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SUMMARY

With slightly over a year of hands-on experience, I've been diving into the mobile tech scene, specializing in cooking up Flutter hybrid apps. Managed to get a few apps up and running on both the App Store and Play Store. I bring in a decent dose of organization and reliability, handling multiple tasks with a positive attitude. Ready to pick up some extra responsibilities to keep the team moving toward its goals.

SKILLS

- Analytical Thinking
- Dart, html, CSS
- MVC
- Teamwork and Collaboration
- GitHub
- Firebase, SQL Lite Database, shared preferences
- Time Management and Organization

EDUCATION

BACHELOR OF COMPUTER APPLICATIONS Science (pursuing) S.M. Joshi College, Pune 2022-2025

CERTIFICATIONS

1. Udemy's Learn Ethical Hacking from Scratch

EXPERIENCE

08/2022 - Current

Full Stack Developer Intern, PISYST INDIA PVT. LTD., Pune, India

- Created proofs of concept for innovative new solutions
- Developed, coded, modified and debugged application
- Wrote production-ready code
- Assisted with creating cross-platform UI components and built multiple responsive applications using front-end

05/2023 - 08/2023

Outsource: Flutter Developer, HEALTH LEDGER, Pune, India

- Work featured in G20 MedTech Expo
- Reviewed code and debugged errors to improve performance.
- Collaborated in team-based, Agile environment to accomplish objectives by deadlines
- Investigated issues and defects to determine problem root cause and formulate corrective action recommendations.

01/2022 - 07/2022

AR/VR Unity 3D Trainee, PISYST INDIA PVT. LTD., Pune, India

- Participated in cross-functional team-building activities.
- Used professional design tools to create characters, levels, vehicles, layouts and unique elements.
- Skilled at working independently and collaboratively in a team

PROJECTS SUMMARY

Project Name: Gluco QR Project Description:

- Developed Gluco QR, a cutting-edge health screening app.
- This innovative project was showcased at the G20 MedTech Expo, highlighting its significance in the field of medical technology.
- Implemented advanced features utilizing the device's camera for health screenings, providing users with a seamless experience for capturing essential health data.
- Integrated APIs to facilitate effortless communication and generate real-time results, ensuring accuracy and efficiency in health assessments.
- Designed a user-friendly and visually appealing UI for Gluco QR, enhancing the overall user experience and making health screenings accessible to a wide audience.
- Technologies: Flutter, Secure Storage, Getx, GitHub.

Project Name: Fanbuku Project Project Description:

- Developed and launched FanBuku, a basketball fantasy game application, using the Flutter framework with GetX for efficient state management.
- Implemented Get reactive programming to bring to life various game features like user authentication, game rules, and prize redemption, ensuring sustained user engagement.
- Seamless integration of the PayPal payment system within FanBuku, allowing users to effortlessly purchase credits and access premium features.
- Leveraged push notifications for timely updates, game reminders, player announcements, and promotional offers, fostering consistent user engagement.
- Successfully deployed FanBuku on both the Google Play Store and Apple App Store, reaching a diverse audience of Android and iOS users.
- Technologies: Flutter, Flutter secure storage, GitHub, Getx, Firebase

Project Name: One Door Project Description:

- Developed a comprehensive society management application.
- Integrated the Paytm payment gateway to ensure secure and convenient online transactions, ultimately enhancing the user experience and simplifying payment management for society members.
- Designed the UI/UX for the app to create a visually appealing and intuitive interface providing a compelling pitch through a user-friendly demonstration of the application.
- Ensured meticulous code organization and version control by maintaining the projects codebase on the GitHub repository.
- Technologies: Flutter, shared preferences, Getx, GitHub