

Pipes and FIFOs



- Pipes and FIFOs are a much more general purpose Inter-Process Communications form than are signals.
- FIFOs are also called *named pipes*.
- Both are *byte-streams*. There are no message boundaries between data written to a pipe or FIFO.

Pipes



- Pipes are used between **related** processes. Sometimes called anonymous pipes.
- Processes using pipes to communicate will have a common ancestor process.
- Pipes are created by a parent process then child processes are created (using *fork()*) to make use of the pipes.

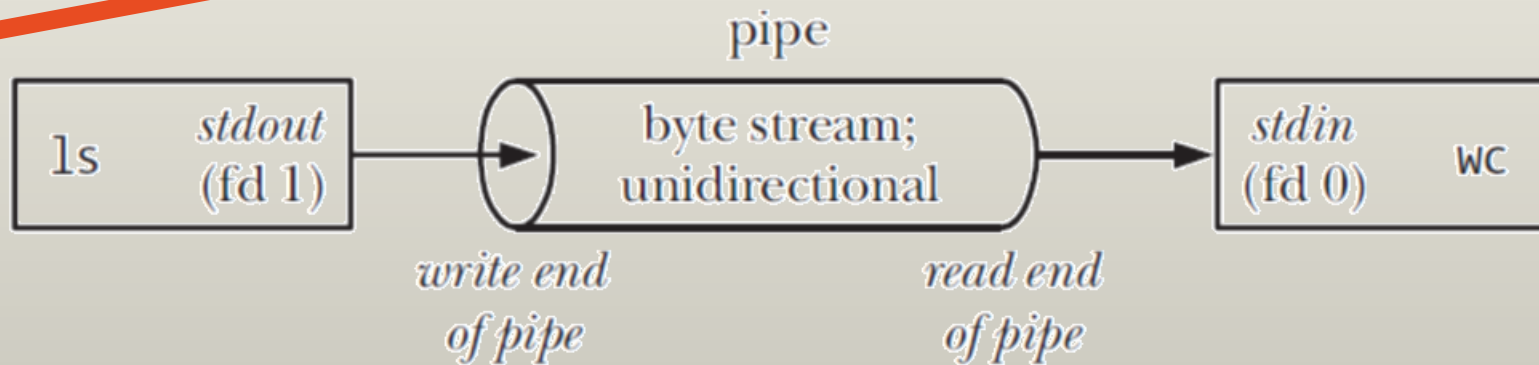
Pipes



You've used pipes on the command line between processes.

`ls | wc -l`

pipe



Pipes



- Pipes are **kernel** structures. They are buffers kept in the kernel.
- Pipes are sequentially read/written only. You cannot seek (*lseek()*) forward or backward on a pipe.
- You can have multiple readers/writers, but it is difficult.
- Pipes are **unidirectional**. There is a read end on the pipe and a write end on a pipe.
- Pipes are anonymous (there is no entry in the file system for a pipe).
- Pipes have a limited capacity.

Creating Pipes

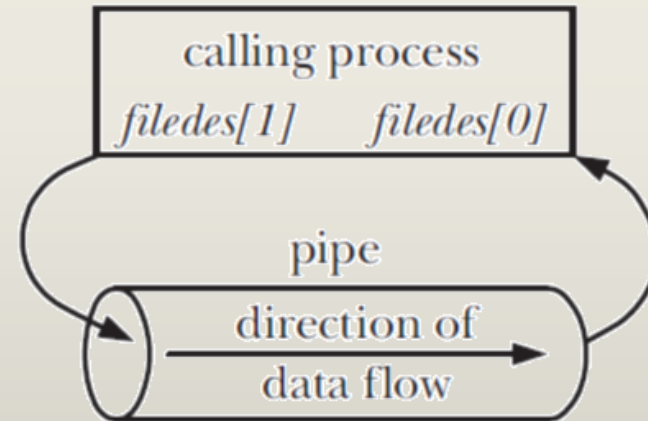


- Created using *pipe()*:

```
int filedes[2];
pipe(filedes);
```

...

