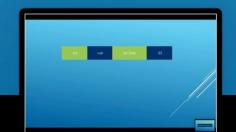
Declaring and Using References

int var 0x12ab 33



int var 0x12ab 33

var_alias



Declaring and using references

```
int int value {45};
double_value{33.65};
int& reference to int value 1{int value}; // Assign throught initialization
int& reference to int value 2 = int value; // Assign throught assignment
double& reference_to_double_value_1 {double_value};
//You have to declare and initialize in one statement
//int& some reference; // Error
std::cout << "int_value : " << int_value << std::endl;</pre>
std::cout << "double_value : " << double_value << std::endl;</pre>
std::cout << "reference to int value 1 : " << reference to int value 1 << std::endl;</pre>
std::cout << "reference_to_int_value_2 : " << reference_to_int_value_2 << std::endl;</pre>
std::cout << "reference to double value1 : " << reference to double value 1 << std::endl;</pre>
std::cout << "&int_value : " << &int_value << std::endl;</pre>
std::cout << "&double value : " << &double value << std::endl;</pre>
std::cout << "&reference to int value 1 : " << &reference to int value 1 << std::endl;</pre>
std::cout << "&reference_to_int_value_2 : " << &reference_to_int_value_2 << std::endl;</pre>
std::cout << "&reference_to_double_value_1 : " << &reference_to_double_value_1 << std::endl;</pre>
std::cout << "sizeof(int) : " << sizeof(int) << std::endl;</pre>
std::cout << "sizeof(int&) : " << sizeof(int&) << std::endl;</pre>
std::cout << "sizeof(reference to int value 1) : " << sizeof(reference to int value 1) << std::endl;</pre>
```

Modify data through reference

```
//Modify through reference : changes reflect to original variable
std::cout << std::endl;</pre>
std::cout << "Modifying data through reference : " << std::endl;</pre>
reference to int_value_1 = 55;
//Print out after modification of int value
std::cout << "int_value : " << int_value << std::endl;</pre>
std::cout << "double_value : " << double_value << std::endl;</pre>
std::cout << "reference_to_int_value_1 : " << reference_to_int_value_1 << std::endl;</pre>
std::cout << "reference to int value 2 : " << reference to int value 2 << std::endl;</pre>
std::cout << "reference to double value1 : " << reference to double value 1 << std::endl;</pre>
std::cout << "&int value : " << &int value << std::endl;</pre>
std::cout << "&double value : " << &double value << std::endl;</pre>
std::cout << "&reference_to_int_value_1 : " << &reference_to_int_value_1 << std::endl;</pre>
std::cout << "&reference_to_int_value_2 : " << &reference_to_int_value_2 << std::endl;</pre>
std::cout << "&reference_to_double_value_1 : " << &reference_to_double_value_1 << std::endl;</pre>
std::cout << "sizeof(int) : " << sizeof(int) << std::endl;</pre>
std::cout << "sizeof(int&) : " << sizeof(int&) << std::endl;</pre>
std::cout << "sizeof(reference_to_int_value_1) : " << sizeof(reference_to_int_value_1) << std::endl;</pre>
```

Modify data through original variable

```
//Modifying data directly : changes reflect even in references
std::cout << std::endl;</pre>
std::cout << "Modifying data directly : " << std::endl;</pre>
double_value = 9.99;
//Print out after modification of double value
std::cout << "int value : " << int value << std::endl;</pre>
std::cout << "double value : " << double_value << std::endl;</pre>
std::cout << "reference_to_int_value_1 : " << reference_to_int_value_1 << std::endl;</pre>
std::cout << "reference_to_int_value_2 : " << reference_to_int_value_2 << std::endl;</pre>
std::cout << "reference to double value1 : " << reference to double value 1 << std::endl;</pre>
std::cout << "&int value : " << &int_value << std::endl;</pre>
std::cout << "&double_value : " << &double_value << std::endl;</pre>
std::cout << "&reference to int value 1 : " << &reference to int value 1 << std::endl;</pre>
std::cout << "&reference_to_int_value_2 : " << &reference_to_int_value_2 << std::endl;</pre>
std::cout << "&reference_to_double_value_1 : " << &reference_to_double_value_1 << std::endl;</pre>
std::cout << "sizeof(int) : " << sizeof(int) << std::endl;</pre>
std::cout << "sizeof(int&) : " << sizeof(int&) << std::endl;</pre>
std::cout << "sizeof(reference_to_int_value_1) : " << sizeof(reference_to_int_value_1) << std::endl;</pre>
```

