

# UDP BitTorrent tracker performance comparison

This is a performance comparison of several WebTorrent tracker implementations, using *aquatic\_udp\_load\_test*.

## Setup

### Tested tracker implementations

Tracker	URL	Commit
<b>aquatic_udp</b>	<a href="https://github.com/greatest-ape/aquatic">https://github.com/greatest-ape/aquatic</a>	b0c9c93
<b>opentracker</b>	<a href="http://erdgeist.org/arts/software/opentracker/">http://erdgeist.org/arts/software/opentracker/</a>	110868e
<b>chihaya</b>	<a href="https://github.com/chihaya/chihaya">https://github.com/chihaya/chihaya</a>	acf2a5a

## Hardware

Hetzner CCX62: 48 dedicated vCPUs (AMD Milan Epyc 7003)

### General software information

Software	Version
<b>Debian</b>	Bullseye
<b>Linux</b>	6.0.0
<b>rustc</b>	1.66.1
<b>GCC</b>	10.2.1
<b>Go</b>	1.19.5

Before building opentracker, run:

```
sed -i "s/^OPTS_production=-O3/OPTS_production=-O3 -march=native -mtune=native/g"  
Makefile  
sed -i "s/if \(numwant > 200\) numwant = 200/if (numwant > 50) numwant = 50/g" ot_udp.c
```

Load test config:

```
duration = 60  
weight_connect = 100  
weight_announce = 100  
weight_scrape = 1
```

## Measurements

Results are ordered ascendingly by 1) allotted cores and 2) number of responses per second. Best results within a core number tier are marked in bold.

### aquatic\_udp

Cores	taskset	Socket workers	Swarm workers	Load test workers	Responses per second
1	<b>0,24</b>	1	1	1	<b>295k</b>
2	<b>0-1,24-25</b>	1	1	1	<b>392k</b>
4	<b>0-3,24-27</b>	3	1	4	<b>846k</b>
6	0-5,24-29	4	2	8	1054k
6	<b>0-5,24-29</b>	5	1	8	<b>1330k</b>
8	0-7,24-31	6	2	8	1315k
8	<b>0-7,24-31</b>	7	1	8	<b>2011k</b>
10	0-9,24-33	8	2	8	1427k
10	<b>0-9,24-33</b>	9	1	8	<b>1823k</b>
12	0-11,24-35	11	1	8	1910k
12	0-11,24-35	11	1	12	1885k
12	<b>0-11,24-35</b>	10	2	8	<b>2032k</b>
16	0-15,24-39	14	2	8	1996k
16	<b>0-15,24-39</b>	15	1	8	<b>2295k</b>

### opentracker

Cores / workers	taskset	Load test workers	Responses per second
1 *	<b>0,24</b>	1	<b>210k</b>
1	0,24	2	255k
1	<b>0,24</b>	1	<b>279k</b>
2	0-1,24-25	2	356k
2	<b>0-1,24-25</b>	4	<b>360k</b>
4	0-3,24-27	8	611k †
4	<b>0-3,24-27</b>	4	<b>633k †</b>

Cores / workers	taskset	Load test workers	Responses per second
6	0-5,24-29	8	762k †
8	0-7,24-31	8	859k †
12	0-11,24-35	8	1003k †
16	0-15,24-39	8	924k †

\* worker count set to 0 for single-threaded mode

† I ran load test for 120 seconds and wrote down the peak value, since traffic was initially slow and then gained speed after around 30 seconds

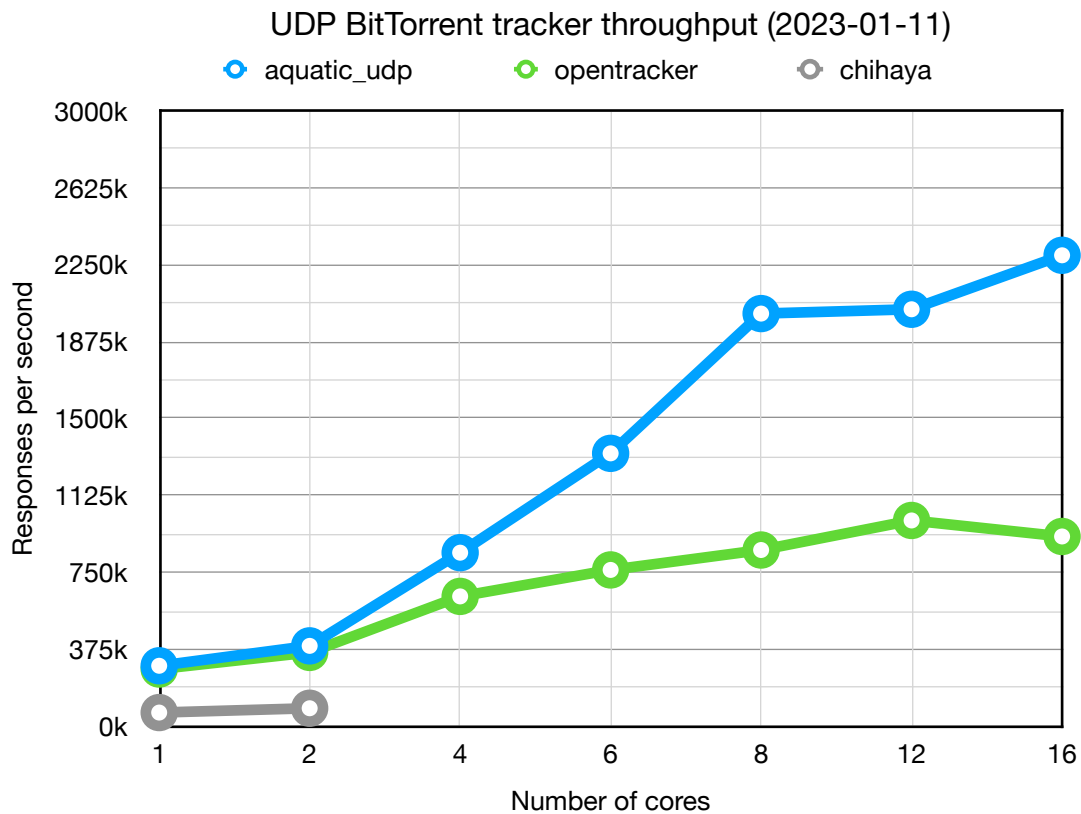
## Chihaya

Cores	taskset	Load test workers	Responses per second
1 *	0,24	1	67k
2 *	0-1,24-25	4	78k
2 *	0-1,24-25	2	80k
2 *	0-1,24-25	1	84k
2	0-1,24-25	1	88k
4	0-3,24-27	1	(Chihaya panic) †
8	0-7,24-31	1	(Chihaya panic) †
8 *	0-7,24-31	1	(Chihaya panic) †

\* GOMAXPROCS set to target core count

† “panic: too many concurrent operations on a single file or socket (max 1048575)”

## Results



UDP BitTorrent tracker throughput (2023-01-11)

Cores	aquatic_udp	opentracker	chihaya
1	295k	279k	67k
2	392k	360k	88k
4	846k	633k	— (crashed)
6	1330k	762k	—
8	2011k	859k	—
12	2032k	1003k	—
16	2295k	925k	—