

Flora and Fauna of Known Tékumel

Credits and acknowledgements

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Foreword

This community project started as a simple query for an up-to-date list of known monsters of Tékumel. The number of published creatures has indeed much increased since the publication of the *Tékumel Bestiary (TOME, 1993, out of print)*. The project was later expanded to include plants and normal animals which some Tékumel aficionados had already been painstakingly cataloguing for years.

Although it is not possible to confirm all statuses of canonicity, which is a task better left to those in a position to produce such a distinction, most of the listed flora and fauna are canonical, whatever this may mean. Fandom work entries are simply listed as NC or Non-Canonical. Sources and their abbreviations are listed in Appendix I at the end of the document.

The taxonomy of the listed beings is based on existing, conflicting and fragmentary data, and is included here more as a gaming aid than an academic analysis – if someone is interested in improving it, we are ready to include such a work in a future update. This work is ongoing and will be updated in the *List of Things* in digital format (MS-Excel spreadsheet). Any help is appreciated.

Despite the current sad fate of Tékumel, this project stands as a showcase of the significant power and dedication of its community. It is hoped that this document will inspire the few of us left to keep discussing and investigating the setting we all love, if only to make it easier for the ones still gaming in it to enjoy it.



Name	Type	Form	Habitat	Source of	Notes	Source
A'áb	Animal	Leaf	Forests		An odd small animal resembling a fluttering leaf, found in the forests of	TB
					southern Livyánu and around Dlásh	
Achayá	Monster		Subterranean		Bubbling mass of pseudopods, slain victims turn into Chagrúo, from Expanse of the Cold Dark	ETV12
Ahoggyá	Nonhuman		Universal		Ahoggyá, the "Knobbed Ones", one of the nonhuman races that share Tékumel, originally from Achernar (Alpha Eridani)	ТВ
Ahúh	Reptile	Lizard		Meat, Leather	A lizard in central and eastern Rannálu that is considered a delicacy by the eastern Salarvyáni. Leather made from its skin is locally prized.	DoK, S&GV1
Aika	Plant				Has black leaves	TLCN
Airá	Plant	Grass	Clear Terrain	Drug	Greenish grass, chewed as an anaesthetic, Paste used to dope someone up after an operation or tooth pulling.	S&GV1
Airánu	Plant	Fruit		Food, Fiber	Banana-like yellowish plant. Aka. /Airándu	TD
Ajátl	Tree		Forests	Bows, Wood	Tree, used for bow staves	TD
Ajjnáthu	Monster		Deserts	Meat	"The Creaker" Segmented, venomous creature from Dry Bay of Ssu'úm	ETV6
Ajodúm	Invertebrate	Worm	Subterranean		"The Copper Crawler" worm-like creature with a circular mouth, roughly the size of a man's leg. It is considered sacred to Lord Sárku. Attracted to copper.	KHA
Ajura	Plant	Fruit	Swamps	Drug, Poison	A swamp fruit common in Púrdimal, causes numbness, paralysis.	MoG
Akhána	Plant	Nettles			Nettles. Held by their long stalks and used as a whip to punish.	DoK
Akhó	Monster	Sea monster	Aquatic		The "Embracer of Ships", "Servitor of Mrettén", a large (up to $+10~\mathrm{m}$ in diameter) sea monster resembling both a medusa and an octopus. An Akhó typically attacks a ship's hull, with larger ones able to crush it. It may snatch defenders with their tentacles, swallowing nearly everything, including treasures, found later in their remains.	TB, E- GE:EhG, S&GV1, ToTWJBS
Akhótleb	Invertebrate	Worm			Parasitic worm, may infest brains	LoT
Alásh	Reptile	Snake	Deserts		Tiny, red, deadly snake	TB,S&GV1
Amalén	Tree		Forests		Grows in groves	PoS
Anátl	Animal	Beast	Deserts		Sand-skate, a desert predator. It glides for distances of up to 60-90 feet from dune to dune, using desert winds. It is omnivorous eating any living thing, animal or plant, it is usually seen in herd of 20-50.	ТВ
Anjé	Plant	Fruit		Antidote	Fruit paste is antidote to ingested poisons (not effective against Food of Ssú or Dele buds)	S&GV2
Apók	Tree		Forests		It has ashen-hued leaves which are oval.	LoT
Aqáà	Monster	Giant worm	Subterranean		The "Worm of the Catacombs", a large (up to 20 m in length) subterranean worm-like creature, a relative of the /ayákh/	ТВ
Aqpú	Insect	Beetle	Universal		Beetle (large, bumbling blackish green night-beetle); also a nickname for Yán Koryáni soldiers because of their green livery	ТВ
Arbígh	Plant	Nut		Food	A nut that is a staple of the north.	PoS
Ardúro	Tree	Bark	Forests	Antidote	Found in Kilalammuyáni or Chayákku, tree whose bark is an antidote to ingested poisons (Dele buds, Ssalán root).	DoK, S&GV2
Armidzá	Fungus		Forests		Fungus that looks like a scattering of coins	TB
Árukan	Plant	Root		Spice	Local plant root is used for hot and fiery spice	KHA
Atlún	Insect	Spider	Universal	D :	Spider (generic, although 4, 6, and 8-legged varieties exist)	TB CO CVI
Aulléb	Reptile	Lizard	Deserts	Poison, Leather	Venomous lizard, prized for its skin when bright yellow, venomous but not lethal, found in western Mu'ugalavyá	TB, S&GV1
Aunú	Plant	Flower		Cosmetics	Flower, the pollen of which is used as a blush (copper red)	S&GV1
Autéshri	Tree	D 1	Universal		Tree (generic term)	TD
Autéshrini Avá	Plant Plant	Bush	Universal Jungles	Fiber	Bush (generic term) Plant found in the jungles of M'mórcha and Nmartúsha, whose fibre is	TD TD
		Chal-		-	used, amongst other things, to hold armour together	
Awlmouth viper	Reptile	Snake	Urban		Fat brown-black viper with a vicious temper. Its massive fangs (about the size of a human index finger) can easily puncture light plate armor, and its bite causes massive swelling around the wound and an ugly yellow-purplish discoloration, followed by necrosis and sloughing off of flesh down to the bone. Gangrene often then spreads outward from the affected area as well.	BG
Ayá	Monster	Great desert worm	Deserts		The "Lord of Sands", the great desert sandworm, probably the largest land creature of Tékumel (up to 100 m in length)	ТВ
Balűr	Tree		Forests	Torches, Insect Repeller	Slender, slow-burning tree with blackish-green needles, found in high forests; used for torches, and the bark is burned to keep off insects. [/Balüe]	TD
Bámir	Magical	Demon		F	A race of flying demons, servitors of Durritlámish	TD

Name	Type	Form	Habitat	Source of	Notes	Source
Banyé	Animal	Vermin	Urban		A small, soft, damp creature that infests grain stores. It releases an enzyme onto the grain that breaks it down into a black, stinking, runny liquid, which renders it digestible to the Banyé.	BG
Báomuz	Tree		Forests		Has ashen bark.	LoT
Bazhá'ab	Bird				A bird. Livyáni saying: Bazhá'ab-bird skips lightly about the web of the sea spider so as not to awaken it	LoT
Bazháq	Animal	Draught beast	Clear Terrain		A six-legged riding beast, originally from Deneb (Alpha Cygni), found in the mountains and grassy plains of the Tané peninsula, west of Mu'ugalavyá	TB, S&GV1
Béhlme	Tree		Forests		Tree, similar to $/$ tíukh $/$, oil used for ritual cleansing. Livyáni $/$ Vátlaz. Grows in the wild heights above the plains of Tsámra.	TD, BoEB
Bén	Fish	Game fish		Food	A fish that is considered a delicacy in eastern Salarvyá. It is similar to Khoródla fish but Khoródla is a deadly poison if not cooked just right.	DoK
Beshésh	Plant	Fern		Food	Edible fern stalks	PoS
Biridlú	Monster	Mantle	Subterranean		The "Mantle". Flying creatures who drop from ceiling down upon the unwary. It then suffocates their victim. It cannot be cut by weapons of Chlén-hide but steel only. Its body must be burned. Used for guarding ancient treasures.	ТВ
Bisówa	Tree		Forests		Tree, notable for its saw-toothed branches	TD
Bíth	Insect	Spider	Mountains		Spider, Tékumel's largest at 2-3 m in length, found in the mountains of the northeast.	TD
Bitterling	Magical	Snake		Sorcery	These beings — apparently wormlike or snakelike in form — are kept by men and women of evil nature for their many powers. They live in little pots at their masters' homes, but invisibly or spectrally follow them around wherever they go and are inherited through the patriline from owner to owner. They magically clean and keep house for their masters, and require human sacrifices at irregular intervals or else they will turn on their masters and kill them. They will also gladly slay anyone pointed out to them, or sometimes chose to do so spontaneously, and guests in a Bitterling-master's house are frequently followed and attacked by the little horror after they leave.	BG
Blazing Ivy	Plant	Ivy		Drug	Healing powder drug for Shen, painful to humans	S&GV1
Bó	Plant	Coral	Sea		A type of coral with long, serrated, flexible branches, used by the Nyaggá as a whip-like weapon	S&GV1
Bólu	Plant	Fruit		Food	Fruit, similar to green tomatoes	TD
Brylloo	Monster	Automata	Subterranean		"Insatiable saboteurs". Assemblages of ancient nanotechnology repair system. They appear to be a gorgeous iridescent sheet of cobweb, many layers deep, and in constant motion. They look for things to repair, and repair them, scavenging materials from matter out of place and the storehouses of the ancients. Can be dangerous and can form packs of huge size. [NC]	PC (David Bailey)
Búlu Malagá'a	Plant	Seed	Swamps	Oil	Oily seeds of the plant make excellent waterproofing agent	KHA
Búreb	Fish	Game fish	Sea	Food	A fish found off the west coast of Livyánu	LoT
Byémikh	Monster	Fish	Freshwaters		Mythical creature, According to myth, Byémikh once ensnared Hírjathu, the Sun-God's Daughter, by stealing her diamond wings when she descended to meet him, trapping her forever on earth.	KHA
Calenderer	Reptile	Snake	Forests, Swamps, Freshwaters		A very large constrictor snake, up to $10~\mathrm{m}$ long. It actively stalks solitary prey, and while it avoids groups of larger animals or people it often follows them in hopes of one member separating from the herd or party.	BG
Ch'múni	Insect	Bug			Segmented creatures the size of two fists together, with five powerful gnawing mandibles. They chew Chlén hide and wooden items apart. Only found on Mire of Túmiru (Hex 3710)	КНА
Chabísu	Plant		Forests		Plants that make a Chlén beast sick	KHA
Chákan bat	Animal	Bat	Forests, Subterranean		Huge meter-long vampiric bats	BG
Chakkarjáne	Nonhuman	Under-people	Subterranean		Underpeople, serve lord of the Azure Citadel.	ETV5
Chargrúo	Undead		Subterranean		Undead icy spawn of Achayá.	ETV12
Chashkéri	Monster		Aquatic		The "Water Maiden", an aquatic predator with hypnotic powers.	TB, ToTWJBS
Cháu	Reptile	Snake			Deadly snake. Venomous.	TD
Chaúri	Animal	Predatory beast			"The Snarling One" Short-haired six-legged pack-hunting animal size of a dog. $$	ETV9

Name	Type	Form	Habitat	Source of	Notes	Source
Ch'é	Fish		Aquatic	Armor	Fish, whose bones are used, stitched vertically onto neck-to-thigh coats, as body armour in the Nyémesel Isles	S&GV1
Chelk	Animal	Parasite	Freshwaters		A parasite that is amorphous, nearly transparent except for a network of pale green filaments. When exposed to abundant quantities of water it releases spores, and these lye in the water. When the water containing these spores is drunk, they grow into a Chelk which consumes the host from the inside. Full grown Chelk is 12° L x 5° Round. Found on in the Shadow Gate Fief.	
Chém	Tree		Forests	Wood, Furniture	Tree whose greenish wood is used by the Hlutrgú for furnishings $$	TD
Chémbim	Reptile	Crocodile	Freshwaters	Leather	A species of small, albino gavial (crocodilian). Snappish but generally harmless if left alone, their fine supple hides can be made into a valuable white leather. They are found in small pockets and colonies everywhere in the protectorate west of the	BG
Cheshchá	Animal	Domestic beast	Clear Terrain	Meat, Wool	"The Wooly Ones" Similar to Hmá, domesticated by Naqsái of the southern continent	ETV8
Chétp-dé	Insect	Ant	Forests		Resembles flying ants that are common in the Chákas during the early months of the year.	PoS
Chetú	Mollusc			Paint	Shell is a gleaming gray in color (like the old mother-of-pearl on Terra) and is used as backgrounds for portraits and miniatures.	YG-TM
Chigjé	Tree		Forests	Paper	Tree whose leaves, square cut, are used instead of paper as a book substrate in Salarvyá, Háida Pakála, and the Nyémesel Isles	TD
Child Eaters	Monster	Predatory beast			A scroll fragment in the Temple of Thúmis at Katalál mentions "the Child Eaters," bestial predators repelled by "the Silver Progeny," who then built a grand structure in Kurt Hills.	KHA
Chíma	Nonhuman				Chíma, the "Seafarers", one of the nonhuman races that share Tékumel, origin unknown	ТВ
Chi'omiq	Plant	Grass	Deserts		A grass-like plant that grows wherever it can find shelter from the wind in Milumanayá.	FS, TLCN
Chiténg's Spittles	Amphibian	Frog	Forests, Swamps, Freshwaters	Poison	A species of smooth-bodied, large-eyed tree frog, very small, very bright, and very toxic. Growing to a maximum size of six or seven centimetres, and with skins of swirled orange and red, they tend to cling to the tips of large leaves in the jungle, like lurid raindrops. Their bubbling calls are particularly pleasant and soothing to the human and Páchi Lei ear, exerting an almost hypnotic effect; if they were not so dangerous to handle, they would probably make desirable cage pets. The contact poison exuded by their skins and covering them entirely causes almost instant numbness and ringing in the ears, followed swiftly by distorted vision, confusion, and sometimes permanent insanity or brain damage; toxic doses result in convulsions and death. Fortunately, the toxin breaks down very rapidly and cannot effectively be used as a blade or food poison by hunters or assassins.	BG
Chiténg's candle	Fungus				Small spike shaped fungi, mildly toxic. Rare and slow growing.	BG
Chlén	Animal	Draught beast	Clear Terrain	Hide, Armor, Weapons	Large draught animal, the thick hide of which can be peeled off and tanned to make strong armour and weapons, produces no more than one calf at a time, born oviparously in a leathery sac.	TB, ToTWJBS, E- GE:EhG, S&GV1, GoE, DotE-G
Chló	Plant	Fruit	Swamps	Food	Fruit, a staple of the /hegléthyal/ (Swamp Folk)	TD
Chmé	Tree	Chal	Forests		Tree, known for its thick, bowed branches	BG
Chnáu	Reptile	Snake	Wetlands, Forests	M	Black, segmented, venomous snake-like wetland creature.	TB
Chnáu maggots	Animal	Worm	Subterranean	Maggots, Food, Special	Chnáu lays its eggs on it deceased victims, and these hatch into chunky pale pink maggots about three inches long that glow faintly in the dark. Maggots smell and hunt rotting meat from miles away. Tomb-robbers use them for tracking fresh tombs and they are known to be used to find dead bodies by City Guard or spoiled meat by conscientious Market inspectors. Ahoggyá consider them as delicacy. Cost in Jakálla port is 2 hlásh per maggot. Fresh maggots last a day without food and will undergo moulting to their final form in 5-10 days. [NC]	VoG11
Chnéhl	Monster	Ape	Forests		The "Ape-Mutant", an ape-like creature	TB, ToTWJBS

Name	Type	Form	Habitat	Source of	Notes	Source
Chodhícha	Monster				"The Bone Swallower" disjointed skeletons inside a thick layer of	KHA
					translucent dark slime, spells against unde ad do not work against them. $$	
Chólokh	Monster		Mountains		The "Flying Octopoid Creature", a six-legged, eight-tentacled predator	ТВ
Choqún	Plant	Root		Food	Plant; the bottle-shaped greenish root is eaten as a vegetable, tuber with seeds	PoS, MoG
Chrál	Plant			Poison	Found in Kilalammuyáni and Saá Allaqí. Plant, from which a deadly bloodpoison is extracted	S&GV2
Chrál	Plant	Root		Poison	Poison is made of the roots	DoK
Chrí	Insect	Fly	Universal		Fly-like insect, common housefly	TB
Chrí	Plant	Melon		Food	Melon, a staple of the Shén, which humans find inedible from the Shén /chŕ/]	TD
Chürstálli	Monster	Crustacean	Deserts		A large (up to 20 m in length) nocturnal, semi-intelligent crustacean-like desert dwelling creature, related to the Hlúss. Venomous (paralysis and lethal).	ТВ
Crs'tchen	Monster	Human-like			Extraplanar creature in human form? Assassin (non-canon? Joke-monster). $[{\rm NC}]$	DM v3no3
Dáichu	Tree		Forests	Fiber, Rope, Cloth	Deciduous tree with three-pointed leaves, found in the Chákan forests and the Kúrt Hills; the bark is used for rope, fibre, pounded into a type of cloth, etc.	KHA, MoG
Dalmé	Monster	Insectoid	Deserts		An insectoid semi-intelligent desert predator of humanoid appearance	ТВ
Dazhu	Plant	Flower	Clear Terrain		Sweet and aromatic little pink flower that grows on the plain west of Bey Su	BRA642
Dedlán	Fish	Eel		Food	A black, sticky, stinky critter that is used to feed the poor in eastern Salarvyá.	DoK
Delé	Plant	Bud		Poison	Powdered buds create lethal poison	DoK
Dlákolel	Insect	Beetle, carnivorous	Forests		The "Flying Beetle" or "Steed of Sárku", a very large (3-5 m in length) carnivorous beetle (that cannot actually fly, just hop)	ТВ
Dlaqó	Insect	Beetle, scavenging	Subterranean		The "Carrion-Beetle", a subterranean carrion-eating beetle-like creature (ranging in size from a few cm to 6 m). Cannot fly.	TB, S&GV1
Dlél	Tree	Fruit	Forests	Brandy, Sorcery	Plum-like blue fruit, grows on low tree (probably designated by the same name); /datsúkh/ brandy is made from them. Ancient /Dohétel, used for sorcerous purposes.	TD, BoEB
Dlikkén	Insect	Millipede	Forests		The "One Who Is Many", a segmented, millipede-like creature, able to regrow from individual segments	ТВ
Dlűsh	Plant	Zucchini		Food	Edible plant, similar to zucchini, a Mu'ugalavyáni staple	TD
Dmí	Plant	Tuber	Clear Terrain	Sugar	Round, dark brown tuber, found in well-watered plains, from which sugar (/tseyóhlikh/) is extracted	TD
Dmóz	Plant	Fruit		Food	Round, juicy fruit, a staple of the Páchi Léi but nauseating to humans	TD
Dná	Plant	Grain	Clear Terrain	Food	Grain, reddish, large-kerneled also used as the generic term for "grain"	TD
Dne'é	Plant			Oil	Oil from a plant and used to waterproof leather in N'lüss	PoS
Dnélu	Monster		Clear Terrain		The "Concealed Leaper", hairy, six-legged reddish-brown predator	ТВ
Dokémi Alán	Undead	Child			Revived dead child made undead. To reanimate a child into a creature with heightened senses, a ritual is said to require the body of a child in early adolescence (ages 11-14 for girls, 12-16 for boys). The reanimated being has enhanced hearing, marked by large, upswept ears, and an acute sense of smell, but remains blind and has eyes lacking whites. Legends say it must drink a peculiar substance to stay awake—whether blood, vinegar, urine, or a certain ink color varies by tale.	КНА
Donudú	Plant	Coconut		Nut	Coconut-like edible vegetable, with a sour creamy sap	TD
Dopey snake	Reptile	Snake	Forests		Smallish and generally mild-mannered serpent with colorful white, green, and pinkish-yellow bands; odd markings on its face give it a sleepily smiling expression. It eats large insects and other small pests, but is also very poisonous to humans and Pachi Lei alike. It rarely bites except when in its nest or when in or near water, but its venom causes loss of muscular control in the limbs, neck, and torso – not dangerous to the heart or lungs, fortunately, merely causing sudden and complete limpness for several hours. The dopey snake prefers to nest in high tree branches and enjoys hunting in shallow waters.	BG

Name	Type	Form	Habitat	Source of	Notes	Source
Dragon colts	Reptile	Snake	Freshwaters		Small, harmless, rather friendly coiling snakes of a bright blue color. Only	BG
					found in the region of the old Lúshmun Canal	
Dreambane	Fungus			Drug	Dreambane is a forest green, cone-shaped fungus with turquoise tips and an astringent taste. Kurtáni use a tea made from it to stay awake, while Tinalíya consume its powder as a mild euphoric, similar to human recreational powders.	КНА
Drí	Insect	Ant	Universal		Ant-like insect.	TB, E- GE:EhG
Dríkope	Tree	Nuts	Forests	Food	Edible nuts, grows in Kurt Hills	KHA
Dzímush	Plant	Melon		Food	Mu'ugalavyáni /ukókh/ (melon)	TD
Dzíya	Plant	Melon		Food	Yellow melon	MoG
Dzöntï	Plant	Flower		Flower	Yán Koryáni name of a decorative scarlet flower, found in Yán Kór	TD
Dzór	Monster	110 11 01	Forests	2 10 11 01	The "Forest Giant", semi-intelligent forest dweller	TB
Ebzál	Tree		Forests	Buildings	Great willowy tree of great size and height, found in Pán Cháka and the Forest of Gilráya; the Páchi Léi "grow" their dwellings in the sides of these trees	BG
Edhéka	Tree		Forests		A yellow flowering broad leaf tree that is unknown in Tsolyánu, but common in eastern Salarvyá.	DoK
Ejjék	Plant	Berry		Spice	Sour tasting juice, used to flavor food	PoS
Ek A'ek	Plant	Vine	Forests	Poison	"The Climbing Tormenter" This is a species of weed that grows up trees. It is found in more obscure places of the Kúrt Hills, irritant both touched and burned.	KHA
Emerald-armed Magpie	Bird			Pets	Appear a solid glossy black when perched, but in flight reveal brilliant green feathers lining their wings. Their only other markings are small white or yellow discs around the eyes, giving them a wide-eyed and perpetually surprised appearance. While their song is a pleasant metallic warble, they have a characteristic throaty snigger when pleased or excited. Intelligent, clean, and generally attractive, they are fairly popular pets, though not trusted out of their cages. They are intensely curious and clever, often messily so, and seem uncannily apt at playing pranks on humans or other animals within reach.	BG
Epéng	Insect	Compound being	Deserts, Jungles, Swamps		Desert-dwelling, venomous, nocturnal stinging insect, a colony creature comprising up to 50 separate segment beings	TB, E- GE:EhG
Erúnu	Monster		Deserts		The "Old Woman of the Dunes", a tentacular desert predator. Venomous.	TB
Esúsha	Invertebrate	Worm	Subterranean		"The Tunnel Clearer" mysterious worms having a face roughly like a humans, only upside down with no nose. The smallest are twice the mass of a man. The largest are easily the mass of a full-grown Chlén beast.	КНА
Étla	Crustacean	Crab	Aquatic	Meat	A crab-like aquatic crustacean, sub-species of which can reach almost $2~\mathrm{m}$ in diameter, can be dangerous	TB, S&GV1
Fa'á	Monster	Magical	Deserts	Poison	A shape-changing venomous desert predator	TB
Fang-toothed	Mammal	Game beast	Forests	Leather	A deer-like mammal, the muntjac is valuable for the leather it provides to	BG
Muntjac					make finely crafted and bright-dyed boots.	
Faru	Mollusc				Shells are scalloped /Faru-sheu?? (sp.?)	FS
Fat Eel	Fish		Freshwaters		A freshwater creature up to 3 m long, found especially in muddy sloughs and pools formed for agriculture. They are thick-bodied, with many rippling fins and streamers, colored an ugly pink and silver. Their large rectangular mouths are filled with flat blade-like teeth for taking chunks out of whatever cannot be swallowed whole.	BG
Feshénga	Reptile	Lizard	Aquatic, Jungles	Poison	The "Many-Legged Serpent", huge (1.5 - 15 meters) a lizard-like aquatic predator, running on thirty pairs of tiny legs. Bite is venomous and requires sorcerous healing. Natives of M'mórcha have herbal antidote. In Five Empires it is called "the One that introduces you to Lord Srükárum".	TB, ToTWJBS
Firyá	Plant	Reed		Fiber, Cloth, Paper	A type of cloth, made from a reed-like plant which also produces a kind of paper	TD
Food of the Ssú	Plant		Swamps	Poison	Tékumel's native, purulent "Old Life", the purplish vegetation. Poisonous and highly corrosive. /Ssúmani	S&GV1, S&GV2, DotH G
Fssá	Plant	Root		Intoxicant	Plant, whose greasy black roots the Shén chew to induce a reeling drunken stupor (alcohol makes the Shén ill at very low doses)	TD, S&GV1
Ft'á	Fish		Sea	Intoxicant	Fish, found in the Nyémesel Isles, from which the recreational drug /osí-kh/ is extracted	S&GV1

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Gacháya	Reptile	Lizard	Mountains		The "Lizard-Dragon", a purple-blue dragon-like lizard, originally from the	TB,
					Shén worlds	ToTWJBS
Gáin	Plant	Wheat	Clear Terrain	Food	A type of wheat, grown in the north (N'luss, Yán Kór, and Saá Allaqí)	S&GV1
Gakoléi	Magical	Demon			The "Basket Demon," is a legendary wicker figure animated by the villain Painted Dlú'e, known for his bitter, burgundy-staining salve. The demon kidnaps children, holding them in a cage-like midsection, and leaves no footprints.	КНА
Galénü	Plant		Swamps	Fiber, Bedding	Spongy marsh plant, used by the Hlutrgú as sleeping mattresses	TD
Gapúl	Tree		Forests	8	Large, deciduous shade-tree with oval leaves, glossy and bright green, found in northern forests	KHA
G'ár	Plant	Nut		Nut	Blue-fleshed edible nut, similar to the coconut, abundant in Shényu	TD
Garésa	Crustacean	Shell	Sea	Poison	Crustacean, found in Penóm waters, with a venomous, spiny shell	S&GV1
Gaún	Plant	Root		Food	A root	PoS
Gayél	Plant	Berry		Drug, Sacrifice	These glowing green berries are allegedly native to the moon Gayel and are thus sacred to Dlamélish and Hriháyal. They can be sacrificed to these deities for favours and also eaten as a very powerful aphrodisiac. Use of berries can lead to loss of strength and addiction. They can be bought outside most Dlamélish temples for 20-50 Káitars per berry.	VoG11
Gerednyá	Monster	Worm	Mountains	Poison, Armor	The "Flying Worm", a large (3-5 m in length) predator, venomous. Wing cases are worth 100 Káitars each to Chlén-hide armourers as softener.	ТВ
Getlara'ába	Invertebrate	Worm		Meat	Livyánu rock worm that is fried on a griddle with si'éb grass and spices. Considered a delicacy.	LoT
Gétlen	Magical	Spider	Subterranean		"The Phase Spider ". Can jump between dimensions, see invisible, venomous, bite causes hallucinations. May infest victim via fourth dimension and plant its eggs to be hatched. [NC]	PC (David Bailey)
Ghá(i)	Tree	Bark	Forests	Intoxicant	Tree, found in Kilalámmu and the far northeast states, whose bark yields the recreational drug $/$ mághzikh $/$	TD
Gháikh	Tree	Bark	Forests	Intoxicant	A far north-eastern tree, its brownish powder produces recreational drug Mághz, that softens the mood to a drowsy peacefulness	TD, S&GV1
Ghár	Monster	Lizard	Aquatic	Pearl	The "Armoured Barge", a large aquatic quadruped with a turtle-like shell. The inside of its shell is iridescent as mother-of-pearl, shell is worth $80\text{-}1600$ Káitars.	TB, E- GE:EhG
Ghighánnok	Mollusc	Shellfish	Swamps	Food	Shellfish found in Ojjárga flats in Salarvyá, a disk shaped, 12-legged, creature in a hard shell) that is baked over coals	${\rm BRA}\#368$
Ghost Carriage	Magical	Spirit owl			A spirit in the form of an owl-like bird it has a tiny body and huge wings when flying, but takes on the form of a normal owl when landed. They perch on rooftops at night and normally crane their heads upward, as if searching for something in the sky. If they should look down on top of someone's head — especially that of a child — that person's soul is instantly carried off and he or she will die.	BG
Gifts of the Gods	Plant			Intoxicant	The "Gifts of the Gods" are rare plants growing in Kurt Hills. Genetically engineered to be safe, these plants produce recreational powders and medicines. Some reproduce by fruit and seeds, but most are self-cloning, spreading through runners and shoots.	КНА
Gíriku	Reptile	Lizard	Forests	Sorcery	The "Flying Reptile", a nocturnal bluish-green flying reptile. Wings are used for sorcerous purposes. Venomous.	TB, ToTWJBS, BoEB
Gíyo	Tree	Bark	Forests	Pigment, Lacquer	Tree, native to most of the swampy low lands of the continent, whose boiled bark yields a lacquer pigment used for military equipment (what's the colour?)	TD
Giyú	Plant	Flower		Flower, Incense, Sorcery	Rose-colored flower, made into an incense; its paste has other uses, flower that almost all people have allergic reactions to. Used for sorcerous purposes.	BG, BoEB
Gliders	Amphibian	Frog	Jungles		Tree frogs with membranes beneath the front limbs which allow them to soar from branch to branch in the upper canopy of the jungle. Non-poisonous despite their bright coloration (blue-green, solid red, green and red, or blue and red), but very quick and wary. The largest grow up to 20 cm, but have relatively long, light bodies.	BG
Golden Spume of Namú	Fungus			Drug	The Golden Spume of Namú is a rare, bright yellow fungus growing on Húbat guano. Consuming it regularly smooths wrinkles, strengthens muscles, and boosts sexual prowess but may also cause violent outbursts and lasting cognitive decline.	KHA

