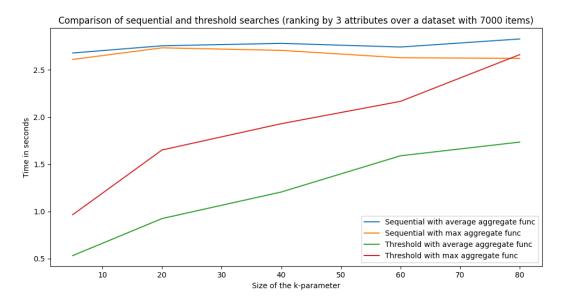


Top K search took 0.021195650100708008 seconds

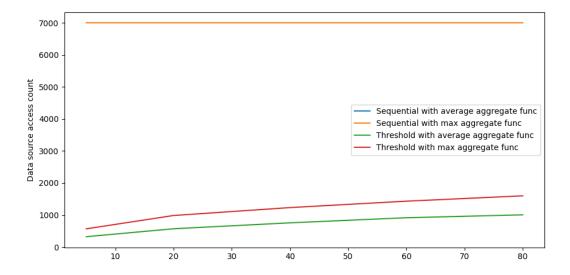
Data source was queried 16 times

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Experiments - size of the k parameter

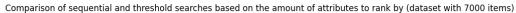


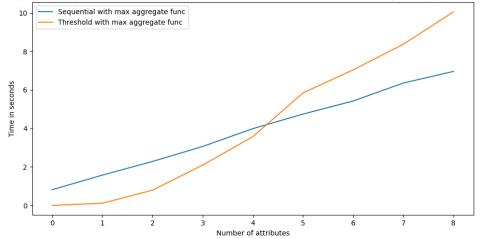
We see in the graph that the Threshold top-k algorithm achieves better times, but with increasing k parameter and thus greater selectivity, the algorithm must go through more records and the time overhead that results from maintaining the heap causes an increase in query duration.



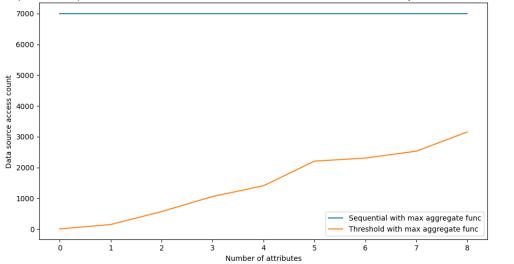
If access to a data source is expensive, the Threshold top-k is much better due to the low demand on the number of accesses to the data source.

Experiments - number of attributes





Comparison of sequential and threshold searches based on the amount of attributes to rank by (dataset with 7000 items)



We can see in the graphs that as the number of attributes increases, so does the number hits of Threshold top-k algorithm on the data source, which leads to higher latency.

Discussion

Although querying over data held in memory is as good as proof-of-concept, it would be good to extend this solution and test it on some "remote" data source, such as a database or data stream. As another shortcoming I see relatively high time requirements of the Threshold top-k algorithm with a higher number of selected attributes, here I would definitely see room for improvement and optimization of the existing solution.

Summary

In addition to the application of the Threshold top-k algorithm itself, I also solved other problems related to development, such as getting acquainted with and using the Flask framework for web application development, or manipulating and normalizing data used for testing through the pandas library.