

# Volatility is rough, isn't it?

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# What does it mean to be rough?

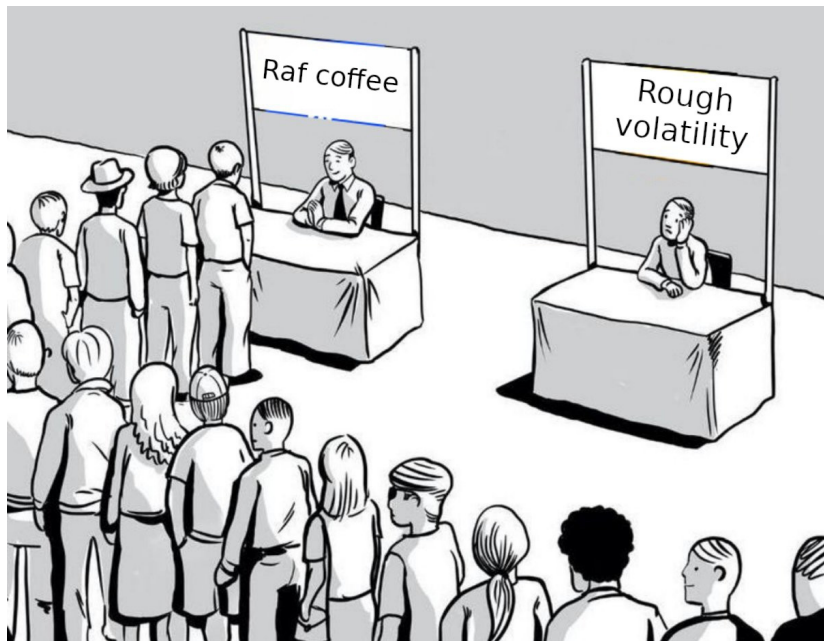
## Definition

*Fractional Brownian motion (fBM) Hurst parameter  $H \in (0, 1)$  is a process with the following properties:*

1.  $W_0^H = 0$ ,  $\mathbb{E}[W_t^H] = 0$ ,  $t \geq 0$ .
2.  $\text{Law}(W_{t+s}^H - W_s^H) = \text{Law}(W_t^H)$  — stationary increments.
3.  $W^H$  is Gaussian and  $\mathbb{E}(W_t^H)^2 = |t|^{2H}$ ,  $0 < H \leq 1$ .
4.  $W^H$  has continuous trajectories.

## Definition

*Rough volatility model is a model based on fBM with  $H < \frac{1}{2}$ .*



# Why volatility may be rough?

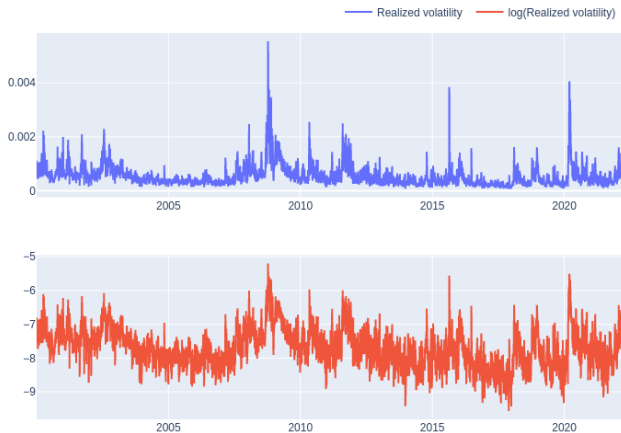


Fig. 1: S&P 500 realized volatility.

# Why volatility may be rough?

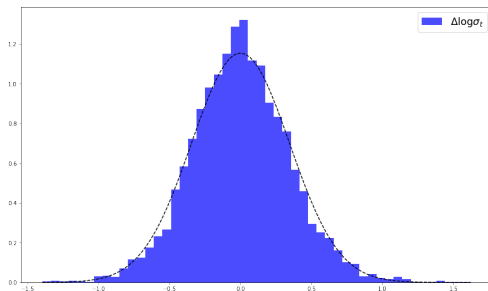
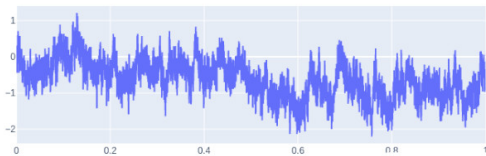


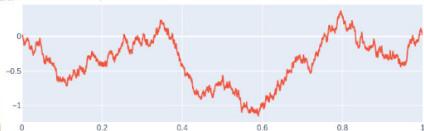
Fig. 2: S&P 500 log-volatility increments.