Name	Type	Form	Habitat	Source of	Notes	Source
Gpén	Plant	Berry		Food	A type of berry	PoS
Gré'a	Tree		Forests		Weeping Trees, evergreen coniferous trees which collect water efficiently	KHA
Gsé	Tree		Forests		Tree found in Shényu, originally from the Shén worlds	TD, S&GV1
Gudá	Plant	Stalk			Plant, known for its rubbery stalks	TD
G ú dru	Plant			Fiber, Silk, Cloth	Type of fine, silk-like cloth; also the fibre it is made from	TD, KHA
H'láulo	Plant	Vine	Forests	Dye	Vine, crimson dye is made from the seven-petalled flowers	KHA
Haâk	Plant	Seed		Oil, Perfume	A Kilalammuyáni plant, from whose seeds a perfumed oil is extracted	TD
Haichútl	Magical	Demon			A demon race of the flame, dwelling in extreme in candescence, which burn all they touch	TD
Háiga	Fish	Predatory fish	Aquatic		Large predatory toothed fish	S&GV1
Haqél	Monster	Fish	Aquatic	Food	The "Toothed Dweller Below", an edible, large (up to 15 m in length), fish-like aquatic predator, dangerous.	TB, S&GV1
Hasún	Mollusc		Sea		Shelled mollusc, flat and oval, found along the southern coasts of Tsolyánu	TD
He'ésa	Magical	Demon			"Those Who Are Seen Yet Unseen", an extra-planar race of minions serving the Goddess of the Pale Bone	TD
Hegléth	Nonhuman	Humanoid	Swamps		Swamp Folk, the nonhuman race dwelling in central Mu'ugalavyá, originally from Unukalhai (Alpha Serpentis). Psychically sensitive.	TD
Hehecháru	Nonhuman	Under-people	Swamps		Swamp People, the "First Ones", inhabitants of the Great Morass; cf. Also /huqúnikh/	KHA
Hehegánu	Nonhuman	Under-people	Subterranean		A subterranean people related to the /hehechárukoi/, found in particular under Púrdimal and its surrounding swamps]	TD
Hésal-Churéng	Plant	Flower		Liqueur	"a Most Precious Flower" A love stimulating nectar is made as guarded secret of Iron Helm clan. Flowers every 19th year.	KHA
Hésal-Jámudan	Plant	Flower		Liqueur	A counterfeit version of the Hésal-Churéng, lacks any effect besides offering a rich and pleasant fruity flavor.	KHA
Hídz	Animal	Beast	Deserts		A large but harmless water-seeking desert creature	TB
Híkkutu	Animal	Rat	Urban		"the vermin". Small six-legged rat-like vermin from Southern Continent	ETV8
Hkú	Plant	Weed		Drug	Medicinal weed: Imported from the Shén, also used as sauce for Shen cuisine.	LoT
Hláka	Nonhuman	winged humanoid	Universal		Hláka, the "Furred Flyers", one of the nonhuman races that share Tékumel, originally from Ensis (Eta Orionis). Use poisoned weapons.	ТВ
Hlargékh	Monster	Predatory beast	Freshwaters	Food	The "River Lurker," is a ten-limbed predator with a long neck that lives in fast, deep waters, feeding on large fish. Rarely seen, it surfaces during fish spawning and can leap up to seven meters to snatch human spear-fishers from platforms. Its bitter flesh is inedible to humans but highly prized by the Shén.	
Hlássu	Bird		Universal		Generic bird	TB
Hli'ír	Monster		Subterranean		The "Beast with the Unendurable Face", a madness-inducing subterranean other planar creature. Can only be harmed with metal weapon.	ТВ
Hlíng	Plant	Seed		Spice	Spicy seed used esp. in Jakállan cuisine.	DoK, Fs, KHA
Hlingá	Animal	Lizard		Poison	"The Nuisance" Tine six-legged nocturnal lizard from Southern Continent. Secretes paralysing slime.	ETV8
Hlinnghóm	Plant	Pods	Freshwaters	Food	Sea-plant, clusters of small pods with a salty taste that is usually fried. Found in Ojjárga flats in Salarvyá. Taste can be vile for non-locals, vomiting and diarrhea can occur.	BRA#368
Hlűss	Monster	Insect			Hlűss, the "Spawn of the Old Ones", one of the two nonhuman races autochtonous to Tékumel. Venomous. Use weapons and sorcery and are great seafarers. /Hlüss	ТВ
Hlütán	Plant	Vine		Oil	Vine, grey-green and thick-leaved, from which lamp oil is extracted; cf. Also /hlűnikh/	TD
Hlutrgú	Nonhuman	Humanoid	Swamps		Hlutrgú, the "Swamp Frogs", one of the nonhuman races that share Tékumel, originally from Algenubi (Epsilon Leonis)	ТВ
Hlu'ún	Insect	Predatory insect	Wetlands, Forests		Gauzy-winged humanoid insect predator	TB
Hmá	Animal	Domestic beast	Clear Terrain	Wool, Meat, Milk	Large wool-bearing animal cf. Also /hnákh/, one will feed 10 persons	TB, S&GV1, ToTWJBS

Name	Туре	Form	Habitat	Source of	Notes	Source
Hmélu	Animal	Domestic beast	Clear Terrain	Meat, Milk	Sheep-like animal, a smaller cousin of the /hmákh/; its meat is used for food, One will feed average of 5 people.	TB, E- GE:EhG, S&GV1, ToTWJBS
Hmíss	Plant	Weed		Drug	Weed grown by the Shén, whose dried and powdered bark is prized for its pharmaceutical properties	TD
Hmúo	Insect	Moth			Moth, renowned for its elegance	TD
Hnéqu	Plant	Weed		Drug	Reddish-brown weed. Nonaddictive chewed stimulant. Best weed comes from Sokátis.	S&GV1, ETV2
Hokún	Nonhuman				Hokún, the "Glass-Monsters", one of the nonhuman races that share Tékumel, originally from Markeb (Kappa Velorum); they call themselves $/{\rm s\acute{a}kh\ddot{u}}/$	ТВ
Hopping Beetle	Insect	Beetle	Subterranean		A large earth-borer up to 50 cm long, with powerful mandibles and a mildly caustic bite. It can tunnel swiftly through loose soil, but constructs no permanent warrens or passages.	BG
Hóral	Animal	Sea-beast	Sea	Ivory	Source of "ivory"	TD
Horned Tortoises	Reptile	Tortoise	Clear Terrain, Forests	J	Often over 1 m at the shoulder and up to 4 m long) with extremely heavy, banded shells, armored heads and limbs (six in number), and in many species the ability to spray an acidic spittle at the eyes of those who disturb them. The spittle causes blindness (usually temporary) and painful irritation of the eyes, nose, mouth, and in cases even the skin.	BG
Horók	Amphibian	Frog	Wetlands, Forests		The "Warty One", generic term for frog-like swamp creatures	TB, E- GE:EhG, ToTWJBS
Hotékpu	Undead	Magical			A mythical type of superior undead, aides to Lord Sárku at the Battle of Dórmoron Plain of Llyáni origin	TD
Hrá	Undead		Subterranean		The "Bloodsucker", a vampiric undead creature. Creations of the ancient priests of Ksárul. There exist several varieties of the creature. It can only be slain by touching it with an "Amulet of the Great God" after it has been brought down.	ТВ
Hrákh	Reptile	Lizard		Pets	Small lizard-like creatures kept getting rid of vermin	KHA
Hra'úr	Monster				A large flying creature that has a gooey slime with acid properties. The goo will eat through the deck of a ship. Known in Livyánu	TLCN
Hrèniríu	Magical	Demon	Subterranean		A race of demons, servants of the Demon Lord Tkél (affiliated to Lord Chiténg), in appearance like flat sheets of fire flowing along the ground	TD
Hreqa	Plant	Fruit		Food	A black fruit with a short season and best right before the month of Halír	MoG
Hríqa	Plant	Fruit		Food	Sweet, black fruit	TD
Hruchán	Plant	Reed		Paper	Reed-like plant from which paper is made	BG, S&GV1
Hú	Animal	Bat	Wetlands, Forests		Water /huvúrikh/water bat, a species of swamp creature. Also /tázan/	TB
Hupó	Insect	Millipede	Universal		Millipede	TD
Hurú'u	Undead	Spectral	Subterranean		The "Howler", a spectral/other planar undead creature that attacks with its deafening how. They can be driven off by magic or by fire. Their how ling deafens all within 10 feet of them.	ТВ
Hwo'ár	Undead	Bat	Subterranean		The "Bat wings". Undead creature created by Lord Srükárum to plague his enemies. Hwo'ár may be destroyed by Chlén-hide weapons, but unless burned by fire they will regenerate in three turns. They are destroyed by steel and/or magic are permanently destroyed. Cause paralysis and unhealable wounds.	NMoJ
Hyahyú'u	Animal	Predatory beast	Clear Terrain		The "Whooper", a six-limbed predator comparable to the hyena	ТВ
Í'a	Mollusc	Clam	Deserts	Food	Hard-shelled burrowing small creatures, the "sand-clam", a staple of the desert nomads of Milumanayá	TB, ETV6
Íjat	Animal	Predatory beast	Forests		Íjat, a five-legged carnivorous creature (also blue with pink stripes) the size of a large dog, is born from the dead Íjatok tree. New Íjatok trees grow from their buried spoor.	
Íjatok	Tree		Forests		Large tree from Kurt Hills. When Íjatok trees die, an Íjat, a five-legged carnivorous creature (also blue with pink stripes) the size of a large dog, is born. New Íjatok trees grow from their buried spoor.	KHA
Ímbo	Plant	Tuber		Food	Starchy tubers are either pan-fried or beaten out into strips and dried to become porridge, delicious but high in starch and poor in nutrients .	KHA
Itlú'ush	Insect	Beetle		Food	Beetle; the grubs are eaten fried (a Mu'ugalavyáni dish)	TD

Name	Type	Form	Habitat	Source of	Notes	Source
Ja'athéb	Tree		Forests		Red blooming tree with fronds that droop and leaves like feathers. Very common in Livyánu.	ToTWJBS. MoG
Jaglíba	Monster			Sawblades	A rare, purple-striped creature resembling a goat-sized animal with eight legs, known for infesting the Vrés tree in Parsái. When Vrés wood is infested, it produces richer, distinctive incense highly valued, especially for rituals to the Dark Lord Hrü'ü. The Jagliíba attacks with two serrated, whip-like appendages, capable of cutting Chlén hide weapons and armor, though not steel. These "antennae" are prized as saw blades. Emerging from translucent pods on Vrés flowers, Jagliíba fall upon victims, implant spores in corpses, and later transform into a meter-wide ameba that crawls to infest new Vrés trees.	КНА
Jájalu	Plant	Berry	Swamps		Oily berries that grow only in Jajalu wetlands. Grows higher than human height.	KHA
Jájgi	Undead	Human-like	Subterranean		Jájgi, the "Exalted Undead", those that can pass off as living humans.	ТВ
Jájnekursh	Mollusc	Shellfish	Sea		Sea shellfish from lands of Nasqái. Ingredient for Rushqá-ceramic armor.	ETV9
Jakkóhl	Animal	Game beast	Clear Terrain	Meat	Small, fox-like, edible animal (tastes something like guinea fowl)	TB, S&GV1, ToTWJBS
Jál Hrám	Animal	Anemone	Sea	Dye	Sea anemone from the lands of Naqsái. Source of black and turquoise dye used as body-paint. Kept as pets.	ETV9
Jálu	Animal	Predatory beast	Mountains		"The prowler" Large (length 6-8 ft) predator from southern Plain of Towers	ETV9
Jalush	Monster	Demon	Subterranean		Insect-like demonic being, poisonous spines with permanent damage	WDM54
Jarédha	Bird			Food	A bird, mates for life	DoK
Jéptk-tí	Plant	Root		Food	Pé Chói make cakes of it, causes diarrhoea for humans	PoS
Jíttayeb	Tree		Forests	Wood	Its wood is orange-red in color. Used for furniture.	LoT
Jrí	Amphibian	Frog	Wetlands		Frogs. They are pop-eyed and run in packs.	LoT
Jujjókhkh	Plant	Globule	Sea	Food	Sea-vegetable, a muddy-green globule of a rubbery consistency. Livens in Ojjárga flats in Salarvyá	${\rm BRA}\#368$
Jumul	Tree	Berry	Forests	Food	Berry carrying tree	TLCN
Jűtl	Tree		Mountains	Sorcery	Tree, found on the high slopes of the Tlashé Range in Livyánu, used for sorcerous purposes. Ancient $/$ Yetlé -tree.	PoS, BoEB
Ká	Plant	Flower	Jungles	Flower	Large jungle flower, found in M'mórcha and Nmartúsha	TD, S&GV1
Káika	Bird	Dodo	Clear Terrain	Food	Large, edible egg-laying bird, similar to a dodo, originally from the Páchi Léi worlds (tastes like duck). One will feed 2-3 persons.	TB, S&GV1
Káika	Plant	Weed	Swamps		Weedy pond plant; eaten by Káika-birds and humans.	KHA, TLCN
Kakaotl	Plant	Bush		Sweet	Bush, the bean of which is used to brew /chókolatlkoi/	TD
Kánari	Tree	Fruit	Forests	Varnish	Olive like fruits can be used as breath freshener. Sap is used for boat varnish.	BG
Kaó	Plant	Vegetable		Food	Yellow squash-like vegetable	TD
Kapok	Tree	_	Forests		The Pachi Lei tree that grows up to 200' tall and sometimes grows 13' in a year. It has a max of 9'-10' in diameter with blood red sap.	TLCN
Kapúra	Tree		Forests	Oil	Source of precious oily ointment (camphor: kapúra)	BG
Kátrü	Mollusc	Clam	Aquatic	Meat, Pearls	Edible, pearl-bearing clam-like shellfish (tastes similar to soft-shelled crab)	TB
Káuna	Tree	Palm	Jungles		Tree, similar to a palm, found in southern Tsolyánu	TD
Kayá	Plant	Bush			Thorny bush	TD
Káyi	Monster		Wetlands, Forests, Subterranean		"The Eye", a swamp-dwelling lighter-than-air predator. A large grey-white bag of gas with single huge eye. It hovers in the air hiding and drops thin, fiber-tentacles down on prey below. Tentacles are covered with sharp, hollow needles which can suck the blood out of its victim. Venomous.	ТВ
Kéq Yóssu	Fungus		Subterranean		Black mould	PoS
Kézhmul	Plant	Bamboo	Forests	Wood	Rare local corkscrew-like shaped plant that grows up to fifty meters. Host to Yı́sülüss moth larvae	KHA
Khá'a	Tree	Teak	Forests	Wood	Teak-like tree grows over 40ft tall. Yellow-brown lumber, resinous. Resistant to rot and insects.	BG
Kháish	Plant	Tuber		Food	Tall plant with saw-toothed leaves, with a bright red or orange edible tuber, sweet as honey.	PoS
Khápa	Plant	Cactus	Deserts	Antidote	Against Alásh snake venom, from Desert of Sighs	S&GV2
K'hatún	Plant	Fruit		Food	A Mu'ugalavyáni fruit /spelling uncertain	TD

Name	Type	Form	Habitat	Source of	Notes	Source
Khéshchàl	Bird	Falcon	Forests	Decoration, Pet	"Plumed Bird", bird, famous for its long, brilliantly coloured plumes. Captured bird is worth 3000-4000 Káitars (Livyáni varieties are more expensive). It cannot be domesticated but is known to live in captivity.	TB, S&GV1, ToTWJBS
Khí	Plant	Leaves		Fiber, Furniture	Plant, whose leaves are used in M'mórcha and Nmartúsha as temporary couch furnishings	TD
Khisa	Fish		Freshwaters	Food	Small and numerous blue fish from valleys around Fénul, tasty but which stain the tongue and lips a blackish-blue. The Fenulyani are thus jestingly referred to as "Blue Mouths".	BRA#979
Khmélakh	Animal	Compound being			"The Mouth with Many Wings", carapaced compound creatures, each with a pair of wings. They cannot fly on their own; it requires at least three, locked together.	КНА
Khomórg	Monster		Sea		6-legged sea creature, about 6" long (152mm) that crawls ashore to raid storehouses and fruit stands. It is a bright blue-green in color and is sacred to Shiringgáyi. A rapacious little beast.	DoK
Khoródla	Fish	Game fish		Food, Poison	Poisonous if not cooked just right. Found in eastern Salarvyá. See Bén	DoK
Khré	Fish	Game fish		Food	A bright red fish	DoK
Khurruhirrükhú	Mammal	Flying beast	Universal	Pets	"Gobblers" flying mammals are well-known inhabitants of the settled part of Pan Cháka and the lighter forests. They range 15-60 cm in height (depending on age and subspecies), are black-skinned and covered in golden-chocolate fur, and have long muzzles, large pointed ears and huge orange eyes. Their wings are bat-like morphologically, but densely covered with broad feather-shaped hairs. They are social animals, hanging upside down from caves, attics or eaves, and dark tangled groves during the day and flying out in flocks to hunt at night.	BG
Kiliri	Plant	Flower		Flower, Sorcery	Used for summoning servants of Stability [NC]	BoCB
Kité	Animal	Predatory beast	Forests		The "Little Whirlwind", a small, vicious six-legged carnivore, similar to the /jakkóhlikh/ in appearance	ТВ
Kóitlan	Nonhuman	Under-people			"Water-people", gypsy-like secretive nonhumans, inhabits the coastal area of Chakas, trade with luxurious rare plants etc.	TD
Kókh	Reptile	Lizard	Clear Terrain		Lizard-like green creature that attacks sleeping creatures paralysing them and drinking their blood. Venomous. They are sacred to a demonesses of Lady Dlamélish.	ТВ
Kruá	Monster		Sea		The "Slasher of the Deeps", a large (up to 12 m in width) crustacean-like aquatic predator	ТВ
Kuátl	Tree		Forests	Food	Tree, the pith of which the Páchi Léi consider a delicacy	TD
Kukligásh	Animal	Predatory beast			A predator?	TD
Küni	Bird	Falcon	Forests		Bird, a falcon-like bird of prey which can also be trained to talk	TB, DotE-G, E-GE:EhG, S&GV1, ToTWJBS
Kúrgha	Monster		Subterranean		The "Eater of Carrion", a subterranean scavenging creature	ТВ
Kurruné	Bird		Forests	Decoration, Sacrifice	Large, long-beaked, plume-tailed forest bird, sacred to Lord Thúmis	ТВ
Kurukú	Animal	Monkey	Clear Terrain		The "Small Giggler", a sort of six-legged ground-dwelling monkey $$	ТВ
Kurúsh	Plant	Flower	Deserts		Brilliant flowers carpet some portions of the Dry Bay of Ssu'úm each spring, continuing into early summer.	ETV6
Kütépi	Fish		Freshwaters		Bulgy-eyed fish used to help growing Yáfa-rice	KHA
Kuthéb	Plant	Bush			Flowering bush that needs sun and is more of a southern plant.	LoT
Kütlátli	Plant	Water-lily	Freshwaters		Water-lily like plant which shoots nuts with narcotic or hallucinogenic mist.	KHA
Kuvéb	Bird				A starved looking bird that eats clams on the west coast of Livyánu.	LoT
KwezÎl	Animal	Herbivore beast	Clear Terrain	Meat	"The Spiny Nuisance", wide-mouthed grazers that resemble enormous six-legged hedgehogs with wide triangular heads. They are roughly elephant-sized. They are good swimmers, and they become pugnacious when there is something they want, such as long clumps of grass. They are eyeless.	КНА
Kyúsikai	Animal	Aquatic beast	Freshwaters	Leather	"the Sun Wheel" flat furry harmless and quiet things. Valued for its waterproof pelt. They keep water clean. Only found in village of Zháth (hex 3711)	КНА

Name	Type	Form	Habitat	Source of	Notes	Source
Lashu'vrú	Fungus			Drug	The "Limner of Drá" is a large, jelly-like fungus, glowing white at night and motionless by day. Known for curing certain severe diseases, patients lie in its path, allowing it to slowly crawl over them for several days. Those treated describe a sensation of calm as the Limner moves across their body.	
Léksa	Monster		Clear Terrain		Aka. Chíkum, riding animal mutations of Hokún	ETV11
Lésame	Tree		Forests	Rafts, Boats	Found in Kurt Hills, soft and buoyant wood.	KHA
Lightning-of- Karakan	Plant	Flower		Flower, Sacrifice	Decorative, offerings on the altars, recognizable by its twisted lightning stem" and red, pointed, pointed, pointed, petals.	Mit
Lisútl	Plant	Root	Universal	Drug	Root, chewed by women as a contraceptive	EPT
Lmé	Plant	Berry		Food	Purplish edible berries	PoS
Lobipála	Tree		Forests	Food, Bows	Giant tree. Propagates by runners, and new tree are grown from branches. Perhaps genetically engineered from terrestrial stock. Fruits edible; wood used by bowyers; leaves are animal fodder. Local to Kurt Hills.	КНА
Lord Mrúgga's Dragons	Monster	Saurian			Saurian-like creatures, as big as a Sró, 6-legged, and covered with a horny integument that is neither skin nor scales. They have a racial telepathy with which they communicate not only with one another but also with their human handlers	PoS
Lrí	Monster		Swamps	Poison	The "Flying Stinger", a six-legged, winged, venomous, in sectoid swamp predator, related to the Hlűss	ТВ
Luó	Insect	Beetle	Swamps	Meat	The "squash-beetle", a largish, soft, gooey edible insect, prized in Penóm	TD
Lusátimun	Invertebrate	Worm	Urban		the "Wall-tongues" are nuisance worm-creatures that infest damp buildings in cities like Jakálla, burrowing into walls with acid and anchoring with resin. Their pink, tongue-like intestine-appendages dangle from the wall, trapping insects with glue-covered hairs for digestion. Left unchecked, they can quickly weaken structures, so Jakálla's building inspectors fine owners who delay removal. [NC]	VoG12
Má'év Lúach Várds	Mammal	Draught beast	Mountains		Mutated Terran horse, only located on island south of the equator on other side of Tékumel	ТВ
Marashyálu	Monster		Subterranean		The "Whimperer", an intelligent supernatural/otherplanar creature with hypnotic powers, They can command victims to fight against their own. They are masters of illusion, appearing as children, women, wounded friends, etc.	ТВ
Marékyal	Magical	Demon			The "guardians" of the decision nodes in the Tree of Reality, individuals selected by the College of Undying Wizards for this task and endowed with magical powers	TD
Masán	Insect	Centipede	Forests, Clear Terrain		A large (up to 25 cm long) and solid red-colored centipede; they are colonial insects that build massive castle-like hives from wood pulp. The warriors have large dark-red mandibles that they carry upright (looking like horns) while traveling. Pan Chákans, like other Tsolyáni, consider them to be intelligent, if alien, "demons" (sharétlyal) who owe allegiance to the deity Karakán.	BG
Másh	Plant	Fruit	Forests	Brandy	Broad-leaved deciduous tree, thin-skinned yellow fruit, tasting like a cross between apple, mango, and citrus; it produces excellent brandy (the word designates the fruit and the tree)	TD
Máugha	Plant	Cinnamon		Spice	A cinnamon-like spice, also called /omóggakh/	TD
Mazhán	Insect	Wasp	Clear Terrain, Forests		Wasp-like insect, whose buzzing disorients dogs, cats, and other sensitive animals (and can drive a Pé Chói to convulsions)	ТВ
M'bor	Fish	Eel	Sea		An eel-fish living in seas around Dhalái that eats wood	TLCN
Méng-Méng	Tree	Clone	Forests		Clone-like tree, grows branches in same direction but can be misleading	KHA
Méshteb	Plant	Melon		Food	A melon that is crisp and salty with a bread-like flavor.	LoT
Mézh	Tree		Forests	Wood	A light wood found in eastern Salarvyá that is used to build ships.	DoK
Miché Mighá	Tree Crustacean		Forests Deserts	Meat, Drug	Tree Eight-legger crustacean up to foot and half in diameter. Cooked meat is	TD ETV6, TB
Mihálli	Nonhuman	Humanoid	Universal		delicious, eaten raw causes intoxication "The "Shape-Shifters", one of the nonhuman races that share Tékumel, originally from Dorsum (Theta Capricorni). There are 2 types of Mihálli: 1) Dréngh- The "formed" Mihálli who's basic shape is a carnivorous humanoid creature with red eyes; 2) Vítru- The Mihálli who's basic form is a mass of shapeless protoplasm. They are more flexible in the shapes they can assume." Psychically sensitive.	ТВ
Míkosa	Plant	Flower			A blue flower	TLCN

