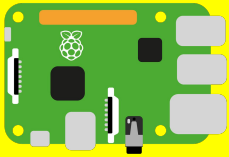
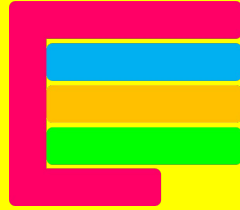


1



2



3



Coding

1. Get a Pi
2. Master visual Python with EduBlocks on side one
3. Try your hand at text based programming with Python 3 on side 2

Hello Steve



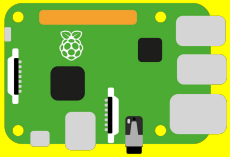
```
from mcpi.minecraft import Minecraft
from mcpi import block
mc = Minecraft.create()
mc.postToChat(" Hello Steve ")
```



```
File Edit Format Run Options Windows Help
from mcpi.minecraft import Minecraft
from mcpi import block
mc = Minecraft.create()
mc.postToChat("Hello Steve")
```



1



2



3



Coding

1. Get a Pi
2. Master visual Python with EduBlocks on side one
3. Try your hand at text based programming with Python 3 on side 2

Whack a block, postToChat



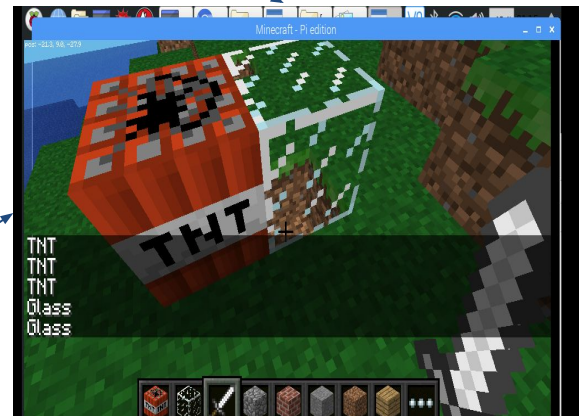
```

from mcpi.minecraft import Minecraft
from mcpi import block
mc = Minecraft.create()

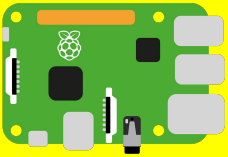
while True:
    events = mc.events.pollBlockHits()
    for e in events:
        pos = e.pos
        Block = mc.getBlock(pos.x, pos.y, pos.z)
        if Block == 46:
            mc.postToChat(" TNT ")
        elif Block == 20:
            mc.postToChat(" Glass ")
  
```

```

from mcpi.minecraft import Minecraft
from mcpi import block
mc = Minecraft.create()
while True:
    events=mc.events.pollBlockHits()
    for e in events:
        pos=e.pos
        Block=mc.getBlock(pos.x,pos.y,pos.z)
        if Block == 46:
            mc.postToChat("TNT")
        elif Block == 20:
            mc.postToChat("Glass")
  
```



1



2



3



Coding

1. Get a Pi
2. Master visual Python with EduBlocks on side one
3. Try your hand at text based programming with Python 3 on side 2

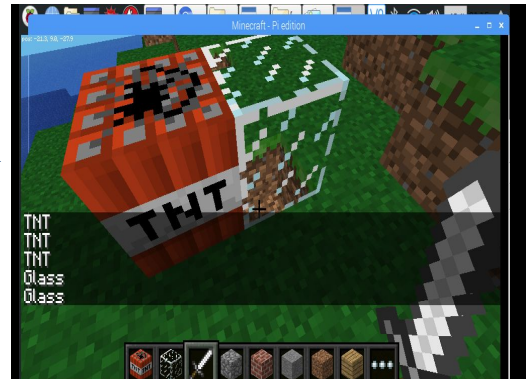
Whack a block, control Traffic lights



```

from mcpi.minecraft import Minecraft
import time
from mcpi import block
mc = Minecraft.create()
from gpiozero import *
Red = LED( 22 )
Amber = LED( 27 )
Green = LED( 17 )
while True:
    events = mc.events.pollBlock.Hits()
    for e in events:
        pos = e.pos
        Block = mc.getBlock(pos.x,pos.y,pos.z)
        if Block == 46 :
            mc.postToChat(" Start Lights ")
            Red.on()
            time.sleep( 1 )
            Amber.on()
            time.sleep( 1 )
            Green.on()
            time.sleep( 1 )

```



```

from mcpi.minecraft import Minecraft
import time
from mcpi import block
from gpiozero import *
mc = Minecraft.create()

Red = LED(22)
Amber = LED(27)
Green = LED(17)
while True:
    events=mc.events.pollBlockHits()
    for e in events:
        pos=e.pos
        Block=mc.getBlock(pos.x,pos.y,pos.z)
        if Block == 46:
            mc.postToChat("Start Lights")
            Red.on()
            time.sleep(1)
            Red.off()
            Amber.on()
            time.sleep(1)
            Amber.off()
            Green.on()
            time.sleep(1)
            Green.off()

```