## Conclusion

Gaussian process is an adequate model for log-volatility.



$H = 0.15$



$H = 0.5$

# Why volatility may be rough? $m$ -estimator<sup>1</sup>

fBM property:

$$\mathbb{E}|W_{t+\Delta}^H - W_t^H|^q = K_q \Delta^{qH}.$$

Sample estimate for  $q$ -th moment

$$m(q, \Delta) = \frac{1}{N} \sum_{k=1}^N |\log(\sigma_{k\Delta}) - \log(\sigma_{(k-1)\Delta})|^q \approx K_q \Delta^{qH}$$

and double linear regression

$$\log m(q, \Delta) = b + \zeta_q \log \Delta, \quad \zeta_q = \hat{H}q.$$

give us  $m$ -estimator  $\hat{H}$ .

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<sup>1</sup>Gatheral, J., Jaisson, T., & Rosenbaum, M. (2014). Volatility is rough. Available at SSRN.



# Why volatility may be rough?

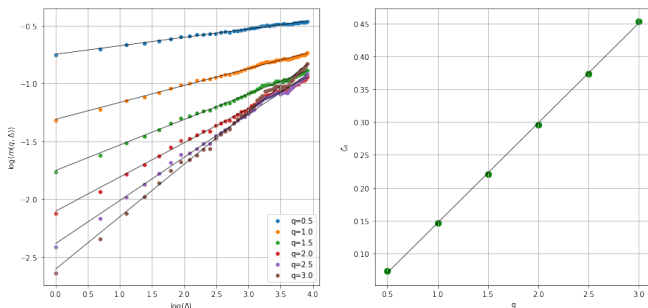


Fig. 3: m-estimator for market data.  $\hat{H} = 0.15$

## Hypothesis (gfBM)

Market volatility is a geometric fractional Brownian motion

$$\sigma_t = \exp\{\nu W_t^H\}, \quad H \approx 0.15, \quad \nu > 0.$$

## Realized volatility

We assume the following price dynamics

$$dS_t = \sigma_t S_t dB_t, \quad S_0 = s_0.$$

### Problem

Volatility  $\sigma_t$  is **not directly observable** in the market.

Daily *realized volatility* given  $m$  price process observations a day is an estimate

$$\hat{\sigma}_t = \sqrt{\sum_{j=1}^m \left| \log S_{t+\frac{j}{m}} - \log S_{t+\frac{j-1}{m}} \right|^2} \approx \sigma_t, \quad t = 1, \dots, N.$$

We also introduce the *microstructure noise*

$$\varepsilon_t = \log \sigma_t - \log \hat{\sigma}_t, \quad t = 1, \dots, N.$$

# Microstructure noise

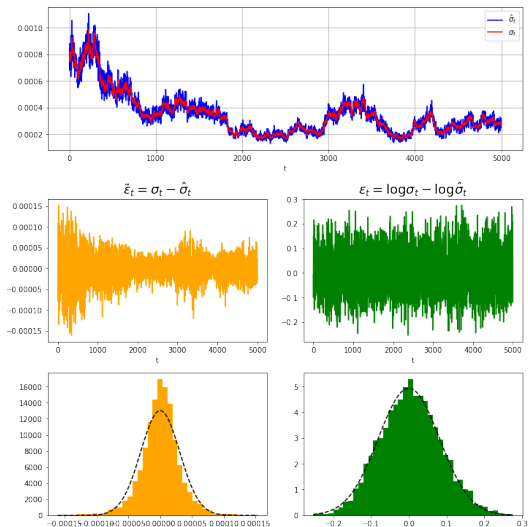


Fig. 4: Microstructure noise for gBM instantaneous volatility  $\sigma_t = \exp\{\nu W_t\}$  with  $\nu = 0.02$ ,  $m = 78$ ,  $\sigma_0 = e^{-7.2}$ .

