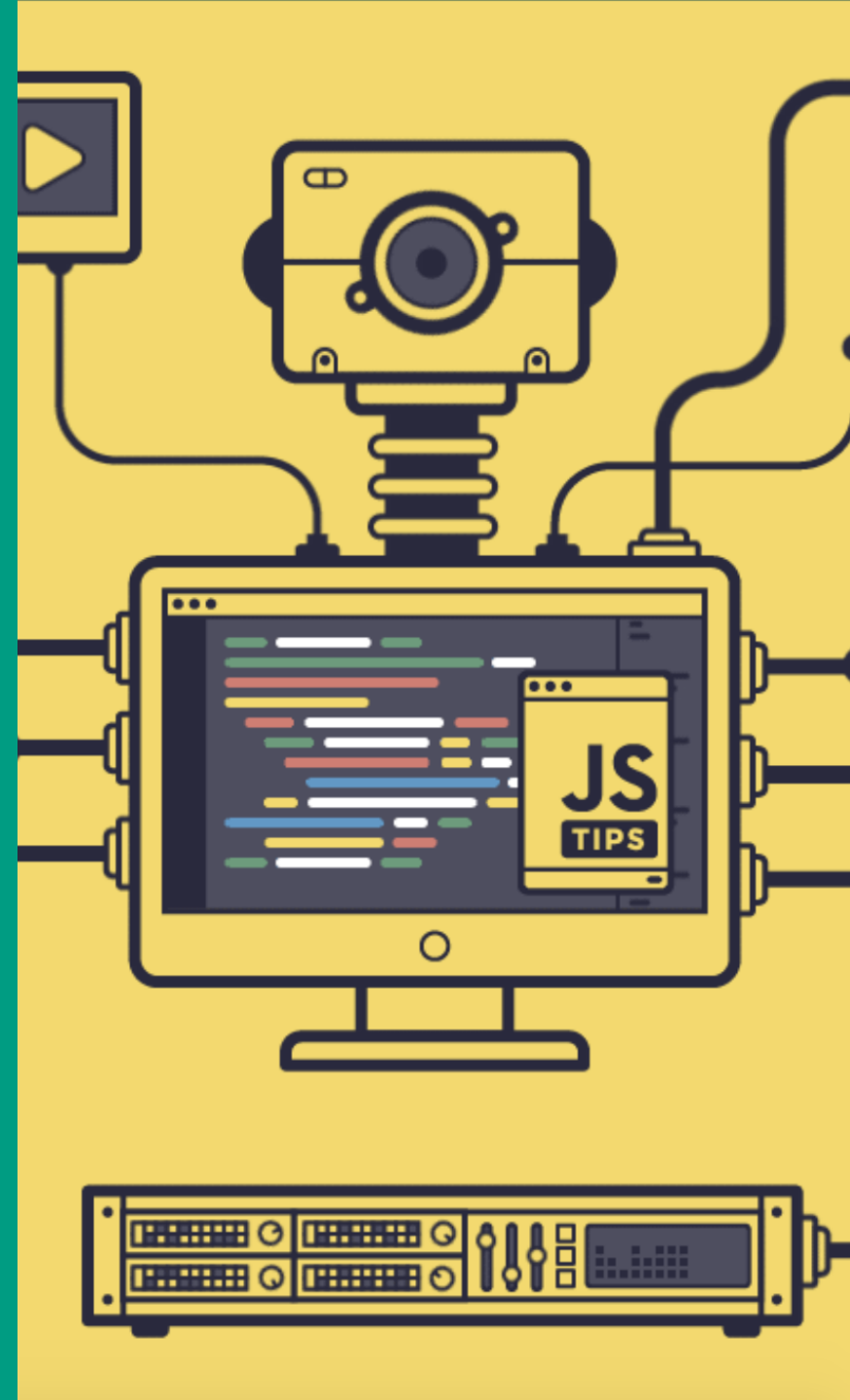


Web Advanced

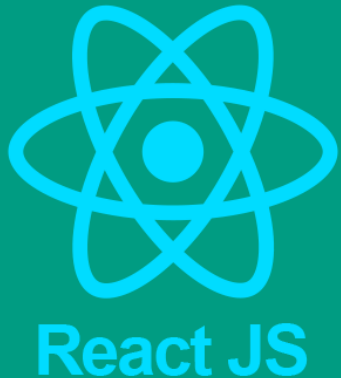
# Svelte: Introduction



# This week, Single Page Application development with Svelte



# Modern Frontend Frameworks



- Nowadays there are many popular frontend frameworks, such as Angular, React, Vue, Ember, Svelte, ...
- All of these frameworks and libraries offer you tools to build highly dynamic and modular frontend applications.
- Features that you often get are:
  - Reactive data binding (this week)
  - Component based architectures (week 3)
  - State management (week 4)

