## es.farfuteam.vncpp.model.ObserverCanvas + updateIniFrame(data : int[], offset : int, x : int, v : int, width : int, height : int, realWidth : int, realHeight : int) + updateRedraw(x : int. v : int. width : int. height : int) + updateFinish() -ohserver «interface» es.farfuteam.vncpp.model.ObserverINI + updateFinishConnection() + updateIniFrame(width : int, height : int, bpp : int, depth : int) + updateReDraw(x : int. v : int. width : int. height : int) es.farfuteam.vncpp.model.ObservableCanvas + ObservableCanvas() + addObserver(observer : ObserverCanvas) + notifyIniFrame(data: int[], offset: int, x: int, y: int, width: int, height: int, realWidth: int, realWidth: int, + notifyRedraw(x:int, y:int, width:int, height:int) + notifyFinish() es.farfuteam.vncpp.model.Screen + Screen(width : int. height : int. bpp : int) + createData() + getWidth(): int + setWidth(width : int) + getHeight(): int + setHeight(height : int) + getBpp(): int + setBpp(bpp : int) + getData(): int[] + add(pos: int, value: int) -screen es.farfuteam.vncpp.model.VncBridgeJNI + VncBridgeINI() + startConnect(host: String, port: int. pass: String, guality: String, wifi: boolean, hideMouse: boolean): ConnectionError + finishVnc() + updateFinishConnection() + updateIniFrame(width: int, height: int, bpp: int, depth: int) + updateReDraw(x : int, y : int, width : int, height : int) + sendMouseEvent(x : int, y : int, event : MouseEvent) + sendKey(key: int, down: boolean) Diagram: model Page 1

«interface»