# Microstructure noise

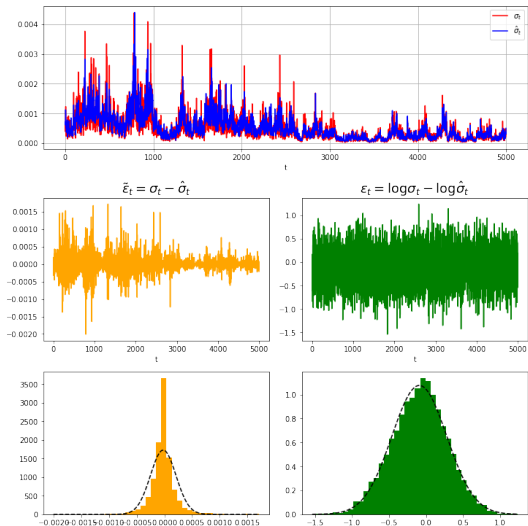


Fig. 5: Microstructure noise for gfbM instantaneous volatility  $\sigma_t = \exp\{\nu W_t^H\}$  with  $H = 0.1$ ,  $\nu = 0.5$ ,  $m = 78$ ,  $\sigma_0 = e^{-7.2}$ .

# Microstructure noise

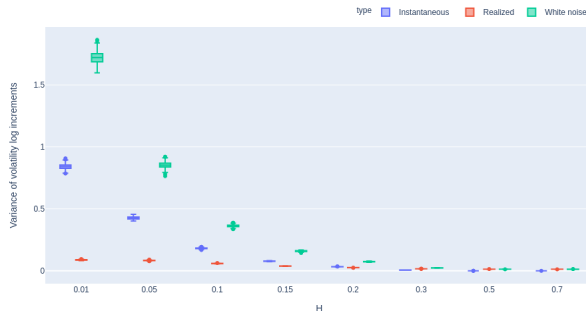


Fig. 6: Sample variances of  $\Delta \log \sigma_t$  for instantaneous, realized and corrupted by white noise volatility processes.

Microstructure noise  $\neq$  white noise

For rough trajectories the effect of microstructure noise is opposite to the one of white noise.

# The notion of roughness

## But what is *roughness*?

There exist many definitions of roughness, but we can divide them into two categories:

- ▶ Definitions based on the properties of continuous paths, such as fractional dimension, variation, Hölder regularity e.t.c. We will call it *roughness in a wide sense*. An important advantage of such definitions is model independence.
- ▶ However, one can use properties of fBM, such as self-similarity, implicitly assuming that it takes place for all rough processes. Such notion of roughness we will call *roughness in a narrow sense*.

## OUOU process

*Double Ornstein–Uhlenbeck process (OUOU)* is a solution of

$$\begin{cases} dY_t = -\lambda_Y(Y_t - \mu) dt + \sigma_Y dB_t, \\ dX_t = -\lambda_X(X_t - Y_t) dt + \sigma_X dW_t. \end{cases}$$

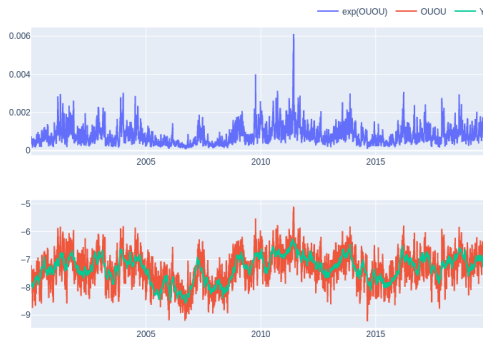


Fig. 7: OUOU volatility process.





# Roughness estimators

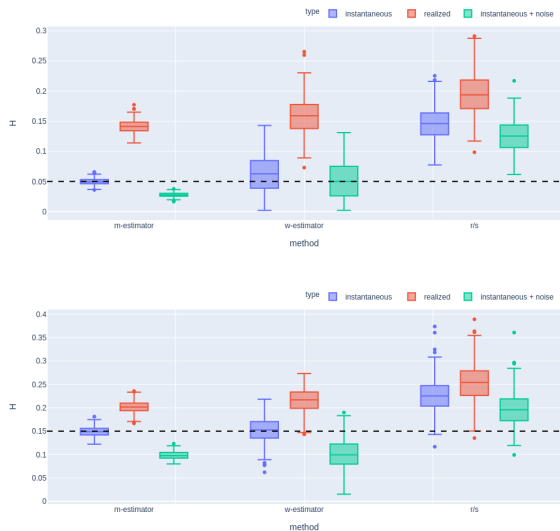


Fig. 8: fgBM with  $H = 0.05$  and  $H = 0.15$ .