# Single Page Application (SPA)

- A single page is loaded in the browser and the contents of this page are updated using JavaScript.
- Gives the user a smooth app-like experience.
- AJAX is used for loading data on the page.
- State is stored within the application (and does not need to be passed between pages).
- Can be encapsulated in mobile wrappers (Progressive Web Apps or Hybrid Mobile Applications)

# Why Svelte

- Most modern frontend frameworks use similar techniques, so when you understand the concepts of one framework, it is easy to learn another framework!
- So why do you need to learn Svelte?
  - Svelte is easy to learn and not a lot of boilerplate code.
  - The performance is great since it is highly optimized when compiled.

# Svelte

## Svelte is a component framework

We will build various components that can be put together to form an application

## Svelte defines a component as:

A reusable self-contained block of code that encapsulates HTML, CSS and JavaScript that belong together, written into a .svelte file.

# So what is a component

The screenshot shows a YouTube video player with the search term "svelte" in the top bar. The video is titled "Svelte Crash Course" by Traversy Media, with 110,186 views and a date of Jun 6, 2019. The video content features the Svelte logo and text: "SVELTE Cybernetically enhanced web apps". It highlights three key features: "Write less code" (Build boilerplate-free components using languages you already know -- HTML, CSS and JavaScript), "No virtual DOM" (Svelte compiles your code to tiny, framework-less vanilla JS -- your app starts fast and stays fast), and "Truly reactive" (No more complex state management libraries -- Svelte brings reactivity to JavaScript itself). The video also includes a code snippet for setting up a Svelte project and a description stating that Svelte is a radical new approach to building user interfaces, where code is written in the browser and updates the DOM when the state of the app changes. The right sidebar shows several related videos, including "SvelteKit Crash Course - SSR, API Routes, Stores, Tailwind..." by James Q Quick, "Get Started with Svelte and SvelteKit" by Auth0, "Svelte Tutorial - Is it better than React?" by freeCodeCamp.org, "Svelte vs Vue: A Svelte crash course and analysis" by this.stephie, and "Svelte 3 Reaction & QuickStart Tutorial" by Fireship.

**SVELTE**  
Cybernetically enhanced web apps

**Write less code**  
Build boilerplate-free components using languages you already know -- HTML, CSS and JavaScript  
learn more →

**No virtual DOM**  
Svelte compiles your code to tiny, framework-less vanilla JS -- your app starts fast and stays fast  
learn more →

**Truly reactive**  
No more complex state management libraries -- Svelte brings reactivity to JavaScript itself  
learn more →

Svelte is a radical new approach to building user interfaces. Whereas traditional frameworks like React and Vue do the bulk of their work in the browser, Svelte shifts that work into a compile step that happens when you build your app.

```
npm degit sveltejs/template my-svelte-project
cd my-svelte-project
npm install
npm run dev
```

Instead of using techniques like virtual DOM diffing, Svelte writes code that updates the DOM when the state of your app changes.  
Read the introductory blog post to learn more.

See the [quickstart guide](#) for more information.

**Svelte Crash Course**  
110,186 views • Jun 6, 2019

**Traversy Media** ✓  
1.64M subscribers

In this video we will scratch the surface with the Svelte and look at how to set it up and create a simple user interface

**SvelteKit Crash Course - SSR, API Routes, Stores, Tailwind...**  
James Q Quick  
30K views • 3 months ago

**Get Started with Svelte and SvelteKit**  
Auth0  
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# So what is a component

The image shows a YouTube video player interface. The main video is titled "SVELTE" with the subtitle "Cybernetically enhanced web apps". The video content displays the Svelte website, which features three main sections: "Write less code", "No virtual DOM", and "Truly reactive". Below these sections, there is a code snippet for setting up a Svelte project. The video player includes a progress bar at 0:25 / 32:19 and a list of related videos on the right side.

**SVELTE**  
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**Svelte Crash Course**  
110,186 views • Jun 6, 2019  
3.3K 32 SHARE SAVE ...