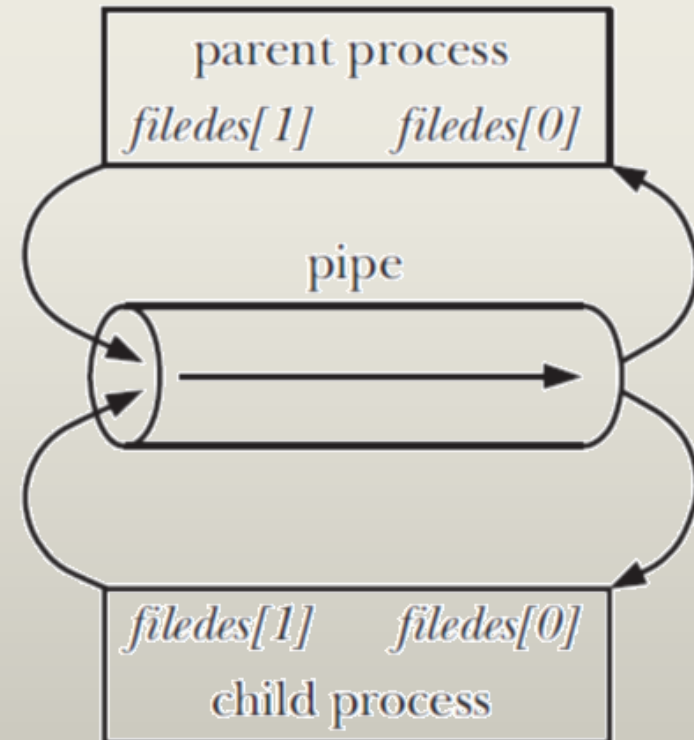
```
write(filedes[1], buf, count);
read(filedes[0], buf, count);
```



Sharing a Pipe

```
int filedes[2];  
pipe(filedes);  
  
child_pid = fork();
```

fork() duplicates parent's
file descriptors

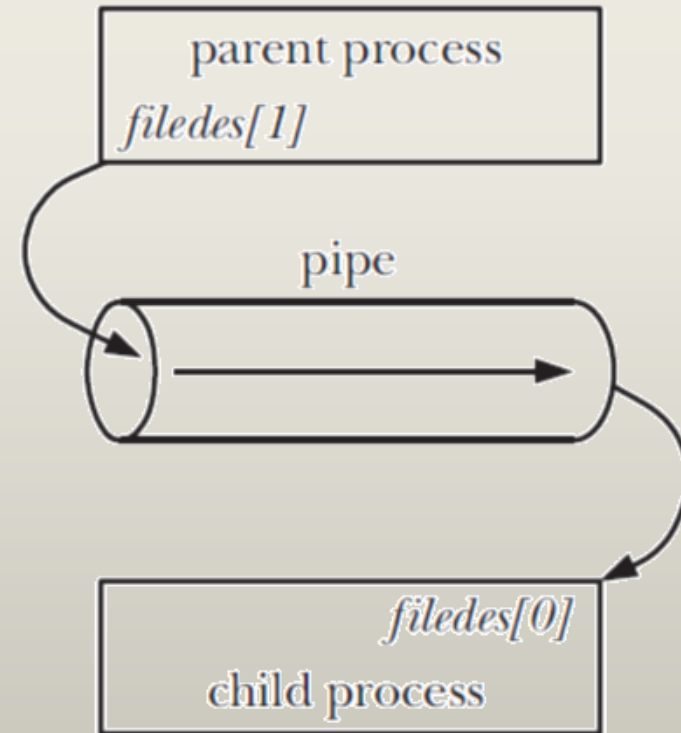


Sharing a Pipe

```
int filedes[2];

pipe(filedes);

child_pid = fork();
if (child_pid == 0) {
    close(filedes[1]);
    /* Child now reads */
} else {
    close(filedes[0]);
    /* Parent now writes */
}
}
```



Close Unused Sides of the Pipe

- Parent the child process **must** close the unused file descriptors.
 - This is necessary of the correct use of pipes.
- *close()* write end
 - *read()* returns 0 (EOF)
- *close()* read end
 - *write()* fails with EPIPE error and SIGPIPE signal



I/O on Pipes



- `read()` **blocks** if pipe is empty
- `write()` **blocks** if pipe is full
- Writes $\leq \text{PIPE_BUF}$ guaranteed to be atomic
 - Multiple writers $> \text{PIPE_BUF}$ may be interleaved
 - POSIX: `PIPE_BUF` at least 512 Bytes
 - Linux: `PIPE_BUF` is 4096 Bytes
- Can use `dup2()` to connect filters via a pipe.
- You don't have to open pipes, only close unused side.

FIFOs

aka *Named Pipes*

- Anonymous pipes can **only** be used between related processes.
- A FIFO is a pipe with a **name** in the file system.
- Creation:
 - `mkfifo(path, permissions);`
- Any process can open and use a FIFO (based on permissions).
- I/O is the same as for pipes.
- Unlike pipes, you **do** have to open FIFOs before use.
- FIFOs are also kernel data structures.

Opening a FIFO

- `open(path, O_RDONLY);`
 - Open read end of a FIFO
- `open(path, O_WRONLY);`
 - Open the write side of a FIFO
- Calls to `open()` will **block** until the other end of the FIFO is opened.
 - Opens are synchronized.
 - You can also
 - `open(path, O_RDONLY | O_NONBLOCK);`