Mindred Zene Mindr	Name	Type	Form	Habitat	Source of	Notes	Source
Part	Míku	Animal	Draught beast	Deserts		An armadillo-like desert carnivore	ТВ
Debug Divorse Divors	Mintleaf Zrne	Mammal	·	Forests		creature with a thick, soft pelt of dark brown or black, covered in spearhead-shaped yellow spots; it is equally at home in trees, on land, or in water. While solitary, stealthy, shy, and only moderately territorial, it preys heavily on livestock and is a severe danger to children. It rarely attacks adult humans (or Páchi Lei), but its patience and craftiness make it a	
Misocylin Tree Elony Forests Wood Elony-life fine grained tree used for masks of Priest of Kaérul Did Misoco Tree Back Forest Drug Throw-those back is the only drug used by the Pickel Leij, is induces a TD misoco	Miríkku	Animal		Subterranean			ETV9
Mongright Plant Stalk Poest Poest Plant with edible-stalks, abundant in Shiriyan The Month The Research Poest Poes	Mírish	Fish		Universal			ТВ
Minoria Tree Back Perests Drug Tree, where back is the only drug used by the Pichis Lici, it induces a TD effectioning cataconal sleep. Ministra Underd Corpse Subterranean The serieshing cataconal sleep. The second handed, reministrated corpse with sharp bone blades instead of ETV5 hands. Subterranean The Shangey Insect*, a semi-intelligent desert dueller, whose silly pearly-grey fire is prized. Minósa Plant Root Sevet Polis The "Shangey Insect*, a semi-intelligent desert dueller, whose silly pearly-grey fire is prized. Minósa Plant Thomas Sevet Polis Thomas Thoma	Mirozjulú	Tree	Ebony	Forests	Wood	Ebony-like fine grained tree used for masks of Priest of Ksárul.	BG
Minkhoka Undood Cropse Substrances Freehung Freehun	Mmígrikh	Plant	Stalk		Food	Plant with edible stalks, abundant in Shényu	TD
Musée Insect Furred Descrits Peles The 'Sugar Descrits and Scarle temple guardinus. Muséa Plant Root Sevet Peles The 'Sugar purest' a semi-intelligent descrit develler, whose silky pearly-grow for its prized. Muséa Plant Thorns Arrows The Muster Plant with a sweet, edible whittish-yeldow root, develored as eandy TD, Mod Mol min Plant Thorns Arrows Tooth Plant' a rare sirnol. Its 'thorns' use flat, white and glossy, and KIIA Arrows of the Péne Monster Plant with a sweet, edible whittish-yeldow root, develored as eandy KIIA arrowship of the Control of a shark. Morass of the Péne Monster Plant Arrows Plant are sirnol. Its 'thorns' use flat, white and glossy, and legion motions from the slores and the 'stuff' often-jewels and valuobles to compt sailors. If caught, the victims' are eather and the 'stuff' often-jewels and valuobles to compt sailors. If caught, the victims' served to shark the blood directles, leaves, and twisting teadils, An Engage and yellow should be compt sailors. If caught, the victims' served with a furname of the shore share the shore share share and the 'stuff' often-jewels and valuobles to compt sailors. If caught, the victims' served with a furname of the blood directly from their victims' weight with a furname of the blood directly from their victims' weight with a furname of the blood directly from their victims' weight when presented with a human dominal, shough they can and do spread virthent diseases. On occasions when they do flock together, bowever, they can very easily and rapidly drain a human being of blood so that he dies. Motteb Tee Fordatory Freshwaters Muséa Nonster Saake Fordatory Freshwaters Fordatory insect Productory insect Productory insect Freshwaters and the said flarge of salamander and fills a niche somewhere between that of a particularly large and cumning rat and a small, vicious on the blood directly drained to a furnity of the production of the Miredon Plant Report of the Miredon's productive from Nivéta with terrifying speed, its flectible tall seizing up a	Mmuó	Tree	Bark	Forests	Drug	,	TD
Modes Plant Root Sweet Plant with a sweet, edible whirish-yellow root, chewed as candy TD, Mode Mofmi Plant Thoms Arrows "Tooth Plant" a rare shrub, In "thorus" are flat, white and glossy, and KHA rosses of the Péne Monster Plant with a sweet, edible whirish-yellow root, chewed as candy KHA rosses of the Péne Monster Plant With	Mnéktan	Undead	Corpse	Subterranean			ETV5
Mofmin Plant Thorns Thorns Arrows "Tooth Plant" are shrub. Its "thorns" of a shark. Morass of the Pene Moraster Kinth Morass of the Pene Moraster Kinth Moraster Moraster Kinth Moraster Moraster Kinth Moraster Mor	Mnór	Insect	Furred	Deserts	Pelts	, , , ,	ТВ
Mores of the Péne Mouster Plant Schulber Schulbe	Mnósa	Plant	Root		Sweet	Plant with a sweet, edible whitish-yellow root, chewed as candy	TD, MoG
Mosquito Bats Mammal Bat Bat Bat Bat Bat Bat Bat B	Mo'ími	Plant	Thorns		Arrows	, , , , , , , , , , , , , , , , , , , ,	KHA
blood, Unlike their better-known cousins, however, these have short siphons folded into their mouths that are used to suck the blood directly from their victims' veins. When presented with a human donor, they tend to gorge so much that they bloat up like small furry balls and are unable to fly away; on only very rarely dangerous to larger animals, though they can and do spread virtuent diseases. On occasions when they do flock together, however, they can very easily and rapidly drain a human being of blood so that he dies. Mottleb		Monster	Plant			and illusions. It is a yellowish-green phosphorescence with branches, leaves, and twisting tendrils. An Éngsvanyáli legion motions from the shore and the "stuff" offers jewels and valuables to tempt sailors. If caught, the victims	DoK
Motti Amphibian Frog Freshwaters Resembles an elongated frog or salamander and fills a niche somewhere between that of a particularly large and cunning rat and a small, vicious raccon. Fond of steading not only fine foodstuffs, but also jewelry and other shiny objects. Mrájin of Nyétla Monster Snake Feathered, semi-intelligent snake-creature from Nyétla KHA Mredín Insect Predatory insect on Hd bats, cause infesting wounds Mredún' Monster "The Befolder" a cat-sized insect-like creature that flies in swarms, preying insect on Hd bats, cause infesting wounds Mredún' Monster "The Harvester" enormous version of the Mredín. It usually hunts at night, striking with terrifying speed, its flexible tail seizing up a person with two huge claws Mreggéth Plant Berry Food Edible berries "The Brain plant" Bizarre plant-like creature able to charm its prey from Dry Bay of Savi'un Mrúchru Plant Cereal Food Leafy cereal from Nyikmá valley. Mrúr Undead Corpse Subterranean Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the TB generic term) Mu'âgh Monster Aquatic, The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. TB generic term) Muntjac deer Magical Predatory Forests, Clear Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac vampire deer Terrain make finely crafted and bright-dyed boots.	Mosquito Bats	Mammal	Bat			blood. Unlike their better-known cousins, however, these have short siphons folded into their mouths that are used to suck the blood directly from their victims' veins. When presented with a human donor, they tend to gorge so much that they bloat up like small furry balls and are unable to fly away; only very rarely are they directly dangerous to larger animals, though they can and do spread virulent diseases. On occasions when they do flock together, however, they can very easily and rapidly drain a human being of	BG
between that of a particularly large and cunning rat and a small, vicious raccoon. Fond of stealing not only fine foodstuffs, but also jewelry and other shiny objects. Mrájin of Nyétla Monster Snake Feathered, semi-intelligent snake-creature from Nyétla KHA Mredín Insect Predatory "The Befouler" a cat-sized insect-like creature that flies in swarms, preying on Hú bats, causes infesting wounds Mredú' Monster "The Harvester" enormous version of the Mredín. It usually hunts at night, striking with terrifying speed, its flexible tail seizing up a person with two huge claws Mregéth Plant Berry Food Edible berries "TLCN Mrígako Monster Deserts "The Brain plant" Bizarre plant-like creature able to charm its prey from Dry Bay of Sau'úm Mrúchru Plant Cereal Food Leafy cereal from Ni'ikmá valley. Mrúr Undead Corpse Subterranean Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the TB generic term) Mu'ágh Monster Aquatic, The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. TB Subterranean Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory Forests, Clear make finely crafted and bright-dyed boots. Muntjac vampire deer Terrain Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A guaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mótteb	Tree		Forests	Toothbrush	Twigs used for toothbrushes	LoT
Mredin Insect Predatory insect "The Befouler" a cat-sized insect-like creature that flies in swarms, preying on Hú bats, causes infesting wounds Mredú' Monster "The Harvester" enormous version of the Mredín. It usually hunts at night, striking with terrifying speed, its flexible tail seizing up a person with two huge claws Mreggéth Plant Berry Food Edible berries "LCN Mrígako Monster Deserts "The Brain plant" Bizarre plant-like creature able to charm its prey from Dry Bay of Ssu'úm Mrúchru Plant Cereal Food Leafy cereal from Ni'kmá valley. Mrúr Undead Corpse Subterranean Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the TB generic term) Mu'ágh Monster Aquatic, The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. Subterranean Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory Forests, Clear Terrain A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots. Muntjac vampire deer Monster Forests, Clear Terrain Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mótti	Amphibian	Frog	Freshwaters		between that of a particularly large and cunning rat and a small, vicious raccoon. Fond of stealing not only fine foodstuffs, but also jewelry and other	BG
Mredů' Monster Wergéth Monster Mrégako Monster Mrúchru Mrúchru Mu'agh Monster Mo	Mrájin of Nyétla	Monster	Snake			Feathered, semi-intelligent snake-creature from Nyétla	KHA
Mreggéth Plant Berry Food Edible berries "TLCN Mrígako Monster Deserts "The Brain plant" Bizarre plant-like creature able to charm its prey from Dry Bay of Ssu'um Mrúchru Plant Cereal Food Leafy cereal from Ni'ikmá valley. ETV9 Mrúr Undead Corpse Subterranean Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the TB generic term) Mu'ágh Monster Aquatic, The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. TB Subterranean Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory Forests, Clear Terrain A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots. Muntjac vampire deer Terrain Pacific daws flexible tail seizing up a person with two huge claws TLCN Mrúr Edible berries TLCN Mrúr Brain Plant" Bizarre plant-like creature able to charm its prey from ETV6 Dry Bay of Ssu'um Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the TB generic term) Wenomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory beast Terrain Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A BG quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mredín	Insect				71 0 0	KHA
Mrígako Monster Deserts "The Brain plant" Bizarre plant-like creature able to charm its prey from Dry Bay of Ssu'úm Mrúchru Plant Cereal Food Leafy cereal from Ni'ikmá valley. ETV9 Mrúr Undead Corpse Subterranean Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the TB generic term) Mu'ágh Monster Aquatic, Subterranean Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory beast Terrain Forests, Clear make finely crafted and bright-dyed boots. Muntjac vampire deer Monster Terrain Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mredú'	Monster				striking with terrifying speed, its flexible tail seizing up a person with two	KHA
Dry Bay of Ssu'úm Mrúchru Plant Cereal Food Leafy cereal from Ni'ikmá valley. ETV9 Mrúr Undead Corpse Subterranean Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the TB generic term) Mu'ágh Monster Aquatic, The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. TB Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory Forests, Clear beast Terrain Make finely crafted and bright-dyed boots. Muntjac vampire deer Monster Terrain Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A guaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mreggéth	Plant	Berry		Food	Edible berries	TLCN
Mrúr Undead Corpse Subterranean Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the TB generic term) Mu'ágh Monster Aquatic, The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. TB Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory Forests, Clear A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots. Muntjac vampire deer Terrain Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A BG quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mrígako	Monster		Deserts		1 1	ETV6
generic term) Mu'ágh Monster Aquatic, The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. TB Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory beast Terrain A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots. Muntjac vampire deer Forests, Clear Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A BG quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mrúchru	Plant	Cereal		Food	Leafy cereal from Ni'ikmá valley.	ETV9
Subterranean Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally. Muntjac deer Magical Predatory Forests, Clear A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots. Muntjac vampire Monster Forests, Clear Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A BG quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mrúr	Undead	Corpse	Subterranean			ТВ
beast Terrain make finely crafted and bright-dyed boots. Muntjac vampire Monster Forests, Clear Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A BG quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Mu'ágh	Monster				Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not	ТВ
deer Terrain quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	Muntjac deer	Magical	·	Terrain			BG
Mveggéth Plant Berry Spice Sour-tasting Salarvyáni fruit PoS		Monster				quaint rustic superstition to the urban dweller, it is a vivid, living terror for	BG
	Mveggéth	Plant	Berry		Spice	Sour-tasting Salarvyáni fruit	PoS

Name	Type	Form	Habitat	Source of	Notes	Source
Nal	Plant	Reed	Swamps	Arrows	Arrows are also made from a reed found in the swampy lowlands of the Flats of Tsechélnu.	S&GV1, 2
Naludla	Plant	Flower		Flower	Used for decoration	MoG
Nalúm	Plant	Vine		Wine	Bears purple berries, makes red Ngálu wine. /Nálum	PoS, S&GV1
						,
Nandélu	Plant	Flower		Perfume, Flower	Ornamental plant like frangipani	BG
Nanggál	Crustacean	Crab	Sea	Food	Small crab, found in the Tsoléi Isles	S&GV1
Narúr	Tree	Bark	Forests	Preservative	Tree from whose bark an antifungal paste is extracted (used to preserve leather and cloth in humid conditions)	TD
Nbé	Plant	Nut		Food	Nut, part of the standard military ration in Milumanayá	TD
Needle Eel	Fish	Eel	Freshwaters		Green-black eels, very thin and long (up to 1 m) and hard to see in the water, as they look like stalks of grass or reeds. They feed by burrowing directly into the flesh of larger animals and eating their way through the body. Both these and the "fat eels" tend to spread into irrigation works and flooded paddies from surrounding waters, and are the biggest, if not most common, of the occupational hazards wetland farmers in the southwest face.	BG
Ne'él	Plant	Stalk		Rope	Plant that provides a strong fibre used for ropes, etc.	TD
Nemésh	Tree		Forests	Wood	Used for walking staffs	DoK
Nenyélu	Fish	Eel	Aquatic		The "Eel Fish", an eel-like, venomous, semi-intelligent aquatic predator	ТВ
Nétheb	Plant	Flower		Food	Has a red blossom and its greens are eaten by the poor.	LoT
Nga'á	Nonhuman	Under-people	Subterranean	-	Underpeople, lake Parunál, interbreeded with Nyaggá	ETV5
J		1 F			· · · · · · · · · · · · · · · · · · ·	-
Ngádok	Insect	Lice			Ngádok Lice are pests that infest Páchi Léi who skip regular ointment treatments. Ignoring other species, they seek out Páchi Léi, feed on their blood, and cause itching. If scratched, they burst, releasing larvae that infect reproductive buds. Years later, these mature, painfully burrowing out of infant Páchi Léi, causing disfigurement but rarely death.	КНА
Ngálu	Plant	Berry		Wine	Berries form /Nálum/vine. Makes heady red wine with the same name.	MoG, S&GV
Ngánuke	Plant	Flower	Universal	Flower	Variety of ornamental azalea- or rhododendron-like flowery plant. Widespread and multi-cocoured.	BG
Ngáru	Plant	Root		Drug	Root, pounded and used as sleeping medicine, Pounded into powder and drunk keeps a person on the borderland of sleeping and waking leaving the mind free to speak what is sealed in the heart	TLCN
Ngásh	Plant	Fruit		Sorcery	Used for sorcerous purposes	BoEB
Ng'atlmóch	Plant	Bulb	Freshwaters	Food	A flabby mass with crisp black bulbs throughout, lives in Ojjárga flats in Salarvyá	${\rm BRA}\#368$
Ngayth	Fungus		Forests		A fragrant tree fungus found in the Chákas	TLCN
Ngáyu	Crustacean		Subterranean		The "Eater of Swords", a subterranean crustacean creature, known for spitting a metal-dissolving secretion a great distance	ТВ
Ngéda	Plant	Root	Forests	Pigment	Forest plant, the gum of whose root is used in most paint pigments	TD
Ngékka	Animal	Draught beast	Mountains	8	A delicate, six-legged riding beast, originally from Rigel (Beta Orionis), thought to be mythological	S&GV1, TB, ETV11
Ngevék	Reptile	Lizard	Freshwaters		The "sandy mouth" or "shadow-shooter". It is a small round aquatic reptile, black and hard-shelled like a beetle or turtle, and about the size of a small Káika egg, with a single four-branched horn on its head and small insect-like wings. It has the unwelcome habit of spitting grains of sand (or some substance very much like sand) upon the shadows of passersby, which has fatal results. Strangely, one tribe of the head-hunters of the inner jungles is immune.	
Ngí	Reptile	Lizard			Timid lizards	Fs
Ngóro	Monster		Subterranean		The "Whelk", an intelligent subterranean colony being	ТВ
Ngósh	Tree	Fruit	Forests	Wine	Gives bitter little Tsévu-fruits	BG
Ngrútha	Monster		Aquatic, Subterranean		The "Leech", a large (up to 5 m in length) crab- and be etle-like aquatic predator	ТВ
Nhá	Mollusc			Armor	Armor is made from the shell of the Salarvyáni Nhá mollusk. Armorer grows the mollusk to size and shape for the customer. They employ molds, chemicals, and "other" processes to "persuade" the Nhá to shape itself to the desired shape and form.	DoK

Name	Type	Form	Habitat	Source of	Notes	Source
Ninín	Nonhuman	Humanoid			Pygmy Folk, the "Little Ones", one of the nonhuman races that share Tékumel, originally from Mirach (Beta Andromedae)	TD
Nlé	Tree		Forests	Wood	Tree found in the north (Kilalámmu, Mihállu, Jánnu, etc.) Whose timber is used in palisades because it won't burn and is light	TD
Nmatl	Fish	Game fish	Sea	Food	Species of fish found in Salarvyáni waters.	DoK
Nmidz	Plant			Food	A thorny plant on which the population of Isle of Dlanta live on.	${\rm BRA}\#1054$
Nmúr	Tree		Forests	Wood	A precious wood, found in the far northeast, used, among other things, for book making	TD
Npé	Plant	Berry		Food	Edible berries	DoK
Nráishu	Animal	Game beast	Forests	Meat	Six-legged deer-like animal	TB, ToTWJBS
Nró	Monster		Sea		Critter resembling N'goro in the Deeps of the east coast and south-western seas. It does not seem to be intelligent and can be driven off by fire. Large ones can envelope entire ships	TLCN
Nrű	Plant	Reed		Pens, Sorcery	Reed, favoured for the writing of magical texts	TD, BoEB
Nshé	Monster		Subterranean		The "Flowing One", a liquid subterranean creature, the product of ancient sorcery	ТВ
Ntó	Tree		Forests	Intoxicant	A fine white dust shaken from the leaves of the /vèntókh/ tree of M'mórcha and Nmartúsha, that induces volubility and giddy joy	TD
Nyaggá	Nonhuman		Freshwaters		Nyaggá, the aquatic "Dwellers Below", one of the nonhuman races that share Tékumel, originally from Alhena (Gamma Geminorum). They live beneath the waves of Lake Parunál.	ТВ
Nyár	Animal	Game beast	Clear Terrain	Meat	Six-legged deer-like animal	TB, ETV9
Nyüré	Plant	Vine			Vine	TD
Nzí	Insect	Bee	Universal	Sweet	Bee-like black insect, of Pé Chói origin. Produces honey. Sting can be lethal if victim is allergic.	ТВ
Ó Tí	Plant	Leaves		Antidote	Paste made from leaves ingested is effective against Puff-spider toxin, causes catatonic sleep. Comes from northern Livyáni	S&GV2
Obúp	Mollusc	Omnivorous beast	Sea	Food	A many-eyed fist-sized local creature which resembles a terrestrial trilobite. Delicacy.	KHA
Okhíba	Animal	Game beast	Clear Terrain	Meat	A huge, fat food-animal whose only defence is a stunningly loud, croaking roar. Meat is considered as delicacy.	TB, PoS
Olürech	Plant			Incense, Sorcery, Sacrifice	"The Sweet Death " Incense is made of the plant nectar. Used in Inner Temple ceremonies of Lord Sárku and Durritlámish. Poisonous if ingested.	KHA
Olúresh	Plant	Carnivorous plant	Freshwaters	Incense	Carnivorous plant, the Olúresh, is grown in waist-deep waters. It is the source of an incense of the same name.	KHA
Ómi	Plant	Amaranth		Drug	Amaranth-looking plant. Produces a precious crystalline powder known locally as "ómi" used in secret steel-making and glass blowing industries.	KHA
Omógga	Plant	Cinnamon		Spice	A cinnamon-like spice, also called /máughakh/	BG, EPT
Onqé	Plant	Bean		Antidote	Strong emetic, against ingested poisons	S&GV2
Onúmish	Plant	Leaves		Poison	Plant whose leaf is violently poisonous	TD
Oqóq	Fungus		Forests	Firestarter	The Oqóq is a bracket fungus with dark red triangular markings, ideal for quick firestarting. It grows only on dead Ssár trees, especially those struck by lightning. When dry, it catches a spark instantly, but it loses this ability if wet.	КНА
Ór	Insect	Spider	Jungles	Poison	The "puff-spider", Tékumel's deadliest, found in M'mórcha and N martúsha	TD
Osó	Insect	Beetle	Forests		Dun-coloured, tree-boring beetle, found in the north (Yán Kór, Sa'á Allaqí, and Pijéna)	ТВ
Osrudhá	Plant	Flower		Incense, Sorcery	A flowering plant common in southern Mu'ugalavyá and northern Livyánu; incense is made from it, and its dried and pulverised leaves also have various sorcerous uses	BG, BoEB
Óyakket	Fish	Predatory beast	Freshwaters	Spice, Meat	"The Leaping Trap". Fish-like creature is a local delicacy from the Shirúna River to Lake Tsurún (hex 3510). It is a turquoise plate-sized predator with a mouth like a bear trap.	КНА
Ozhain	Fungus	Nutritious fungi	Subterranean	Food	Grows wherever there is darkness and Hú-bat dung or carrion; it tastes like Dná-grain porridge mixed with sea fish and seasoned with swamp water.	FS
Pa'áb	Tree		Forests	Perfume, Wood	Scented tree, used for privacy screens in Livyánu	LoT
Páchi Léi	Nonhuman		Forests		Páchi Léi, the "Forest Dwellers", one of the nonhuman races that share Tékumel, originally from Arcturus (Alpha Boötis)	ТВ
Pággharek	Plant	Flower		Perfume	White-flowered plant with unique pleasant aroma	KHA

Name	Type	Form	Habitat	Source of	Notes	Source
Palán	Plant			Incense, Sacrifice	A type of incense, used exclusively by the Temple of Lord Hnálla	TD
Pállis	Plant	Carnivorous plant	Swamps		Poisonous, slow-moving predatory swamp-plant, resembling a large, puffy, blue-purple cabbage, found in the swamps around Penóm and Púrdimal, the "Pállis Weeper", another name for the /pállisikh/	TB, BRA#740
Pé Chói	Nonhuman	Insect	Universal		Pé Chói, the "Listeners", one of the nonhuman races that share Tékumel, originally from Procyon (Alpha Canis Minoris)	ТВ
Pe'deth	Monster		Subterranean		"The spawn of Tsuru'u" Little things look like purple rubber socks with spiny tentacles on one end. If they succeed in attack they will mind control the victim to hiding where victim will be slowly devoured. [NC]	PC (David Bailey)
Pé'etp	Plant	Fruit	Forests	Food	A purplish fruit found in the Chákan forest.	PoS
Péne Kánth	Monster	Compound being	Forests	Tool	Colony animal. It is made up of many little beings of enough intelligence to bait passersby with jewellery it took from a company of Engsvanyáli soldiers it killed and ate. It has tentacles and looks like a seaweed but has a phosphorescent glow. It can also assume forms with which to lure its victims. Found in coast of Salarvyá.	
Pengdáli	Monster	Centipede	Forests		A mythical giant centipede-like creature from Kurt Hills.	KHA
Périda	Plant	Grass		Poison	A grass that grows in Haida Pakala. It is a deadly poison.	DoK
Pét-tnk	Insect	Flea	Universal		Fleas.	PoS
Pirá	Plant	Bush			Bushes are jagged-leaved.	TLCN
Póira	Fish	Eel		Food	An eel in eastern Salarvyá.	DoK
Potóro	Monster	Loi		1004	A monster in the legends who is defeated, slain, cut to ribbons, but ever eager to fight again.	LoT
Puff-spiders	Insect	Spider	Forests	Poison	Venomous spider, cannot climb vertical surfaces. Inhabit southwestern	E-GE:EhG, S&GV1
Pú'om	Plant	Fruit		Food	Fruit, similar to the apple	TD
Purná	Mollusc	Tiur	Sea	Food, Lamps	, · · · · · · · · · · · · · · · · · · ·	DoK
Purple Night Horn	Fungus			Dye	Purple Night Horns are long, twisted fungi with tapering tips, found wild on certain trees and cultivated near Kírutle in Kurt Hills, where they can grow to arm-size. When dried in darkness, they produce a deep purple dye.	
Pu'úr	Plant	Leaves	Mountains	Oil, Perfume	Low, broad-leaved plant, found in hilly areas; the stems of its reddishveined, glossy leaves yield /purúkh/ perfume-oil	TD
Püwüss	Plant	Berry		Preservative	Preservative for food, especially meat also used as embalming fluid	KHA
Qàá	Plant	Bush		Drug	Bush which yields purple leaves, prized by the Ahoggyá (drug?)	TD
Qáqtla	Reptile	Snake	Swamps, Wetlands	Ü	The "Swamp Snake", a venomous snake-like aquatic predator	TB, S&GV1
Qásu	Bird		Swamps		Screeching swamp-dwelling carrion-eating bird, purple and black, Tékumel's largest (up to 6 m wingspan), sacred to Lord Hrü' $\acute{\bf u}$ and Wur $\acute{\bf u}$	ТВ
Qigékh	Insect	Lice	Urban		Verminous creatures resembling six-inch-long woodlice, but with distinct adaptations: digging legs in the back and spiny front claws to catch prey. These omnivores thrive in urban refuse, sewers, and granaries, feeding on smaller pests. Though their poison deters most predators, they're hunted by Kurukú and Aschaunë-birds, which extract their meat while avoiding the toxic spines. [NC]	VoG12
Qól	Monster	Under-people	Subterranean		"The Serpent-Headed One", an intelligent humanoid subterranean creature, sometimes considered undead but more likely a mutated humans from ancient sorcerous experiments. They use poisoned weapons, e.g. arrows and javelins, and their fangs are venomous. They will not attack if outnumbered.	TB, TL, Dotl G
Qon's splashes	Bird		Freshwaters	Pets	Gaudy blue kingfishers common along the Turín River, the remaining segments of the Lúshmun Canal, and water-filled sinkholes and ponds in the highlands. "Qon's splashes" winter in southern Livyánu and Shényu, but migrate into southern Tsolyánu during the summer and early autumn in vast tinkling flocks. These are tiny (5-8 cm) flocking songbirds with very high-pitched calls and songs, a bright solid yellow color overall. They are also popular cage birds throughout this region, though they are somewhat delicate and do poorly if not kept with others of their kind.	BG
Qósoth	Monster	Magical	Wetlands		The "Shambling One", a tall, gaunt, five-legged, insubstantial, ghost-like otherplanar nocturnal monster	ТВ
Qumqúm	Monster	Magical	Subterranean		The "Thunderer", a subterranean, intelligent, mostly invisible	ТВ

Name	Type	Form	Habitat	Source of	Notes	Source
Qu'úm	Monster				Creature, monster	TB
Qu'úni	Monster	Shrimp	Sea		"The crustacean" a semi-intelligent, shrimp-like species, found on the island $$	TB, ETV11,
					of the City of the Red-Tiled Roofs	S&GV1
Raggúgje	Crustacean	Isopod		Meat	Harmless small crustaceans that vaguely resemble earthly isopods	KHA
Ráyapu	Plant	Nut	Swamps	Food	The Sedge Nut, aka "Dríkope of the marshes". Ancient edible nut from old Earth. Grows in Swamps of Ksárul	KHA
Réndu	Bird				A shunned and ill-omened creature. For some reason they are associated with "broken mirror magic" (q.v.). At the same time, they are sometimes considered to be transfigured ghosts and have the names in taboo and poetry of "wetnurse birds" and "night-strolling girls". Despite these prejudices against them, it is also believed that they prevent house fires from breaking out if they nest in the roof or attic.	BG
Rényu	Nonhuman	Under-people	Forests		The "Loyal Follower", a semi-intelligent dog-like humanoid. Can speak and use weapons of their own. Can be trained to be a loyal servant. Psychically sensitive.	TB, S&GV1
Riyúl	Invertebrate	Worm			Worm	TB
Riyúlkoi	Invertebrate	Worm		Sorcery	The "Worm of Sárku" aka. "Worms of Death." These are vicious flesh-burrowing worms, rendered dormant and sealed into clay "coins," and are supplied to the assassin clans to be used as their weapons.	TB, Mit
Rock Ears	Fungus			Food	Rock Ears are a popular, flavorful pinkish fungus shaped like a wrinkled half disk, known for their salty taste. Native only to Kurt Hills, they can grow as large as a serving platter. While best fresh, dried Rock Ears are also traded to other regions.	KHA
Rukétra	Reptile	Lizard	Freshwaters		"The river lizard", large crocodile-like reptile from Southern Continent. Venomous.	ETV8
Rúkkun	Tree	Sap	Forests	Lacquer	Sap is used for Butrus lacquerware (Rúktsu)	BG
Rúqqa	Plant	Stalk		Fiber, Bows	Plant, from which the best bowstrings are made	TD, $S\&GV1$
Rüshé	Plant	Stalk		Brushes, Sorcery	Plant, whose fibres are used in the making of harsh brushes, used for sorcerous cleansing.	BG, BoEB
Ru'ún	Monster	Automata	Subterranean		The "Demon of Bronze", generic name for intelligent ancient automata, encountered in the Catacombs	ТВ
Sá	Fish		Sea	Food	A common Tsoléini fish	S&GV1
Sa'áwi	Animal	Game beast		Meat	"The Winged Browser" Edible small flyers travel in herds. They are shaped like short-legged deer with four transparent insectoid wings. They have wedge-shaped heads ending in small mouths	КНА
Sáàkhü	Nonhuman				Aka. Hokún, /Sáàkü or /Sáàkhü live near the Naqsái realms of the southern continent southwest of Livyánu resemble 2.44 meter tall sculptures of cloudy green-grey glass. Related to Pe Choi.	DoK
Sáchau	Plant	Oleander		Perfume, Flower	Perfumed ornamental oleander-like plant	BG
Sagún	Monster	Fungus	Subterranean	Poison	The "Fungus", a subterranean, slow-moving fungus-like creature. Poisonous spores with no known antidote (other than sorcery).	TB, S&GV1, S&GV2
Sáhaleb	Plant	Reed		Cord, Fiber	Cord reed. Many things are made from it in southern Livyánu. One of the most numerous are sleeping mats.	LoT
Sahelún	Bird		Forests	Meat	The "fern-wing", golden-yellow wild bird, sought for its excellent meat, similar to quail. One will feed 1-2 people. /Sahulén	TB, S&GV1
Sákh	Plant	Grass	Clear Terrain	Fiber, Bedding	Grass is used as bedding.	PoS
Sambar	Mammal	Game beast	Forests	Seaming	A deer-like mammal	BG
Sauqún	Plant	Flower		Flower	Flowering plant with waxy-orange flower [/Sauqin? /Sauqin]	PoS
Sáyu	Tree	Mangrove	Swamps		Tree similar to the mangrove tree, found in the swamps of Shényu	TD
Selé	Reptile	Lizard	Deserts		Harmless lizard, found in the Desert of Sighs	TD
Séresh	Tree		Forests	Wood, Bows, Furniture	Small, deciduous, slow-growing tree with spiky blue-green leaves and whitish bark, the wood of which is used for long bows (and furniture)	TD
Sérudla	Monster		Forests		The "Pale Murderer", a semi-intelligent dragon-like creature, which only the Ghatóni know how to tame	TB, S&GV1
Sewering	Fungus	Slime			Foul-smelling rubbery slime from Swamps of Ksárul, that renders several acres of soil "sewered". The odor attracts hordes of flying biting insects.	КНА
Sézhme	Reptile	Snake	Universal		Snake (generic term)	TB
Shánu'u	Monster	SHare	Forests		The "Flying Carnivore", a large, winged predator. They are relatives of the	
,	1.10H5001		_ 0.20000		Hláka, and a Hláka can control them occasionally. Bite can cause diseases.	ToTWJBS, E GE:EhG

