
Poyo's guide to retro web development!

Poyo!



v0.2

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Prologue (By WoepdieCat)

I trust Poyo! to take this topic seriously and show you what websites are really all about and the magic behind them

PD: He won't make it seriously, will he? Hahaha

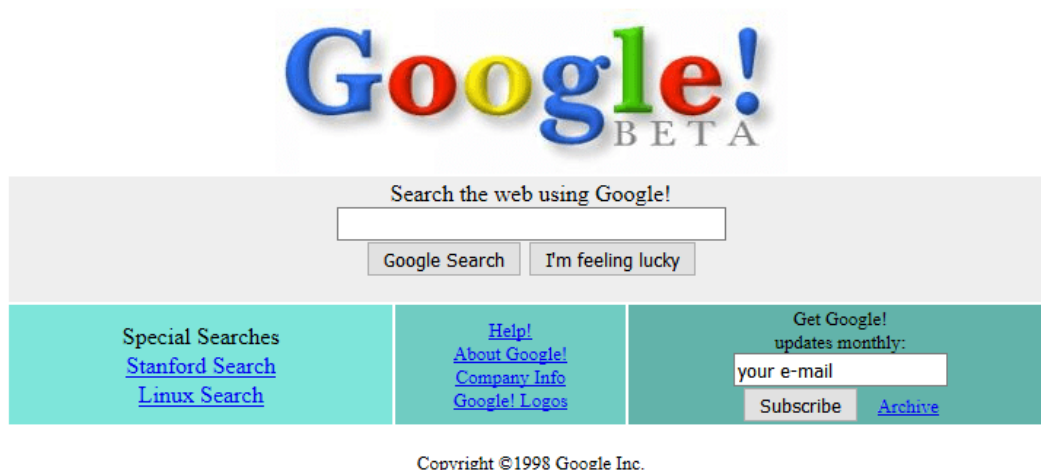
Brief introduction to the book

Howdy, internaut! If you're reading this book, I assume you're a nostalgic peep who also wants to build a website reminiscent of the 90s. However, you may have tried to build one, and have discovered that creating such beautiful pieces of art is challenging. That's why I'm here to help you. :D

We will also dive into the trends of the 1990s-2000s, they are essential to understanding how can we replicate them. There were many trends back in the 90s, such as having your visitors sign a guestbook, visitor counters, and blinkies/buttons(More on that later), and believe it or not, Comic Sans was all the rage worldwide. Yep O-O, Comic Sans. What the fu-

Many of these trends originated because search engines were bad. Really bad. So people linked their websites by entering on Webrings and by sharing Buttons with their friends. Buttons are like souvenirs from websites. These can be put on other's websites to show they liked the website, or that they're friends of their corresponding webmaster. We'll also talk about how to create a button yourself in this book.

In this book, I will teach you how to build your own website from scratch, what were the trends in the 1990s-2000s and how can we replicate the looks of such websites. Without further ado, let's get started!



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Figure 0.1: This is how google looked in 1998. Image taken from <https://www.webdesignmuseum.org/exhibitions/web-design-in-the-90s>

Chapter 1: The basics

What is a website

Nowadays we all know what is a website. It's very probable that you browse through them every day, via Google or any other browser. Imagine them as

Quoting the Wikipedia;

A website (also written as a web site) is a collection of web pages and related content that is identified by a common domain name and published on at least one web server. Websites are typically dedicated to a particular topic or purpose, such as news, education, commerce, entertainment, or social media. Hyperlinking between web pages guides the navigation of the site, which often starts with a home page.

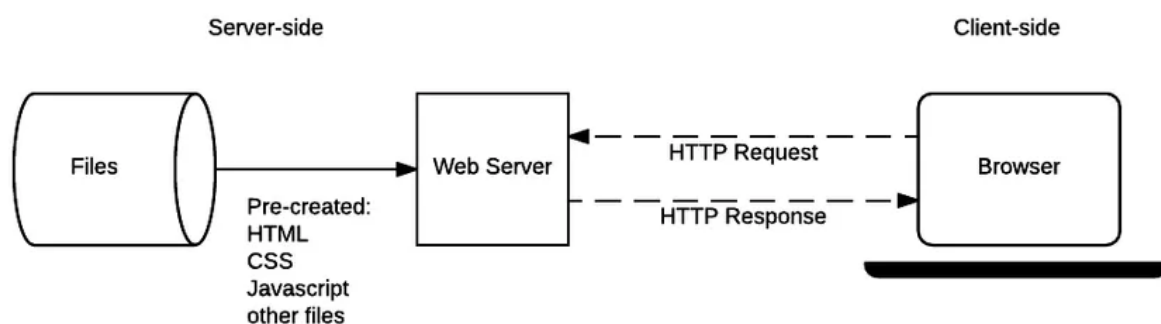


Figure 0.2: Simple example of a connection between the client and a web server.

You can see there is a *connection* between the *web server* and the *client*. A web server is a machine *serving* (Sending the files) files to the *client*. The *client* is the web browser the user uses to browse the web through via a terminal such as a PC or a phone.

A web browser is the piece of software that enables you to navigate through websites. It retrieves the HTML code from any Web Server and it displays the website on the client following a set of standards that all browsers share.

Skeleton of a web page