Player Name:

Clan:

High Tower (low status) ❑
Turning Wheel (high status) ❑

Deity:

Stability:	**Change:**
Hnalla ❑	Hru'u ❑
Thumis ❑	Sarku ❑
Avanthe ❑	Dlamelish ❑
Karakan ❑	Vimuhla ❑
Belkhanu ❑	Ksarul ❑

Rumble Contest:
❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑

Quirgals: (10 at start)

Player Name:

Clan:

High Tower (low status) ❑
Turning Wheel (high status) ❑

Deity:

Stability:	**Change:**
Hnalla ❑	Hru'u ❑
Thumis ❑	Sarku ❑
Avanthe ❑	Dlamelish ❑
Karakan ❑	Vimuhla ❑
Belkhanu ❑	Ksarul ❑

Rumble Contest:
❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑

Quirgals: (10 at start)

Player Name:

Clan:

High Tower (low status) ❑
Turning Wheel (high status) ❑

Deity:

Stability:	**Change:**
Hnalla ❑	Hru'u ❑
Thumis ❑	Sarku ❑
Avanthe ❑	Dlamelish ❑
Karakan ❑	Vimuhla ❑
Belkhanu ❑	Ksarul ❑

Rumble Contest:
❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑

Quirgals: (10 at start)

Player Name:

Clan:

High Tower (low status) ❑
Turning Wheel (high status) ❑

Deity:

Stability:	**Change:**
Hnalla ❑	Hru'u ❑
Thumis ❑	Sarku ❑
Avanthe ❑	Dlamelish ❑
Karakan ❑	Vimuhla ❑
Belkhanu ❑	Ksarul ❑

Rumble Contest:
❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑

Quirgals: (10 at start)

Player Name:

Clan:

High Tower (low status) ❑
Turning Wheel (high status) ❑

Deity:

Stability:	**Change:**
Hnalla ❑	Hru'u ❑
Thumis ❑	Sarku ❑
Avanthe ❑	Dlamelish ❑
Karakan ❑	Vimuhla ❑
Belkhanu ❑	Ksarul ❑

Rumble Contest:
❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑

Quirgals: (10 at start)

Player Name:

Clan:

High Tower (low status) ❑
Turning Wheel (high status) ❑

Deity:

Stability:	**Change:**
Hnalla ❑	Hru'u ❑
Thumis ❑	Sarku ❑
Avanthe ❑	Dlamelish ❑
Karakan ❑	Vimuhla ❑
Belkhanu ❑	Ksarul ❑

Rumble Contest:
❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑❑

Quirgals: (10 at start)