Name	Type	Form	Habitat	Source of	Notes	Source
Sha'u Nte	Tree	Bark	Forests	Drug, Sorcery	Drug made by boiling the bark of a tree in Mihállu. The Mihálli used it to bring about visions and a sort of mental tranquillity, its puts humans into a trance for a time.	FS
Shédra	Undead	Corpse	Subterranean		The "Eater of the Dead", human flesh-eating undead creature.	ТВ
Shén	Nonhuman	Humanoid	Universal		Shén, the "Demon Warriors", one of the nonhuman races that share Tékumel, originally from Antares (Alpha Scorpii)	ТВ
Shiryá	Plant	Tuber		Food	Staple plant with scalloped leaves, its large, oval tuber yields a pulpy white meat with a chestnut-like flavour $$	TD, MoG
Shivrá	Insect	Stick insect	Wetlands, Forests		Large, predatory boring stick insect	ТВ
Shon Tinur	Fungus		Subterranean		A fungus that grows in the Ochuna "the Serpent which Winds Within." It was grown by the Mihâlli as decoration. It can be harmful to humans if it gets into the body.	FS
Shqá	Insect	Beetle	Universal		Large tunnelling beetle	TB, S&GV1, E-GE:EhG
Shrá	Plant	Berry		Drug	Plant, growing in the far northeast, whose yellow berries are hallucinogenic (and used by the local priesthoods to induce holy visions)	TD
Shúggwa	Mollusc	Shellfish	Sea	Food	Shellfish, a black, pulpy thing in a tubular shell, which Salarvyáni eat raw, accompanied by a fiery seaweed paste which beginners find vile	BRA#368
Shür ú m	Plant	Coral	Sea	Masonry	Grow so fast that men farm it and export it for use as building stone and the decoration of edifices. Grows in shores of Penóm.	TLCN
Si'éb	Plant	Grass		Herb	Grass, found in Livyánu	LoT
Sijánga	Monster				"The Unseen Blood Stealer", spiky indistinct light-swallowing silhouettes, of human height,	KHA
Sikún	Monster	Humanoid	Forests, Subterranean		Sikún "Little Men", small four-limbed creature. They are semi-intelligent do not speak and cannot be trained. They do not use weapons but hide in semi-subterranean lairs, where they accumulate all sorts of trash and artifacts.	ТВ
Sitáà	Plant	Needle	Forests	Needles	Plant, found in the Layóda Swamps, which is covered in tiny, hair-thin needles, sometimes used as a covert way of injecting poison	TD
Sobúan	Monster		Subterranean		Aka "The Aberration of Híkku" mysterious creature that hurls sharp stone fragments with human-sized pseudopods thrust briefly from meter-wide holes in the ground. A whole creature has never been killed or captured. Only found near village of Hikku.	КНА
Spiny frog	Amphibian	Frog	Forests	Poison	Silvery-gray in color and larger (to $10~{\rm cm}$), with a somewhat irregular row of spines along their back. They are normally seen only in the wet season and early to mid-summer, and then in large colonies; the poison in their dorsal spines causes blindness in humans	BG
Srámuthu	Monster	Under-people	Subterranean		The "Jolly Strangers", intelligent insectoid subterranean dwellers able to disguise themselves as humans	ТВ
Srijéni	Animal	Domestic beast	Urban	Pets	"the Rock-Sitter", small pet creature. They have appealing big eyes, soft leathery skin, ten small stubby paws, and they like resting on warm surfaces such as a person's shoulder or forearm.	KHA
Sró	Monster		Mountains		The "Dragon-King", a very large semi-intelligent dragon-like creature. They are mutated from some ancient reptilian species and can walk, swim, and fly. They can wield weapons and gather treasures.	TB, S&GV1, ToTWJBS, E- GE:EhG
Ssálan	Tree		Forests	Drug, Poison	Leafy tree(?); the powdered leaves are said to prevent undead from rising again after being given a second death, root powder is fast acting painless poison to living	DoK
Ssár	Tree		Forests	Wood, Bows	Low, straggly-looking rot-resistant tree with twisted limbs and roots and whitish or greyish bark, yellow-green mottled leaves, from the hard, pure white wood of which bows (almost as good as Séresh-wood ones), batons and standard (/káing/) staffs are made.	TD, KHA, S&GV1
Sshurg	Plant		Swamps	Solvent, Drug	Grows in the swamps of Morcháptla. Shén use it for dissolving agent for Hlüss secretions (inc. ships and buildings -but acts slowly) and disinfectant. Hlüss hate it. It is usually available in ports in Shényu, and is occasionally found for sale in the coastal cities of Livyánu and Tsolyánu (200 Káitars per phial making 1 liter undiluted solvent). [NC]	VoG11

Name	Type	Form	Habitat	Source of	Notes	Source
Ssú	Nonhuman		Subterranean		The "Enemies of Man", one of the two nonhuman races autochtonous to Tékumel. There are two sub-species of Ssú: the smaller Grey Ssú, and the larger, deadlier Black Ssú. They have hypnotic powers and some of them are capable sorcerers.	TB, S&GV1
Ssudú	Monster	Spirit			Ghost, spirit of a dead person	TD
Ssúmani	Plant		Swamps, Jungles, Wetlands		The "Food of the Ssú", generic name for Tékumel's original vegetation (the "Old Life"), violently poisonous to humans.	ТВ
Ssün	Plant	Fruit	Wetlands, Sea	Bows	Yellowish non-edible fruit. Makes protective lacquer used for composite bows. It is found in the low lands and along the coasts of the Tsolyáni islands, from Penóm over to Khéiris in Mu'ugalavyá, then over to Heméktu in Livyánu. Sold over all Five Empires.	S&GV1
Stumblemonkey	Reptile	Lizard	Forests		An arboreal lizard up to 2 m in body length with hooked foot-pads and a long prehensile tail. While extremely agile in trees, the tail is rarely used for climbing, but rather for holding prey while the stumblemonkey injects a muscle poison through a bristle of small stingers under its chin. Once the victim is paralyzed, it is swallowed whole.	BG
Syúsyu	Reptile	Lizard	Mountains		The common wall-lizard, a quadruped originally from the Shén worlds	ТВ
Tartínja	Amphibian	Salamander	Freshwaters		The "Hell bender" giant predatory hellbender, and the related cave hellbender. The former is a species of salamander easily reaching the size of a large man. Of a mottled brownish color, lumpy-textured, and usually coated with algae or water-moss, they float like dead logs or branches in stagnant waters, and erupt out in a flurry of claws and gaping rubbery jaws to seize prey upon the banks — typically deer, but just as readily humans. The cave hellbender is slightly smaller, smoother-skinned, and pale white with red splotches and pink streaks; they are however equally dangerous and unpleasant.	BG
Téhlà	Tree		Forests	Wood	Tree, found in the Shén lands, related to the /tíukh/; the Shén use its black wood for furnishings	TD
Teká(i)	Tree		Jungles	Armor	Tree, found in the jungles of M'mórcha and Nmartúsha, whose broad, resilient leaves are used as lower body armour	TD
Teqéqmu	Fungus	Flying fungus	Mountains		The "Flying Fungus", that can reach 3 m in diameter	ТВ
Tetél	Plant	Flower		Flower, Sacrifice	Flower, grey-green and sacred to Lord Thúmis	EPT, Mit
Tetléo	Bird				Is said to build a nest so ramshackled that it falls down before she can lay her eggs in it.	TD
Thé	Plant	Weed			Plant, considered a weed	TD
Thelúha	Mammal	Domestic beast	Mountains	Pets	Short-limbed and long-bodied creature about the size of a small cat that, while basically mammalian, is covered in slightly iridescent green-brown scales. It is tameable, trainable, and fully at home in trees and water. The fact that it is immune to most animal venoms and can easily sniff out most vegetal and mineral toxins makes trained specimens in great demand as snake, Chnáu, and Epéng-killers and as food-testers. These creatures are native only to the Pan Chákan highlands, Northern Vrá, and possibly the mountains of northeastern Livyánu, but the domestic forms are found farther abroad.	BG
Thíribo	Plant	Paste		Drug	Makes healing salve.	DoK
Thúnru'u	Monster	Humanoid	Subterranean	J	The "Eater of Eyes" (/ssáingmokh hikáyyal/), a subterranean semi-intelligent humanoid creature	ТВ
Thúrib	Tree		Forests	Wood	Red-brown wood, used for furniture	LoT
Tikánta	Plant	Flower		Flower, Sacrifice	Flower, whose large, waxy, translucent green, cup-shaped blossoms (similar to lotus blossoms) are often offered as sacrifice to Lady Dlamélish; the seeds have a sweet, pungent odour and are used in making perfumes and incense	TD, Mit
Tinalíya	Nonhuman		Universal		Tinalíya, the "Gnomes", one of the nonhuman races that share Tékumel, originally from Algol (Beta Persei)	TB
Tíu	Tree		Forests	Wood, Staves, Arrows, Tea, Bows	Very tall, deciduous tree with wide, plate-shaped leaves and black bark, found everywhere, used for its iron-hard wood (bow staves, arrow shafts, etc.); /lásikh/ tea is brewed from the pounded leaves	KHA

Name	Type	Form	Habitat	Source of	Notes	Source
Tiúni	Mammal	Cat	Clear Terrain	Pets	Cat, rare in Tsolyánu but popular in Ghatón and the north	S&GV1, ToTWJBS, E- GE:EhG, TB
Tiúnyu	Nonhuman	Humanoid			Humanoid with cat-like face, a long tail, and striped fur. Aka Ókha's Talking Cat.	KHA
Tkáb	Plant	Turnip		Food	A turnip-like food plant.	LoT
Tké'u	Insect	Spider			Spider, Tékumel's smallest, found in Penóm	TD
Tkíp	Plant	Vine		Food	Red vine eaten by the Pé Chói.	PoS
Tlátsekal	Monster		Swamps		The "Observant Whirler", tentacled flying creature from the Swamps of Ksárul	KHA
Tlátu	Plant	Weed	Forests	Drug	"The Eye-Opener" improves night vision. Very rare plant only found in the forest of Kurtani (hex 3914). Looses potency quickly after gathering. Humans can lose sight if using the herb too often.	KHA
Tlébas	Plant	Leaves		Poison	Leaves are poisonous	$\mathrm{DoK},\mathrm{S\&GV2}$
Tlékku	Mammal	Dog	Clear Terrain	Pets	Dog (male). Less common on Tékumel than on old Earth but still sometimes found, various sub-species exists. A bitch is called Tlékkul.	ToTWJBS, TB, S&GV1, E-GE:EhG
Tlethoggú	Tree			Sap	Source of fire-retardant sap. Fast growing tree. As lumber, Tlethoggú wood is useless. It is very tough when alive, the abrasive bark blunting steel and Chlén hide alike. (the Kurtáni folk use it like sandpaper.) Once chopped down, it dries out and weakens. It burns very poorly.	КНА
Tletlákha	Monster		Aquatic, Swamps		The "Mouth With Eyes", an aquatic predator with fanged mouth surrounded by six eyes. It is covered with spikes which penetrate the victim's flesh. Once attached, the creature gnaws upon its prey, unless forcibly dislodged. Its jaws are very powerful, Chlén -hide armour giving little protection.	ТВ
Tlónu	Magical	Demon			Mythical non-physical demonic beings	TD
Tólgef Moss	Fungus			Dye, Sacrifice	Purple dye can be made of it. Gods Hrü'ü, Ksárul, and Sárku accept it as an offering.	KHA
Trek'é	Fish		Sea	Decoration	A fish of the Nyémesel Isles, whose iridescent hide is used for decorative purposes	S&GV1
Tribákh	Plant	Herb		Drug	Herbal powder helps to withstand boredom.	KHA
Tsa'kél-tlatúsmi	Plant	Orchid		Flower,	Small violet orchid, short-lived, rare, flowering is a good omen. Sacred to	BG
				Sacrifice	Grugánu and Wurú	
Tsél	Plant	Flower		Flower	A species of little blue flower	LoT
Tsévu	Plant	Fruit		Sorcery	A bitter little fruit, much used in magical invocations because of its associations with both Lords Ksárul and Thúmis; called /ngásh/ in ancient Engsvanyáli.	TL, KHA, BoEB, Mit
Tsi'fl	Animal	Game beast	Forests	Meat, Repellent	The "Giant Herbivore", a six-legged stegosaurus-like animal, edible (tastes like beef); there is a gland under its tail whose secretions repels a variety of marine predators (Hagél, Tletlákha), one will feed average of 30 people. Glands sell for 4000 Káitars.	TB, ToTWJBS, S&GV1
Tsímer	Tree	Fruit	Forests		Fruit-bearing tree, found in Pijéna	TD
Tsóggu	Undead	Drowned corpse	Aquatic		The "Drowned One", an aquatic, vaguely humanoid predator with hypnotic and paralysis sight. Swimming undead who suck the brains out of the living.	
Tsű	Plant	Seed		Oil	Plant with thick, bulbous stalks and mottled green-brown leaves, found in most temperate regions; its seeds yield Tsüchín -cooking oil	TD
Tsúghiyur	Magical	Demon			A minor race from the Demon Planes, whose most salient feature is headlessness.	TD
Tsúnu	Plant	Bark	Forests	Cosmetics	Blackish-green forest plant with slender stalks and long, spiky leaves; its bark is the main ingredient of a black eye-ointment	TD
Tsúral	Plant	Bush		Flower, Drug	Greenish-white low thorny bush which produces small yellow flowers which are chewed to give an aphrodisiac effect (they also repel the Thúnru'u for unknown reasons)	TD
Tsuru'úm	Nonhuman	Under-people	Subterranean		The "Under-people", generic term for the various intelligent subterranean intelligent races	TD
Tsú'uru	Monster	Magical	Subterranean		The "Illusion-Master", a subterranean, intelligent creature with hypnotic powers. Immune to mindreading. It is related to the $/ {\rm marashyálukh}/$	ТВ
Tuór	Plant	Herb		Sugar	Various sugary sherbets made from water and herbal essences	TD
Turuvándu	Undead		Subterranean	Ü	The scuttler, undead created by Sárku temple Brotherhood of Amber Coiling	ETV5
Tu'únkelmu	Magical	Demon			An ophidian flying demon race, servitors of Lady Hriháyal	TD

Name	Type	Form	Habitat	Source of	Notes	Source
U'u'vrú	Tree		Swamps		"The Tree that Quivers" Rare tree growing only in the Swamps of Ksárul. It can shake its leaves.	KHA
U'áb	Bird	Game bird	Mountains	Meat	Rare bird, prized for its meat, found in the Tláshte Range of Livyánu. Will feed 1-2 people.	S&GV1
Ukó	Plant	Melon	_	Food	Melon (also generic term for melon)	TD
Umyéni	Tree	Sap	Forests	Sealant Flower	Aromatic tree from Kurt Hills	KHA BG
Jnmáiyi	Plant	Flower	Forests		grows in Pan Chaka	
Urtsé	Plant	Berry		Wine	Produces thick, black, sweetish Drónu wine	S&GV1
Jrunén	Nonhuman	Humanoid			Urunén, the "Cold-Dwellers", one of the nonhuman races that share Tékumel, originally from Betelgeuse (Alpha Orionis)	ТВ
Utánakh	Animal	Predatory beast	Deserts		A burrowing desert predator. A 2-3 foot, blackish creature that hides near water, buried in sand. Harmless unless stepped on, it then thrusts a barbed spear into its victim, drags it to its hideout draining bodily fluids. Nomads of Dry Bay of Ssu'úm recognize the glassy sand above it and avoid it. It is inedible and safe if dug out.	ТВ
Valsúra	Fungus		Mountains	Explosives	Large puff-ball fungus with explosive properties	TB
Vampire deer	Mammal	Predatory beast	Forests		Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.	BG
Various colourful birds	Bird		Universal		Jacamars, motmots, puffbirds, warblers, flycatchers, and sunbirds; todies, trogons, barbets, and pheasants in dozens of varieties; sweet-voiced, moss-colored bulbuls; lustrous, sable fork-tailed drongoes, fluttering scarlet minivets, skulking polychrome pittas, darting iridescent bee-eaters, and flaming-chested flower-peckers	BG
Vátlaz	Plant			Oil, Incense, Perfume	Plant which supplies prized incense and fragrant oil. 75 Káitars per Tnúng (0,1875 grams)	TD, BoEB
Vátra	Plant	Leaves		Food	Edible plant, whose tasty green leaves are usually steamed	TD
Vé	Plant	Root	_	Soap	Soap-paste made from the pounded root of the /vékh/ plant	TD
Véèzhib	Tree		Forests	Firewood, Sorcery	Tree, found in Livyánu, that burns slowly and brightly, without smoke. /Vé'èzhibikh? Ancient /Behésha-wood.	TD, BoEB
Vè-ntó	Tree		Jungles	Intoxicant	Tree, found in M'mórcha and N martúsha, from which the recreational drug /ntókh/ is obtained	TD
Vethón	Plant	Garlic		Spice	Garlic	TL
Vgáish	Plant			Fiber, Insulation	Sub-arctic plant, source of fibres used for insulation and blankets	S&GV1
Víndo	Plant	Flower		Flower, Perfume	Flower from which a sweet perfume is extracted	TD, Mit
Vléshgakh	Nonhuman	Humanoid	Subterranean		Shunned One, Stinking One, a member of a nonhuman race, originally from Regulus (Alpha Leonis). /vléshgan/	ТВ
Vlíkka	Invertebrate	Worm	Sea		Salarvyáni sea worms that eat wood. They are more common in the east than the west.	TD
Voqú'o	Plant	Sap		Glue	Long-stalked, stringy, dark green plant with diamond-shaped leaves, the sap of which is used for glue, etc.	FS
Vorodlá	Undead	Flying undead	Subterranean		The "Flying Undead", a subterranean, winged human undead creature. Use poisoned swords.	ТВ
Vráoz	Plant	Rushes		Fiber, Rope	Rushes, found in Livyánu, from which very strong, very hard to cut rope is plaited (this rope also shrinks when exposed to salt, which has led to some original Livyáni execution methods)	TL
Vrélq	Mollusc		Sea	Dye	A crustacean that produces a black dye, used in Salarvyá for clothing, armour, and as an ink	S&GV1
Vrés	Tree	Bark	Forests	Incense, Sorcery	Smallish, slender, deciduous tree with olive drab leaves that turn dark orange in autumn; its thick brown bark is burned as incense	KHA
Vringálu	Monster	Snake	Mountains	Leather, Poison	The "Flying Snake", a blue-black, feathered venomous snake-like creature; it provides fine leather (priced 100 Káitars per wing). Its teeth contain produces poison causing rotting gangrene, of which there is antidote using Tsúral -buds or healing sorcery. Poison is effective through the skin too.	TB, S&GV1
Vriyágga	Monster				"The wheeled horror", a wheel-like monstrosity, found on the island of the City of the Red-Tiled Roofs. Lives in the shallow waters outside the city. Venomous.	TB. ETV11 Dv1no4, S&GV1
Vúr	Mammal	Bat	Forests		Bat-like creature, the "Night-Watcher" generic term.	ТВ
Water Cactus	Plant	Cactus			Cactus	S&GV1
Wekúna	Fish	Game fish		Meat, Oil	Tiny fish, a delicacy fried with spices in oil	TD
Wér	Plant	Grass		Fiber, Cloth	Grass, softer than /hmélukh/ wool, found in Yán Kór	TD
Yáfa	Plant	Rice		Food	A type of rice, grown in the southern wetlands of Tsolyánu, parts of Livyánu, and the southern coasts of Salarvyá	S&GV1

Name	Type	Form	Habitat	Source of	Notes	Source
Yáù	Tree		Forests	Platters	Tree, whose fronds are used as dining platters in M'mórcha and Nmartúsha	TD
Yazái	Monster		Mountains		The "Hunched One", a tall, grey-brown furred quadruped	TB
Yéleth	Monster	Automata	Subterranean		The "Angel of Doom", an ancient intelligent android with hypnotic powers	ТВ
Yísülüss	Insect	Moth	Forests		Moth-like creature. Its larvae infest Ketzhmul bamboo	KHA
Yuál	Animal	Scavenging beast	Deserts	Meat	A carrion-eater, a staple of the Milumanayá desert nomads	ТВ
Zachá	Fish	Game fish		Food	Has red and pink meat, is found in eastern Salarvyá.	DoK
Zhu'ór	Monster		Deserts		The "Ambusher" Six-limbed large semi-sentient insect-like, but warm-blooded creature. Originated from the Dry Bay of Ssu'úm	ETV6
Zichá	Plant	Fruit		Food	A yellow-green fruit grown in the Tsoléi Isles that is tart and globular.	LoT
Znaláz	Plant	Berry		Poison	Poison is made of the berry (found in Salarvyáni, Livyáni, Mu'ugalavyáni)	DoK, S&GV
Zo'óra	Monster		Sea		The "God of the Deep", a large (up to 20 m in length) octopoid marine predator, possibly originally from Achernar (Alpha Eridani)	ТВ
Zrné	Monster		Forests	Poison	The "Barbed One", a six-legged venomous predator. Its jaws are lined with rows of needle-pointed barbed teeth. These teeth come out easily and remain fixed in a victim's flesh. If not removed at once, a victim dies within two or three minutes.	ToTWJBS, GE:EhG, DotE-G, TE

The "Form" definition is used as closest Terran equivalent of outlook or behaviour of given entity, it does not imply any real relation Alternative spelling or archaic name is marked as / Clearly "fanon" work is marked as [NC] (see also source)

Total entries	563
Amphibian	7
Animal	39
Bird	16
Crustacean	6
Fish	22
Fungus	16
Insect	32
Invertebrate	8
Magical	13
Mammal	11
Mollusc	12
Monster	77
Nonhuman	25
Plant	175
Reptile	24
Tree	67
Undead	13

Appendix I: Sources (or material used for the compilation)

Key	Source	Author	Publisher	Year
AoTPO	Adventures on Tékumel - Part One: Growing up on Tékumel	M.A.R. Barker	Theatre of the Mind Enterprises	1992
	Adventures on Tékumel - Part Two Volume One: Coming of Age in			
AoTPTv1		M.A.R. Barker	Theatre of the Mind Enterprises	1992
	Adventures on Tékumel - Part Two Volume Two: Beyond the Borders of			
AoTPTv2	-	M.A.R. Barker	Theatre of the Mind Enterprises	1993
1 mpm o	Adventures on Tékumel - Part Two Volume Three: Beneath the Lands of	WAR R	The second of the second	1004
AoTPTv3	Tsolyánu	M.A.R. Barker	Theatre of the Mind Enterprises	1994
A -TC	Art of Tactical Sorcery - A Treatise on Military Magic on the World of Tékumel	I-b- F Ti-b	T411 C	1000
AoTS		John E. Tiehen	Tékumel Games	1986
AoTv1	The Armies of Tékumel Volume 1 Tsolyánu The Armies of Tékumel Volume 2 Yan Kór & Allies	Gary Rudolph and M.A.R. Barker	Adventure Games	1981
AoTv2		M.A.R. Barker	Adventure Games	1981
AoTv3	The Armies of Tékumel Volume 3 Mu'ugalavyá	M.A.R. Barker, and Bob Brynildson	Tékumel Journal	1983
AoTv4	The Armies of Tékumel Volume 4 Salarvyá	M.A.R. Barker, and Bob Brynildson	Tékumel Journal	1983
AoTv5	The Armies of Tékumel Volume 5 Livyánu	M.A.R. Barker, and Bob Brynildson	Tékumel Journal	1983
AoTv6	The Armies of Tékumel Volume 6 Shényu	M.A.R. Barker, and Bob Brynildson	Tékumel Journal	1984
BG D. CD	Butrús Gazetteer, fanon project [NC]	Kim Kuroda	Internet, (partially published in SoI v2 n2)	
BoCB	Book of the Crystal Bindings, fanon project	Various	Tekumel.groups.io.com	
BoEB	Book of Ebon Bindings	M.A.R. Barker	Adventure Games	1981
BotJV1	The Best of the Journals Volume I	Jeff Berry ed. et al.	Tékumel Games	1986
BotJV2	The Best of the Journals Volume II	Jeff Berry ed. et al.	Tékumel Games	1986
BotJV3	The Best of the Journals Volume III	Jeff Berry ed. et al.	Tékumel Games	1986
BRA	Blue Room Archives	Bob Alberti ed. Various	http://www.echnology.net/blueroom/blueroom.php	
BtPoT	Bethorm the Plane of Tékumel	Jeff Dee and M.A.R. Barker	UNIGames	2014
BtSotFI	Bednálljan The Script of the First Imperium	M.A.R. Barker	$Netbook, \ https://www.drivethrurpg.com/$	2004
DM	Dragon Magazine	Various, mostly M.A.R. Barker	Tactical Studies Rules	
DoK	Death of Kings	M.A.R. Barker	Zottola Publishing	2003
DotE-G	Deeds of the Ever-Glorious (Histories of the Tsolyáni Legions)	M.A.R. Barker	Adventure Games	1981
DWM	Different Worlds Magazine	Various, mostly M.A.R. Barker	Chaosium Inc.	
EGE:EhG	Ever-Glorious Empire: Éngsvan hlá Ganga	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	
ENotAGo	Excellent Names of the Almighty Gods of the Yan Kór, Tékumel netbook	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	1994
EoASWI#	Eye of All Seeing Wonder Issue 1-6	Dave Morris ed. et al.	Self published zine	1992-1996
EotPT	Empire of the Petal Throne	M.A.R. Barker	Tactical Studies Rules	1975
Fs	Flamesong	M.A.R. Barker	DAW Books	1985
G-DoG	Gardásiyal -Deeds of Glory	M.A.R. Barker and Neil R. Cauley	Theatre of the Mind Enterprises	1995
GoE	Grammar of Engsvanyáli, Tékumel netbook	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	1994
GoL	Grammar of Livyáni, Tékumel netbook	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	1994
GoS	Grammar of Sunúz, Tékumel netbook	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	1994
GoYK	Grammar of Yán Kór, Tékumel netbook	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	1994
IC v#n#	Imperial Courier Vol. 1-2, no 1-6	Kathy Marschall, and Jean Messer, ed.	Adventure Games	1984-1985
IMJ	Imperial Military Journal Vol II, no 1-7	Jeff Berry ed.	Adventure Games Adventure Games	1980-1983
JI	Jakállan Intrigue, Introductory Level Adventure	•	Tékumel Games	1984
JI		Mark Pettigrew	Tekumer Games	1984
T-TP A // //	Journal of Tékumel Affairs, Vol III, no 1-9. Summer 2360 AS - Summer	I-ff D J	Thursday Night Comm	1982-1984
JoTAv#n#		Jeff Berry ed.	Thursday Night Group	
KHA	Kurt Hills Atlas	Talzhemir and Jeff Dee	UNIgames	2017
LoT	Lords of Tsámra	M.A.R. Barker	Zottola Publishing	2003
MARB	M.A.R. Barker, open citation	M.A.R. Barker	2.14 . 1.14 . 1	
Mit	Mitlányal (first printing, one volume)	Bob Alberti and M.A.R. Barker	Self-published	2001
MoG	Man of Gold	M.A.R. Barker	DAW Books	1984
NC	Non Canon source	Various		
NMoJ	Nightmare Maze of Jgrésh	Michael E. Magean	Judges Guild	1981
NWG	The Northwest Frontier Maps and Gazetteer	Thomas Thompson & M.A.R. Barker	Tékumel Games	1986
NWoT	Naval Warfare on Tékumel	Fred Schwarz	Self published	2016
PM	Pyramid Magazine	Various	Steve Jackson Games	
PoS	Prince of Skulls	M.A.R. Barker	Zottola Publishing	2002
Qad	Qadárdàlikoi (Miniatures Campaigns on the World of Tékumel)	Jeff Barry & M.A.R. Barker	Tékumel Games	1983
S&Gv1	Swords & Glory Volume 1 - Tékumel Source Book	M.A.R. Barker	Gamescience	1983
S&Gv1B1	Swords & Glory, vol. 1 Tékumel Source Book - Book 1	M.A.R. Barker	Different Worlds	1987
S&Gv1B2	Swords & Glory, vol. 1 Tékumel Source Book - Book 2	M.A.R. Barker	Different Worlds	1988
S&Gv2 TI	F Swords & Glory Volume 2 - Tékumel Players Handbook	M.A.R. Barker	Gamescience	1984
SoS	Splendor of Shényu, Tékumel Netbook	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	2004
SotIv1	Seal of the Imperium v1-2 i1-2	Various, Carl Brodt ed.	Tita's House of Games	1999-2009
SRM	Strategic Review Magazine	Various, mostly M.A.R. Barker	Tactical Studies Rules	=0
TB	Tékumel Bestiary	M.A.R Barker and Victor Raymond	Theatre of the Mind Enterprises	1993
TCoN	Tomb Complex of Nereshánbo	Mark Pettigrew	Tékumel Games	1984
TD	Tekumel Dictionary	Daniel U. Thibault	Unpublished, based on Tsolyani Languages	2005
TEPT	Tékumel: Empire of the Petal Throne	Patrick Brady, Joe Saul and Edwin Voskamp	Guardians of Order	2005
TETV#	The Excellent Travelling Volume, issues 1-13 [NC]	Various, James Malizewski ed.	Self published zine	2014-2021
Tir	Tirikélu Role-playing in M.A.R. Barker's classic world of Tékumel	Dave Morris	Self published	2014-2021
TJ	Tékumel Journal		Imperium Publishing	
		Gary Rudolph ed.		1977-1978
TL CND	The Tsolyáni Language v1-2	M.A.R. Barker	Adventure Games	1981
TLCNP	Tékumel Clans, Lineages, Notes and People	Alva Hardison	Unpublished, 2018 version at tekumel.groups.io.com	2018
TNB	Tékumel Netbooks	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	
	The Tongue of those who journey Beyond: Sunúz	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	
TPC	The Pe Chói article, Tékumel netbook	M.A.R. Barker	Netbook, https://www.drivethrurpg.com/	
Twiki	Tékumel Wiki Fanon project	Various	https://tekumel.fandom.com	
	Visitations of Glory no1-12 fandom fanzine [NC]	Brad Johnson, ed.	Internet, tekumel.groups.io	2001-2008
VoG WDM	White Dwarf Magazine	Various, mostly M.A.R. Barker	Games Workshop	

