

TABLE 2.4: CLAN NAMES AND DESCRIPTIONS

	IMPERIAL CLAN	DESCRIPTION
	Tlakotáni	The clan of the Imperial family, although many also belong to it who are not royalty: agriculturalists, officials, and even middle-class merchants. Very strong in Usenánu.
D10 SCORE	VERY HIGH CLANS	DESCRIPTIONS
1	Sea Blue	Descended from the nobility of the First Imperium, this clan contains many impoverished aristocrats as well as merchants, officials, wealthy landholders, etc. The Clan of Sea Blue has clanhouses in every city and most towns.
2	Golden Sunburst	The descendants of the high lords of the Engsvanyáli Empire, most members of this clan are devoted to Karakán, Hnálla, and Chegárra. Clanhouses are found everywhere.
3	Vríddi	Worshippers of Vimúhla and strongest in Fasíltum, “the City of the Chiming Skulls,” these proud aristocrats look down upon almost everybody.
4	Might of Gánga	Descended from Engsvanyáli royalty, this clan’s members are largely priests, officials, and warriors of the sects of Avánthe, Belkhánu, Thúmis, Hnálla, and their Cohorts. Although strongest on Thayúri Isle and the southern coastal cities, this clan has a good-sized clanhouse in Usenánu.
5	Íto	The original lords of the Dó Chákan Protectorate, the Íto worship Sárku and his horrid Cohort. Their clanhouse in Usenánu is comparatively small but splendidly appointed. Their main strength is in Mekú, Púrdimal, and the City of Sárku.
6	Golden Bough	This clan traces its roots back to the Engsvanyáli governors of the south. It is most powerful in Jakálla, Thráya, and Jaikalór, but, has clanhouses almost everywhere. Its members are often officials or military officers. It has no particular religious preference.
7	Sword of Fire	This clan is descended from the ancient Dragon Warriors and is devoted exclusively to Vimúhla and his Cohort. It is centred in Béy Sü but has houses in Khirgár, Tumíssa, and Chéne Hó, as well as a small one in Usenánu.
8	Cloak of Azure Gems	Said to be servants of Lord Ksáruł at the mythical Battle of Dórmoron Plain, but probably really Bednálljan, this clan is devoted largely to Ksáruł, Hrí’ü, and their Cohorts. Most members are priests and administrators. It is based in Mekú and Mrelú, but clanhouses exist in most other cities.
9	Jade Diadem	Devotees of Dlamélísh and Hrihayál, this clan consists of city administrators, landed gentry, and wealthy courtesans. It is found throughout the Empire.
10	Blade Raised High	Descendants of the palace guard of the Engsvanyáli Priestkings, members are mostly devoted to Karakán and his Cohort and are soldiers, military administrators, etc. This clan centres upon Usenánu and Katalál.
D100 SCORES	HIGH CLANS	DESCRIPTIONS
01-04	White Stone	Devoted to Avánthe, Dlamélísh, and their Cohorts, this clan contains many administrators, bureaucrats, and military personnel. It is found across the Empire but has its largest houses at Béy Sü and Sokátis.
05-08	White Crystal	Old and respectable, this clan includes medium-level priests and bureaucrats. It has no religious preference and has its biggest clanhouse at Jakálla. Many worshippers of Karakán and Chegárra belong to it.
09-24	Red Clans	These western clans worship Vimúhla and Chiténg, with some adherents of Karakán, Chegárra, and other sects as well. They are based at Tumíssa and Butrús but are encountered everywhere. If your roll was: (09-12) Red Sword; (13-16) Red Sun; (17-20) Red Mountain; (21-24) Red Stone.
25-28	Purple Gem	Scribes and bookmakers for the Engsvanyáli court, this clan now provides many medium- and high-level officials to the court at Avanthár. It has clanhouses in every city and large town.

29-32	High Pinnacle	This clan contains many medium-level military personnel and bureaucrats. It has no religious affiliation and is based around Haumá, Mrelú, and Sí'ís, with smaller houses all over the Empire.
33-36	Emerald Girdle	Mostly worshippers of Hnálla, Thúmis, Avánthe, and their Cohorts, members of this clan are often rural fiefholders and landholders. It is found all across the Empire.
37-40	Great Stone	Originally a northern matrilineal clan from Khirgár, this clan contains followers of Ksáru, Hrü'ü, and their Cohorts, though others are found as well. It is involved with trade, shipping, caravans, and transport. Some priests, bureaucrats, and a few soldiers are members, too. It has its base in the northwest of the Empire, but clanhouses are met with everywhere.
41-44	Domed Tomb	The ancient nobility of the City of Sáрку, members are exclusively devoted to the Worm Lord and his Cohort. Many wealthy priests, administrators, and soldiers of these sects are members. Although based in the City of Sáрку and the Kraá Hills, there are large clanhouses in Béy Sü, Púrdimal, Sokátis, etc.
45-60	Dark Clans	The "dark" clans are largely devoted to Hrü'ü, Ksáru, Sáрку, and their Cohorts. Found mainly in the north and the midwest, many medium-level priests, bureaucrats, soldiers, and officials belong to them. If your roll was: (45-48) Dark Fear; (49-52) Dark Moon; (53-56) Dark Water; (57-60) Dark Flame.
61-64	Amber Cloak	This clan largely follows Belkhánu, Thúmis, and their Cohorts. It contains many medium-level officials, priests, scholars, physicians, apothecaries, etc., and is met with all across the Empire.
65-68	Sweet Singers of Nakomé	Descended from an ancient hero who was given this unpleasant nickname, members are devoted to Vimúhla and Chiténg and are agriculturalists and soldiers in the Vimúhla-worshipping Legions. It is found only around Fasíltum in the northeast.
69-72	Standing Stone	Mostly priests and officials, this clan has no religious preference. It is centred at Úrmish but has clanhouses in many other locations.
73-76	Scarlet Sail	Ship-owners, marines, seafarers, and explorers, mostly loyal to Karakán and his Cohort, this clan is based at Penóm but has clanhouses in the cities of the seacoast and all the way up the Missúma River to Béy Sü and Avanthár.
77-80	Rising Sun	Minor nobles and upper-class merchants of the eastern Empire, this clan has no religious affiliation. It is based at Jaikalór, with large houses at Sokátis, Thráya, and Jakállá.
81-84	Joyous of Vrá	This clan traces its lineage back to the nobility of the Island of Vrá. Its members worship the Lords of Stability and their Cohorts. It is now encountered throughout the Empire.
85-88	Iron Helm	This is the hereditary clan of the rulers of Mekú, and the ruler of that city, the "Disposer of Mekú," is its clanmaster. Its members are adherents of Ksáru and his Cohort, although followers of others of the Lords of Change are also found.
89-92	Staff of Beneficence	Wealthy physicians devoted to Thúmis and his Cohort, this clan is found in all urban centres of the Empire. Some adherents of Avánthe, Hnálla, and their Cohorts are also members.
93-100	Grey Wand	Worshippers of Thúmis and his Cohort, plus a scattering of other faiths, these two clans contain wealthy administrators, landholders, bureaucrats, merchants, etc. They are based around Chéne Hó and Páya Gupá, but clanhouses exist throughout the Empire. If your roll was: (93-96) Grey Cloak; (97-100) Grey Wand.