

Week 2 [Tute 7/3/17]:

Tasks Completed:

n/a

Tasks assigned for completion:

Complete the user stories

- Daniel assigned 2
- Cory assigned 2
- Sohum assigned 2
- Marco assigned 2

JUnit Test psuedo code

- Daniel

Basic UML Diagram

- Cory

Week 3 [Tute 14/3/17]

Tasks Completed:

Complete the user stories

- Daniel completed
- Cory completed
- JUnit Test psuedo code
 - Daniel in progress
- Basic UML Diagram
 - Cory in progress

Tasks assigned for completion:

Start structure of code and commit

- Daniel
- Cory

Continue development of user stories

- Sohum
- Marco

Complete acceptance test for login/registration system

- Cory

Start JUnit test for Login

- Cory

Week 4 [Tute 21/3/17]

Tasks Completed:

JUnit tests for the login

- Cory completed

Exceptions being made

- Daniel In progress

Tasks assigned for completion:

Menu Class JUnit tests

- Daniel

Menu Mockup (after login)

- Sohum

Finalise User Stories:

- Sohum
- Marco

Break up user stories into milestones checklist

- Daniel

Implement Login Class

- Cory

Week 5 [Tute 28/3/17]

Tasks Completed:

Tasks assigned for completion:

Ant Build

- Cory

Setup for sprint two

- Daniel

Login Register

- Marco

Menu Display

- Sohum

Menu Test

- Daniel

Finalise Backlog

- Daniel

Week 6 [Tute 4/4/17]

Tasks completed:

Menu testing complete.

- Daniel.

Ant build tools complete.

- Cory.

Leantesting setup.

- Daniel.

Tasks in progress:

Final sprint is started.

Login/register half ready.

- Marco.

Tasks assigned for completion:

Menu class.

- Sohum.

Main class.

- Cory.

Login/register.

- Marco.

Update utils for multi business.

- Daniel.

Bookings test.

- Daniel.

Bookings functionality.

- Cory.

Documentation.

- All.

Finalise submission materials.

- Sohum.

Week 7 [Submission Day 9/4/17]

Tasks completed:

Menu class.

- Daniel/Cory.

Main class.

- Cory/Daniel.

Login/register.

- Marco.

Update utils for multi business.

- Daniel.

Bookings test.

- Daniel.

Bookings functionality.

- Cory.

Documentation.

- All.

Finalise submission materials.

- All.