Bolded entries are known to be in print or othervise available

Products and Raw Materials of Flora and Fauna

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Apothecary

Product Antidote	Name	Type	Form	Habitat	Notes
Antidote	Anjé	Plant	Fruit		Fruit paste is antidote to ingested poisons (not effective against Food of Ssú or Dele buds)
Antidote	Ardúro	Tree	Bark	Forests	Found in Kilalammuyáni or Chayákku, tree whose bark is an antidote to ingested poisons (Dele buds, Ssalán root).
Antidote	Khápa	Plant	Cactus	Deserts	Against Alásh snake venom, from Desert of Sighs
Antidote	Ó Tí	Plant	Leaves		Paste made from leaves ingested is effective against Puff-spider toxin, causes
					catatonic sleep. Comes from northern Livyáni
Antidote	Onqé	Plant	Bean		Strong emetic, against ingested poisons
Cosmetics Cosmetics	Aunú Tsúnu	Plant Plant	Flower Bark	Forest	Flower, the pollen of which is used as a blush (copper red) Blackish-green forest plant with slender stalks and long, spiky leaves; its bark is the
					main ingredient of a black eye-ointment
Drug	Airá	Plant	Grass	Clear Terrain	Greenish grass, chewed as an anaesthetic, Paste used to dope someone up after an operation or tooth pulling.
Drug	Blazing Ivy	Plant	Ivy		Healing powder drug for Shen, painful to humans
Drug	Dreambane	Fungus			Dreambane is a forest green, cone-shaped fungus with turquoise tips and an astringent taste. Kurtáni use a tea made from it to stay awake, while Tinalíya consume its powder as a mild euphoric, similar to human recreational powders.
Drug	Golden Spume of Namú	Fungus			The Golden Spume of Namú is a rare, bright yellow fungus growing on Hú-bat guano. Consuming it regularly smooths wrinkles, strengthens muscles, and boosts sexual prowess but may also cause violent outbursts and lasting cognitive decline.
Drug	Hkú	Plant	Weed		Medicinal weed: Imported from the Shén, also used as sauce for Shen cuisine.
Drug	Hmíss	Plant	Weed		Weed grown by the Shén, whose dried and powdered bark is prized for its pharmaceutical properties
Drug	Hnéqu-Weed	Plant	Weed		Reddish-brown weed. Nonaddictive chewed stimulant. Best weed comes from Sokátis.
Drug	Lashu'vrú	Fungus			The "Limner of Drá" is a large, jelly-like fungus, glowing white at night and motionless by day. Known for curing certain severe diseases, patients lie in its path, allowing it to slowly crawl over them for several days. Those treated describe a sensation of calm as the Limner moves across their body.
Drug	Lisútl	Plant	Root	Universal	Root, chewed by women as a contraceptive
Drug	Mmuó	Tree	Bark	Forests	Tree, whose bark is the only drug used by the Páchi Léi; it induces a refreshing catatonic sleep.
Drug	Ngáru	Plant	Root		Root, pounded and used as sleeping medicine, Pounded into powder and drunk keeps a person on the borderland of sleeping and waking leaving the mind free to speak what is sealed in the heart
Drug	Ómi	Plant	Amaranth		Amaranth-looking plant. Produces a precious crystalline powder known locally as "ómi" used in secret steel-making and glass blowing industries.
Drug	Qàá	Plant	Bush		Bush which yields purple leaves, prized by the Ahoggyá (drug?)
Drug	Shrá	Plant	Berry		Plant, growing in the far northeast, whose yellow berries are hallucinogenic (and used by the local priesthoods to induce holy visions)
Drug	Tlátu Weed	Plant	Weed	Forests	"The Eye-Opener" improves night vision. Very rare plant only found in the forest of Kurtani (hex 3914). Looses potency quickly after gathering. Humans can lose sight if using the herb too often.
Drug	Tribákh	Plant	Herb		Herbal powder helps to withstand boredom.
Drug, Flower	Tsúral	Plant	Bush		Greenish-white low thorny bush which produces small yellow flowers which are chewed to give an aphrodisiac effect (they also repel the Thúnru'u for unknown reasons)
Drug, Meat	Mighá	Crustacea n		Deserts	Eight-legger crustacean up to foot and half in diameter. Cooked meat is delicious, eaten raw causes intoxication
Drug, Poison	Ajura	Plant	Fruit	Swamps	A swamp fruit common in Púrdimal, causes numbness, paralysis.
Drug, Poison	Ssálan	Tree		Forests	Leafy tree(?); the powdered leaves are said to prevent undead from rising again after being given a second death, root powder is fast acting painless poison to living
Drug, Sacrifice	Gayél -berries	Plant	Berry		These glowing green berries are allegedly native to the moon Gayel and are thus sacred to Dlamélish and Hriháyal. They can be sacrificed to these deities for favours and also eaten as a very powerful aphrodisiac. Use of berries can lead to loss of strength and addiction. They can be bought outside most Dlamélish temples for 20-50 Káitars per berry.
Drug, Sorcery	Sha'u Nte	Tree	Bark	Forests	Drug made by boiling the bark of a tree in Mihállu. The Mihálli used it to bring about visions and a sort of mental tranquillity, its puts humans into a trance for a time.
Dye	Purple Night Horn	Fungus			Purple Night Horns are long, twisted fungi with tapering tips, found wild on certain trees and cultivated near Kírutle in Kurt HIlls, where they can grow to arm size. When dried in darkness, they produce a deep purple dye.
Firestarter	Oqóq	Fungus		Forests	The Oqóq is a bracket fungus with dark red triangular markings, ideal for quick firestarting. It grows only on dead Ssár trees, especially those struck by lightning. When dry, it catches a spark instantly, but it loses this ability if wet.
Incense	Olúresh	Plant	Carnivorous plant	Freshwaters	Carnivorous plant, the Olúresh, is grown in waist-deep waters. It is the source of an incense of the same name.
Incense, Sacrifice	Palán	Plant	Piani		an incense of the same name. A type of incense, used exclusively by the Temple of Lord Hnálla
Incense, Sorcery	Osrudhá	Plant	Flower		A flowering plant common in southern Mu'ugalavyá and northern Livyánu; incense is made from it, and its dried and pulverised leaves also have various sorcerous uses

Product	Name	Type	Form	Habitat	Notes
Incense, Sorcery	Vrés	Tree	Bark	Forests	Smallish, slender, deciduous tree with olive drab leaves that turn dark orange in autumn; its thick brown bark is burned as incense
Incense, Sorcery, Flower	Giyú	Plant	Flower		Rose-colored flower, made into an incense; its paste has other uses, flower that almost all people have allergic reactions to. Used for sorcerous purposes.
Incense, Sorcery, Sacrifice	Olürech	Plant			"The Sweet Death" Incense is made of the plant nectar. Used in Inner Temple ceremonies of Lord Sárku and Durritlámish. Poisonous if ingested.
Intoxicant	Fssá	Plant	Root		Plant, whose greasy black roots the Shén chew to induce a reeling drunken stupor (alcohol makes the Shén ill at very low doses)
Intoxicant	Ft'á	Fish		Sea	Fish, found in the Nyémesel Isles, from which the recreational drug $/$ osí-kh $/$ is extracted
Intoxicant	Ghá(i)	Tree	Bark	Forests	Tree, found in Kilalámmu and the far northeast states, whose bark yields the recreational drug $/$ mághzikh $/$
Intoxicant	Gháikh	Tree	Bark	Forests	A far north-eastern tree, its brownish powder produces recreational drug Mághz, that softens the mood to a drowsy peacefulness
Intoxicant	Gifts of the Gods	Plant			The "Gifts of the Gods" are rare plants growing in Kurt Hills. Genetically engineered to be safe, these plants produce recreational powders and medicines. Some reproduce by fruit and seeds, but most are self-cloning, spreading through runners and shoots.
Intoxicant	Ntó	Tree		Forests	A fine white dust shaken from the leaves of the /vèntókh/ tree of M'mórcha and Nmartúsha, that induces volubility and giddy joy
Intoxicant	Vè-ntó	Tree		Jungles	Tree, found in M'mórcha and Nmartúsha, from which the recreational drug /ntókh/ is obtained
Oil, Incense, Perfume	Vátlaz	Plant			Plant which supplies prized incense and fragrant oil. 75 Káitars per Tnúng (0,1875
Preservative	Tlethoggú	Tree			Source of fire-retardant sap. Fast growing tree. As lumber, Tlethoggú wood is useless. It is very tough when alive, the abrasive bark blunting steel and Chlén hide alike. (the Kurtáni folk use it like sandpaper.) Once chopped down, it dries out and weakens. It burns very poorly.
Solvent, Drug	Sshurg	Plant		Swamps	Grows in the swamps of Morcháptla. Shén use it for dissolving agent for Hlüss secretions (inc. ships and buildings -but acts slowly) and disinfectant. Hlüss hate it. It is usually available in ports in Shényu, and is occasionally found for sale in the coastal cities of Livyánu and Tsolyánu (200 Káitars per phial making 1 liter undiluted solvent). [NC]

${\bf Armorer,\,we a ponsmith}$

Product	Name	Type	Form	Habitat	Notes
Armor	Ch'é	Fish		Aquatic	Fish, whose bones are used, stitched vertically onto neck-to-thigh coats, as body armour in the Nyémesel Isles
Armor	Nhá	Mollusc			Armor is made from the shell of the Salarvyáni Nhá mollusk. Armorer grows the mollusk to size and shape for the customer. They employ molds, chemicals, and "other" processes to "persuade" the Nhá to shape itself to the desired shape and form.
Armor	Teká(i)	Tree		Jungles	Tree, found in the jungles of M'mórcha and Nmartúsha, whose broad, resilient leaves are used as lower body armour
Armor, Hide, Weapons	Chlén	Animal	Draught beast	Clear Terrain	Large draught animal, the thick hide of which can be peeled off and tanned to make strong armour and weapons, produces no more than one calf at a time, born oviparously in a leathery sac.
Arrows	Mo'ími	Plant	Thorns		"Tooth Plant" a rare shrub. Its "thorns" are flat, white and glossy, and resemble three-edged teeth of a shark.
Arrows	Nal	Plant	Reed	Swamps	Arrows are also made from a reed found in the swampy low lands of the Flats of Tsechélnu.
Bows	Ssün	Plant	Fruit	Wetlands, Sea	Yellowish non-edible fruit. Makes protective lacquer used for composite bows. It is found in the low lands and along the coasts of the Tsolyáni islands, from Penóm over to Khéiris in Mu'ugalavyá, then over to Heméktu in Livyánu. Sold over all Five Empires.
Bows, Fiber	Rúqqa	Plant	Stalk		Plant, from which the best bowstrings are made
Bows, Wood	Ajátl	Tree		Forests	Tree, used for bow staves
Bows, Wood	Ssár	Tree		Forests	Low, straggly-looking rot-resistant tree with twisted limbs and roots and whitish or greyish bark, yellow-green mottled leaves, from the hard, pure white wood of which bows (almost as good as Séresh-wood ones), batons and standard (/káing/) staffs are made.
Bows, Wood, Furniture	Séresh	Tree		Forests	Small, deciduous, slow-growing tree with spiky blue-green leaves and whitish bark the wood of which is used for long bows (and furniture)
Bows, Wood, Staves, Arrows, Tea	Tíu	Tree		Forests	Very tall, deciduous tree with wide, plate-shaped leaves and black bark, found everywhere, used for its iron-hard wood (bow staves, arrow shafts, etc.); /lásikh/tea is brewed from the pounded leaves
Poison, Leather	Aulléb	Reptile	Lizard	Deserts	Venomous lizard, prized for its skin when bright yellow, venomous but not lethal, found in western Mu'ugalavyá

Carpenter

Product	Name	Type	Form	Habitat	Notes
Bows, Wood	Ajátl	Tree		Forests	Tree, used for bow staves
Bows, Wood	Ssár	Tree		Forests	Low, straggly-looking rot-resistant tree with twisted limbs and roots and whitish or greyish bark, yellow-green mottled leaves, from the hard, pure white wood of which bows (almost as good as Séresh-wood ones), batons and standard (/káing/) staffs are made.
Bows, Wood, Furniture	Séresh	Tree		Forests	Small, deciduous, slow-growing tree with spiky blue-green leaves and whitish bark, the wood of which is used for long bows (and furniture)
Bows, Wood, Staves, Arrows, Tea	Tíu	Tree		Forests	Very tall, deciduous tree with wide, plate-shaped leaves and black bark, found everywhere, used for its iron-hard wood (bow staves, arrow shafts, etc.); /lásikh/ tea is brewed from the pounded leaves
Fiber, Furniture	Khí	Plant	Leaves		Plant, whose leaves are used in M'mórcha and Nmartúsha as temporary couch furnishings
Glue	Voqú'o	Plant	Sap		Long-stalked, stringy, dark green plant with diamond-shaped leaves, the sap of which is used for glue, etc.
Lacquer	Rúkkun	Tree	Sap	Forests	Sap is used for Butrus lacquerware (Rúktsu)
Paint	Chetú	Mollusc			Shell is a gleaming gray in color (like the old mother-of-pearl on Terra) and is used as backgrounds for portraits and miniatures.
Perfume, Wood	Pa'áb	Tree		Forests	Scented tree, used for privacy screens in Livyánu
Pigment	Ngéda	Plant	Root	Forests	Forest plant, the gum of whose root is used in most paint pigments
Pigment, Lacquer	Gíyo	Tree	Bark	Forests	Tree, native to most of the swampy lowlands of the continent, whose boiled bark yields a lacquer pigment used for military equipment (what's the colour?)
Preservative	Tlethoggú	Tree			Source of fire-retardant sap. Fast growing tree. As lumber, Tlethoggú wood is useless. It is very tough when alive, the abrasive bark blunting steel and Chlén hide alike. (the Kurtáni folk use it like sandpaper.) Once chopped down, it dries out and weakens. It burns very poorly.
Rafts, Boats	Lésame	Tree		Forests	Found in Kurt Hills, soft and buoyant wood.
Varnish	Kánari	Tree	Fruit	Forests	Olive like fruits can be used as breath freshener. Sap is used for boat varnish.
Wood	Jíttayeb	Tree		Forests	Its wood is orange-red in color. Used for furniture.
Wood	Kézhmul Bamboo	Plant	Bamboo	Forests	Rare local corkscrew-like shaped plant that grows up to fifty meters. Host to Yisülüss moth larvae
Wood	Khá'a	Tree	Teak	Forests	Teak-like tree grows over 40ft tall. Yellow-brown lumber, resinous. Resistant to rot and insects.
Wood	Mézh	Tree		Forests	A light wood found in eastern Salarvyá that is used to build ships.
Wood	Mirozjulú	Tree	Ebony	Forests	Ebony-like fine grained tree used for masks of Priest of Ksárul.
Wood	Nemésh	Tree		Forests	Used for walking staffs
Wood	Nlé	Tree		Forests	Tree found in the north (Kilalámmu, Mihállu, Jánnu, etc.) Whose timber is used in palisades because it won't burn and is light
Wood	Nmúr	Tree		Forests	A precious wood, found in the far northeast, used, among other things, for book making
Wood	Ssár	Tree		Forests	Low, straggly-looking rot-resistant tree with twisted limbs and roots and whitish or greyish bark, yellow-green mottled leaves, from the hard, pure white wood of which bows (almost as good as Séresh-wood ones), batons and standard (/káing/) staffs are made.
Wood	Téhlà	Tree		Forests	Tree, found in the Shén lands, related to the /tíukh/; the Shén use its black wood for furnishings
Wood	Thúrib	Tree		Forests	Red-brown wood, used for furniture
Wood, Furniture	Chém	Tree		Forests	Tree whose greenish wood is used by the Hlutrgú for furnishings

Clothmaker

Product	Name	Type	Form	Habitat	Notes
Dye	Purple Night Horn	Fungus			Purple Night Horns are long, twisted fungi with tapering tips, found wild on certain trees and cultivated near Kírutle in Kurt HIlls, where they can grow to arm size. When dried in darkness, they produce a deep purple dye.
Fiber, Cloth	Wér	Plant	Grass		Grass, softer than /hmélukh/ wool, found in Yán Kór
Fiber, Cloth, Paper	Firyá	Plant	Reed		A type of cloth, made from a reed-like plant which also produces a kind of paper
Fiber, Rope, Cloth	Dáichu	Tree		Forests	Deciduous tree with three-pointed leaves, found in the Chákan forests and the Kúrt Hills; the bark is used for rope, fibre, pounded into a type of cloth, etc.
Fiber, Silk, Cloth	Gűdru	Plant			Type of fine, silk-like cloth; also the fibre it is made from
Leather	Ahúh	Reptile	Lizard		A lizard in central and eastern Rannálu that is considered a delicacy by the eastern Salarvyáni. Leather made from its skin is locally prized.
Leather	Chémbim	Reptile	Crocodile	Freshwaters	A species of small, albino gavial (crocodilian). Snappish but generally harmless if left alone, their fine supple hides can be made into a valuable white leather. They are found in small pockets and colonies everywhere in the protectorate west of the
Leather	Fang-toothed Muntjac	Mammal	Game beast	Forests	A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots.
Leather	Kyúsikai	Animal	Aquatic beast	Freshwaters	"the Sun Wheel" flat furry harmless and quiet things. Valued for its waterproof pelt. They keep water clean. Only found in village of Zháth (hex 3711)
Leather	Vringálu	Monster	Snake	Mountains	The "Flying Snake", a blue-black, feathered venomous snake-like creature; it provides fine leather (priced 100 Káitars per wing). Its teeth contain produces poison causing rotting gangrene, of which there is antidote using Tsúral -buds or healing sorcery. Poison is effective through the skin too.
Meat, Wool	Cheshchá	Animal	Domestic beast	Clear Terrain	"The Wooly Ones" Similar to Hmá, domesticated by Naqsái of the southern continent
Needles	Sitáà	Plant	Needle	Forests	Plant, found in the Layóda Swamps, which is covered in tiny, hair-thin needles, sometimes used as a covert way of injecting poison
Silk	Güdru	Plant			Plant, known for its rubbery stalks
Wool, Meat, Milk	Hmá	Animal	Domestic beast	Clear Terrain	Large wool-bearing animal cf. Also /hnákh/, one will feed 10 persons

Food merchant

Product	Name	Type	Form	Habitat	Notes
Food	Arbígh	Plant	Nut		A nut that is a staple of the north.
Food	Bén	Fish	Game fish		A fish that is considered a delicacy in eastern Salarvyá. It is similar to Khoródla
					fish but Khoródla is a deadly poison if not cooked just right.
Food	Beshésh	Plant	Fern		Edible fern stalks
Food	Bólu	Plant	Fruit		Fruit, similar to green tomatoes
Food	Búreb	Fish	Game fish	Sea	A fish found off the west coast of Livyánu
Food	Chló	Plant	Fruit	Swamps	Fruit, a staple of the /hegléthyal/ (Swamp Folk)
Food	Choqún	Plant	Root		Plant; the bottle-shaped greenish root is eaten as a vegetable, tuber with seeds
Food	Chrí	Plant	Melon		Melon, a staple of the Shén, which humans find inedible from the Shén /chŕ/
Food	Dedlán	Fish	Eel		A black, sticky, stinky critter that is used to feed the poor in eastern Salarvyá.
Food	Dlűsh	Plant	Zucchini		Edible plant, similar to zucchini, a Mu'ugalavyáni staple
Food	$Dm\acute{o}z$	Plant	Fruit		Round, juicy fruit, a staple of the Páchi Léi but nauseating to humans
Food	Dná	Plant	Grain	Clear Terrain	Grain, reddish, large-kerneled also used as the generic term for "grain"
Food	Dríkope	Tree	Nuts	Forests	Edible nuts, grows in Kurt Hills
Food	Dzímush	Plant	Melon		Mu'ugalavyáni /ukókh/ (melon)
Food	Dzíya	Plant	Melon		Yellow melon
Food	Gáin	Plant	Wheat	Clear Terrain	A type of wheat, grown in the north (N'lúss, Yán Kór, and Saá Allaqí)
Food	Gaún	Plant	Root		A root
Food	Ghighánnok	Mollusc	Shellfish	Swamps	Shellfish found in Ojjárga flats in Salarvyá, a disk shaped, 12-legged, creature in a hard shell) that is baked over coals
Food	Gpén	Plant	Berry		A type of berry
Food	Haqél	Monster	Fish	Aquatic	The "Toothed Dweller Below", an edible, large (up to 15 m in length), fish-like aquatic predator, dangerous.
Food	Hlargékh	Monster	Predatory beast	Freshwaters	The "River Lurker," is a ten-limbed predator with a long neck that lives in fast, deep waters, feeding on large fish. Rarely seen, it surfaces during fish spawning and can leap up to seven meters to snatch human spear-fishers from platforms. Its bitter flesh is inedible to humans but highly prized by the Shén.
Food	Hlinnghóm	Plant	Pods	Freshwaters	Sea-plant, clusters of small pods with a salty taste that is usually fried. Found in Ojjárga flats in Salarvyá. Taste can be vile for non-locals, vomiting and diarrhea can occur.
Food	Hreqa	Plant	Fruit		A black fruit with a short season and best right before the month of Halír
Food	Hríqa	Plant	Fruit		Sweet, black fruit
Food	Í'a	Mollusc	Clam	Deserts	Hard-shelled burrowing small creatures, the "sand-clam", a staple of the desert nomads of Milumanayá
Food	Ímbo	Plant	Tuber		Starchy tubers are either pan-fried or beaten out into strips and dried to become porridge, delicious but high in starch and poor in nutrients .
Food	Itlú'ush	Insect	Beetle		Beetle; the grubs are eaten fried (a Mu'ugalavyáni dish)
Food	Jarédha	Bird			A bird, mates for life
Food	Jéptk-tí	Plant	Root		Pé Chói make cakes of it, causes diarrhoea for humans

Product	Name	Type	Form	Habitat	Notes
Food	Jujjókhkh	Plant	Globule	Sea	Sea-vegetable, a muddy-green globule of a rubbery consistency. Livens in Ojjárga flats in Salarvvá
Food	Jumul	Tree	Berry	Forests	Berry carrying tree
Food	Káika	Bird	Dodo	Clear Terrain	Weedy pond plant; eaten by Káika-birds and humans.
Food	Kaó	Plant	Vegetable		Yellow squash-like vegetable
Food	Kháish	Plant	Tuber		Tall plant with saw-toothed leaves, with a bright red or orange edible tuber, sweet as honey.
Food	K'hatún	Plant	Fruit		A Mu'ugalavyáni fruit /spelling uncertain
Food	Khisa	Fish		Freshwaters	Small and numerous blue fish from valleys around Fénul, tasty but which stain the tongue and lips a blackish-blue. The Fenulyani are thus jestingly referred to as "Blue Mouths".
Food	Khré	Fish	Game fish		A bright red fish
Food	Kuátl	Tree	Gaine IIII	Forests	Tree, the pith of which the Páchi Léi consider a delicacy
Food	Lmé	Plant	Berry	1 010000	Purplish edible berries
Food	Méshteb	Plant	Melon		A melon that is crisp and salty with a bread-like flavor.
Food	Mmígrikh	Plant	Stalk		Plant with edible stalks, abundant in Shényu
Food	Mreggéth	Plant	Berry		Edible berries
Food	Mrúchru	Plant	Cereal		Leafy cereal from Ni'ikmá valley.
Food	Nanggál	Crustacean	Crab	Sea	Small crab, found in the Tsoléi Isles
Food	Nbé	Plant	Nut		Nut, part of the standard military ration in Milumanayá
Food	Nétheb	Plant	Flower		Has a red blossom and its greens are eaten by the poor.
Food	Ng'atlmóch	Plant	Bulb	Freshwaters	A flabby mass with crisp black bulbs throughout, lives in Ojjárga flats in Salarvyá
Food	Nmatl	Fish	Game fish	Sea	Species of fish found in Salarvyáni waters.
Food	Nmidz	Plant			A thorny plant on which the population of Isle of Dlanta live on.
Food	Npé	Plant	Berry		Edible berries
Food	Obúp	Mollusc	Omnivorous beast	Sea	A many-eyed fist-sized local creature which resembles a terrestrial trilobite. Delicacy.
Food	Ozhain	Fungus	Nutritious fungi	Subterranean	Grows wherever there is darkness and Hú-bat dung or carrion; it tastes like Dná- grain porridge mixed with sea fish and seasoned with swamp water.
Food	Pé'etp	Plant	Fruit	Forests	A purplish fruit found in the Chákan forest.
Food	Póira	Fish	Eel		An eel in eastern Salarvyá.
Food	Pú'om	Plant	Fruit		Fruit, similar to the apple
Food	Ráyapu	Plant	Nut	Swamps	The Sedge Nut, aka "Dríkope of the marshes". Ancient edible nut from old Earth. Grows in Swamps of Ksárul
Food	Rock Ears	Fungus			Rock Ears are a popular, flavorful pinkish fungus shaped like a wrinkled half-disk, known for their salty taste. Native only to Kurt Hills, they can grow as large as a serving platter. While best fresh, dried Rock Ears are also traded to other regions.
Food	Sá	Fish		Sea	A common Tsoléini fish
Food	Shiryá	Plant	Tuber		Staple plant with scalloped leaves, its large, oval tuber yields a pulpy white meat with a chestnut-like flavour
Food	Shúggwa	Mollusc	Shellfish	Sea	Shellfish, a black, pulpy thing in a tubular shell, which Salarvyáni eat raw, accompanied by a fiery seaweed paste which beginners find vile
Food	Tkáb	Plant	Turnip		A turnip-like food plant.
Food	Tkíp	Plant	Vine		Red vine eaten by the Pé Chói.
Food	Ukó	Plant	Melon		Melon (also generic term for melon)
Food	Vátra	Plant	Leaves		Edible plant, whose tasty green leaves are usually steamed
Food	Yáfa	Plant	Rice		A type of rice, grown in the southern wetlands of Tsolyánu, parts of Livyánu, and the southern coasts of Salarvyá
Food	Zachá	Fish	Game fish		Has red and pink meat, is found in eastern Salarvyá.
Food	Zichá	Plant	Fruit		A yellow-green fruit grown in the Tsoléi Isles that is tart and globular.
Food, Fiber	Airánu	Plant	Fruit		Banana-like yellowish plant. Aka. /Airándu
Food, Lamps	Purná	Mollusc	Titulo	Sea	A mollusk that grow to be several feet across. The shell is translucent and used as
Food, Poison	Khoródla	Fish	Game fish		lamp holders in eastern Salarvyá. Poisonous if not cooked just right. Found in eastern Salarvyá. See Bén
Maggots, Food, Special	Chnáu maggots	Animal	Worm	Subterranean	Chain lays its eggs on it deceased victims, and these hatch into chunky pale pink maggots about three inches long that glow faintly in the dark. Maggots smell and hunt rotting meat from miles away. Tomb-robbers use them for tracking fresh tombs and they are known to be used to find dead bodies by City Guard or spoiled meat by conscientious Market inspectors. Ahoggyá consider them as delicacy. Cost in Jakálla port is 2 hlásh per maggot. Fresh maggots last a day without food and will undergo moulting to their final form in 5-10 days. [NC]
Meat	Ahúh	Reptile	Lizard		A lizard in central and eastern Rannálu that is considered a delicacy by the eastern
Meat	Ajjnáthu	Monster		Deserts	Salarvyáni. Leather made from its skin is locally prized. "The Creaker" Segmented, venomous creature from Dry Bay of Ssu'úm
Meat	Ajjnatnu Étla	Crustacean	Crab	Aquatic Aquatic	A crab-like aquatic crustacean, sub-species of which can reach almost 2 m in
Meat	Getlara'ába	Invertebrat	Worm		diameter, can be dangerous Livyánu rock worm that is fried on a griddle with si'éb grass and spices.
Mont	Iolde 4 h 1	e Animal	Como bassi	Clear To	Considered a delicacy. Small for like actible animal (testes comothing like guines form)
Meat Meat	Jakkóhl KwezÍl	Animal Animal	Game beast Herbivore beast	Clear Terrain Clear Terrain	Small, fox-like, edible animal (tastes something like guinea fowl) "The Spiny Nuisance", wide-mouthed grazers that resemble enormous six-legged hedgehogs with wide triangular heads. They are roughly elephant-sized. They are good swimmers, and they become pugnacious when there is something they want, such as long clumps of grass. They are eyeless.

