SPACE INVADERS
GALACTIC WARFARE
STYLE GUIDE

Introduction

Space Invaders Galactic Warfare is a thrilling space-themed game that combines the darkness of outer space with vibrant neon elements. This guide outlines the color palette, font, and icon styles.

Color Palette

The color palette is designed to create a sharp contrast between the deep, dark space background and the bright, energetic UI elements.

Primary Colors

Black (#000000), Deep Purple (#2D1C50): Suggest the vastness and mystery of outer space.

Secondary Colors

Neon Cyan (#00BBFF): Used for UI frames and buttons' background.
Neon Magenta (#FF00BB): Used for buttons, numbers representing scores or positions and accents.
Neon Lime (#BBFF00): Used for icons, titles and some accents.
White (#FFFFFF): Used for text and b orders.

The triadic neon palette was chosen for the high contrast and vibrancy, suggesting

Typography

The font choice for Space Invaders Galactic Warfare reflects the bold and playful nature of the game. The selected font ensures readability while adding a sense of fun and adventure. The usage of a single font is motivated by the playful character of the application and lack of "text blocks".

Font: KIDZ MAGAZINE

Icons

The icons are simple and intuitive, ensuring that players can easily understand and interact with the game.