# Roughness estimators

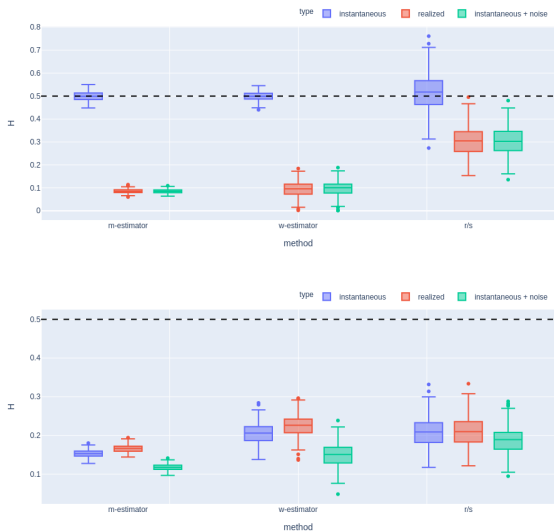


Fig. 9: fgBM with  $H = 0.5$  and OUOU.

# Market ACF

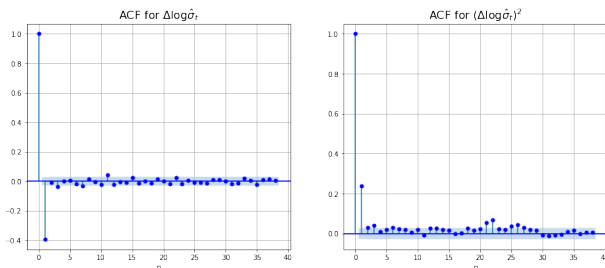


Fig. 10: ACF of  $\Delta \log \hat{\sigma}_t$  and  $(\Delta \log \hat{\sigma}_t)^2$  for market data.

## What do we know about market volatility?

- ▶ The observed process is a realized volatility.
- ▶ The estimation of  $H$  is 0.152.
- ▶ Autocorrelation  $\text{Corr}((\Delta \log \hat{\sigma}_t)^2, (\Delta \log \hat{\sigma}_{t+1})^2) = 0.238$ .
- ▶ The variance  $\text{Var}[\Delta \log \hat{\sigma}_t]$  is equal to 0.119.

## Statistic

Given  $H$  we can estimate  $\nu$  and sample the trajectory  $\hat{\sigma}_t$ . Then we can use m-estimator to obtain  $\hat{H}$  and calculate the autocorrelation  $\hat{\rho} = \text{Corr}((\Delta \log \hat{\sigma}_t)^2, (\Delta \log \hat{\sigma}_{t+1})^2)$ .

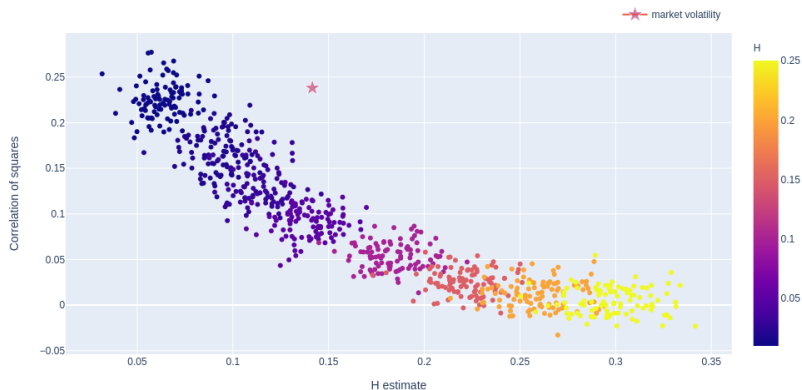







Fig. 11: The distribution of the statistic  $(\hat{H}, \hat{\rho})$

# Conclusions

1. Microstructure noise  $\neq$  Gaussian white noise for rough gFBM ( $H < 0.2$ ).
2. To claim that volatility is rough one should use notion of roughness in a wide sense and take in account microstructure noise.
3. The considered estimators fail to estimate roughness correctly for several reasons: microstructure noise, low sampling frequency, narrow sense notion of roughness.
4. Instantaneous volatility is not gFBM, but this model reproduces well some market volatility properties.

# References

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