Product	Name	Type	Form	Habitat	Notes
Meat	Luó	Insect	Beetle	Swamps	The "squash-beetle", a largish, soft, gooey edible insect, prized in Penóm
Meat	Nráishu	Animal	Game beast	Forests	Six-legged deer-like animal
Meat	Nyár	Animal	Game beast	Clear Terrain	Six-legged deer-like animal
Meat	Okhíba	Animal	Game beast	Clear Terrain	A huge, fat food-animal whose only defence is a stunningly loud, croaking roar.
					Meat is considered as delicacy.
Meat	Raggúgje Bugs	Crustacean	Isopod		Harmless small crustaceans that vaguely resemble earthly isopods
Meat	Sa'áwi	Animal	Game beast		"The Winged Browser" Edible small flyers travel in herds. They are shaped like short-legged deer with four transparent insectoid wings. They have wedge-shaped heads ending in small mouths
Meat	Sahelún	Bird		Forests	The "fern-wing", golden-yellow wild bird, sought for its excellent meat, similar to quail. One will feed 1-2 people. /Sahulén
Meat	U'áb	Bird	Game bird	Mountains	Rare bird, prized for its meat, found in the Tláshte Range of Livyánu. Will feed 1-2 people.
Meat	Yuál	Animal	Scavenging beast	Deserts	A carrion-eater, a staple of the Milumanayá desert nomads
Meat, Drug	Mighá	Crustacean		Deserts	Eight-legger crustace an up to foot and half in diameter. Cooked meat is delicious, eaten raw causes intoxication
Meat, Milk	Hmélu	Animal	Domestic beast	Clear Terrain	Sheep-like animal, a smaller cousin of the $/hmákh/$; its meat is used for food, One will feed average of 5 people.
Meat, Oil	Wekúna	Fish	Game fish		Tiny fish, a delicacy fried with spices in oil
Meat, Pearls	Kátrü	Mollusc	Clam	Aquatic	Edible, pearl-bearing clam-like shellfish (tastes similar to soft-shelled crab)
Meat, Repellent	Tsi'íl	Animal	Game beast	Forests	The "Giant Herbivore", a six-legged stegosaurus-like animal, edible (tastes like beef); there is a gland under its tail whose secretions repels a variety of marine predators (Hagél, Tletlákha), one will feed average of 30 people. Glands sell for 4000 Káitars.
Meat, Wool	Cheshchá	Animal	Domestic beast	Clear Terrain	"The Wooly Ones" Similar to Hmá, domesticated by Naqsái of the southern continent
Spice	Árukan	Plant	Root		Local plant root is used for hot and fiery spice
Spice	Ejjék	Plant	Berry		Sour tasting juice, used to flavor food
Spice	Máugha	Plant	Cinnamon		A cinnamon-like spice, also called /omóggakh/
Spice	Omógga	Plant	Cinnamon		A cinnamon-like spice, also called /máughakh/
Spice	Vethón	Plant	Garlic		Garlic
Spice, Meat	Óyakket	Fish	Predatory beast	Freshwaters	"The Leaping Trap". Fish-like creature is a local delicacy from the Shirúna River to Lake Tsurún (hex 3510). It is a turquoise plate-sized predator with a mouth like a bear trap.
Sugar	Dmí	Plant	Tuber	Clear Terrain	Round, dark brown tuber, found in well-watered plains, from which sugar $(/\text{tsey}\acute{\text{o}}\text{hlikh}/)$ is extracted
Sugar	Tuór	Plant	Herb		Various sugary sherbets made from water and herbal essences
Sweet	Kakaotl	Plant	Bush		Bush, the bean of which is used to brew /chókolatlkoi/
Sweet	Mnósa	Plant	Root		Plant with a sweet, edible whitish-yellow root, chewed as candy
Sweet	Nzí	Insect	Bee	Universal	Bee-like black insect, of Pé Chói origin. Produces honey. Sting can be lethal if victim is allergic.
Wool, Meat, Milk	Hmá	Animal	Domestic beast	Clear Terrain	Large wool-bearing animal cf. Also /hnákh/, one will feed 10 persons

Perfumer, hairdresser

Product	Name	Type	Form	Habitat	Notes
Cosmetics	Aunú	Plant	Flower		Flower, the pollen of which is used as a blush (copper red)
Cosmetics	Tsúnu	Plant	Bark	Forest	Blackish-green forest plant with slender stalks and long, spiky leaves; its bark is the main ingredient of a black eye-ointment
Decoration	Trek'é	Fish		Sea	A fish of the Nyémesel Isles, whose iridescent hide is used for decorative purposes
Decoration, Sacrifice	Kurruné	Bird		Forests	Large, long-beaked, plume-tailed forest bird, sacred to Lord Thúmis
Flower, Perfume	Víndo	Plant	Flower		Flower from which a sweet perfume is extracted
Oil, Incense, Perfume	Vátlaz	Plant			Plant which supplies prized incense and fragrant oil. 75 Káitars per Tnúng (0,1875 grams)
Oil, Perfume	Haâk	Plant	Seed		A Kilalammuyáni plant, from whose seeds a perfumed oil is extracted
Oil, Perfume	Pu'úr	Plant	Leaves	Mountains	Low, broad-leaved plant, found in hilly areas; the stems of its reddish-veined, glossy leaves yield /purúkh/ perfume-oil
Perfume	Pággharek	Plant	Flower		White-flowered plant with unique pleasant aroma
Perfume, Flower	Nandélu	Plant	Flower		Ornamental plant like frangipani
Perfume, Flower	Sáchau	Plant	Oleander		Perfumed ornamental oleander-like plant
Perfume, Wood	Pa'áb	Tree		Forests	Scented tree, used for privacy screens in Livyánu
Soap	Vé	Plant	Root		Soap-paste made from the pounded root of the $/\mathrm{v\acute{e}kh}/$ plant
Toothbrush	Mótteb	Tree		Forests	Twigs used for toothbrushes

Pet-shop

Product	Name	Type	Form	Habitat	Notes
Pets	Srijéni	Animal	Domestic beast	Urban	"the Rock-Sitter", small pet creature. They have appealing big eyes, soft leathery skin, ten small stubby paws, and they like resting on warm surfaces such as a person's shoulder or forearm.
Pets	Emerald-armed Magpie	Bird			Appear a solid glossy black when perched, but in flight reveal brilliant green feathers lining their wings. Their only other markings are small white or yellow discs around the eyes, giving them a wide-eyed and perpetually surprised appearance. While their song is a pleasant metallic warble, they have a characteristic throaty snigger when pleased or excited. Intelligent, clean, and generally attractive, they are fairly popular pets, though not trusted out of their cages. They are intensely curious and clever, often messily so, and seem uncannily apt at playing pranks on humans or other animals within reach.
Pets	Qon's splashes	Bird		Freshwaters	Gaudy blue kingfishers common along the Turín River, the remaining segments of the Lúshmun Canal, and water-filled sinkholes and ponds in the highlands. "Qon's splashes" winter in southern Livyánu and Shényu, but migrate into southern Tsolyánu during the summer and early autumn in vast tinkling flocks. These are tiny (5-8 cm) flocking songbirds with very high-pitched calls and songs, a bright solid yellow color overall. They are also popular cage birds throughout this region, though they are somewhat delicate and do poorly if not kept with others of their kind.
Pets	Khurruhirrükhú	Mammal	Flying beast	Universal	"Gobblers" flying mammals are well-known inhabitants of the settled part of Pan Châka and the lighter forests. They range 15-60 cm in height (depending on age and subspecies), are black-skinned and covered in golden-chocolate fur, and have long muzzles, large pointed ears and huge orange eyes. Their wings are bat-like morphologically, but densely covered with broad feather-shaped hairs. They are social animals, hanging upside down from caves, attics or eaves, and dark tangled groves during the day and flying out in flocks to hunt at night.
Pets	Thelúha	Mammal	Domestic beast	Mountains	Short-limbed and long-bodied creature about the size of a small cat that, while basically mammalian, is covered in slightly iridescent green-brown scales. It is tameable, trainable, and fully at home in trees and water. The fact that it is immune to most animal venoms and can easily sniff out most vegetal and mineral toxins makes trained specimens in great demand as snake, Chnáu, and Epéng-killers and as food-testers. These creatures are native only to the Pan Chákan highlands, Northern Vrá, and possibly the mountains of northeastern Livyánu, but the domestic forms are found farther abroad.
Pets	Tiúni	Mammal	Cat	Clear Terrain	Cat, rare in Tsolyánu but popular in Ghatón and the north
Pets	Tlékku	Mammal	Dog	Clear Terrain	Dog (male). Less common on Tékumel than on old Earth but still sometimes found, various sub-species exists. A bitch is called Tlékkul.
Pets	Hrákh	Reptile	Lizard		Small lizard-like creatures kept getting rid of vermin

Poison-dealer

Product	Name	Type	Form	Habitat	Notes
Drug, Poison	Ajura	Plant	Fruit	Swamps	A swamp fruit common in Púrdimal, causes numbness, paralysis.
Drug, Poison	Ssálan	Tree		Forests	Leafy tree(?); the powdered leaves are said to prevent undead from rising again
					after being given a second death, root powder is fast acting painless poison to living
Food, Poison	Khoródla	Fish	Game fish		Poisonous if not cooked just right. Found in eastern Salarvyá. See Bén
Poison	Chiténg's Spittles	Amphibian	Frog	Forests, Swamps, Freshwaters	A species of smooth-bodied, large-eyed tree frog, very small, very bright, and very toxic. Growing to a maximum size of six or seven centimetres, and with skins of swirled orange and red, they tend to cling to the tips of large leaves in the jungle,
					like lurid raindrops. Their bubbling calls are particularly pleasant and soothing to the human and Páchi Lei ear, exerting an almost hypnotic effect; if they were not so dangerous to handle, they would probably make desirable cage pets. The contact poison exuded by their skins and covering them entirely causes almost instant numbness and ringing in the ears, followed swiftly by distorted vision, confusion, and sometimes permanent insanity or brain damage; toxic doses result in convulsions and death. Fortunately, the toxin breaks down very rapidly and cannot effectively be used as a blade or food poison by hunters or assassins.
Poison	Chrál	Plant			Poison is made of the roots
Poison	Chrál	Plant	Root		Poison is made of the roots
Poison	Delé	Plant	Bud		Powdered buds create lethal poison
Poison	Ek A'ek	Plant	Vine	Forests	"The Climbing Tormenter" This is a species of weed that grows up trees. It is found in more obscure places of the Kúrt Hills, irritant both touched and burned.
Poison	Fa'á	Monster	Magical	Deserts	A shape-changing venomous desert predator
Poison	Feshénga	Reptile	Lizard	Aquatic,	The "Many-Legged Serpent", huge (1.5 - 15 meters) a lizard-like aquatic predator,
TORON	Tenenge	терые	Energ	Jungles	running on thirty pairs of tiny legs. Bite is venomous and requires sorcerous healing. Natives of M'mórcha have herbal antidote. In Five Empires it is called "the One that introduces you to Lord Srükárum".
Poison	Food of the Ssú	Plant		Swamps	Tékumel's native, purulent "Old Life", the purplish vegetation. Poisonous and highly corrosive. /Ssúmani
Poison	Garésa	Crustacean	Shell	Sea	Crustacean, found in Penóm waters, with a venomous, spiny shell
Poison	Hlingá	Animal	Lizard		"The Nuisance" Tine six-legged nocturnal lizard from Southern Continent. Secretes paralysing slime.
Poison	Lrí	Monster		Swamps	The "Flying Stinger", a six-legged, winged, venomous, insectoid swamp predator, related to the Hlûss
Poison	Onúmish	Plant	Leaves		Plant whose leaf is violently poisonous
Poison	Ór	Insect	Spider	Jungles	The "puff-spider", Tékumel's deadliest, found in M'mórcha and Nmartúsha
Poison	Périda	Plant	Grass		A grass that grows in Haida Pakala. It is a deadly poison.
Poison	Puff-spiders	Insect	Spider	Forests	Venomous spider, cannot climb vertical surfaces. Inhabit southwestern Mu'ugalavyá and northern Livyánu. Fast acting poison (must be injected).
Poison	Sagún	Monster	Fungus	Subterranean	The "Fungus", a subterranean, slow-moving fungus-like creature. Poisonous spores with no known antidote (other than sorcery).
Poison	Spiny frog	Amphibian	Frog	Forests	Silvery-gray in color and larger (to 10 cm), with a somewhat irregular row of spines along their back. They are normally seen only in the wet season and early to mid-summer, and then in large colonies; the poison in their dorsal spines causes
Poison	Tlébas	Plant	Leaves		blindness in humans Leaves are poisonous
Poison	Znaláz	Plant	Berry		Poison is made of the berry (found in Salarvyáni, Livyáni, Mu'ugalavyáni)
Poison	Zmá	Monster	Derry	Forests	The "Barbed One", a six-legged venomous predator. Its jaws are lined with rows
1 015011	Line	Monster		rorests	of needle-pointed barbed teeth. These teeth come out easily and remain fixed in a victim's flesh. If not removed at once, a victim dies within two or three minutes.
Poison, Armor	Gerednyá	Monster	Worm	Mountains	The "Flying Worm", a large (3-5 m in length) predator, venomous. Wing cases are worth 100 Káitars each to Chlén-hide armourers as softener.
Poison, Leather	Aulléb	Reptile	Lizard	Deserts	Venomous lizard, prized for its skin when bright yellow, venomous but not lethal, found in western Mu'ugalavyá

Rope-maker

Product	Name	Type	Form	Habitat	Notes
Bows, Fiber	Rúqqa	Plant	Stalk		Plant, from which the best bowstrings are made
Cord, Fiber	Sáhaleb	Plant	Reed		Cord reed. Many things are made from it in southern Livyánu. One of the most
					numerous are sleeping mats.
Fiber	Avá	Plant		Jungles	Plant found in the jungles of M'mórcha and Nmartúsha, whose fibre is used,
					amongst other things, to hold armour together
Fiber, Bedding	Galénü	Plant		Swamps	Spongy marsh plant, used by the Hlutrgú as sleeping mattresses
Fiber, Bedding	Sákh	Plant	Grass	Clear Terrain	Grass is used as bedding.
Fiber, Cloth	Wér	Plant	Grass		Grass, softer than /hmélukh/ wool, found in Yán Kór
Fiber, Cloth, Paper	Firyá	Plant	Reed		A type of cloth, made from a reed-like plant which also produces a kind of paper
Fiber, Furniture	Khí	Plant	Leaves		Plant, whose leaves are used in M'mórcha and Nmartúsha as temporary couch furnishings
Fiber, Insulation	Vgáish	Plant			Sub-arctic plant, source of fibres used for insulation and blankets
Fiber, Rope	Vráoz	Plant	Rushes		Rushes, found in Livyánu, from which very strong, very hard to cut rope is plaited
					(this rope also shrinks when exposed to salt, which has led to some original
					Livyáni execution methods)
Fiber, Rope, Cloth	Dáichu	Tree		Forests	Deciduous tree with three-pointed leaves, found in the Chákan forests and the
					Kúrt Hills; the bark is used for rope, fibre, pounded into a type of cloth, etc.
Fiber, Silk, Cloth	Gűdru	Plant			Type of fine, silk-like cloth; also the fibre it is made from
Food, Fiber	Airánu	Plant	Fruit		Banana-like yellowish plant. Aka. /Airándu
Rope	Ne'él	Plant	Stalk		Plant that provides a strong fibre used for ropes, etc.

Temple, scribe, bookshop

Product	Name	Type	Form	Habitat	Notes
Brandy, Sorcery	Dlél	Tree	Fruit	Forests	Plum-like blue fruit, grows on low tree (probably designated by the same name); /datsúkh/ brandy is made from them. Ancient /Dohétel, used for sorcerous purposes.
Brushes, Sorcery	Rüshé	Plant	Stalk		Plant, whose fibres are used in the making of harsh brushes, used for sorcerous cleansing.
Decoration, Sacrifice	Kurruné	Bird		Forests	Large, long-beaked, plume-tailed forest bird, sacred to Lord Thúmis
Drug, Sacrifice	Gayél -berries	Plant	Berry		These glowing green berries are allegedly native to the moon Gayel and are thus sacred to Dlamélish and Hriháyal. They can be sacrificed to these deities for favours and also eaten as a very powerful aphrodisiac. Use of berries can lead to loss of strength and addiction. They can be bought outside most Dlamélish temples for 20-50 Káitars per berry.
Drug, Sorcery	Sha'u Nte	Tree	Bark	Forests	Drug made by boiling the bark of a tree in Mihállu. The Mihálli used it to bring about visions and a sort of mental tranquillity, its puts humans into a trance for a time.
Dye	H'láulo	Plant	Vine	Forests	Vine, crimson dye is made from the seven-petalled flowers
Dye	Jál Hrám	Animal	Anemone	Sea	Sea anemone from the lands of Naqsái. Source of black and turquoise dye used as body-paint. Kept as pets.
Dye	Vrélq	Mollusc		Sea	A crustacean that produces a black dye, used in Salarvyá for clothing, armour, and as an ink
Dye, Sacrifice	Tólgef Moss	Fungus			Purple dye can be made of it. Gods Hrü'ü, Ksárul, and Sárku accept it as an offering.
Fiber, Cloth, Paper	Firyá	Plant	Reed		A type of cloth, made from a reed-like plant which also produces a kind of paper
Firewood, Sorcery	Véèzhib	Tree		Forests	Tree, found in Livyánu, that burns slowly and brightly, without smoke. /Vé'èzhibikh? Ancient /Behésha-wood.
Flower, Sacrifice	Lightning-of- Karakan	Plant	Flower		Decorative, offerings on the altars, recognizable by its twisted lightning stem" and red, pointed, pointed, pointed.
Flower, Sacrifice	Tetél	Plant	Flower		Flower, grey-green and sacred to Lord Thúmis
Flower, Sacrifice	Tikánta	Plant	Flower		Flower, whose large, waxy, translucent green, cup-shaped blossoms (similar to lotus blossoms) are often offered as sacrifice to Lady Dlamélish; the seeds have a sweet, pungent odour and are used in making perfumes and incense
Flower, Sacrifice	Tsa'kél-tlatúsmi	Plant	Orchid		Small violet orchid, short-lived, rare, flowering is a good omen. Sacred to Grugánu and Wurú
Flower, Sorcery	Kiliri	Plant	Flower		Used for summoning servants of Stability [NC]
Incense, Sacrifice	Palán	Plant			A type of incense, used exclusively by the Temple of Lord Hnálla
Incense, Sorcery	Osrudhá	Plant	Flower		A flowering plant common in southern Mu'ugalavyá and northern Livyánu; incense is made from it, and its dried and pulverised leaves also have various sorcerous uses
Incense, Sorcery	Vrés	Tree	Bark	Forests	Smallish, slender, deciduous tree with olive drab leaves that turn dark orange in autumn; its thick brown bark is burned as incense
Incense, Sorcery, Flower	Giyú	Plant	Flower		Rose-colored flower, made into an incense; its paste has other uses, flower that almost all people have allergic reactions to. Used for sorcerous purposes.
Incense, Sorcery, Sacrifice	Olürech	Plant			"The Sweet Death " Incense is made of the plant nectar. Used in Inner Temple ceremonies of Lord Sárku and Durritlámish. Poisonous if ingested.
Paper	Chigjé	Tree		Forests	Tree whose leaves, square cut, are used instead of paper as a book substrate in Salarvyá, Háida Pakála, and the Nyémesel Isles
Paper	Hruchán	Plant	Reed		Reed-like plant from which paper is made
Pens, Sorcery	Nrű	Plant	Reed		- 1 11

Product	Name	Type	Form	Habitat	Notes
Sorcery	Bitterling	Magical	Snake		These beings — apparently wormlike or snakelike in form — are kept by men and women of evil nature for their many powers. They live in little pots at their masters' homes, but invisibly or spectrally follow them around wherever they go and are inherited through the patriline from owner to owner. They magically clean and keep house for their masters, and require human sacrifices at irregular intervals or else they will turn on their masters and kill them. They will also gladly slay anyone pointed out to them, or sometimes chose to do so spontaneously, and guests in a Bitterling-master's house are frequently followed and attacked by the little horror after they leave.
Sorcery	Gíriku	Reptile	Lizard	Forests	The "Flying Reptile", a nocturnal bluish-green flying reptile. Wings are used for sorcerous purposes. Venomous.
Sorcery	Jűtl	Tree		Mountains	Tree, found on the high slopes of the Tlashé Range in Livyánu, used for sorcerous purposes. Ancient /Yetlé -tree.
Sorcery	Ngásh	Plant	Fruit		Used for sorcerous purposes
Sorcery	Riyúlkoi	Invertebrate	e Worm		The "Worm of Sárku" aka. "Worms of Death." These are vicious flesh-burrowing worms, rendered dormant and sealed into clay "coins," and are supplied to the assassin clans to be used as their weapons.
Sorcery	Tsévu	Plant	Fruit		A bitter little fruit, much used in magical invocations because of its associations with both Lords Ksárul and Thúmis; called /ngásh/ in ancient Engsvanyáli.

Wine merchant

Product	Name	Type	Form	Habitat	Notes
Brandy, Sorcery	Dlél	Tree	Fruit	Forests	Plum-like blue fruit, grows on low tree (probably designated by the same name);
					/datsúkh/ brandy is made from them. Ancient /Dohétel, used for sorcerous
					purposes.
Brandy	Másh	Plant	Fruit	Forests	Broad-leaved deciduous tree, thin-skinned yellow fruit, tasting like a cross between
Wine	Nalúm	Plant	Vine		Bears purple berries, makes red Ngálu wine. /Nálum
Wine	Ngálu	Plant	Berry		Berries form /Nálum/vine. Makes heady red wine with the same name.
Wine	Ngósh	Tree	Fruit	Forests	Gives bitter little Tsévu-fruits
Wine	Urtsé	Plant	Berry		Produces thick, black, sweetish Drónu wine

Habitation of Flora and Fauna

(Where given, please refer to the source)

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Aquatic

Type	Name	Form	Notes
Crustacean	Étla	Crab	A crab-like aquatic crustacean, sub-species of which can reach almost 2 m in diameter, can be dangerous
Fish	Ch'é		Fish, whose bones are used, stitched vertically onto neck-to-thigh coats, as body armour in the Nyémesel Isles
Fish	Háiga	Predatory fish	Large predatory toothed fish
Fish	Nenyélu	Eel	The "Eel Fish", an eel-like, venomous, semi-intelligent aquatic predator
Mollusc	Kátrü	Clam	Edible, pearl-bearing clam-like shellfish (tastes similar to soft-shelled crab)
Monster	Akhó	Sea monster	The "Embracer of Ships", "Servitor of Mrettén", a large (up to $+10$ m in diameter) sea monster resembling both a medusa and an octopus. An Akhó typically attacks a ship's hull, with larger ones able to crush it. It may snatch defenders with their tentacles, swallowing nearly everything, including treasures, found later in their remains.
Monster	Chashkéri		The "Water Maiden", an aquatic predator with hypnotic powers.
Monster	Ghár	Lizard	The "Armoured Barge", a large aquatic quadruped with a turtle-like shell. The inside of its shell is iridescent as mother-of-pearl, shell is worth 80-1600 Káitars.
Monster	Haqél	Fish	$ \label{thm:control} \mbox{The "Toothed Dweller Below", an edible, large (up to 15 m in length), fish-like aquatic predator, dangerous. } \mbox{$ \mbox{n}$ }$
Monster	Mu'ágh		The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally.
Monster	Ngrútha		The "Leech", a large (up to 5 m in length) crab- and be etle-like aquatic predator $$
Monster	Tletlákha		The "Mouth With Eyes", an aquatic predator with fanged mouth surrounded by six eyes. It is covered with spikes which penetrate the victim's flesh. Once attached, the creature gnaws upon its prey, unless forcibly dislodged. Its jaws are very powerful, Chlén -hide armour giving little protection.
Reptile	Feshénga	Lizard	The "Many-Legged Serpent", huge (1.5 - 15 meters) a lizard-like aquatic predator, running on thirty pairs of tiny legs. Bite is venomous and requires sorcerous healing. Natives of M'mórcha have herbal antidote. In Five Empires it is called "the One that introduces you to Lord Srükárum".
Undead	Tsóggu	Drowned corpse	The "Drowned One", an aquatic, vaguely humanoid predator with hypnotic and paralysis sight. Swimming undead who suck the brains out of the living.

Clear Terrain

Type	Name	Form	Notes
Animal	Bazháq	Draught beast	A six-legged riding beast, originally from Deneb (Alpha Cygni), found in the mountains and grassy plains of
			the Tané peninsula, west of Mu'ugalavyá
Animal	Cheshchá	Domestic beast	"The Wooly Ones" Similar to Hmá, domesticated by Naqsái of the southern continent
Animal	Chlén	Draught beast	Large draught animal, the thick hide of which can be peeled off and tanned to make strong armour and
			weapons, produces no more than one calf at a time, born oviparously in a leathery sac.
Animal	${ m Hm}lpha$	Domestic beast	Large wool-bearing animal cf. Also /hnákh/, one will feed 10 persons
Animal	Hmélu	Domestic beast	Sheep-like animal, a smaller cousin of the $\mbox{hmákh/}$; its meat is used for food, One will feed average of 5 people.
Animal	Hyahyú'u	Predatory beast	The "Whooper", a six-limbed predator comparable to the hyena
Animal	Jakkóhl	Game beast	Small, fox-like, edible animal (tastes something like guinea fowl)
Animal	Kurukú	Monkey	The "Small Giggler", a sort of six-legged ground-dwelling monkey
Animal	KwezÍl	Herbivore beast	"The Spiny Nuisance", wide-mouthed grazers that resemble enormous six-legged hedgehogs with wide triangular heads. They are roughly elephant-sized. They are good swimmers, and they become pugnacious when there is something they want, such as long clumps of grass. They are eyeless.
Animal	Nyár	Game beast	Six-legged deer-like animal
Animal	Okhíba	Game beast	A huge, fat food-animal whose only defence is a stunningly loud, croaking roar. Meat is considered as delicacy.
Insect	Masán	Centipede	A large (up to 25 cm long) and solid red-colored centipede; they are colonial insects that build massive castle-like hives from wood pulp. The warriors have large dark-red mandibles that they carry upright (looking like horns) while traveling. Pan Chákans, like other Tsolyáni, consider them to be intelligent, if alien, "demons" (sharétlyal) who owe allegiance to the deity Karakán.
Insect	Mazhán	Wasp	Wasp-like insect, whose buzzing disorients dogs, cats, and other sensitive animals (and can drive a Pé Chói to convulsions)
Magical	Muntjac deer	Predatory beast	A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots.
Mammal	Tiúni	Cat	Cat, rare in Tsolyánu but popular in Ghatón and the north
Mammal	Tlékku	Dog	Dog (male). Less common on Tékumel than on old Earth but still sometimes found, various sub-species exists. A bitch is called Tlékkul.
Monster	Dnélu		The "Concealed Leaper", hairy, six-legged reddish-brown predator
Monster	Léksa		Aka. Chíkum, riding animal mutations of Hokún
Monster	Muntjac vampire deer		Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.
Plant	Airá	Grass	Greenish grass, chewed as an anaesthetic, Paste used to dope someone up after an operation or tooth pulling.
Plant	Dazhu	Flower	Sweet and aromatic little pink flower that grows on the plain west of Bey Su
Plant	Dmí	Tuber	Round, dark brown tuber, found in well-watered plains, from which sugar (/tseyóhlikh/) is extracted
Plant	Dná	Grain	Grain, reddish, large-kerneled also used as the generic term for "grain"
Plant	Gáin	Wheat	A type of wheat, grown in the north (N'luss, Yán Kór, and Saá Allaqí)
Plant	Sákh	Grass	Grass is used as bedding.
Reptile	Horned Tortoises	Tortoise	Often over 1 m at the shoulder and up to 4 m long) with extremely heavy, banded shells, armored heads and limbs (six in number), and in many species the ability to spray an acidic spittle at the eyes of those who disturb them. The spittle causes blindness (usually temporary) and painful irritation of the eyes, nose, mouth, and in cases even the skin.
Reptile	Kókh	Lizard	Lizard-like green creature that attacks sleeping creatures paralysing them and drinking their blood. Venomous. They are sacred to a demonesses of Lady Dlamélish.