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In this video we will scratch the surface with the Svelte and look at how to set it up and create a simple user interface

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26:16

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Fireship ✓  
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14:46





# So what is a component


A title


## Svelte Crash Course


110,186 views • Jun 6, 2019

 3.3K

 32

 SHARE

 SAVE

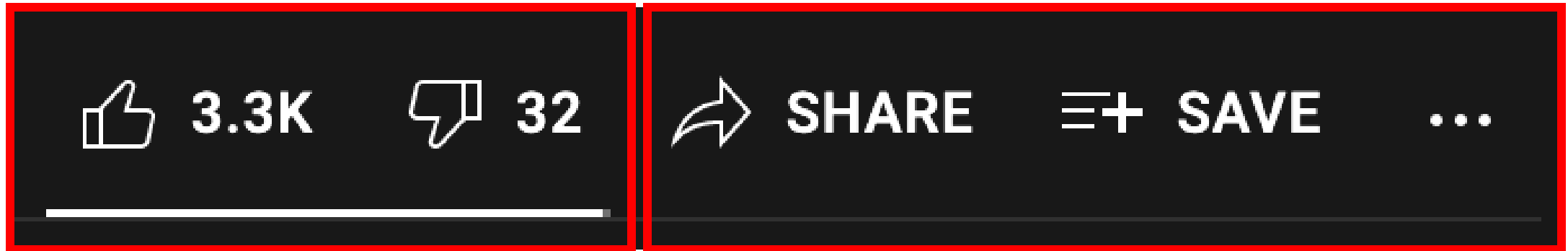


Grouped data

Button group

## So what is a component

Like & Dislike



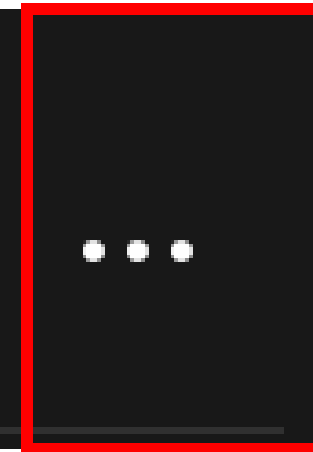
Actions

## So what is a component

Button



Button



More options

# Svelte

## Component examples

- Login form
- Alert messages
- Links
- Popups
- Pagination

Basically anything on the page can be a component

# Svelte

## A component is a .svelte file

A component consists of 3 elements

- A `<script>` tag which contains the functionality
- Markup that defines the HTML structure as well as some event handling
- An optional `<style>` tag that defines the layout

# Svelte

## The `<script>` section

- Defines the behavior.
- Is as close to Javascript as possible
- You can use Javascript libraries

# Svelte

## HTML Structure

- Can be any HTML
- Does not need to have a single root element
- Can contain “template logic”
- Can contain event handling
- Can consist of other components

# Svelte

## The `<style>` section

- Contains plain CSS
- Any style placed there is “component scoped”

```
<style>  
  h1 { color: red; }  
</style>
```

- Will only affect h1 elements within the component



# Svelte

## Putting it all together

Lets make a simple (counter) component

Start off with the basics:

```
<script>
  let counter = $state(0);
</script>

Counted: {counter}
<button>+</button>
<button>-</button>
<button>0</button>
```

- A variable to keep track of the count (note the `$state()`)
- Markup that shows the count
- Some buttons to change the counter

# Reactive Data Binding

## Reactive Data Binding

- One of the most important concepts in modern frontend frameworks is reactive data binding.
- Reactive data binding establishes a **link** between the **variables** (often called the model) and the **UI** (the html)
- When the data changes, the framework or library automatically updates the UI elements.

```
<script>
  let counter = $state(0);
</script>

Counted: {counter}
<button>+</button>
<button>-</button>
<button>0</button>
```

The counter variable is an example of a variable that is reactive. When the value changes, the UI is updated automatically.

# Reactive Data Binding

## Important to know in Svelte!!!

- Svelte's reactivity is handled by state
- State is declared by the state rune
- `$state(initialValue);`
- Without the use of `$state()` reactivity is not guaranteed
- There are other runes to help with state management `$derived()`, `$effect()`

# Svelte

## Next: interaction

The buttons have to do something.  
Lets make some event handlers.

```
<script>
  let counter = $state(0);

  const increment = () => counter++;
  const decrement = () => counter--;
  const reset = () => counter = 0;
</script>
```

Nice, but the functions don't trigger themselves

# Svelte

## Interaction 2

We need to tell the component when to call the functions

```
Counted: {counter}  
<button onclick={increment}>+</button>  
<button onclick={decrement}>-</button>  
<button onclick={reset}>0</button>
```

Events in Svelte are the same as in HTML and Javascript.

