Assignment 4 Work Plan

Devon Lee

Started: 4/14/21 | Due: 4/30/21 | Demo Goal: 4/29/21

Phases:

- 1. Read the entire handout thoroughly *Done!*
- 2. Familiarize self with the problem *Done!*
- 3. Write helper classes (Customer, Prog4, Queue) Done!
- 4. Plan out big classes (Simulation, ConsoleSimulator) w/ stubcode Done!
- 5. Create class diagram *Done!*
- 6. Write and test "big" classes Done!
- 7. Create GUI Interface Done!
- 8. Implement GUI Interface Done!
- 9. Test & create final Javadocs Done!
- 10. Submit Done!

Date	Time	Task	Comments/Questions
4/14/21	14:00-14:30	Read handout	Ask how to make Javadocs
4/14/21	18:00-18:20	Set up project and	Microsoft Teams, and need to
		team file sharing	find a medium for class
		spaces	diagrams
4/14/21	22:30-23:00	Make class stub code	Does the GUISimulator go in
			this project?
4/14/21	23:00-23:25	Write customer, and	Does this one throw IO
		Prog4 classes	exceptions?
4/15/21	00:00-00:45	Outline remaining	Splitting tasks between
		non-FX classes	Simulation and
			ConsoleSimulator is hard
4/18/21	15:00-16:00	Create Class	How do the classes connect?
		Diagram	There are lots of arrow options.
			My roommate suggested
			draw.io.
4/18/21	17:00-19:00	Write	I'm pretty proud of my
		ConsoleSimulator	algorithm on this one, but we'll
		Class	see how nicely it plays with
			Nathan's class. Ask about output
			lines and error messages.
4/23/21	18:55-19:10	Test Nathan's	Finally figured out difference in
		Simulation Class to	last statistics output – Nathan's
		confirm correct	idea to change the code in a
		output.	certain way
4/23	19:10-21:30	Create GUI Interface	Need to decide if we want to
			switch to grid. The movable split
			view is annoying.

4/23/21	21:30-21:50	Update Class Diagram to include GUI Classes	How do we include the actual GUI file, if at all? Also, the arrow options are very limited.
4/25/21	15:00-16:30	Make new GUI interface with grid view; we like this design better	Scenebuilder is sometimes very buggy with the layout
4/26/21	13:00-13:45	Repackage program for Gradescope	Passes all Repl and Gradescope tests with minor tweaking except for the previously-excused method signature tests. I have to remember to configure VM options for both Prog4 and GUIMain to get the program to run
4/27/21	22:00-22:45	Submit to Repl	"unit" vs "units" not working even though it does in Intellij. We need to figure that out.
4/29/21	23:00-23:30	Fix algorithm to avoid magic number	Using tokens at Prof. Gavin's suggestion
4/30/21	19:30-20:20	Proof and submit	We're done!

A note about group work: I was more available than Nathan at the beginning of this project cycle, so I went ahead and wrote the small helper classes such as Prog4 and Customer. We didn't see this as a big deal because they do not have very much hard logic. We split the bigger Simulation/ConsoleSimulation/GUISimulation classes. To both learn JavaFX a bit better, we plan to each develop our own GUI based on the same source code. This is just for learning purposes, so we will choose one GUI to submit to Canvas.