Desert

Type	Name	Form	Notes
Animal	Anátl	Beast	Sand-skate, a desert predator. It glides for distances of up to 60-90 feet from dune to dune, using desert
			winds. It is omnivorous eating any living thing, animal or plant, it is usually seen in herd of 20-50.
Animal	Hídz	Beast	A large but harmless water-seeking desert creature
Animal	Míku	Draught beast	An armadillo-like desert carnivore
Animal	Utánakh	Predatory beast	A burrowing desert predator. A 2-3 foot, blackish creature that hides near water, buried in sand. Harmless unless stepped on, it then thrusts a barbed spear into its victim, drags it to its hideout draining bodily fluids. Nomads of Dry Bay of Ssu'úm recognize the glassy sand above it and avoid it. It is inedible and safe if dug out.
Animal	Yuál	Scavenging beast	A carrion-eater, a staple of the Milumanayá desert nomads
Crustacean	Mighá		Eight-legger crustacean up to foot and half in diameter. Cooked meat is delicious, eaten raw causes intoxication
Insect	Epéng	Compound being	Desert-dwelling, venomous, nocturnal stinging insect, a colony creature comprising up to 50 separate segment beings
Insect	Mnór	Furred	The "Shaggy Insect", a semi-intelligent desert dweller, whose silky pearly-grey fur is prized.
Mollusc	Í'a	Clam	Hard-shelled burrowing small creatures, the "sand-clam", a staple of the desert nomads of Milumanayá
Monster	Ajjnáthu		"The Creaker" Segmented, venomous creature from Dry Bay of Ssu'úm
Monster	Ayá	Great desert worm	The "Lord of Sands", the great desert sandworm, probably the largest land creature of Tékumel (up to 100 m in length)
Monster	Chürstálli	Crustacean	A large (up to 20 m in length) nocturnal, semi-intelligent crustacean-like desert dwelling creature, related to the Hlúss. Venomous (paralysis and lethal).
Monster	Dalmé	Insectoid	An insectoid semi-intelligent desert predator of humanoid appearance
Monster	Erúnu		The "Old Woman of the Dunes", a tentacular desert predator. Venomous.
Monster	Fa'á	Magical	A shape-changing venomous desert predator
Monster	Mrígako		"The Brain plant" Bizarre plant-like creature able to charm its prey from Dry Bay of Ssu'úm
Monster	Zhu'ór		The "Ambusher" Six-limbed large semi-sentient insect-like, but warm-blooded creature. Originated from the Dry Bay of Ssu'úm
Plant	Chi'omiq	Grass	A grass-like plant that grows wherever it can find shelter from the wind in Milumanayá.
Plant	Khápa	Cactus	Against Alásh snake venom, from Desert of Sighs
Plant	Kurúsh	Flower	Brilliant flowers carpet some portions of the Dry Bay of Ssu'úm each spring, continuing into early summer.
Reptile	Alásh	Snake	Tiny, red, deadly snake
Reptile	Aulléb	Lizard	Venomous lizard, prized for its skin when bright yellow, venomous but not lethal, found in western Mu'ugalavyá
Reptile	Selé	Lizard	Harmless lizard, found in the Desert of Sighs

Forest

Type	Name	Form	Notes
Amphibian	Chiténg's	Frog	A species of smooth-bodied, large-eyed tree frog, very small, very bright, and very toxic. Growing to a
	Spittles		maximum size of six or seven centimetres, and with skins of swirled orange and red, they tend to cling to the tips of large leaves in the jungle, like lurid raindrops. Their bubbling calls are particularly pleasant and soothing to the human and Páchi Lei ear, exerting an almost hypnotic effect; if they were not so dangerous to handle, they would probably make desirable cage pets. The contact poison exuded by their skins and covering them entirely causes almost instant numbness and ringing in the ears, followed swiftly by distorted
			vision, confusion, and sometimes permanent insanity or brain damage; toxic doses result in convulsions and death. Fortunately, the toxin breaks down very rapidly and cannot effectively be used as a blade or food poison by hunters or assassins.
Amphibian	Horók	Frog	The "Warty One", generic term for frog-like swamp creatures
Amphibian		Frog	Silvery-gray in color and larger (to 10 cm), with a somewhat irregular row of spines along their back. They are normally seen only in the wet season and early to mid-summer, and then in large colonies; the poison in their dorsal spines causes blindness in humans
Animal	A'áb	Leaf	An odd small animal resembling a fluttering leaf, found in the forests of southern Livyánu and around Dlásh
Animal	Chákan bat	Bat	Huge meter-long vampiric bats
Animal	Hú	Bat	Water /huvúrikh/water bat, a species of swamp creature. Also /tázan/
Animal	Kité		The "Little Whirlwind", a small, vicious six-legged carnivore, similar to the /jakkóhlikh/ in appearance
Animal	Nráishu	Game beast	Six-legged deer-like animal
Animal	Tsi'íl	Game beast	The "Giant Herbivore", a six-legged stegosaurus-like animal, edible (tastes like beef); there is a gland under
			its tail whose secretions repels a variety of marine predators (Hagél, Tletlákha), one will feed average of 30 people. Glands sell for 4000 Káitars.
Bird	Khéshchàl	Falcon	"Plumed Bird", bird, famous for its long, brilliantly coloured plumes. Captured bird is worth 3000-4000 Káitars (Livyáni varieties are more expensive). It cannot be domesticated but is known to live in captivity.
Bird	Küni	Falcon	Bird, a falcon-like bird of prey which can also be trained to talk
Bird	Kurruné		Large, long-beaked, plume-tailed forest bird, sacred to Lord Thúmis
Bird	Sahelún		The "fern-wing", golden-yellow wild bird, sought for its excellent meat, similar to quail. One will feed 1-2 people. /Sahulén
Fungus	Armidzá		Fungus that looks like a scattering of coins
Fungus	Ngayth		A fragrant tree fungus found in the Chákas
Insect	Chétp-dé	Ant	Resembles flying ants that are common in the Chákas during the early months of the year.
Insect	Dlákolel	Beetle, carnivorous	The "Flying Beetle" or "Steed of Sárku", a very large (3-5 m in length) carnivorous beetle (that cannot actually fly, just hop)
Insect	Dlikkén	Millipede	The "One Who Is Many", a segmented, millipede-like creature, able to regrow from individual segments
Insect	Hlu'ún	•	Gauzy-winged humanoid insect predator
Townst	Manán	Continuals	A large (up to 25 cm long) and solid red-colored centipede; they are colonial insects that build massive castle-
Insect	Masán	Centipede	A large (up to 25 cm long) and sond red-colored centipede, they are coloma insects that build massive castle- like hives from wood pulp. The warriors have large dark-red mandibles that they carry upright (looking like horns) while traveling. Pan Chákans, like other Tsolyáni, consider them to be intelligent, if alien, "demons" (sharétlyal) who owe allegiance to the deity Karakán.
Insect	Mazhán	Wasp	Wasp-like insect, whose buzzing disorients dogs, cats, and other sensitive animals (and can drive a Pé Chói to convulsions)
Insect	Osó	Beetle	Dun-coloured, tree-boring beetle, found in the north (Yán Kór, Salá Allaqí, and Pijéna)
Insect	Puff-spiders	Spider	Venomous spider, cannot climb vertical surfaces. Inhabit southwestern Mu'ugalavyá and northern Livyánu. Fast acting poison (must be injected).
Insect	Shivrá	Stick insect	Large, predatory boring stick insect
Insect	Yísülüss	Moth	Moth-like creature. Its larvae infest Ketzhmul bamboo
Magical	Muntjac deer	Predatory beast	A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots.
Mammal	Fang-toothed Muntjac	Game beast	A deer-like mammal, the muntjac is valuable for the leather it provides to make finely crafted and bright-dyed boots.
Mammal	Mintleaf Zrne	•	A distant descendant of the jaguar of old Earth. It is a small, stocky creature with a thick, soft pelt of dark brown or black, covered in spearhead-shaped yellow spots; it is equally at home in trees, on land, or in water. While solitary, stealthy, shy, and only moderately territorial, it preys heavily on livestock and is a severe danger to children. It rarely attacks adult humans (or Páchi Lei), but its patience and craftiness make it a dangerous foe.
Mammal	Sambar	Game beast	A deer-like mammal
Mammal	Vampire deer	Predatory beast	Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A quaint rustic superstition to the urban dweller, it is a vivid, living terror for the backwoods farmer.
Mammal	Vúr	Bat	Bat-like creature, the "Night-Watcher" generic term.
Monster	Chnéhl	Ape	The "Ape-Mutant", an ape-like creature
Monster	Dzór		The "Forest Giant", semi-intelligent forest dweller
Monster	Káyi		"The Eye", a swamp-dwelling lighter-than-air predator. A large grey-white bag of gas with single huge eye.
			It hovers in the air hiding and drops thin, fiber-tentacles down on prey below. Tentacles are covered with
			sharp, hollow needles which can suck the blood out of its victim. Venomous.

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Seculis The "Pols Macheer", a sens-intelligent dragocal-lic container, which could then decreased before the content of the Hildia, and a Hildia on control then occasionally. Bite can case decrease.	Monster	Muntjac		Petite, albino, cunning, malicious, and utterly pitiless "vampire deer". A quaint rustic superstition to the
Mouster Shada' a The "Fring Causinos", a large, wings I produce, They are relative of the Hikka, and a Hikka can compoint them consciously. His contained, H		vampire deer		urban dweller, it is a vivid, living terror for the backwoods farmer.
the more should. Between the same designess. Sixth I Intransoid Sixth Intra	Monster	Sérudla		The "Pale Murderer", a semi-intelligent dragon-like creature, which only the Ghatóni know how to tame
Monster Silvin Immunoid Silvin Little Men', small tom-limbed crossure. They are semi-intelligent to not speak and control to trained. They do not use vespous bot lided in sension/bernment hists, where they accumulate all sorts of trained. They do not use vespous bot lided in sension/bernment hists, where they accumulate all sorts of trained. They do not use vespous bot lided in sension/bernment hists, where they accumulate all sorts of trained. They are the they are the are they are	Monster	Shánu'u		The "Flying Carnivore", a large, winged predator. They are relatives of the Hláka, and a Hláka can control
Marie Sun				them occasionally. Bite can cause diseases.
Inch	Monster	Sikún	Humanoid	Sikún "Little Men", small four-limbed creature. They are semi-intelligent do not speak and cannot be
Monate Ziné Face The Pachol Char", a six-logged venomous preduct. Is joss ase lined with rows of needle-pointed barbed secht. These texth come out rowsly and remain front in a victim's feet. If not removed at one, a victim dise within two or three minutes.				trained. They do not use weapons but hide in semi-subterranean lairs, where they accumulate all sorts of
Part Prince Pri				trash and artifacts.
Nothbrimon Pérbit Jé Parit Ié, the "Forces Develores", one of the nonhuman races that share Tricumel, originally from Archams (Apha Battis) Nonhuman Retryn Umber pupils The "Luny Fillower", a semi-intelligent log, like humanoid. Can speck and use werspons of their new. Can be trained to be a loveyl sevenate. Psychically sensitive. Plant Chabias Ek A'ck Vine Plant Banko The Climbing Torneater" This is a species of word that grows up trees. It is found in more obscure phese of the Karl Illis irritant bott necked and bound. Plant Missio Vine Vine, crimson dye is made from the seven-petidied flowers Plant Mosh Fritt Hond-browd development of the conventual of the production of	Monster	Zrné		The "Barbed One", a six-legged venomous predator. Its jaws are lined with rows of needle-pointed barbed
Nonhuman Páchi Léi — Péchi Léi, the "Force Develors", one of the nonhuman races that share Téleunel, originally from Arcturus (Alpha Bolfotts) Nonhuman Hényu Under-poople Under-poople The "Loyal Follower", a semistirielligent dog-like butmonted. Can speak and use woopons of their own. Can be trained to be a loved servent. Psychically sensitive. Pilant Chabbs: Pleast the make a Chifu boset sick. Pilant Ek A'ek Vine "The Climbing Tomomered" This is a species of word the grows up trees. It is found in more obscure places of the Krit Illis, irritant both touched and burned. Pilant Rédmul Banboo Recorded desidences tree, this-skinned yellow fruit, testing like a cross between apple, mange, and circus is produced as cooleaner while shaped plant that grows up to fifty meters. Host to Yfelliës moth larvoe Plent Rose lood cookscrew-like shaped plant that grows up to fifty meters. Host to Yfelliës moth larvoe Plent Rose and Rose lood cookscrew-like shaped plant that grows up to fifty meters. Host to Yfelliës moth larvoe Plent Rose and Rose are cookscrew-like shaped plant that grows up to fifty meters. Host to Yfelliës moth larvoe Plent Rose and Rose are collected and being the word designates the trities and the streng like a cross between apple, mange, and circus Flent Rose and R				
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Plant Tain Weed "The Eye-Opener" improves night vision. Very rare plant only found in the forest of Kurtani (hex 3914). Looses potency quickly after gathering, Humans can lose sight if using the herb too often. Plant Tainu Bark Blackish-green forest plant with slender stalks and long, spiky lowers; its bark is the main ingredient of a black eye-ontitment. Plant Umnályi Flower Black petalled flower, rare, used in cult practises of Lord Ksárul and Hrü'ü, grows in Pan Chaka Reptile Calenderer Snake A very large constrictor snake, up to 10 m long. It actively stalks solitary prey, and while it avoids groups of larger animals or people it often follows them in hopes of one member separating from the herd or party. Reptile Chnán Snake Black, segmented, venomous snake-like wetland creature. Reptile Dopey snake Snake Snaklish and generally mild-mannered seprent with colorful white, green, and pinkish-yellow bands; odd markings on its face give it a sleepily smiling expression. It cats large insects and other small pests, but is alse very poisonous to humans and Pachi Lie alike. It rarely bites except when in its met or when in or near water, but its venome causes loss of mascular control in the limbs, neck, and torse—not dangerous to the heart or lungs, fortunately, merely causing sudden and complete limpness for several hours. The dopey snake prefers to near this high tree bunches and epiops hunting in shalow waters. Reptile Horned Tortoise Often over 1 m at the shoulder and up to 4 m long) with extremely heavy, banded shells, armored heads and limbs (six in number), and in many species the ability to spray an acidic spittle at the eyes of those who distinct them. The spittle causes blindness (usually temporary) and painful irritation of the eyes, nose, mouth, and in cases even the skin. Reptile Stumblemonkey Lizard An arboreal lizard up to 2 m in body length with hooked foot-pads and a long prehensile tail. While extremely agile in trees, the tail srarely used for climbing, but rather for holding prey while t	1 Iant	Sitaa	Needle	
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Plant Ummúiyi Flower Black petalled flower, rare, used in cult practiese of Lord Ksárul and Hrüü, grows in Pan Chaka Reptile Calenderer Snake A very large constrictor snake, up to 10 m long. It actively stalks solitary prey, and while it avoids groups of larger animals or people it to flot foolbows them in hopes of one member sperating from the herd or party. Reptile Chnán Snake Black, segmented, venomous snake-like wetland creature. Reptile Dopey snake Snake Smallish and generally mild-mannered serpent with colorful white, green, and pinkish-yellow bands; odd markings on its face give it a sleepily smilling expression. It test large insects and other small pests, but is ak very poisonous to humans and Pachi Lei alike. It rarely bites except when in its nest or when in or near water, but its venom causes loss of muscular control in the limbs, neck, and torso – not dangerous to the heart or hungs, fortunately, merely causing sadden and complete limpness for several hours. The dopey snake prefers to nest in high tree branches and enjoys hunting in shallow waters. Reptile Horned Tortoise Often over 1 m at the shoulder and up to 4 m long) with extremely heavy, handed shells, armored heads and limbs (six in number), and in many species the ability to spray an acidic spittle at the eyes of those wh disturb them. The spittle causes blindness (usually temporary) and painful irritation of the eyes, nose, mouth, and in cases even the skin. Reptile Stumblemonkey Lizard Amalén Grows in in body length with hooked foot-pads and a long prehensile tail. While extremely agile in trees, the tail is rarely used for climbing, but rather for holding prey while the stumblemonkey injects a muscle poison through a bristle of small stingers under its chin. Once the victim is paralyzed, it is swallowed whole. Tree Apók It has ashen-have leaves which are oval. Tree Apók It has ashen-have leaves which are oval. Tree Balûr Slender, slow-burning tree with blackish-green needles, found in high forests; used for torches, and the bark.	1 Idillo	15unu	Dark	
Reptile Chanu Snake A very large constrictor snake, up to 10 m long. It actively stalks solitary prey, and while it avoids groups of larger animals or people it often follows them in hopes of one member separating from the herd or party. Reptile Chanu Snake Black, segmented, venomous snake-like wetland creature. Reptile Dopey snake Snake Smallsh and generally mild-mannered serpent with colorful white, green, and pinkish-yellow bands; odd markings on its face give it a sleepily smiling expression. It eats large insects and other small pests, but is als very poisonous to humans and Pachi Lei alike. It rarely bites except when in its nest or when in or near water, but its verom causes loss of muscular control in the lime, etc, and torso—not dangerous to the heart or lungs, fortunately, merely causing sudden and complete limpness for several hours. The dopey snake prefers to nest in high tree branches and enjoys hunting in shallow waters. Reptile Horned Tortoise Often over 1 m at the shoulder and up to 4 m long) with extremely heavy, banded shells, armored heads and limbs (six in number), and in many species the ability to spray an acidic spittle at the eyes of those whe disturb them. The spittle causes blindness (usually temporary) and painful irritation of the eyes, nose, mouth, and in cases even the skin. An arboreal lizard up to 2 m in body length with hooked foot-pads and a long prehensile tail. While extremely agile in trees, the tail is rarely used for climbing, but rather for holding prey while the stumblemonkey injects a muscle poison through a bristle of small stingers under its chin. Once the victim is paralyzed, it is swallowed whole. Tree Apok I the sashen-hued leaves which are oval. Tree Ardiro Bark Found in Kilalammuyáni or Chayákku, tree whose bark is an antidote to ingested poisons (Dele buds, Saslan root). Saslan roots. Sender Serva Has sahen-hued leaves which are oval. Tree Baomuz Has sahen-hued leaves which are oval. Tree Baomuz Has sahen bark. Tree, notable for its saw-toothed branch	Plant	Unmáivi	Flower	
Reptile Chnáu Snake Black, segmented, venomous snake-like wetland creature. Reptile Obopey snake Snake Snake Snakish and generally mild-mannered serpent with colorful white, green, and pinkish-yellow bands; odd markings on its face give it a sleepily smiling expression. It eats large insects and other small pests, but is always poisonous to humans and Pachi Lei alike. It rarely bites except when in its nest or when in or near water, but its venom causes loss of muscular control in the limbs, neck, and torso – not dangerous to the heart or lungs, fortunately, merely causing sudden and complete limpness for several hours. The dopey snake prefers to nest in high tree branches and enjoys hunting in shallow waters. Reptile Horned Tortoise Officen over 1 m at the shoulder and up to 4 m long) with extremely heavy, banded shells, armored heads and limbs (six in number), and in many species the ability to spray an acidic spittle at the eyes of those whe disturb them. The spittle causes blindness (usually temporary) and painful irritation of the eyes, nose, mouth, and in cases even the skin. Reptile Stumblemonkey Lizard An arboreal lizard up to 2 m in body length with hooked foot-pads and a long prehensile tail. While extremely agile in trees, the tails rarely used for climbing, but rather for holding prey while the stumblemonkey injects a muscle poison through a bristle of small stingers under its chin. Once the victim is paralyzed, it is swallowed whole. Tree Apók I the assher-hued leaves which are oval. Tree Ardro Bark Found in Klalammyáni or Chayákku, tree whose bark is an antidote to ingested poisons (Dele buds, Salán root). Tree Balúr Slender, slow-burning tree with blackish-green needles, found in high forests; used for torches, and the bark is burned to keep off insects. /Balūie Tree Bashwa Tere, include leaves which are oval. Tree, Behlme Tere, include leaves, square cut, are used instead of paper as a book substrate in Salarvyá, Háida Pakála, and the Nyénesel Isles Tree Chief Tree whose greenish woo		v		
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Tree Dáichu Deciduous tree with three-pointed leaves, found in the Chákan forests and the Kúrt Hills; the bark is used	Tree	Chmé		·
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Type	Name	Form	Notes
Tree	Dlél	Fruit	Plum-like blue fruit, grows on low tree (probably designated by the same name); /datsúkh/ brandy is made from them. Ancient /Dohétel, used for sorcerous purposes.
Tree	Dríkope	Nuts	Edible nuts, grows in Kurt Hills
Tree	Ebzál	11465	Great willowy tree of great size and height, found in Pán Cháka and the Forest of Gilráya; the Páchi Léi
			"grow" their dwellings in the sides of these trees
Tree	Edhéka		A yellow flowering broad leaf tree that is unknown in Tsolyánu, but common in eastern Salarvyá.
Tree	Gapúl		Large, deciduous shade-tree with oval leaves, glossy and bright green, found in northern forests
Tree	Ghá(i)	Bark	Tree, found in Kilalámmu and the far northeast states, whose bark yields the recreational drug / mághzikh/
Tree	Gháikh	Bark	A far north-eastern tree, its brownish powder produces recreational drug Mághz, that softens the mood to a drowsy peacefulness
Tree	Gíyo	Bark	Tree, native to most of the swampy lowlands of the continent, whose boiled bark yields a lacquer pigment used for military equipment (what's the colour?)
Tree	Gré'a		Weeping Trees, evergreen coniferous trees which collect water efficiently
Tree	Gsé		Tree found in Shényu, originally from the Shén worlds
Tree	Ja'athéb		Red blooming tree with fronds that droop and leaves like feathers. Very common in Livyánu.
Tree	Jíttayeb		Its wood is orange-red in color. Used for furniture.
Tree	$_{ m Jumul}$	Berry	Berry carrying tree
Tree	Kánari	Fruit	Olive like fruits can be used as breath freshener. Sap is used for boat varnish.
Tree	Kapok		The Pachi Lei tree that grows up to 200' tall and sometimes grows 13' in a year. It has a max of 9'-10' in diameter with blood red sap.
Tree	Kapúra		Source of precious oily ointment (camphor: kapúra)
Tree	Khá'a	Teak	Teak-like tree grows over 40ft tall. Yellow-brown lumber, resinous. Resistant to rot and insects.
Tree	Kuátl		Tree, the pith of which the Páchi Léi consider a delicacy
Tree	Lésame		Found in Kurt Hills, soft and buoyant wood.
Tree	Lobipála		Giant tree. Propagates by runners, and new tree are grown from branches. Perhaps genetically engineered from terrestrial stock. Fruits edible; wood used by bowyers; leaves are animal fodder. Local to Kurt Hills.
Tree	Méng-Méng	Clone	Clone-like tree, grows branches in same direction but can be misleading
Tree	Mézh		A light wood found in eastern Salarvyá that is used to build ships.
Tree	Miché		Tree
Tree	Mirozjulú	Ebony	Ebony-like fine grained tree used for masks of Priest of Ksárul.
Tree	Mmuó	Bark	Tree, whose bark is the only drug used by the Páchi Léi; it induces a refreshing catatonic sleep.
Tree	Mótteb		Twigs used for toothbrushes
Tree	Narúr	Bark	Tree from whose bark an antifungal paste is extracted (used to preserve leather and cloth in humid conditions)
Tree	Nemésh		Used for walking staffs
Tree	Ngósh	Fruit	Gives bitter little Tsévu-fruits
Tree	Nlé		Tree found in the north (Kilalámmu, Mihállu, Jánnu, etc.) Whose timber is used in palisades because it won't burn and is light
Tree	Nmúr		A precious wood, found in the far northeast, used, among other things, for book making
Tree	Ntó		A fine white dust shaken from the leaves of the /vèntókh/ tree of M'mórcha and Nmartúsha, that induces volubility and giddy joy
Tree	Pa'áb		Scented tree, used for privacy screens in Livyánu
Tree	Rúkkun	Sap	Sap is used for Butrus lacquerware (Rúktsu)
Tree	Séresh		Small, deciduous, slow-growing tree with spiky blue-green leaves and whitish bark, the wood of which is used for long bows (and furniture)
Tree	Sha'u Nte	Bark	Drug made by boiling the bark of a tree in Mihállu. The Mihálli used it to bring about visions and a sort of mental tranquillity, its puts humans into a trance for a time.
Tree	Ssálan		Leafy tree(?); the powdered leaves are said to prevent undead from rising again after being given a second death, root powder is fast acting painless poison to living
Tree	Ssár		Low, straggly-looking rot-resistant tree with twisted limbs and roots and whitish or greyish bark, yellow- green mottled leaves, from the hard, pure white wood of which bows (almost as good as Séresh-wood ones), batons and standard (/káing/) staffs are made.
Tree	Ssár		Low, straggly-looking rot-resistant tree with twisted limbs and roots and whitish or greyish bark, yellow-green mottled leaves, from the hard, pure white wood of which bows (almost as good as Séresh-wood ones), batons and standard (/káing/) staffs are made.
Tree	Téhlà		Tree, found in the Shén lands, related to the /tíukh/; the Shén use its black wood for furnishings
Tree	Thúrib		Red-brown wood, used for furniture
Tree	Tíu		Very tall, deciduous tree with wide, plate-shaped leaves and black bark, found everywhere, used for its iron-hard wood (bow staves, arrow shafts, etc.); /lásikh/ tea is brewed from the pounded leaves
Tree	Tsímer	Fruit	Fruit-bearing tree, found in Pijéna
Tree	Umyéni	Sap	Aromatic tree from Kurt Hills
Tree	Véèzhib		$\label{thm:cond} Tree, found in Livyánu, that burns slowly and brightly, without smoke. /Vé'èzhibikh? Ancient /Behéshawood.$
Tree	Vrés	Bark	Smallish, slender, deciduous tree with olive drab leaves that turn dark orange in autumn; its thick brown bark is burned as incense
Tree	Yáù		Tree, whose fronds are used as dining platters in M'mórcha and Nmartúsha

Freshwater

Type	Name	Form	Notes
Amphibian	Chiténg's	Frog	A species of smooth-bodied, large-eyed tree frog, very small, very bright, and very toxic. Growing to a
	Spittles		maximum size of six or seven centimetres, and with skins of swirled orange and red, they tend to cling to the
			tips of large leaves in the jungle, like lurid raindrops. Their bubbling calls are particularly pleasant and
			soothing to the human and Páchi Lei ear, exerting an almost hypnotic effect; if they were not so dangerous
			to handle, they would probably make desirable cage pets. The contact poison exuded by their skins and
			covering them entirely causes almost instant numbness and ringing in the ears, followed swiftly by distorted
			vision, confusion, and sometimes permanent insanity or brain damage; toxic doses result in convulsions and
			death. Fortunately, the toxin breaks down very rapidly and cannot effectively be used as a blade or food
Amphibian	Mótti	Frog	poison by hunters or assassins. Resembles an elongated frog or salamander and fills a niche somewhere between that of a particularly large
Ampinoian	Motel	riog	and cunning rat and a small, vicious raccoon. Fond of stealing not only fine foodstuffs, but also jewelry and
			other shiny objects.
Amphibian	Tartínja	Salamander	The "Hell bender" giant predatory hellbender, and the related cave hellbender. The former is a species of
-	-		salamander easily reaching the size of a large man. Of a mottled brownish color, lumpy-textured, and usually
			coated with algae or water-moss, they float like dead logs or branches in stagnant waters, and erupt out in a
			flurry of claws and gaping rubbery jaws to seize prey upon the banks — typically deer, but just as readily
			humans. The cave hellbender is slightly smaller, smoother-skinned, and pale white with red splotches and
	<i>α</i> , υ	5	pink streaks; they are however equally dangerous and unpleasant.
Animal	Chelk	Parasite	A parasite that is amorphous, nearly transparent except for a network of pale green filaments. When exposed
			to abundant quantities of water it releases spores, and these lye in the water. When the water containing
			these spores is drunk, they grow into a Chelk which consumes the host from the inside. Full grown Chelk is 12" L x 5" Round. Found on in the Shadow Gate Fief.
Animal	Kyúsikai	Aquatic beast	"the Sun Wheel" flat furry harmless and quiet things. Valued for its waterproof pelt. They keep water clean.
11111111	11) dollar	Tiquate Beast	Only found in village of Zháth (hex 3711)
Bird	Qon's splashes		Gaudy blue kingfishers common along the Turín River, the remaining segments of the Lúshmun Canal, and
			water-filled sinkholes and ponds in the highlands. "Qon's splashes" winter in southern Livyánu and Shényu,
			but migrate into southern Tsolyánu during the summer and early autumn in vast tinkling flocks. These are
			tiny (5-8 cm) flocking songbirds with very high-pitched calls and songs, a bright solid yellow color overall.
			They are also popular cage birds throughout this region, though they are somewhat delicate and do poorly
T): 1	D + D 1		if not kept with others of their kind.
Fish	Fat Eel		A freshwater creature up to 3 m long, found especially in muddy sloughs and pools formed for agriculture.
			They are thick-bodied, with many rippling fins and streamers, colored an ugly pink and silver. Their large rectangular mouths are filled with flat blade-like teeth for taking chunks out of whatever cannot be
			swallowed whole.
Fish	Khisa		Small and numerous blue fish from valleys around Fénul, tasty but which stain the tongue and lips a
			blackish-blue. The Fenulyani are thus jestingly referred to as "Blue Mouths".
Fish	Kütépi		Bulgy-eyed fish used to help growing Yáfa-rice
Fish	Needle Eel	Eel	Green-black eels, very thin and long (up to 1 m) and hard to see in the water, as they look like stalks of
			grass or reeds. They feed by burrowing directly into the flesh of larger animals and eating their way through
			the body. Both these and the "fat eels" tend to spread into irrigation works and flooded paddies from surrounding waters, and are the biggest, if not most common, of the occupational hazards wetland farmers
			in the southwest face.
Fish	Óyakket	Predatory beast	"The Leaping Trap". Fish-like creature is a local delicacy from the Shirúna River to Lake Tsurún (hex 3510).
	J	J	It is a turquoise plate-sized predator with a mouth like a bear trap.
Nonhuman	Nyaggá		Nyaggá, the aquatic "Dwellers Below", one of the nonhuman races that share Tékumel, originally from
			Alhena (Gamma Geminorum). They live beneath the waves of Lake Parunál.
Plant	Hlinnghóm	Pods	Sea-plant, clusters of small pods with a salty taste that is usually fried. Found in Ojjárga flats in Salarvyá.
D1 .	T511.14.11	TTT . 111	Taste can be vile for non-locals, vomiting and diarrhea can occur.
Plant	Kütlátli	Water-lily	Water-lily like plant which shoots nuts with narcotic or hallucinogenic mist.
Plant Plant	Ng'atlmóch Olúresh	Bulb Carnivorous	A flabby mass with crisp black bulbs throughout, lives in Ojjárga flats in Salarvyá Carnivorous plant, the Olúresh, is grown in waist-deep waters. It is the source of an incense of the same
1 10110	Omeon	plant	name.
Reptile	Calenderer	Snake	A very large constrictor snake, up to 10 m long. It actively stalks solitary prey, and while it avoids groups
*			of larger animals or people it often follows them in hopes of one member separating from the herd or party.
Reptile	Chémbim	Crocodile	A species of small, albino gavial (crocodilian). Snappish but generally harmless if left alone, their fine supple
			hides can be made into a valuable white leather. They are found in small pockets and colonies everywhere in
			the protectorate west of the
Reptile	Dragon colts	Snake	Small, harmless, rather friendly coiling snakes of a bright blue color. Only found in the region of the old
D	NI	T ' . 1	Lúshmun Canal
Reptile	Ngevék	Lizard	The "sandy mouth" or "shadow-shooter". It is a small round aquatic reptile, black and hard-shelled like a
			beetle or turtle, and about the size of a small Káika egg, with a single four-branched horn on its head and small insect-like wings. It has the unwelcome habit of spitting grains of sand (or some substance very much
			like sand) upon the shadows of passersby, which has fatal results. Strangely, one tribe of the head-hunters
			of the inner jungles is immune.
Reptile	Rukétra	Lizard	"The river lizard", large crocodile-like reptile from Southern Continent. Venomous.