# Directives

## Directives

- Directives are special syntax or attributes applied to HTML elements that enable dynamic behavior, such as conditional rendering, event handling, or looping through data.
- Javascript code needs to be placed between `{ }`
- The ``onevent`` directive can be used to listen for DOM events and trigger a custom function.
  - For example: `<button onclick={increment}>`
- Variables can be directly bound to interactive elements (two-way binding) by using the `bind:property` directive
  - For example: `<input bind:value={name}>`

# Directives

## Template logic

- In addition, there is also template logic that can be used for conditional rendering or rendering multiple elements:
- The `{#if}` / `{:else if}` / `{:else}` are used for conditional rendering.
- The `{#each}` is used for looping over data and rendering each element.

# Svelte

## Display a list

Looping data can be done using `#each`

```
<ul>
  {#each list as item}
    <li>{item}</li>
  {/each}
</ul>
```

Svelte can loop anything that has a `length` property



# Svelte

## Event handler

```
<script>
  let list = $state([]);

  const addItem = () => list.push(`Item ${list.length + 1}`);
</script>

<button onclick={addItem}>Add</button>
```

Because of `$state` we can use `list.push()` to add elements to the list.

In this case we add a new string “Item” followed by the number of elements in the list.

# Svelte

## Conditionals

If there are no items, we may want to let the user know.

Lets make the list conditional

```
{#if list.length === 0}
  <p>There are no items on the list!</p>
{:else}
  <ul>
    {#each list as item}
      <li>{item}</li>
    {/each}
  </ul>
{/if}
```

# Building a sample application

## Shopping list application

- The user should be able to enter the name of a product and add it to the shopping list.
- The application should display the shopping list or mention that the shopping list is empty.
- You should be able to remove products from the shopping list.

# Svelte

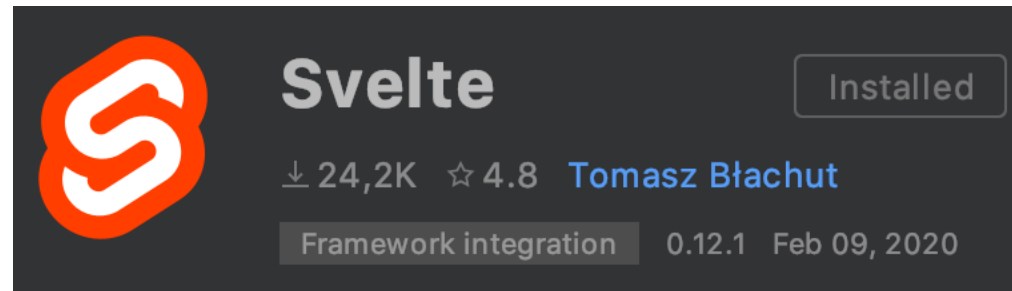
## Recap

- We will be using Svelte
- Component based
- One file one component
- Component contains script, markup and style
- Can use regular Javascript (libraries)
- Compose simple components into complex structures

# Svelte

## Development environment

- You can use any text editor
- IntelliJ and VS Code are popular
- Both have plugins to make your life easier



# Svelte

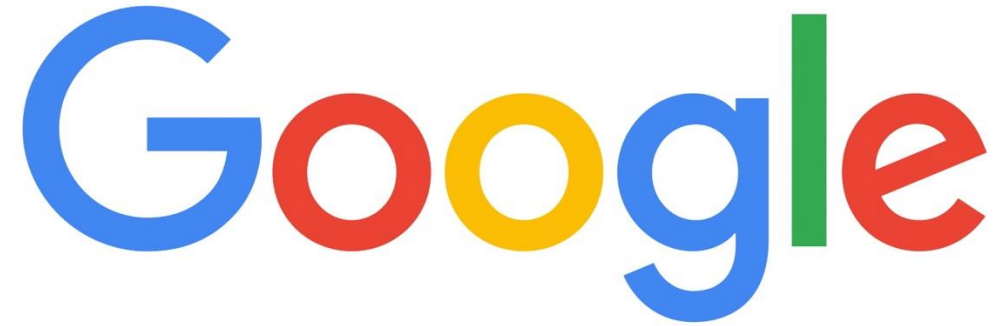
## Resources

If you have a problem, chances are someone else had it too!

Check:

- The website
- StackOverflow
- The Svelte Discord server
- Youtube
- If all else fails...

Svelte



Is your friend!

(or ask your teacher)