Jungle

Type	Name	Form	Notes
Amphibian	Gliders	Frog	Tree frogs with membranes beneath the front limbs which allow them to soar from branch to branch in the upper canopy of the jungle. Non-poisonous despite their bright coloration (blue-green, solid red, green and red, or blue and red), but very quick and wary. The largest grow up to 20 cm, but have relatively long, light bodies.
Insect	Epéng	Compound being	Desert-dwelling, venomous, nocturnal stinging insect, a colony creature comprising up to 50 separate segment beings
Insect	Ór	Spider	The "puff-spider", Tékumel's deadliest, found in M'mórcha and Nmartúsha
Plant	Avá		Plant found in the jungles of M'mórcha and Nmartúsha, whose fibre is used, amongst other things, to hold armour together
Plant	Ká	Flower	Large jungle flower, found in M'mórcha and Nmartúsha
Plant	Ssúmani		The "Food of the Ssú", generic name for Tékumel's original vegetation (the "Old Life"), violently poisonous to humans.
Reptile	Feshénga	Lizard	The "Many-Legged Serpent", huge (1.5 - 15 meters) a lizard-like aquatic predator, running on thirty pairs of tiny legs. Bite is venomous and requires sorcerous healing. Natives of M'mórcha have herbal antidote. In Five Empires it is called "the One that introduces you to Lord Srükárum".
Tree	Káuna	Palm	Tree, similar to a palm, found in southern Tsolyánu
Tree	Teká(i)		Tree, found in the jungles of M'mórcha and Nmartúsha, whose broad, resilient leaves are used as lower body armour
Tree	Vè-ntó		Tree, found in M'mórcha and Nmartúsha, from which the recreational drug /ntókh/ is obtained

Mountains

Type	Name	Form	Notes
Animal	Jálu	Predatory beast	"The prowler" Large (length 6-8 ft) predator from southern Plain of Towers
Animal	Ngékka	Draught beast	A delicate, six-legged riding beast, originally from Rigel (Beta Orionis), thought to be mythological
Bird	U'áb	Game bird	Rare bird, prized for its meat, found in the Tláshte Range of Livyánu. Will feed 1-2 people.
Fungus	Teqéqmu	Flying fungus	The "Flying Fungus", that can reach 3 m in diameter
Fungus	Valsúra		Large puff-ball fungus with explosive properties
Insect	Bíth	Spider	Spider, Tékumel's largest at 2-3 m in length, found in the mountains of the northeast.
Mammal	Má'év Lúach Várds	Draught beast	Mutated Terran horse, only located on island south of the equator on other side of Tékumel
Mammal	Thelúha	Domestic beast	Short-limbed and long-bodied creature about the size of a small cat that, while basically mammalian, is covered in slightly iridescent green-brown scales. It is tameable, trainable, and fully at home in trees and water. The fact that it is immune to most animal venoms and can easily sniff out most vegetal and mineral toxins makes trained specimens in great demand as snake, Chnáu, and Epéng-killers and as food-testers. These creatures are native only to the Pan Chákan highlands, Northern Vrá, and possibly the mountains of northeastern Livyánu, but the domestic forms are found farther abroad.
Monster	Chólokh		The "Flying Octopoid Creature", a six-legged, eight-tentacled predator
Monster	Gerednyá	Worm	The "Flying Worm", a large (3-5 m in length) predator, venomous. Wing cases are worth 100 Káitars each to Chlén-hide armourers as softener.
Monster	Sró		The "Dragon-King", a very large semi-intelligent dragon-like creature. They are mutated from some ancient reptilian species and can walk, swim, and fly. They can wield weapons and gather treasures.
Monster	Vringálu	Snake	The "Flying Snake", a blue-black, feathered venomous snake-like creature; it provides fine leather (priced 100 Káitars per wing). Its teeth contain produces poison causing rotting gangrene, of which there is antidote using Tsúral -buds or healing sorcery. Poison is effective through the skin too.
Monster	Yazái		The "Hunched One", a tall, grey-brown furred quadruped
Plant	Pu'úr	Leaves	Low, broad-leaved plant, found in hilly areas; the stems of its reddish-veined, glossy leaves yield $/pur\acute{u}kh/perfume-oil$
Reptile	Gacháya	Lizard	The "Lizard-Dragon", a purple-blue dragon-like lizard, originally from the Shén worlds
Reptile	Syúsyu	Lizard	The common wall-lizard, a quadruped originally from the Shén worlds
Tree	Jűtl		Tree, found on the high slopes of the Tlashé Range in Livyánu, used for sorcerous purposes. Ancient /Yetlé tree.

${\rm Sea}$

Type	Name	Form	Notes
Animal	Hóral	Sea-beast	Source of "ivory"
Animal	Jál Hrám	Anemone	Sea anemone from the lands of Naqsái. Source of black and turquoise dye used as body-paint. Kept as pets.
Crustacean	Garésa	Shell	Crustacean, found in Penóm waters, with a venomous, spiny shell
Crustacean	Nanggál	Crab	Small crab, found in the Tsoléi Isles
Fish	Búreb	Game fish	A fish found off the west coast of Livyánu
Fish	Ft'á		Fish, found in the Nyémesel Isles, from which the recreational drug /osí-kh/ is extracted
Fish	M'bor	Eel	An eel-fish living in seas around Dhalái that eats wood
Fish	Nmatl	Game fish	Species of fish found in Salarvyáni waters.
Fish	Sá		A common Tsoléini fish
Fish	Trek'é		A fish of the Nyémesel Isles, whose iridescent hide is used for decorative purposes
Invertebrate	Vlíkka	Worm	Salarvyáni sea worms that eat wood. They are more common in the east than the west.
Mollusc	Hasún		Shelled mollusc, flat and oval, found along the southern coasts of Tsolyánu
Mollusc	Jájnekursh	Shellfish	Sea shellfish from lands of Nasqái. Ingredient for Rushqá-ceramic armor.
Mollusc	Obúp	Omnivorous beast	A many-eyed fist-sized local creature which resembles a terrestrial trilobite. Delicacy.
Mollusc	Purná		A mollusk that grow to be several feet across. The shell is translucent and used as lamp holders in eastern Salarvyá.
Mollusc	Shúggwa	Shellfish	Shellfish, a black, pulpy thing in a tubular shell, which Salarvyáni eat raw, accompanied by a fiery seaweed paste which beginners find vile
Mollusc	Vrélq		A crustacean that produces a black dye, used in Salarvyá for clothing, armour, and as an ink
Monster	Khomórg		6-legged sea creature, about 6" long (152mm) that crawls ashore to raid storehouses and fruit stands. It is a
3.5	T7		bright blue-green in color and is sacred to Shiringgáyi. A rapacious little beast.
Monster	Kruá		The "Slasher of the Deeps", a large (up to 12 m in width) crustacean-like aquatic predator
Monster	Nró		Critter resembling N'goro in the Deeps of the east coast and south-western seas. It does not seem to be
3.5	0.1.	a	intelligent and can be driven off by fire. Large ones can envelope entire ships
Monster	Qu'úni	Shrimp	"The crustacean" a semi-intelligent, shrimp-like species, found on the island of the City of the Red-Tiled Roofs
Monster	Zo'óra		The "God of the Deep", a large (up to 20 m in length) octopoid marine predator, possibly originally from Achernar (Alpha Eridani)
Plant	Bó	Coral	A type of coral with long, serrated, flexible branches, used by the Nyaggá as a whip-like weapon
Plant	Jujjókhkh	Globule	Sea-vegetable, a muddy-green globule of a rubbery consistency. Livens in Ojjárga flats in Salarvyá
Plant	Shür ú m	Coral	Grow so fast that men farm it and export it for use as building stone and the decoration of edifices. Grows in shores of Penóm.
Plant	Ssün	Fruit	Yellowish non-edible fruit. Makes protective lacquer used for composite bows. It is found in the low lands and along the coasts of the Tsolyáni islands, from Penóm over to Khéiris in Mu'ugalavyá, then over to Heméktu in Livyánu. Sold over all Five Empires.

${\bf Subterranean}$

Type	Name	Form	Notes
Animal	Chákan bat	Bat	Huge meter-long vampiric bats
Animal	Chnáu maggots	Worm	Chnáu lays its eggs on it deceased victims, and these hatch into chunky pale pink maggots about three inches long that glow faintly in the dark. Maggots smell and hunt rotting meat from miles away. Tombrobbers use them for tracking fresh tombs and they are known to be used to find dead bodies by City Guard or spoiled meat by conscientious Market inspectors. Ahoggyá consider them as delicacy. Cost in
			Jakálla port is 2 hlásh per maggot. Fresh maggots last a day without food and will undergo moulting to their final form in 5-10 days. [NC]
Animal	Miríkku	Omnivorous beast	"The Burrower". Sturdy omnivorous burrowing animal from southwestern Plain of Towers
Crustacean	Ngáyu		The "Eater of Swords", a subterranean crustacean creature, known for spitting a metal-dissolving secretion a great distance
Fungus	Kéq Yóssu		Black mould
Fungus	Ozhain	Nutritious fungi	Grows wherever there is darkness and Hú-bat dung or carrion; it tastes like Dná-grain porridge mixed with sea fish and seasoned with swamp water.
Fungus	Shon Tinur		A fungus that grows in the Ochuna "the Serpent which Winds Within." It was grown by the Mihálli as decoration. It can be harmful to humans if it gets into the body.
Insect	Dlaqó	Beetle, scavenging	The "Carrion-Beetle", a subterranean carrion-eating beetle-like creature (ranging in size from a few cm to 6 m). Cannot fly.
Insect	Hopping Beetle	Beetle	A large earth-borer up to 50 cm long, with powerful mandibles and a mildly caustic bite. It can tunnel swiftly through loose soil, but constructs no permanent warrens or passages.
Invertebrate	Ajodúm	Worm	"The Copper Crawler" worm-like creature with a circular mouth, roughly the size of a man's leg. It is considered sacred to Lord Sárku. Attracted to copper.
Invertebrate	Esúsha	Worm	"The Tunnel Clearer" mysterious worms having a face roughly like a humans, only upside down with no nose. The smallest are twice the mass of a man. The largest are easily the mass of a full-grown Chlén beast.
Magical	Gétlen	Spider	"The Phase Spider". Can jump between dimensions, see invisible, venomous, bite causes hallucinations. May infest victim via fourth dimension and plant its eggs to be hatched. [NC]
Magical	Hrèniríu	Demon	A race of demons, servants of the Demon Lord Tkél (affiliated to Lord Chiténg), in appearance like flat sheets of fire flowing along the ground
Monster	Achayá		Bubbling mass of pseudopods, slain victims turn into Chagrúo, from Expanse of the Cold Dark
Monster	Aqáà	Giant worm	The "Worm of the Catacombs", a large (up to 20 m in length) subterranean worm-like creature, a relative of the $/ayakh/$
Monster	Biridlú	Mantle	The "Mantle". Flying creatures who drop from ceiling down upon the unwary. It then suffocates their victim. It cannot be cut by weapons of Chlén-hide but steel only. Its body must be burned. Used for guarding ancient treasures.
Monster	Brylloo	Automata	"Insatiable saboteurs". Assemblages of ancient nanotechnology repair system. They appear to be a gorgeous iridescent sheet of cobweb, many layers deep, and in constant motion. They look for things to repair, and repair them, scavenging materials from matter out of place and the storehouses of the ancients. Can be dangerous and can form packs of huge size. [NC]
Monster	Hli'ír		The "Beast with the Unendurable Face", a madness-inducing subterranean other planar creature. Can only be harmed with metal weapon.
Monster	Jalush	Demon	Insect-like demonic being, poisonous spines with permanent damage
Monster	Káyi		"The Eye", a swamp-dwelling lighter-than-air predator. A large grey-white bag of gas with single huge eye. It hovers in the air hiding and drops thin, fiber-tentacles down on prey below. Tentacles are covered with sharp, hollow needles which can suck the blood out of its victim. Venomous.
Monster	Kúrgha		The "Eater of Carrion", a subterranean scavenging creature
Monster	Marashyálu		The "Whimperer", an intelligent supernatural/otherplanar creature with hypnotic powers, They can command victims to fight against their own. They are masters of illusion, appearing as children, women, wounded friends, etc.
Monster	Mu'ágh		The "Jellyfish", a large (up to 3 m diameter) jellyfish-like aquatic predator. Venomous acid secretion dissolves flesh and is nearly un-healable. Does not work on Chlén -hide armor. Edged weapons or crushing damage is not effective, fire or cold harms normally.
Monster	Ngóro		The "Whelk", an intelligent subterranean colony being
Monster	Ngrútha		The "Leech", a large (up to 5 m in length) crab- and beetle-like a quatic predator
Monster	Nshé		The "Flowing One", a liquid subterranean creature, the product of ancient sorcery
Monster	Qól	Under-people	"The Serpent-Headed One", an intelligent humanoid subterranean creature, sometimes considered undead but more likely a mutated humans from ancient sorcerous experiments. They use poisoned weapons, e.g. arrows and javelins, and their fangs are venomous. They will not attack if outnumbered.
Monster	Qumqúm	Magical	The "Thunderer", a subterranean, intelligent, mostly invisible spectral/otherplanar creature
Monster	Ru'ún	Automata	The "Demon of Bronze", generic name for intelligent ancient automata, encountered in the Catacombs
Monster	Sagún	Fungus	The "Fungus", a subterranean, slow-moving fungus-like creature. Poisonous spores with no known antidote (other than sorcery).
Monster	Sikún	Humanoid	Sikún "Little Men", small four-limbed creature. They are semi-intelligent do not speak and cannot be trained. They do not use weapons but hide in semi-subterranean lairs, where they accumulate all sorts of trash and artifacts.

Type	Name	Form	Notes
Monster	Sobúan		Aka "The Aberration of Híkku" mysterious creature that hurls sharp stone fragments with human-sized pseudopods thrust briefly from meter-wide holes in the ground. A whole creature has never been killed or captured. Only found near village of Hikku.
Monster	Srámuthu	Under-people	The "Jolly Strangers", intelligent insectoid subterranean dwellers able to disguise themselves as humans
Monster	Thúnru'u	Humanoid	The "Eater of Eyes" (/ssáingmokh hikáyyal/), a subterranean semi-intelligent humanoid creature
Monster	Tsú'uru	Magical	The "Illusion-Master", a subterranean, intelligent creature with hypnotic powers. Immune to mindreading. It is related to the $/$ marashyálukh $/$
Monster	Yéleth	Automata	The "Angel of Doom", an ancient intelligent android with hypnotic powers
Nonhuman	Chakkarjáne	Under-people	Underpeople, serve lord of the Azure Citadel.
Nonhuman	Hehegánu	Under-people	A subterranean people related to the /hehechárukoi/, found in particular under Púrdimal and its surrounding swamps
Nonhuman	Nga'á	Under-people	Underpeople, lake Parunál, interbreeded with Nyaggá
Nonhuman	Ssú		The "Enemies of Man", one of the two nonhuman races autochtonous to Tékumel. There are two subspecies of Ssú: the smaller Grey Ssú, and the larger, deadlier Black Ssú. They have hypnotic powers and some of them are capable sorcerers.
Nonhuman	Tsuru'úm	Under-people	The "Under-people", generic term for the various intelligent subterranean intelligent races
Nonhuman	Vléshgakh	Humanoid	Shunned One, Stinking One, a member of a nonhuman race, originally from Regulus (Alpha Leonis). /vléshgan/
Undead	Chargrúo		Undead icy spawn of Achayá.
Undead	Hrá		The "Bloodsucker", a vampiric undead creature. Creations of the ancient priests of Ksárul. There exist several varieties of the creature. It can only be slain by touching it with an "Amulet of the Great God" after it has been brought down.
Undead	Hurú'u	Spectral	The "Howler", a spectral/otherplanar undead creature that attacks with its deafening how. They can be driven off by magic or by fire. Their howling deafens all within 10 feet of them.
Undead	Hwo'ár	Bat	The "Bat wings". Undead creature created by Lord Srükárum to plague his enemies. Hwo'ár may be destroyed by Chlén-hide weapons, but unless burned by fire they will regenerate in three turns. They are destroyed by steel and/or magic are permanently destroyed. Cause paralysis and unhealable wounds.
Undead	Jájgi	Human-like	Jájgi, the "Exalted Undead", those that can pass off as living humans.
Undead	Mnéktan	Corpse	The sword handed, reanimated corpse with sharp bone blades instead of hands, Sárku and Ksárul temple guardians.
Undead	Mrúr	Corpse	Mrúr, the "Undead", corpses, usually human, reanimated by magic (also the generic term)
Undead	Shédra	Corpse	The "Eater of the Dead", human flesh-eating undead creature.
Undead	Turuvándu		The scuttler, undead created by Sárku temple Brotherhood of Amber Coiling
Undead	Vorodlá	Flying undead	The "Flying Undead", a subterranean, winged human undead creature. Use poisoned swords.

$\operatorname{Swam} p$

Type	Name	Form	Notes
Amphibian	Chiténg's Spittles	Frog	A species of smooth-bodied, large-eyed tree frog, very small, very bright, and very toxic. Growing to a maximum size of six or seven centimetres, and with skins of swirled orange and red, they tend to cling to the tips of large leaves in the jungle, like lurid raindrops. Their bubbling calls are particularly pleasant and soothing to the human and Páchi Lei ear, exerting an almost hypnotic effect; if they were not so dangerous to handle, they would probably make desirable cage pets. The contact poison exuded by their skins and covering them entirely causes almost instant numbness and ringing in the ears, followed swiftly by distorted vision, confusion, and sometimes permanent insanity or brain damage; toxic doses result in convulsions and death. Fortunately, the toxin breaks down very rapidly and cannot effectively be used as a blade or food poison by hunters or assassins.
Bird	Qásu		Screeching swamp-dwelling carrion-eating bird, purple and black, Tékumel's largest (up to 6 m wingspan), sacred to Lord Hrü'û and Wurú
Insect	Epéng	Compound being	Desert-dwelling, venomous, nocturnal stinging insect, a colony creature comprising up to 50 separate segment beings
Insect	Luó	Beetle	The "squash-beetle", a largish, soft, gooey edible insect, prized in Penóm
Mollusc	Ghighánnok	Shellfish	Shellfish found in Ojjárga flats in Salarvyá, a disk shaped, 12-legged, creature in a hard shell) that is baked over coals
Monster	Lrí		The "Flying Stinger", a six-legged, winged, venomous, insectoid swamp predator, related to the Hlúss
Monster	Tlátsekal		The "Observant Whirler", tentacled flying creature from the Swamps of Ksárul
Monster	Tletlákha		The "Mouth With Eyes", an aquatic predator with fanged mouth surrounded by six eyes. It is covered with spikes which penetrate the victim's flesh. Once attached, the creature gnaws upon its prey, unless forcibly dislodged. Its jaws are very powerful, Chlén -hide armour giving little protection.
Nonhuman	Hegléth	Humanoid	Swamp Folk, the nonhuman race dwelling in central Mu'ugalavyá, originally from Unukalhai (Alpha Serpentis). Psychically sensitive.
Nonhuman	Hehecháru	Under-people	Swamp People, the "First Ones", inhabitants of the Great Morass; cf. Also /huqúnikh/
Nonhuman	Hlutrgú	Humanoid	Hlutrgú, the "Swamp Frogs", one of the nonhuman races that share Tékumel, originally from Algenubi (Epsilon Leonis)
Plant	Ajura	Fruit	A swamp fruit common in Púrdimal, causes numbness, paralysis.
Plant	Búlu Malagá'a	Seed	Oily seeds of the plant make excellent waterproofing agent
Plant	Chló	Fruit	Fruit, a staple of the /hegléthyal/ (Swamp Folk)
Plant	Food of the Ssú		$\label{thm:constraint} T\'{e} kumel's \ native, \ purulent "Old \ Life", \ the \ purplish \ vegetation. \ Poisonous \ and \ highly \ corrosive. \ /Ss\'{u}mani$
Plant	Galénü		Spongy marsh plant, used by the Hlutrgú as sleeping mattresses
Plant	Jájalu	Berry	Oily berries that grow only in Jajalu wetlands. Grows higher than human height.
Plant	Káika	Weed	Weedy pond plant; eaten by Káika-birds and humans.
Plant	Káika	Weed	Weedy pond plant; eaten by Káika-birds and humans.
Plant	Nal	Reed	Arrows are also made from a reed found in the swampy lowlands of the Flats of Tsechélnu.
Plant	Pállis	Carnivorous plant	Poisonous, slow-moving predatory swamp-plant, resembling a large, puffy, blue-purple cabbage, found in the swamps around Penóm and Púrdimal, the "Pállis Weeper", another name for the /pállisikh/
Plant	Ráyapu	Nut	The Sedge Nut, aka "Dríkope of the marshes". Ancient edible nut from old Earth. Grows in Swamps of Ksárul
Plant	Sshurg		Grows in the swamps of Morcháptla. Shén use it for dissolving agent for Hlüss secretions (inc. ships and buildings -but acts slowly) and disinfectant. Hlüss hate it. It is usually available in ports in Shényu, and is occasionally found for sale in the coastal cities of Livyánu and Tsolyánu (200 Káitars per phial making 1 liter undiluted solvent). [NC]
Plant	Ssúmani		The "Food of the Ssú", generic name for Tékumel's original vegetation (the "Old Life"), violently poisonous to humans.
Reptile	Calenderer	Snake	A very large constrictor snake, up to 10 m long. It actively stalks solitary prey, and while it avoids groups of larger animals or people it often follows them in hopes of one member separating from the herd or party.
Reptile	Qáqtla	Snake	The "Swamp Snake", a venomous snake-like aquatic predator
Tree	Sáyu	Mangrove	Tree similar to the mangrove tree, found in the swamps of Shényu
Tree	U'u'vrú	9	"The Tree that Quivers" Rare tree growing only in the Swamps of Ksárul. It can shake its leaves.
			v

Universal

Type	Name	Form	Notes
Bird	Hlássu		Generic bird
Bird	Various colourful birds		Jacamars, motmots, puffbirds, warblers, flycatchers, and sunbirds; todies, trogons, barbets, and pheasants in dozens of varieties; sweet-voiced, moss-colored bulbuls; lustrous, sable fork-tailed drongoes, fluttering scarlet minivets, skulking polychrome pittas, darting iridescent bee-eaters, and flaming-chested flower-peckers
Fish	Mírish		Generic word of fish, variety of species exist.
Insect	Aqpú	Beetle	Beetle (large, bumbling blackish green night-beetle); also a nickname for Yán Koryáni soldiers because of their green livery
Insect	Atlún	Spider	Spider (generic, although 4, 6, and 8-legged varieties exist)
Insect	Drí	Ant	Ant-like insect.
Insect	Hupó	Millipede	Millipede
Insect	Nzí	Bee	Bee-like black insect, of Pé Chói origin. Produces honey. Sting can be lethal if victim is allergic.
Insect	Pét-tnk	Flea	Fleas.
Insect	Shqá	Beetle	Large tunnelling beetle
Mammal	Khurruhirrükhú	Flying beast	"Gobblers" flying mammals are well-known inhabitants of the settled part of Pan Cháka and the lighter forests. They range 15-60 cm in height (depending on age and subspecies), are black-skinned and covered in golden-chocolate fur, and have long muzzles, large pointed ears and huge orange eyes. Their wings are bat-like morphologically, but densely covered with broad feather-shaped hairs. They are social animals, hanging upside down from caves, attics or eaves, and dark tangled groves during the day and flying out in flocks to hunt at night.
Nonhuman	Ahoggyá		Ahoggyá, the "Knobbed Ones", one of the nonhuman races that share Tékumel, originally from Achernar (Alpha Eridani)
Nonhuman	Hláka	winged humanoid	Hláka, the "Furred Flyers", one of the nonhuman races that share Tékumel, originally from Ensis (Eta Orionis). Use poisoned weapons.
Nonhuman	Mihálli	Humanoid	"The "Shape-Shifters", one of the nonhuman races that share Tékumel, originally from Dorsum (Theta Capricorni). There are 2 types of Mihálli: 1) Dréngh- The "formed" Mihálli who's basic shape is a carnivorous humanoid creature with red eyes; 2) Vítru- The Mihálli who's basic form is a mass of shapeless protoplasm. They are more flexible in the shapes they can assume." Psychically sensitive.
Nonhuman	Pé Chói	Insect	Pé Chói, the "Listeners", one of the nonhuman races that share Tékumel, originally from Procyon (Alpha Canis Minoris)
Nonhuman	Pe'deth	Insect	Pé Chói, the "Listeners", one of the nonhuman races that share Tékumel, originally from Procyon (Alpha Canis Minoris)
Nonhuman	Shén	Humanoid	Shén, the "Demon Warriors", one of the nonhuman races that share Tékumel, originally from Antares (Alpha Scorpii)
Nonhuman	Tinalíya		Tinalíya, the "Gnomes", one of the nonhuman races that share Tékumel, originally from Algol (Beta Persei)
Plant	Autéshrini	Bush	Bush (generic term)
Plant	Lisútl	Root	Root, chewed by women as a contraceptive
Plant	Ngánuke	Flower	Variety of ornamental azalea- or rhododendron-like flowery plant. Widespread and multi-cocoured.
Reptile	Sézhme	Snake	Snake (generic term)
Tree	Autéshri		Tree (generic term)

Urban

Type	Name	Form	Notes
Animal	Banyé	Vermin	A small, soft, damp creature that infests grain stores. It releases an enzyme onto the grain that breaks it
			down into a black, stinking, runny liquid, which renders it digestible to the Banyé.
Animal	Híkkutu	Rat	"the vermin". Small six-legged rat-like vermin from Southern Continent
Animal	Srijéni	Domestic beast	"the Rock-Sitter", small pet creature. They have appealing big eyes, soft leathery skin, ten small stubby
			paws, and they like resting on warm surfaces such as a person's shoulder or forearm.
Insect	Qigékh	Lice	Verminous creatures resembling six-inch-long woodlice, but with distinct adaptations: digging legs in the back and spiny front claws to catch prey. These omnivores thrive in urban refuse, sewers, and granaries, feeding on smaller pests. Though their poison deters most predators, they're hunted by Kurukú and Aschaunë-birds, which extract their meat while avoiding the toxic spines. [NC]
Invertebrate	Lusátimun	Worm	the "Wall-tongues" are nuisance worm-creatures that infest damp buildings in cities like Jakálla, burrowing into walls with acid and anchoring with resin. Their pink, tongue-like intestine-appendages dangle from the wall, trapping insects with glue-covered hairs for digestion. Left unchecked, they can quickly weaken structures, so Jakálla's building inspectors fine owners who delay removal. [NC]
Reptile	Awlmouth viper	Snake	Fat brown-black viper with a vicious temper. Its massive fangs (about the size of a human index finger) can easily puncture light plate armor, and its bite causes massive swelling around the wound and an ugly yellow-purplish discoloration, followed by necrosis and sloughing off of flesh down to the bone. Gangrene often then spreads outward from the affected area as well.

Wetlands

Type	Name	Form	Notes
Amphibian	Horók	Frog	The "Warty One", generic term for frog-like swamp creatures
Amphibian	Jrí-frogs	Frog	Frogs. They are pop-eyed and run in packs.
Animal	Hú	Bat	Water /huvúrikh/water bat, a species of swamp creature. Also /tázan/
Insect	Hlu'ún	Predatory insect	Gauzy-winged humanoid insect predator
Insect	Shivrá	Stick insect	Large, predatory boring stick insect
Monster	Káyi		"The Eye", a swamp-dwelling lighter-than-air predator. A large grey-white bag of gas with single huge eye.
			It hovers in the air hiding and drops thin, fiber-tentacles down on prey below. Tentacles are covered with
			sharp, hollow needles which can suck the blood out of its victim. Venomous.
Monster	Qósoth	Magical	The "Shambling One", a tall, gaunt, five-legged, insubstantial, ghost-like otherplanar nocturnal monster
Plant	Ssúmani		The "Food of the Ssú", generic name for Tékumel's original vegetation (the "Old Life"), violently poisonous
			to humans.
Plant	Ssün	Fruit	Yellowish non-edible fruit. Makes protective lacquer used for composite bows. It is found in the low lands
			and along the coasts of the Tsolyáni islands, from Penóm over to Khéiris in Mu'ugalavyá, then over to
			Heméktu in Livyánu. Sold over all Five Empires.
Reptile	Chnáu	Snake	Black, segmented, venomous snake-like wetland creature.
Reptile	Qáqtla	Snake	The "Swamp Snake", a venomous snake-like aquatic predator

Back cover: Children of the village of N'létut celebrating the Fete of Boats in a grove of Ezbál trees near the Numinous Springs, wishing for better future than what is behind them. Art by Midjourney AI -v6.1

